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Massive MIMO in Practice

-from proof-of-concept to implementation efficiency

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Massive MIMO

“Technology to handle orders of magnitude more data traffic!”

“Focus energy into ever smaller regions of space to bring huge improvements in throughput and radiated energy efficiency!”

“Simplifies the multiple access layer!”

“Linear processing is able to provide near-optimal performance!”

...

How does it perform in real-life scenarios?

what are realistic performance gains?

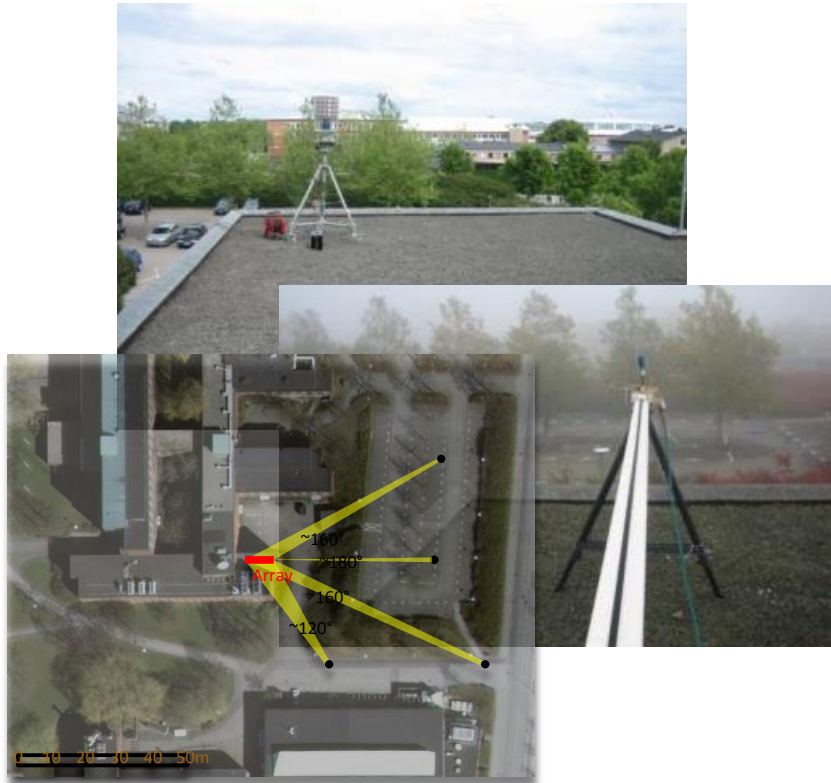
where are the bottlenecks in the technology?

How to implement such big systems with reasonable cost?

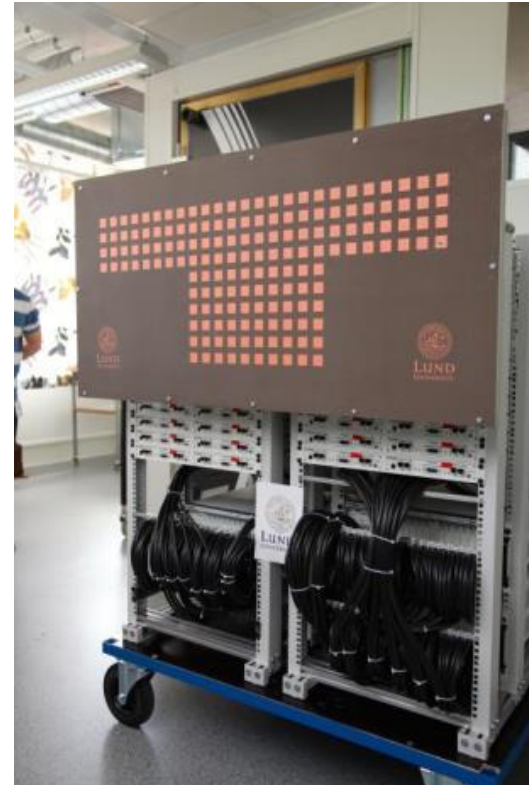
...



Massive MIMO research in Lund



Channel measurement & model



LuMaMi testbed with 100 basestation antennas

RUSK channel sounder



**128-port
cylindrical
antenna array**

- Multiplexed array channel sounders
- Optical fibers for synchronization
- 2.6 GHz carrier and 40 MHz bandwidth



Xiang Gao



Ghassan Dahman



Jose Flordelis



Carl Gustafson



Ove Edfors



Fredrik Tufvesson



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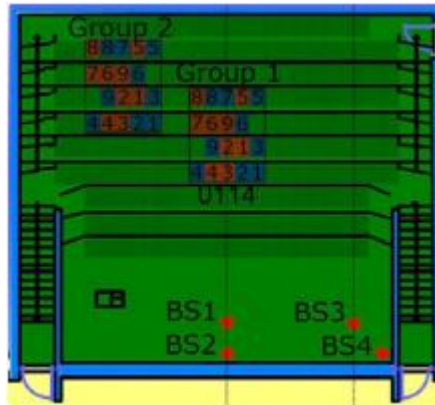
Open exhibition



9 users were moving inside a circle with a diameter of 5 m



Crowded auditorium

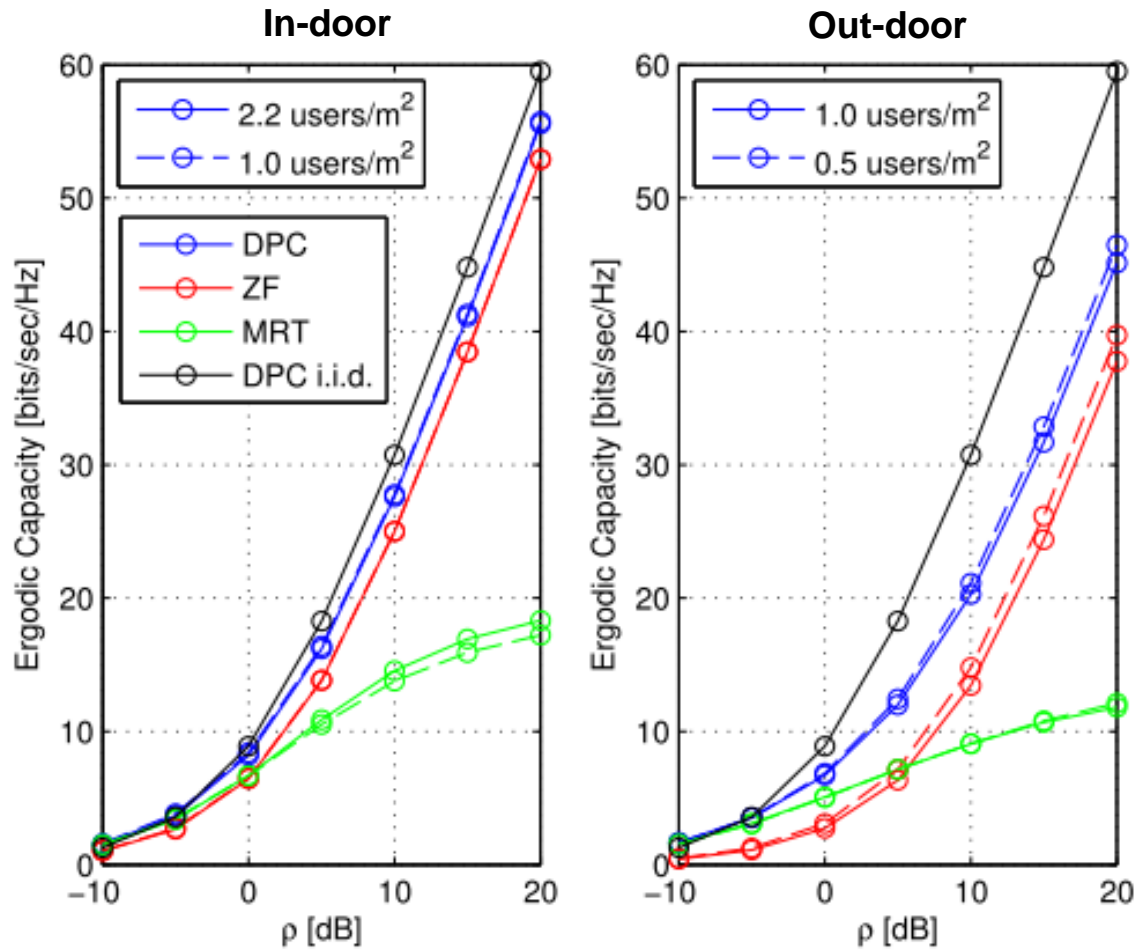


- In-door BS serves in-door UEs
- UEs are seated regularly with very limited movement

A measurement run with 9 active users surrounded with 11 non-active users



Sum-rate capacity



LuMaMi: Lund Massive MIMO TestBed



Steffen Malkowsky



Joao Vieira



Hemanth Prabhu



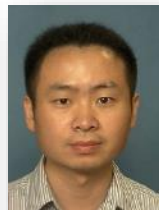
Erik Bengtsson



Ove Edfors



Fredrik Tufvesson



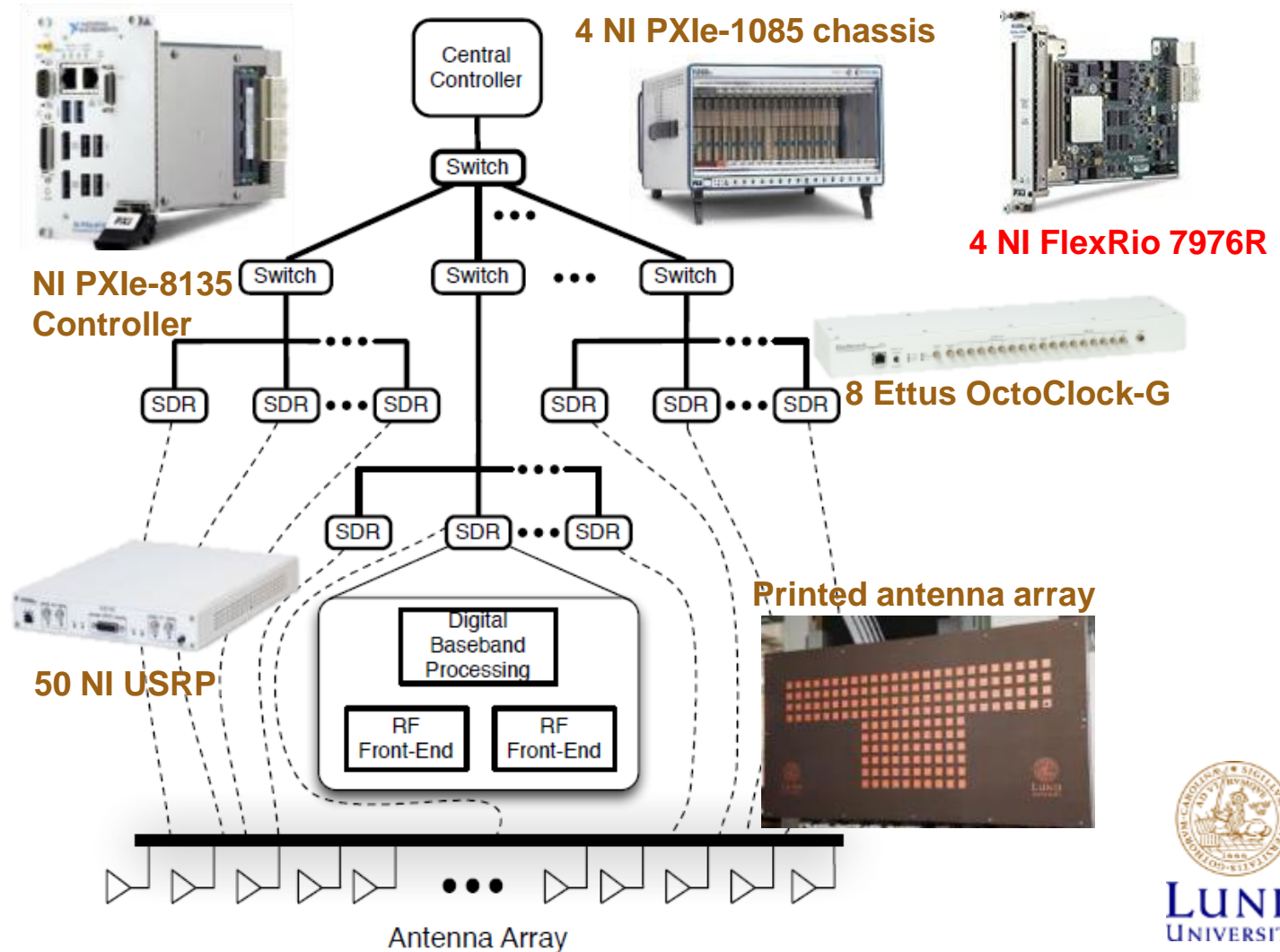
Liang Liu



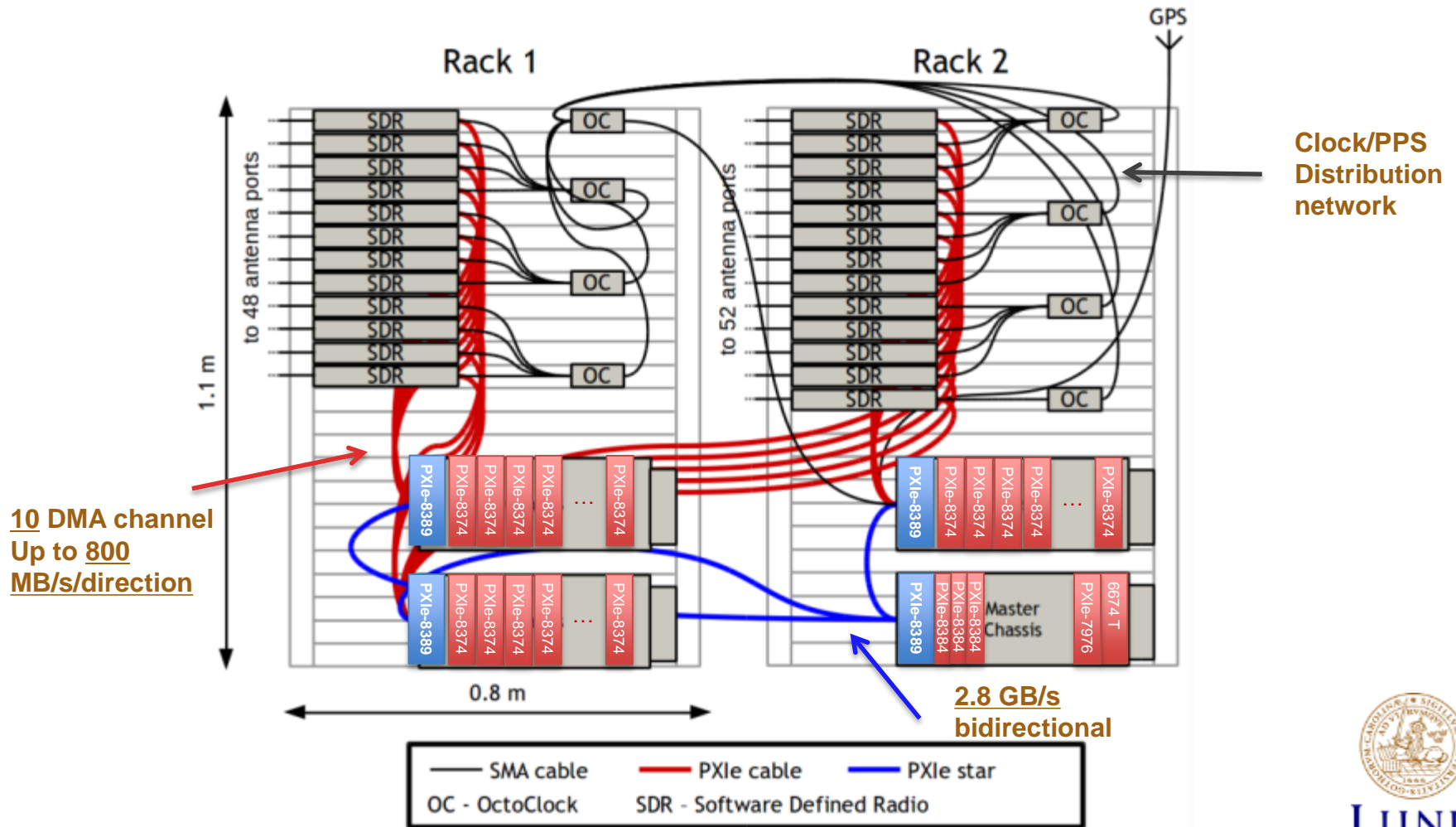
Viktor Öwall



System component & architecture



BS hardware setup: side-view



User-equipment



Proof-of-Concept

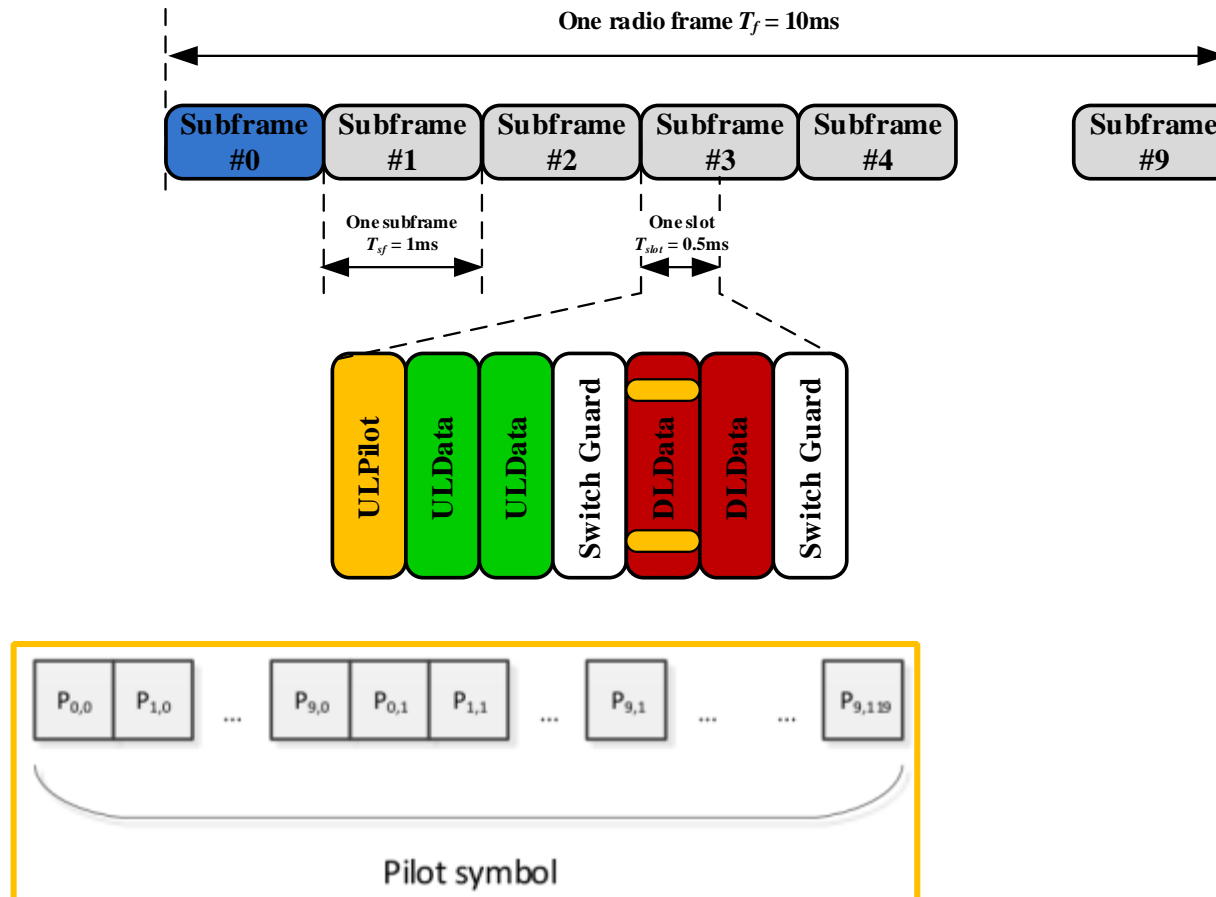


LTE-like OFDM TDD Massive MIMO

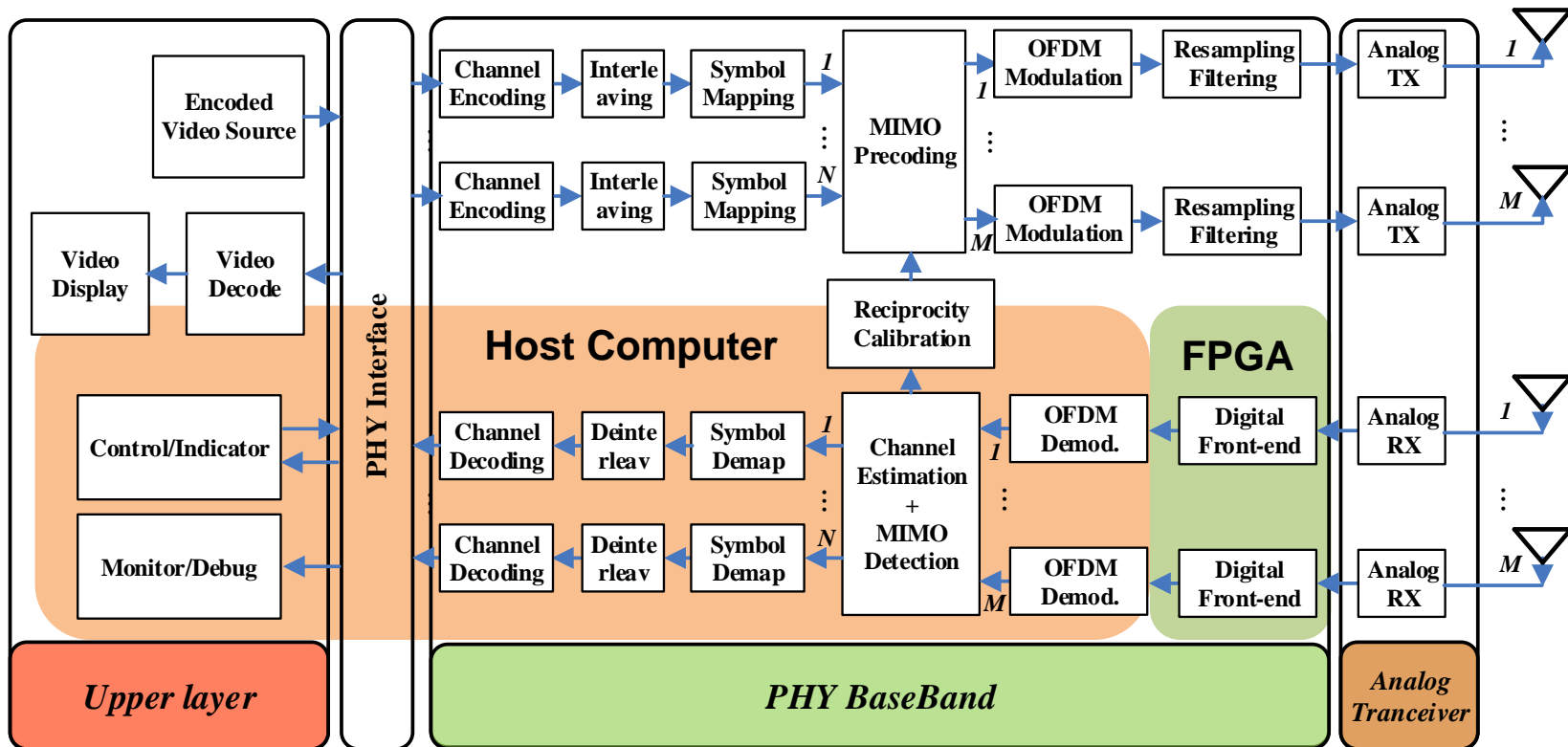
Parameter	Variable	Value
Bandwidth	W	20 MHz
Carrier frequency	f_c	3.7 GHz
Sampling Rate	F_s	30.72 MS/s
FFT Size	N_{FFT}	2048
# Used subcarriers	N_{used}	1200
Slot time	T_S	0.5 ms
Sub-Frame time	T_{sf}	1 ms
Frame time	T_f	10 ms
# UEs	K	10
# BS antennas	M	100



LTE-like OFDM TDD Massive MIMO



Step1: Uplink with host processing



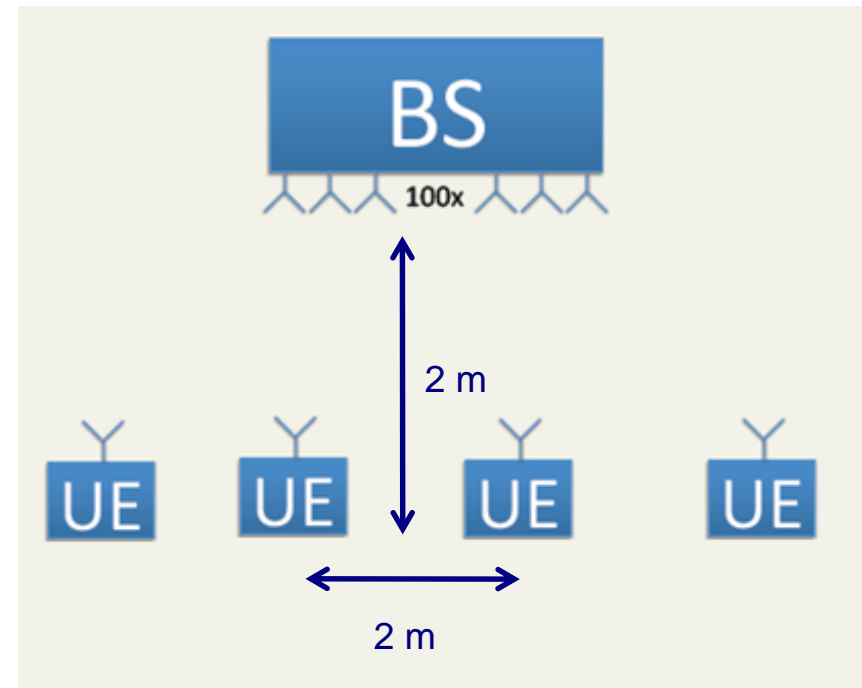
Quick Verification

- **Easy Coding**
- **Convenient Debug**
- **Quick Compile**



Initial results

Received signal constellations – LOS & four users 2 m separation

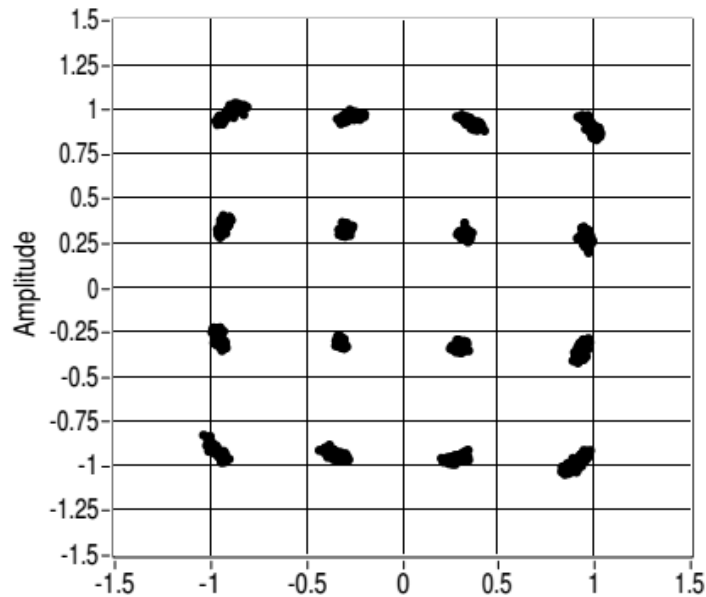


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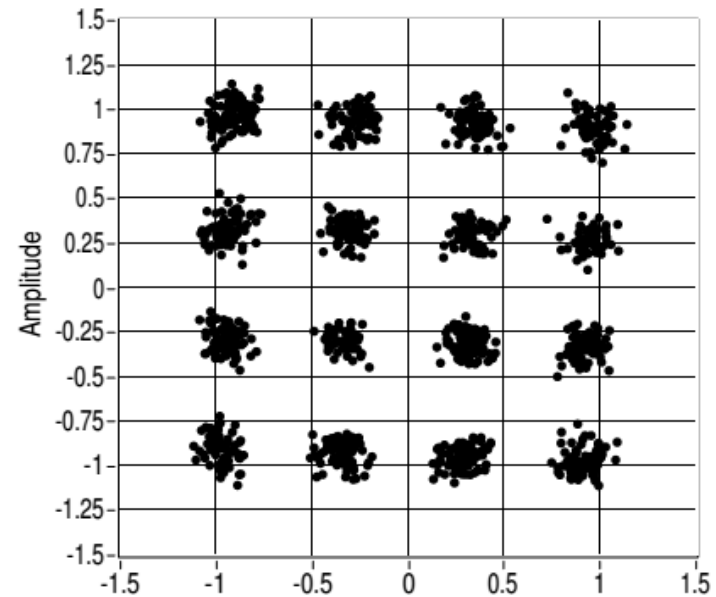
Initial results (floating-point)

Received signal constellations – LOS & four users 2 m separation

ZF detector

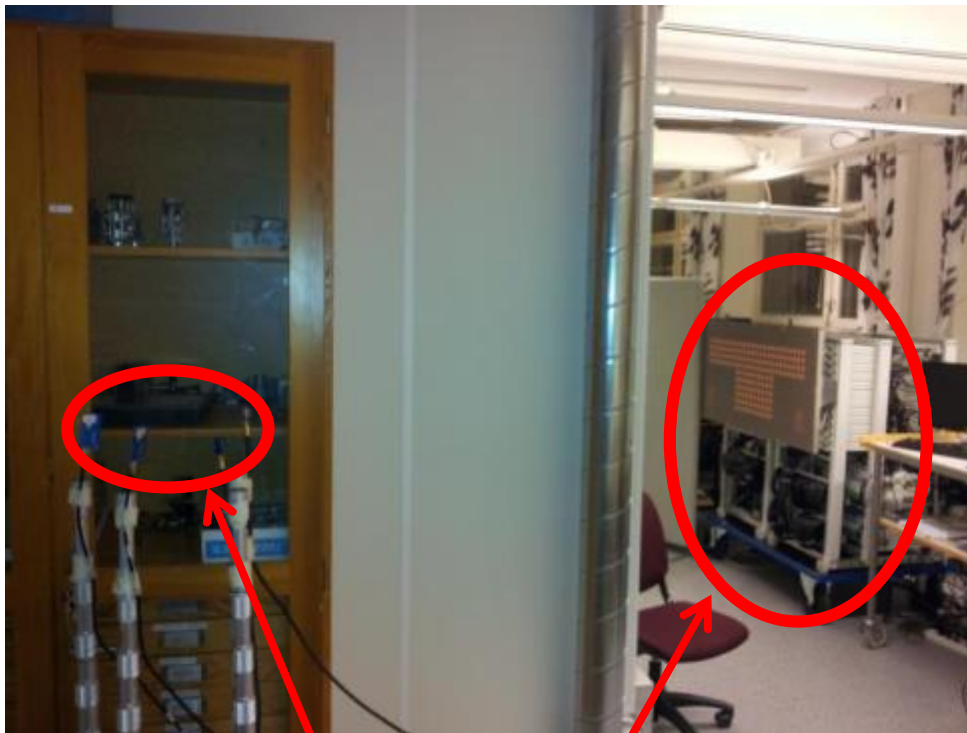


MRC detector



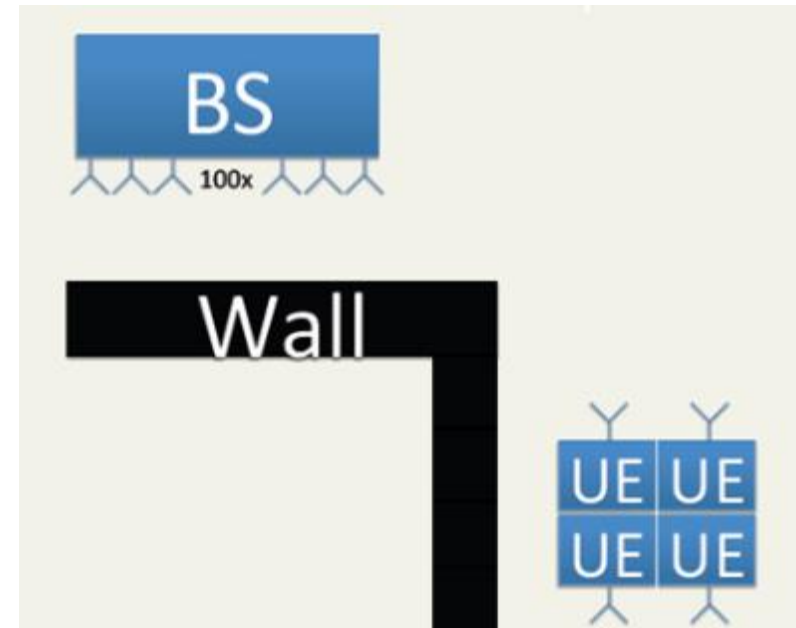
Initial results

Received signal constellations – NLOS & four users in 15 cm radius



Base station

Four terminal antennas

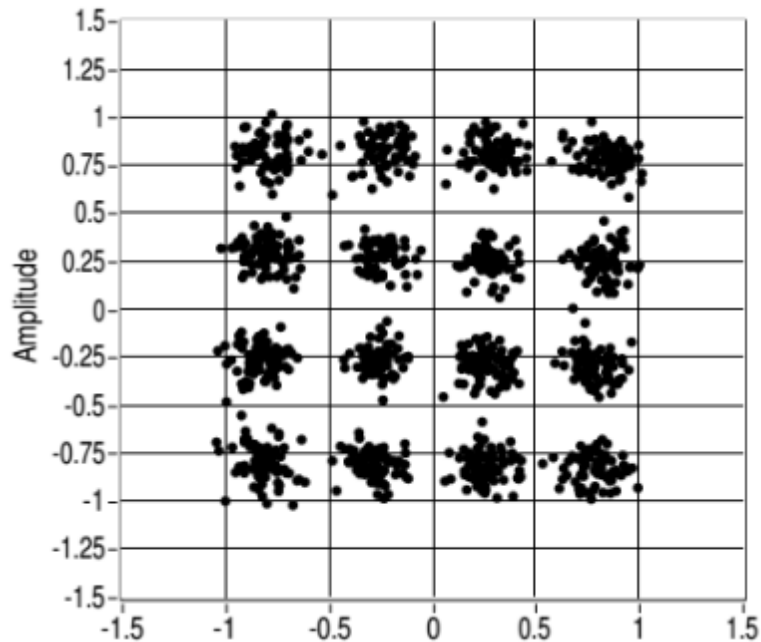


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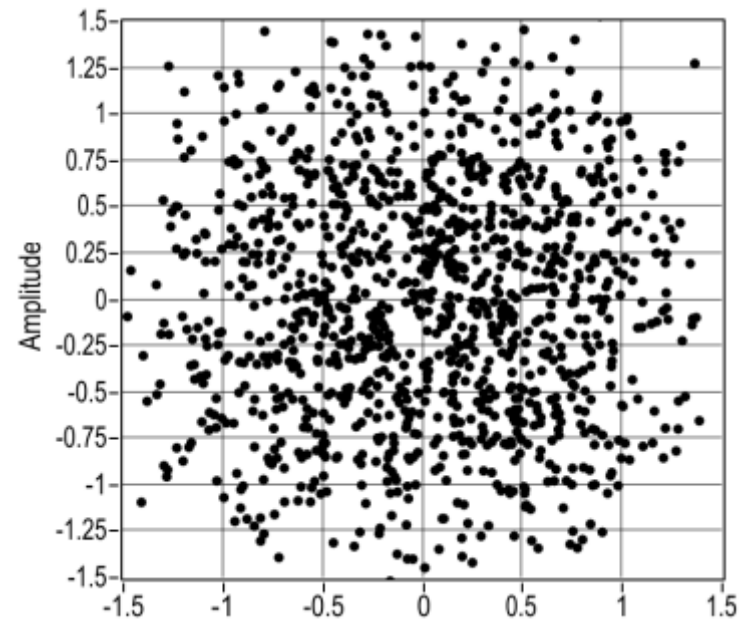
Initial results (floating-point)

Received signal constellations – NLOS & four users in 15 cm radius

User 1 – ZF detector



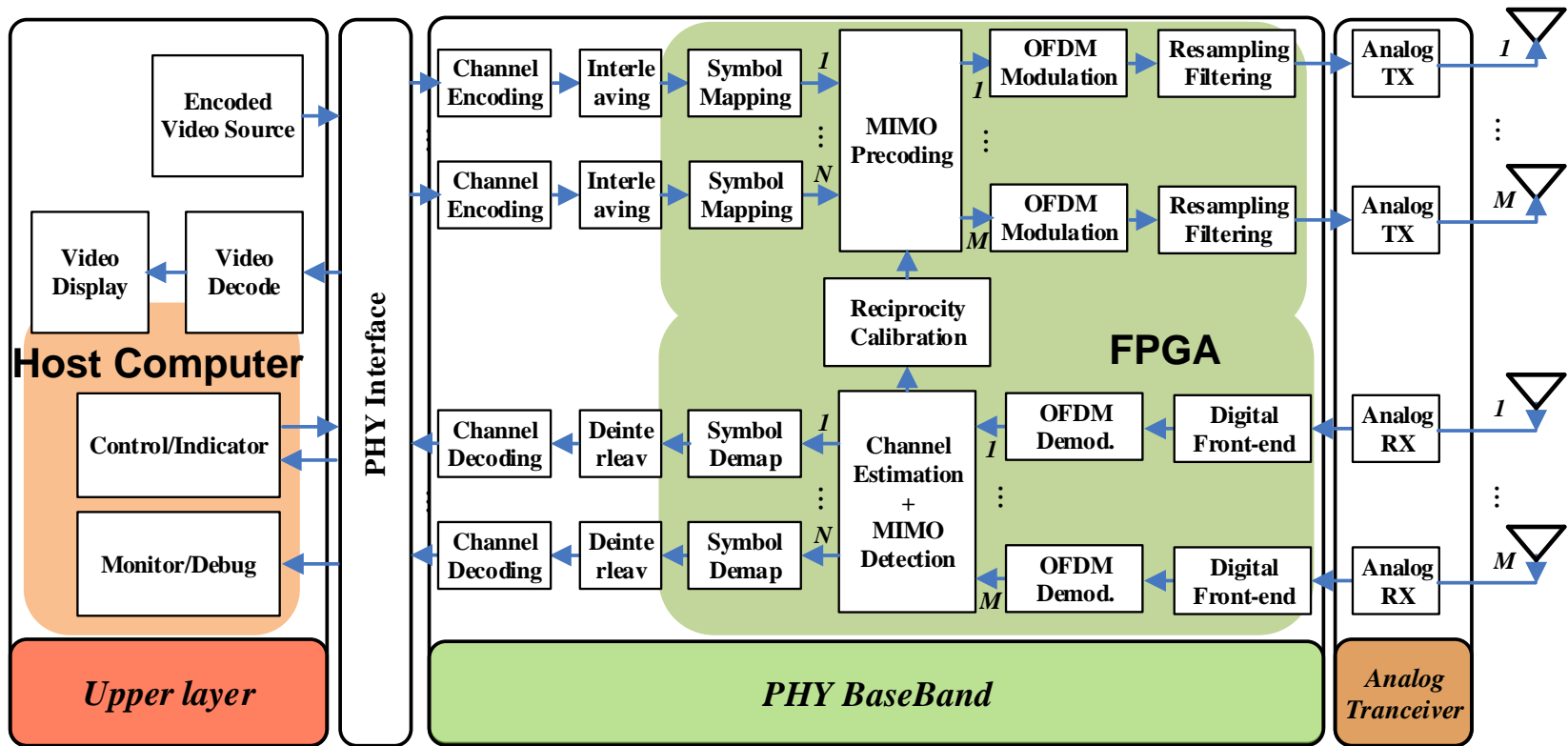
User 1 – MRC detector



FPGA Implementation



Step2: Real-time FPGA processing



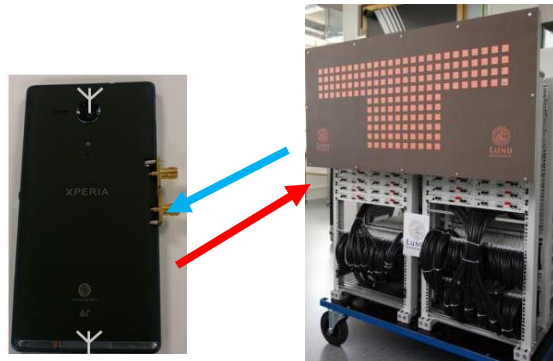
Challenges



Coherence



Data Shuffling



Reciprocity

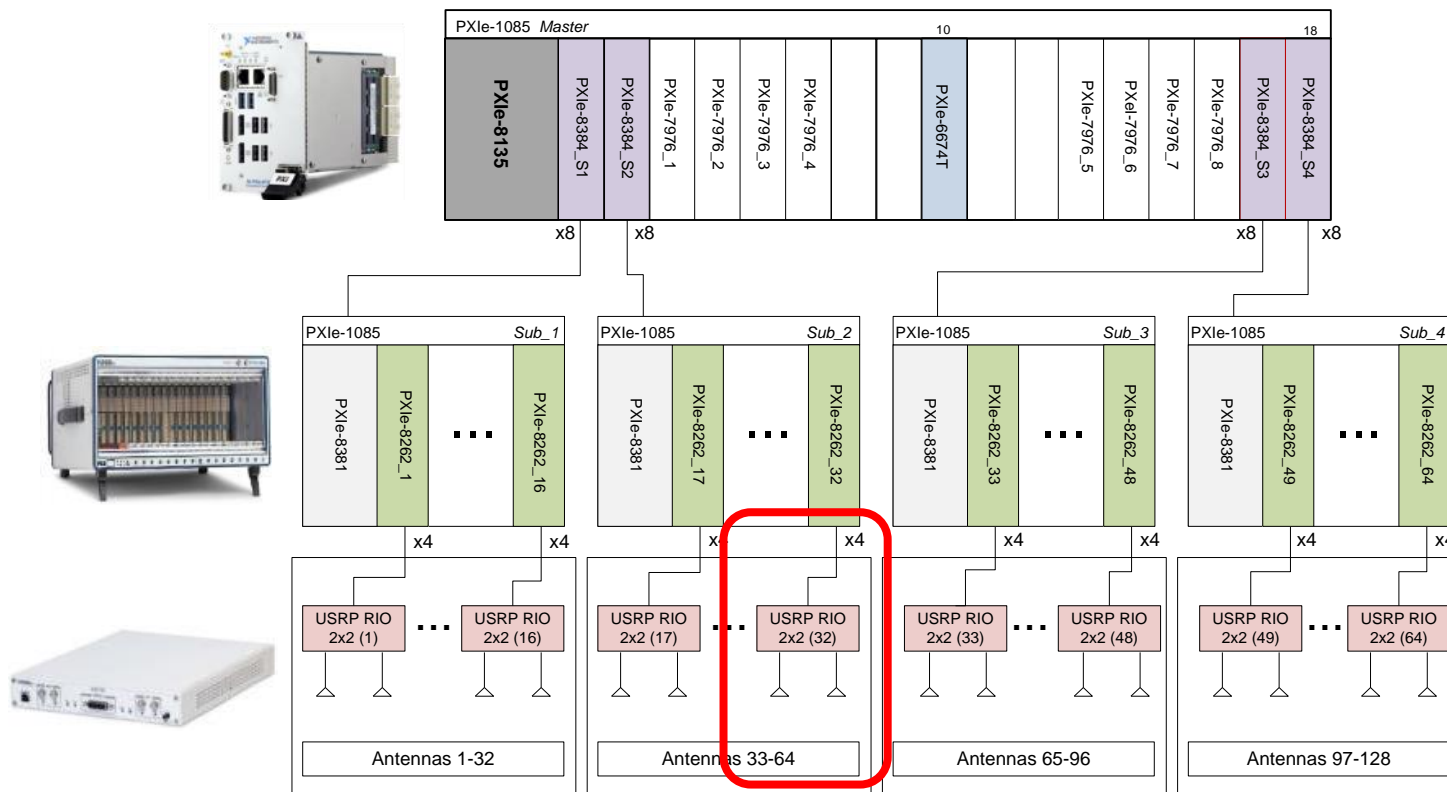


Baseband Proces.



Processing distribution (over 50 FPGAs)

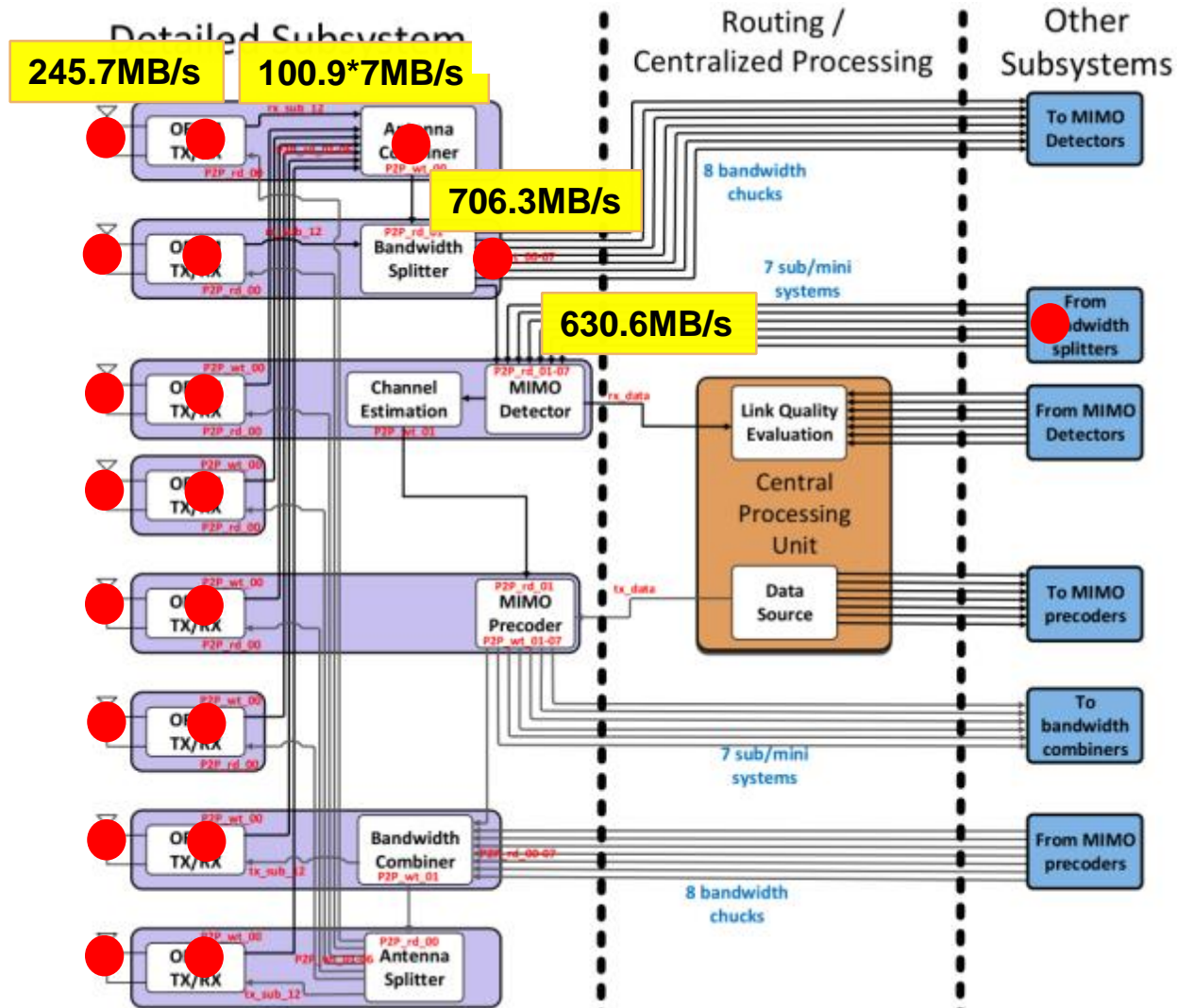
- Data-level parallelism among **antennas** and **subcarriers**
 - **8 USRP** per subsystem, **7** subsystems
 - **150 subcarrier** per MIMO processing, **8** MIMO processors



Let's focus on one of these sub systems ...

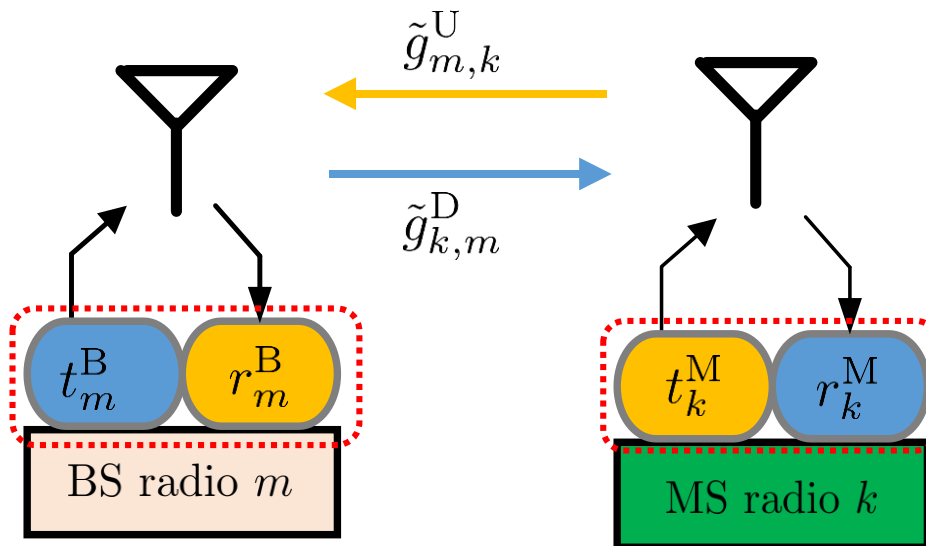


Data Shuffling



Reciprocity calibration

- Channel reciprocity is used to realize efficient TDD Massive MIMO



$$g_{m,k}^U = r_m^B \tilde{g}_{m,k}^U t_k^M$$

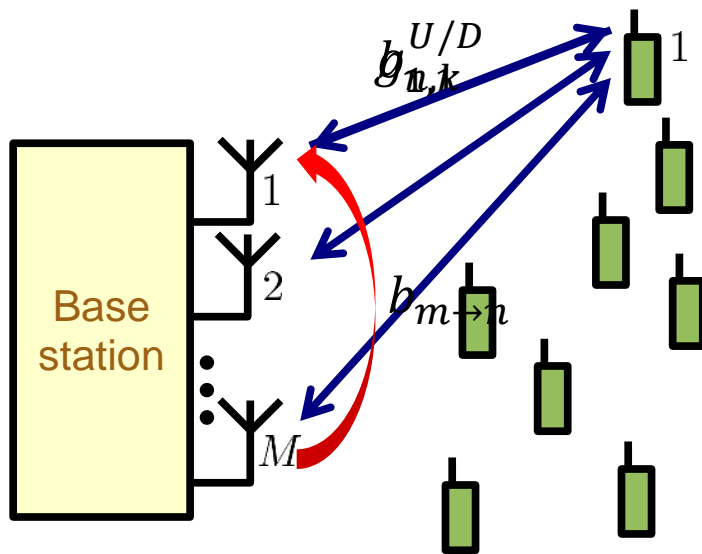
$$g_{k,m}^D = r_k^M \tilde{g}_{k,m}^D t_m^B$$

$$b_{m,k} = \frac{t_m^B}{r_m^B} \frac{r_k^M}{t_k^M}$$



Reciprocity calibration: solution

- Calibrate by referring to the same base-station antenna
 - Calibration within base-station



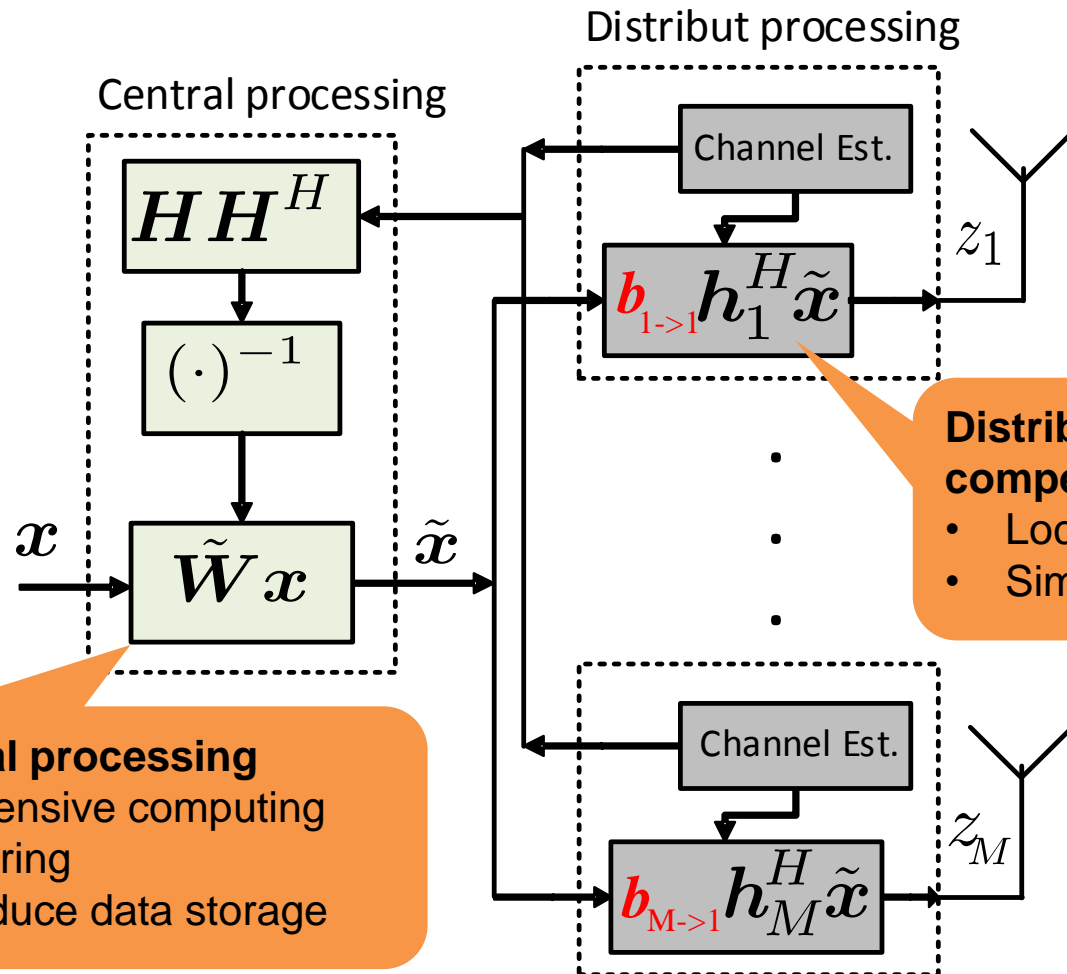
$$\begin{aligned}
 b_{m,k} &= \frac{t_m^B}{r_m^B} \frac{r_k^M}{t_k^M} \\
 &= \frac{r_n^B t_m^B}{r_m^B t_n^B} \frac{r_k^M t_n^B}{r_n^B t_k^M} \\
 &= b_{m \rightarrow n} b_{n,k}
 \end{aligned}$$

Calibration between reference ante. and UE: **down-link pilot**

Calibration with in base station: **slow changes**



Reciprocity calibration: processing distribution



Central processing

- Extensive computing sharing
- Reduce data storage

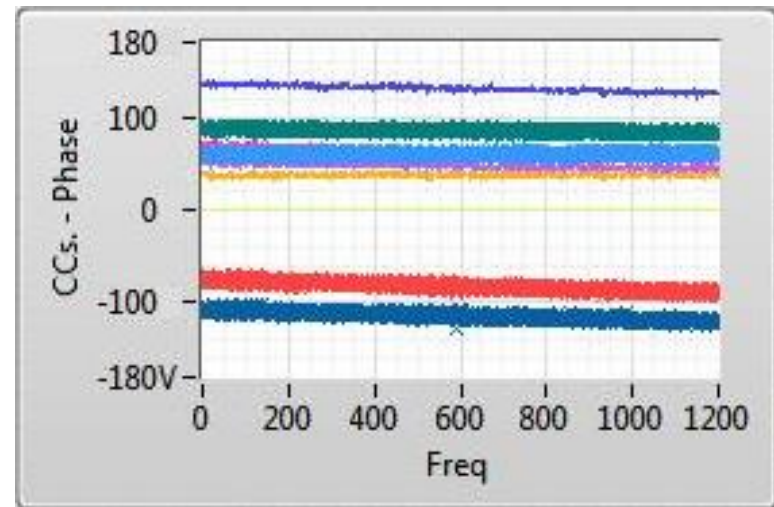
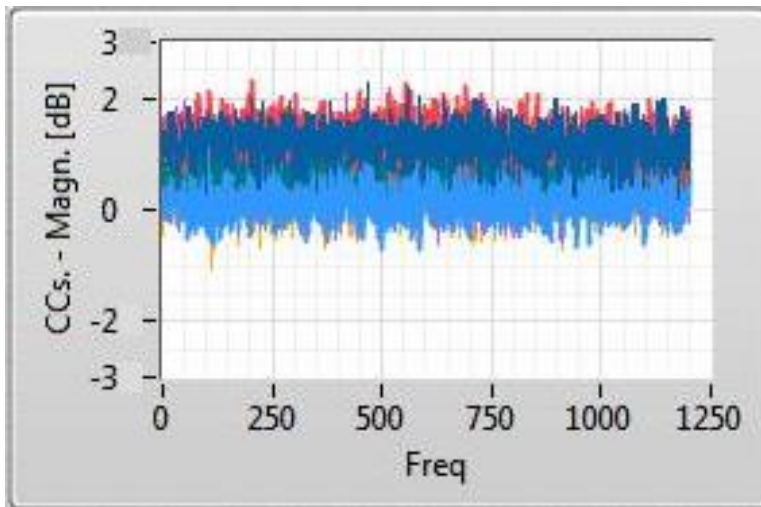
Distributed compensation

- Localize data transfer
- Simplify memory access



Reciprocity calibration: initial results

- Calibration process within base station ($\mathbf{b}_{m \rightarrow n}$)
 - transmit successively
 - use antenna coupling and listen with all other antennas

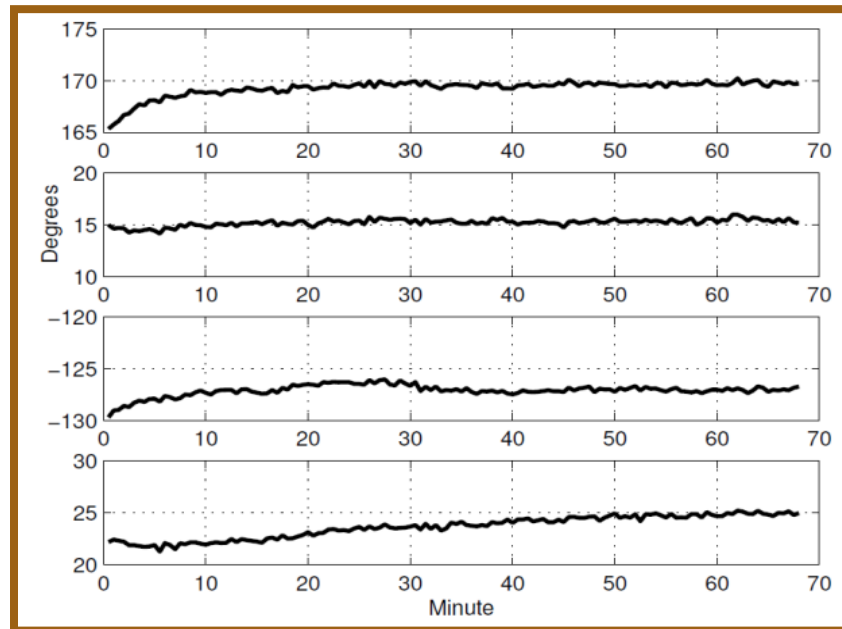


Changes with frequency



Reciprocity calibration: initial results

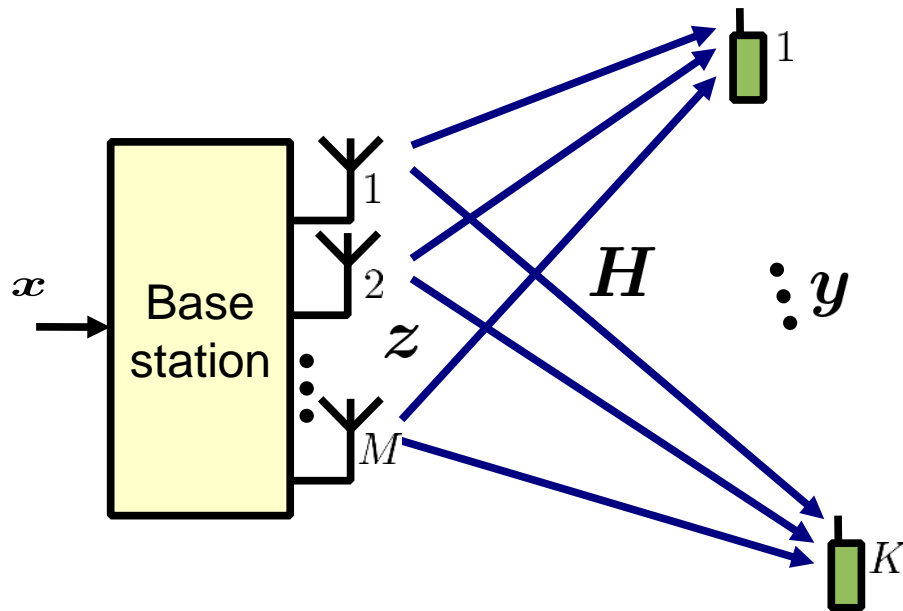
- Calibration process within base station ($b_{m \rightarrow n}$)
 - transmit successively
 - use antenna coupling and listen with all other antennas



Changes with time



High Speed DSP: Pre-coding & detection



Maximum-ratio transmission (MRT)

$$z = \mathbf{H}^H x$$

Hermitian transpose of channel

Zero-forcing (ZF)

$$z = \mathbf{H}^+ x$$

Pseudo-inverse of channel

- Matrix inversion with Neumann-series approximation
- Zero-forcing with QR-decomposition
- Zero-forcing with Cholesky-decomposition
- Constant-envelope pre-coding



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Demo (video)

<https://www.dropbox.com/s/pid54pd1w6rn7y0/lumami2.mp4?dl=0>



Research partners



Linköpings universitet



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Thanks!

