

Optimal Signal Processing

Lesson 3

Chapter 5. Levinson-Durbin Recursion

LTH

September 2013

Nedelko Grbic
(Mtrl from Bengt Mandersson)

Electrical and Information Technology, Lund University
Lund University

Chapter 5 Levinson-Durbin recursion

In chapter 4, we derive the normal equations or Yule-walker equations for an all-pole model (chap 4.4.3, page 162 – 165).

The difference equation for the input $\delta(n)$ is

$$x(n) + \sum_{k=1}^p a_p(k) x(n-k) = b(0)\delta(n)$$

and the system function

$$H(z) = \frac{b(0)}{1 + a_p(1)z^{-1} + a_p(2)z^{-2} + \dots + a_p(p)z^{-p}} = \frac{b(0)}{1 + \sum_{k=1}^p a_p(k)z^{-k}}$$

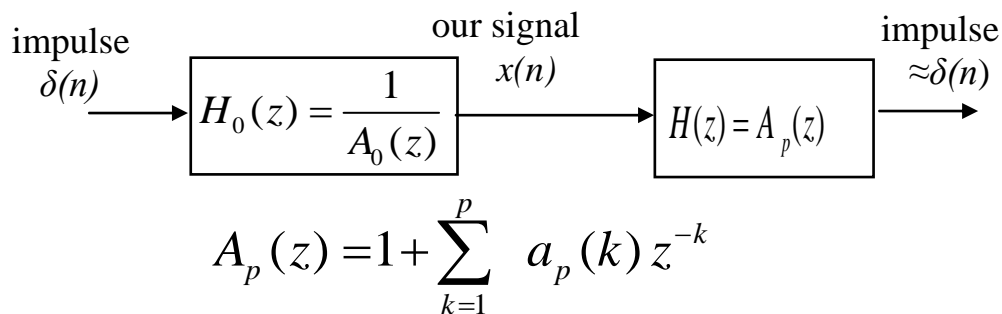
The output should be zero for all $n \neq 0$. We define an error

$$e(n) = x(n) + \sum_{k=1}^p a_p(k) x(n-k)$$

and we minimize

$$\mathcal{E}_p = \sum_{n=0}^{\infty} |e(n)|^2$$

This can be described by the following figure ($b(0)=1$).



The solution derived in chapter 4 is

$$\sum_{l=1}^p a_p(l) r_x(k-l) = -r_x(k) \quad k = 1, \dots, p$$

In matrix form (real signals)

$$\underbrace{\begin{bmatrix} r_x(0) & r_x(1) & r_x(2) & \dots & r_x(p-1) \\ r_x(1) & r_x(0) & r_x(1) & \dots & r_x(p-2) \\ r_x(2) & r_x(1) & r_x(0) & \dots & r_x(p-3) \\ \dots & \dots & \dots & \dots & \dots \\ r_x(p-1) & r_x(p-2) & r_x(p-3) & \dots & r_x(0) \end{bmatrix}}_{R_x} \underbrace{\begin{bmatrix} a_p(1) \\ a_p(2) \\ a_p(3) \\ \dots \\ a_p(p) \end{bmatrix}}_{\bar{a}_p} = - \begin{bmatrix} r_x(1) \\ r_x(2) \\ r_x(3) \\ \dots \\ r_x(p) \end{bmatrix}$$

The optimal coefficients can be found just by inverting the correlation matrix. The value of resulting minimum cost function was

$$\varepsilon_{p,\min} = \varepsilon_p = r_x(0) + \sum_{k=1}^p a(k) r_x(k)$$

The minimum cost is decreasing if the order p increases and can be used to chose an appropriate value of the order p. This is described more in chapter 8.

Combining the two equations into one matrix equation gives

$$\underbrace{\begin{bmatrix} r_x(0) & r_x(1) & r_x(2) & \dots & r_x(p) \\ r_x(1) & r_x(0) & r_x(1) & \dots & r_x(p-1) \\ r_x(2) & r_x(1) & r_x(0) & \dots & r_x(p-2) \\ r_x(3) & r_x(2) & r_x(1) & \dots & r_x(p-3) \\ \dots & \dots & \dots & \dots & \dots \\ r_x(p) & r_x(p-1) & r_x(p-2) & \dots & r_x(0) \end{bmatrix}}_{R_x} \underbrace{\begin{bmatrix} 1 \\ a_p(1) \\ a_p(2) \\ a_p(3) \\ \dots \\ a_p(p) \end{bmatrix}}_{a_p} = \underbrace{\begin{bmatrix} \varepsilon_p \\ 0 \\ 0 \\ 0 \\ \dots \\ 0 \end{bmatrix}}_{\varepsilon_p u_1}$$

$$R_x a_p = \varepsilon_p u_1$$

We will now derive an iterative solution for these equations.

Levinson-Durbin recursion

The autocorrelation matrix for this system is Hermitian Toeplitz (symmetrical Toeplitz for real valued signals). For solving this types of matrix equation, a very well known algorithm is the Levinson-Durbin recursion. We here assume real valued signals (for complex signal, see the textbook).

We start with the normal equation from chapter 4 (page 216-219)

$$r_x(k) + \sum_{l=1}^p a_p(l) r_x(l-k) = 0; \quad k = 1, 2 \dots p$$

and the error

$$\varepsilon_p = r_x(0) + \sum_{l=1}^p a_p(l) r_x(l)$$

In matrix form (index p denotes the order of the filter)

$$\underbrace{\begin{bmatrix} r_x(0) & r_x(1) & r_x(2) & \cdots & r_x(p) \\ r_x(1) & r_x(0) & r_x(1) & \cdots & r_x(p-1) \\ r_x(2) & r_x(1) & r_x(0) & \cdots & r_x(p-1) \\ \cdots & \cdots & \cdots & \cdots & \cdots \\ r_x(p) & r_x(p-1) & r_x(p-2) & \cdots & r_x(0) \end{bmatrix}}_{R_p} \cdot \underbrace{\begin{bmatrix} 1 \\ a_p(1) \\ a_p(2) \\ \cdot \\ a_p(p) \end{bmatrix}}_{a_p} = \underbrace{\begin{bmatrix} \varepsilon_p \\ 0 \\ 0 \\ \cdot \\ 0 \end{bmatrix}}_{\varepsilon_p u_1}$$

$$R_p a_p = \varepsilon_p u_1$$

Now we will derive an algorithm to solve this iteratively. The idea is to solve it in a recursive procedure starting a_1 , then a_2, a_3 , up to a_p .

Then, in step j we have

$$\underbrace{\begin{bmatrix} r_x(0) & r_x(1) & r_x(2) & \cdots & r_x(j) \\ r_x(1) & r_x(0) & r_x(1) & \cdots & r_x(j-1) \\ r_x(2) & r_x(1) & r_x(0) & \cdots & r_x(j-2) \\ & & \cdots & & \\ r_x(j) & r_x(j-1) & r_x(j-2) & \cdots & r_x(0) \end{bmatrix}}_{R_j} \cdot \underbrace{\begin{bmatrix} 1 \\ a_j(1) \\ a_j(2) \\ \cdot \\ a_j(j) \end{bmatrix}}_{a_j} = \underbrace{\begin{bmatrix} \varepsilon_j \\ 0 \\ 0 \\ \cdot \\ 0 \end{bmatrix}}_{\varepsilon_j u_1}$$

$$R_j a_j = \varepsilon_j u_1$$

Add one row and one column including the following equation

$$\gamma_j = r_x(j+1) + \sum_{i=1}^j a_j(i) r_x(j+1-i)$$

The new matrix is

$$\underbrace{\begin{bmatrix} r_x(0) & r_x(1) & r_x(2) & \cdots & r_x(j+1) \\ r_x(1) & r_x(0) & r_x(1) & \cdots & r_x(j) \\ r_x(2) & r_x(1) & r_x(0) & \cdots & r_x(j-1) \\ & & \cdots & & \\ r_x(j) & r_x(j-1) & r_x(j-2) & \cdots & r_x(1) \\ r_x(j+1) & r_x(j) & r_x(j-1) & \cdots & r_x(0) \end{bmatrix}}_{R_{j+1}} \cdot \underbrace{\begin{bmatrix} 1 \\ a_j(1) \\ a_j(2) \\ \cdot \\ a_j(j) \\ 0 \end{bmatrix}}_{a_j} = \underbrace{\begin{bmatrix} \varepsilon_j \\ 0 \\ 0 \\ \cdot \\ 0 \\ \gamma_j \end{bmatrix}}_{\varepsilon_j u_1}$$

Use the symmetry to write this as

$(R_j = R_j^T, \text{ symmetrical })$

$$\underbrace{\begin{bmatrix} r_x(0) & r_x(1) & r_x(2) & \cdots & r_x(j+1) \\ r_x(1) & r_x(0) & r_x(1) & \cdots & r_x(j) \\ r_x(2) & r_x(1) & r_x(0) & \cdots & r_x(j-1) \\ & & \cdots & & \\ r_x(j) & r_x(j-1) & r_x(j-2) & \cdots & r_x(1) \\ r_x(j+1) & r_x(j) & r_x(j-1) & \cdots & r_x(0) \end{bmatrix}} \cdot \underbrace{\begin{bmatrix} 0 \\ a_j(j) \\ a_j(j-1) \\ \cdot \\ a_j(1) \\ 1 \end{bmatrix}} = \underbrace{\begin{bmatrix} \gamma_j \\ 0 \\ 0 \\ \cdot \\ 0 \\ \varepsilon_j \end{bmatrix}}$$

Now, make a linear combination of these two equations

$$R_{j+1} \left\{ \underbrace{\begin{bmatrix} 1 \\ a_j(1) \\ a_j(2) \\ \vdots \\ a_j(j) \\ 0 \end{bmatrix}}_{a_{j+1}} + \Gamma_{j+1} \underbrace{\begin{bmatrix} 0 \\ a_j(j) \\ a_j(j-1) \\ \vdots \\ a_j(1) \\ 1 \end{bmatrix}}_{a_{j+1}} \right\} = \underbrace{\begin{bmatrix} \varepsilon_j \\ 0 \\ 0 \\ \vdots \\ 0 \\ \gamma_j \end{bmatrix}}_{\varepsilon_{j+1} u_1} + \Gamma_{j+1} \underbrace{\begin{bmatrix} \gamma_j \\ 0 \\ 0 \\ \vdots \\ 0 \\ \varepsilon_j \end{bmatrix}}_{\varepsilon_{j+1} u_1}$$

This new matrix equation must satisfy

$$R_{j+1} a_{j+1} = \varepsilon_{j+1} u_1$$

Then, the lowest element in the vector on the right side must be zero.

Then we get

$$\gamma_j + \Gamma_{j+1} \varepsilon_j = 0$$

$$\Gamma_{j+1} = -\frac{\gamma_j}{\varepsilon_j}$$

and also $\varepsilon_{j+1} = \varepsilon_j + \Gamma_{j+1} \gamma_j = \varepsilon_j (1 - |\Gamma_{j+1}|^2)$

This results in the update equation for a

$$\begin{bmatrix} 1 \\ a_{j+1}(1) \\ a_{j+1}(2) \\ \cdot \\ a_{j+1}(j) \\ a_{j+1}(j+1) \end{bmatrix} = \begin{bmatrix} 1 \\ a_j(1) \\ a_j(2) \\ \cdot \\ a_j(j) \\ 0 \end{bmatrix} + \Gamma_{j+1} \begin{bmatrix} 0 \\ a_j(j) \\ a_j(j-1) \\ \cdot \\ a_j(1) \\ 1 \end{bmatrix}$$

Alternatively, we can write

$$a_{j+1}(i) = a_j(i) + \Gamma_{j+1} a_j(j-i+1) \quad i = 1, 2, \dots, j+1$$

Note that

$$\begin{aligned} a_j(0) &= 1 \\ a_j(j+1) &= 0 \\ a_{j+1}(j+1) &= \Gamma_{j+1} \\ \varepsilon_0 &= r_x(0) \end{aligned}$$

This algorithm is easy to implement in a computer program.

This is shown in table 5.1 in the textbook. The parameters

Γ_j **are called the reflection parameters. For stable filters**

(all poles inside the unit circle), the reflection parameters are bounded by

$$|\Gamma_j| < 1.$$

Table 5.1 The Levinson-Durbin Recursion

-
1. Initialize the recursion
 - (a) $a_0(0) = 1$
 - (b) $\epsilon_0 = r_x(0)$
 2. For $j = 0, 1, \dots, p - 1$
 - (a) $\gamma_j = r_x(j + 1) + \sum_{i=1}^j a_j(i)r_x(j - i + 1)$
 - (b) $\Gamma_{j+1} = -\gamma_j/\epsilon_j$
 - (c) For $i = 1, 2, \dots, j$

$$a_{j+1}(i) = a_j(i) + \Gamma_{j+1}a_j^*(j - i + 1)$$
 - (d) $a_{j+1}(j + 1) = \Gamma_{j+1}$
 - (e) $\epsilon_{j+1} = \epsilon_j [1 - |\Gamma_{j+1}|^2]$
 3. $b(0) = \sqrt{\epsilon_p}$
-

The relation between a_j and Γ_j can be written as (page 234)

$$a_0 = 1$$

$$a_1 = \begin{bmatrix} a_1(0) \\ a_1(1) \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + \Gamma_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ \Gamma_1 \end{bmatrix}$$

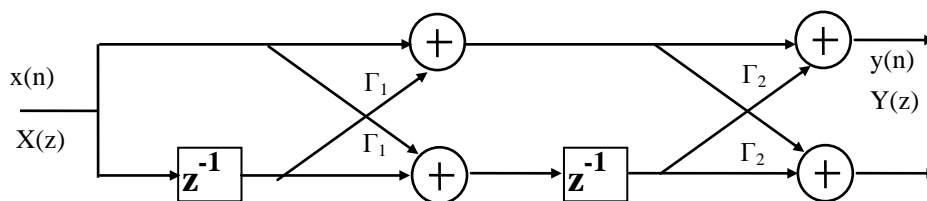
$$a_2 = \begin{bmatrix} a_2(0) \\ a_2(1) \\ a_2(2) \end{bmatrix} = \begin{bmatrix} 1 \\ a_1(1) \\ 0 \end{bmatrix} + \Gamma_2 \begin{bmatrix} 0 \\ a_1(1) \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ \Gamma_1 \\ 0 \end{bmatrix} + \Gamma_2 \begin{bmatrix} 0 \\ \Gamma_1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ \Gamma_1 + \Gamma_1 \cdot \Gamma_2 \\ \Gamma_2 \end{bmatrix}$$

$$a_3 = \begin{bmatrix} a_3(0) \\ a_3(1) \\ a_3(2) \\ a_3(2) \end{bmatrix} = \begin{bmatrix} 1 \\ a_2(1) \\ a_2(2) \\ 0 \end{bmatrix} + \Gamma_3 \begin{bmatrix} 0 \\ a_2(2) \\ a_2(1) \\ 1 \end{bmatrix}$$

Lattice filter

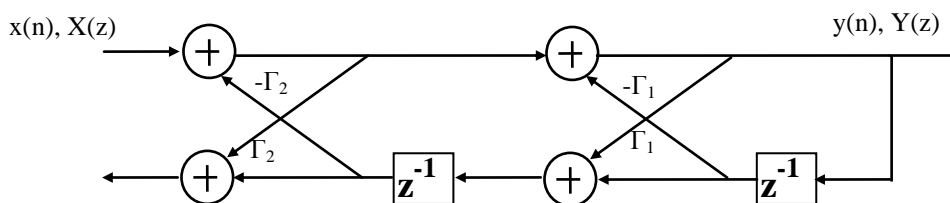
The parameters Γ_j can be interpreted in a specific structure of digital filters, called the lattice filters (see page 225 and chapter 6).

a) Second order FIR-lattice filter



$$H(z) = 1 + (\Gamma_1 + \Gamma_1\Gamma_2)z^{-1} + \Gamma_2z^{-2}$$

b) Second order IIR-lattice filter



$$H(z) = \frac{1}{1 + (\Gamma_1 + \Gamma_1\Gamma_2)z^{-1} + \Gamma_2z^{-2}}$$

Relation between the polynomial a_j and the reflection coefficients Γ_j using z-transform

We have
$$a_j = \left[1 \ a_j(1) \ a_j(2) \ \cdots \ a_j(j) \right]^T$$

Then define
$$a_j^R = \left[a_j(j) \ \cdots \ a_j(2) \ a_j(1) \ 1 \right]^T$$

Then we can write the update equation (page 224, 235, 236)

$$a_{j+1}(i) = a_j(i) + \Gamma_{j+1} a_j^R(i-1)$$

Make a variable substitution $i \Rightarrow j-i+1$ gives

$$\underbrace{a_{j+1}(j-i+1)}_{a_{j+1}^R(i)} = \underbrace{a_j(j-i+1)}_{a_j^R(i-1)} + \Gamma_{j+1} \underbrace{a_j^R(j-i)}_{a_j(i)}$$

Taking the z-transform of these equations gives

Forwards: (from gamma to polynomial)

$$\begin{cases} A_{j+1}(z) = A_j(z) + z^{-1} \Gamma_{j+1} A_j^R(z) \\ A_{j+1}^R(z) = z^{-1} A_j^R + \Gamma_{j+1} A_j(z) \end{cases}$$

In matrix form this can be written (page 224 and page 236)

$$\begin{bmatrix} A_{j+1}(z) \\ A_{j+1}^R(z) \end{bmatrix} = \begin{bmatrix} 1 & z^{-1} \Gamma_{j+1} \\ \Gamma_{j+1} & z^{-1} \end{bmatrix} \begin{bmatrix} A_j(z) \\ A_j^R(z) \end{bmatrix}$$

Backwards: (From polynomial to gamma)

$$\begin{bmatrix} A_j(z) \\ A_j^R(z) \end{bmatrix} = \frac{1}{z^{-1}(1 - |\Gamma_{j+1}|^2)} \begin{bmatrix} z^{-1} & -z^{-1} \Gamma_{j+1} \\ -\Gamma_{j+1} & 1 \end{bmatrix} \begin{bmatrix} A_{j+1}(z) \\ A_{j+1}^R(z) \end{bmatrix}$$

$$A_j(z) = \frac{1}{(1 - |\Gamma_{j+1}|^2)} [A_{j+1}(z) - \Gamma_{j+1} A_{j+1}^R(z)]$$

Backwards iteratively

If the filter is given by $a_p(n)$, the reflection parameters Γ_j can be determined, see textbook page 235, page 236, table 5.3.

The step down recursion (see table 5.3)

Identify $\Gamma_p = a_p(p)$

Loop $j=p-1, p-2, \dots, 1$

Then, determine a_j from a_{j+1}

$$a_j(i) = \frac{1}{1 - \Gamma_{j+1}^2} \left[a_{j+1}(i) - \Gamma_{j+1} a_{j+1}(j-i+1) \right] \quad i = 1, 2, \dots, j$$

Identify $\Gamma_j = a_j(j)$

Table 5.3 The Step-down Recursion

1. Set $\Gamma_p = a_p(p)$
2. For $j = p - 1, p - 2, \dots, 1$
 - (a) For $i = 1, 2, \dots, j$

$$a_j(i) = \frac{1}{1 - |\Gamma_{j+1}|^2} \left[a_{j+1}(i) - \Gamma_{j+1} a_{j+1}^*(j-i+1) \right]$$

- (b) Set $\Gamma_j = a_j(j)$
 - (c) If $|\Gamma_j| = 1$, Quit.
3. $\epsilon_p = b^2(0)$

The Levinson-Durbin algorithm determine relation between autocorrelation $r(x)$, polynomial $a(k)$ and the reflection coefficients. This can be summarized in the figure below and in the table 5.1 –5.4.

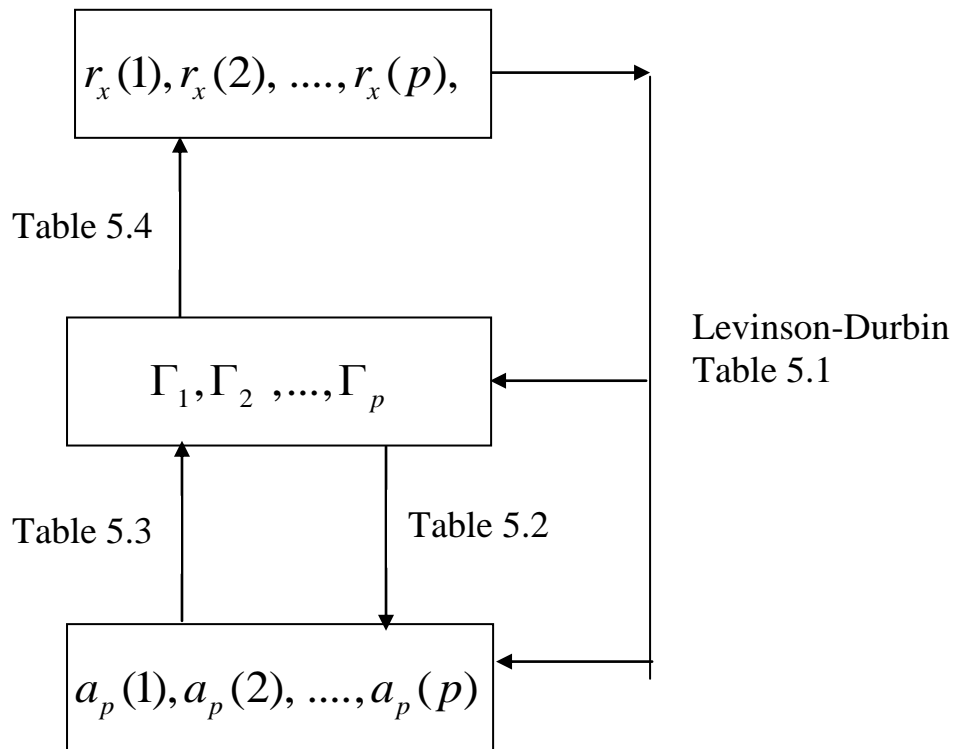


Table 5.4 The Inverse Levinson-Durbin Recursion

-
1. Initialize the recursion
 - (a) $r_x(0) = \epsilon_p / \prod_{i=1}^p (1 - |\Gamma_i|^2)$
 - (b) $a_0(0) = 1$
 2. For $j = 0, 1, \dots, p - 1$
 - (a) For $i = 1, 2, \dots, j$

$$a_{j+1}(i) = a_j(i) + \Gamma_{j+1} a_j^*(j - i + 1)$$
 - (b) $a_{j+1}(j + 1) = \Gamma_{j+1}$
 - (c) $r_x(j + 1) = -\sum_{i=1}^{j+1} a_{j+1}(i) r_x(j + 1 - i)$
 3. Done
-

Table 5.2 The Step-up Recursion

-
1. Initialize the recursion: $a_0(0) = 1$
 2. For $j = 0, 1, \dots, p - 1$
 - (a) For $i = 1, 2, \dots, j$

$$a_{j+1}(i) = a_j(i) + \Gamma_{j+1} a_j^*(j - i + 1)$$
 - (b) $a_{j+1}(j + 1) = \Gamma_{j+1}$
 3. $b(0) = \sqrt{\epsilon_p}$
-