

Lecture 6: Channel model (Ch.3) & coding (Ch8)

So far, we did not care much about the channel. Now we do.

We study the following setup

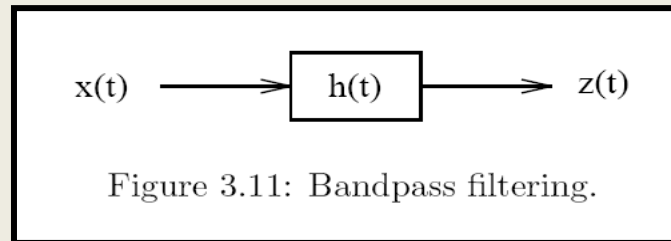
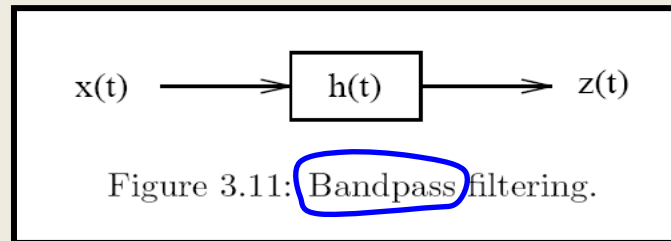


Figure 3.11: Bandpass filtering.

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Important

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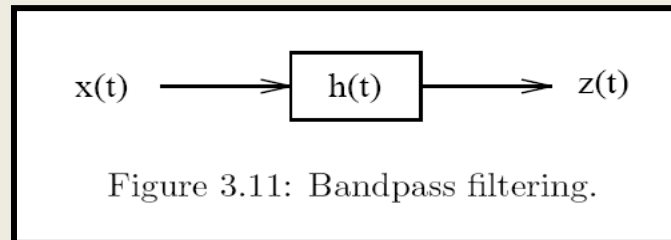


Figure 3.11: Bandpass filtering.

General model for bandpass $x(t)$:

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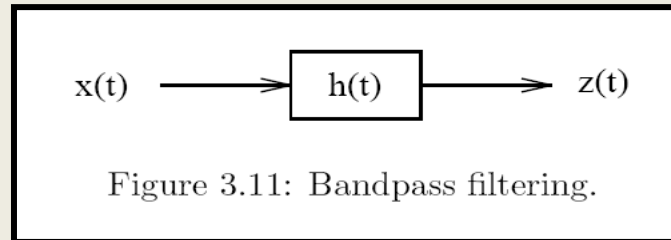


Figure 3.11: Bandpass filtering.

General model for bandpass $x(t)$: $x(t) = x_I(t) \cos(\omega_c t) - x_Q(t) \sin(\omega_c t)$

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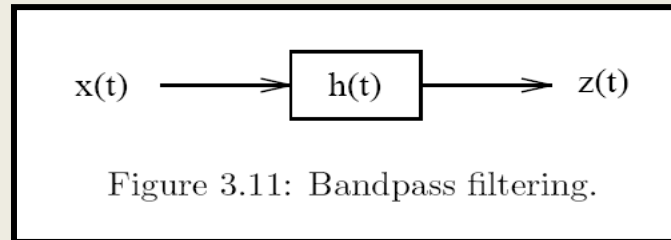


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Where $\tilde{x}(t) = x_I(t) + ix_Q(t)$

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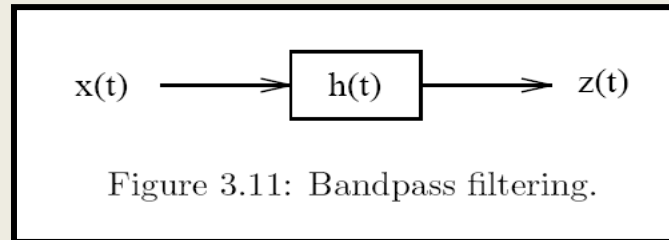


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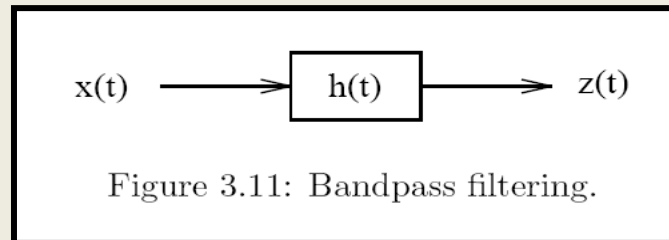
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"Complex baseband representation"

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General model for bandpass $x(t)$: $x(t) = x_I(t) \cos(\omega_c t) - x_Q(t) \sin(\omega_c t)$

Easily verified. Do at home $\equiv \text{Re}\{\tilde{x}(t) \exp(i\omega_c t)\}$

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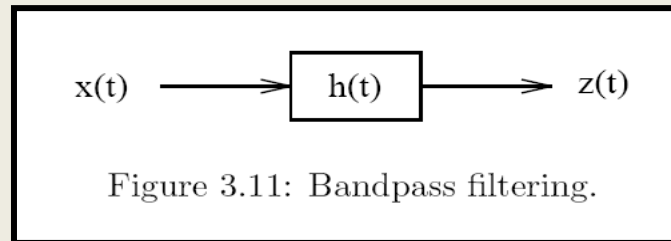


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Can be seen as "book-keeping". Allows to use 1 signal instead of 2 when doing math

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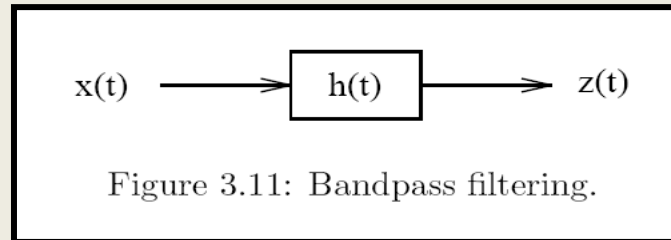


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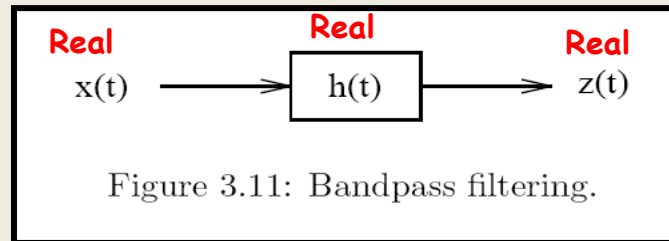
...or when speaking: "... assume now that the signal $\tilde{x}(t)$ is sent..."

"... assume now that the signals $x_I(t)$ and $x_Q(t)$ are sent..."

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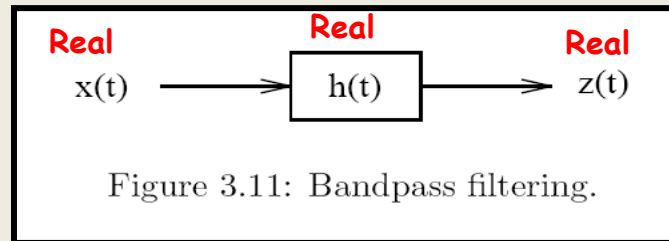
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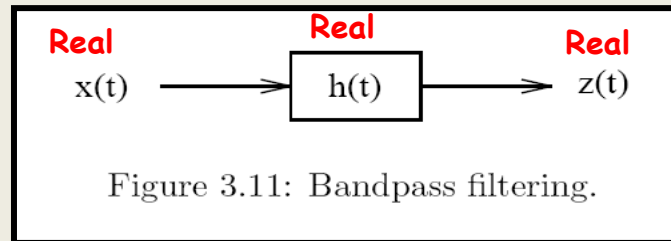
Where
$$\tilde{x}(t) = x_I(t) + ix_Q(t)$$

$$z(t) = \int_{-\infty}^{\infty} h(\tau) x(t - \tau) d\tau$$

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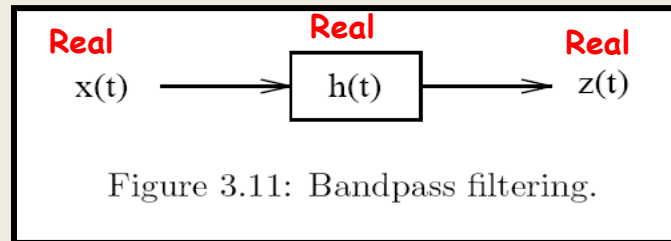
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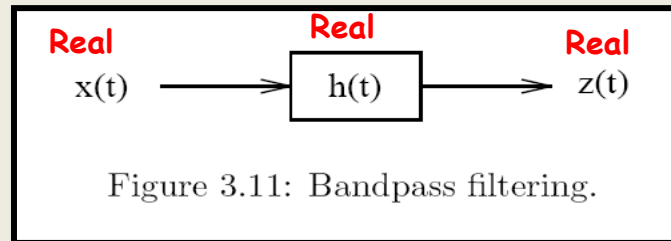
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$$\stackrel{\text{Real } h(t)}{=} \int_{-\infty}^{\infty} \text{Re}\{h(\tau) \tilde{x}(t - \tau) \exp(i\omega_c(t - \tau))\} d\tau$$

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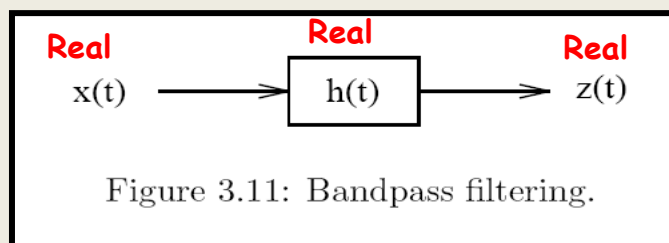
$$= \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re}\{\tilde{x}(t - \tau) \exp(i\omega_c(-\tau))\} d\tau \right\}$$

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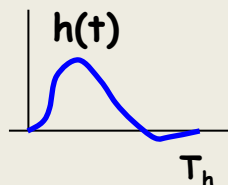
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We study the following setup



Assumptions:

1. $h(t)$ of duration T_h

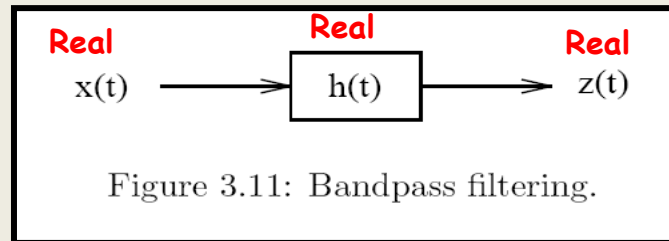


$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

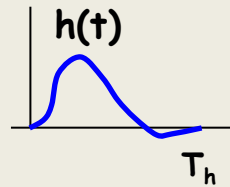
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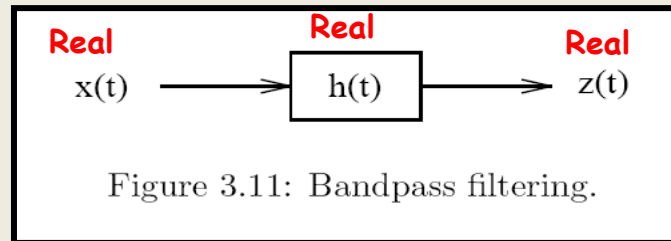
2. $x(t)$ is QAM of duration T_s $x(t) = A \cos(\omega_c t) - B \sin(\omega_c t)$, $0 \leq t \leq T_s$

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

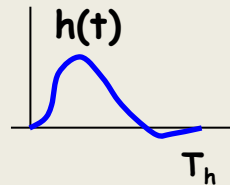
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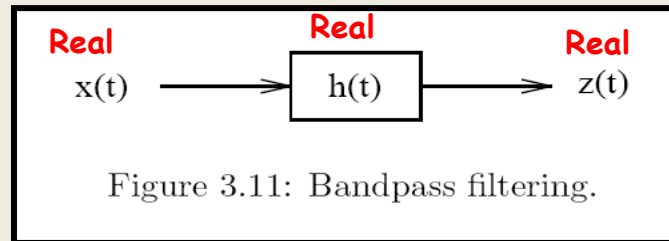
2. $x(t)$ is QAM of duration T_s $x(t) = A \cos(\omega_c t) - B \sin(\omega_c t)$, $0 \leq t \leq T_s$
 $= \sqrt{A^2 + B^2} \cos(\omega_c t + \nu)$

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

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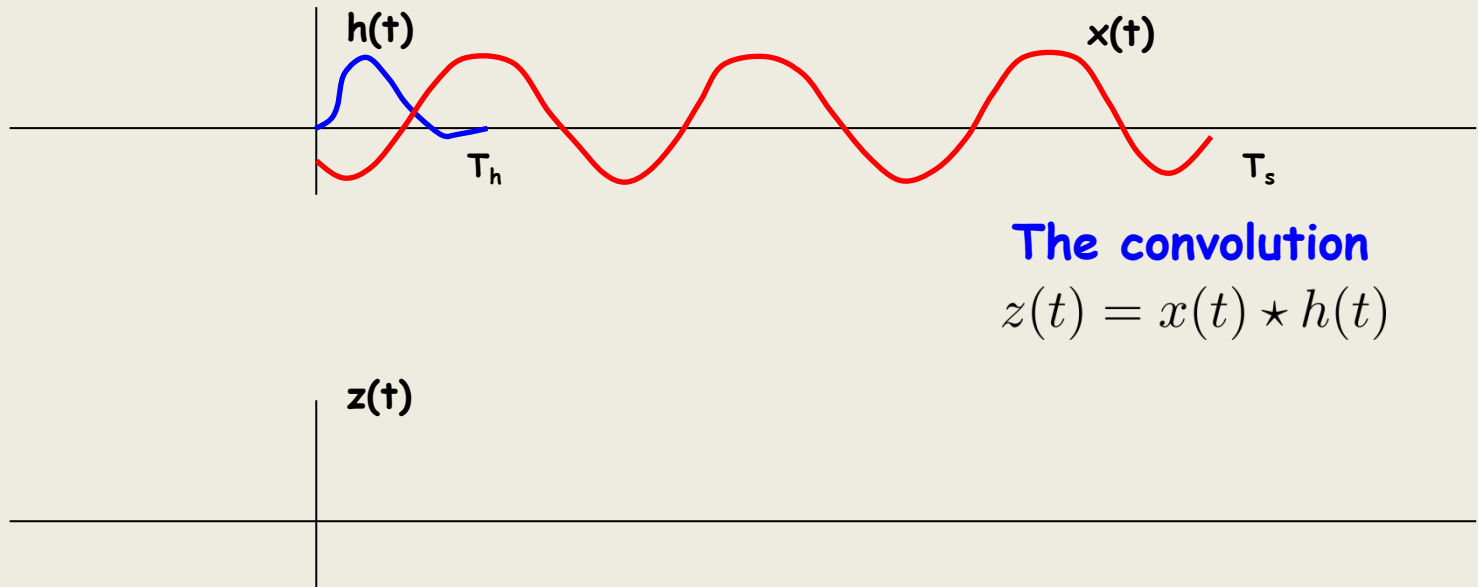
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3. Low signaling rate $T_s \gg T_h$

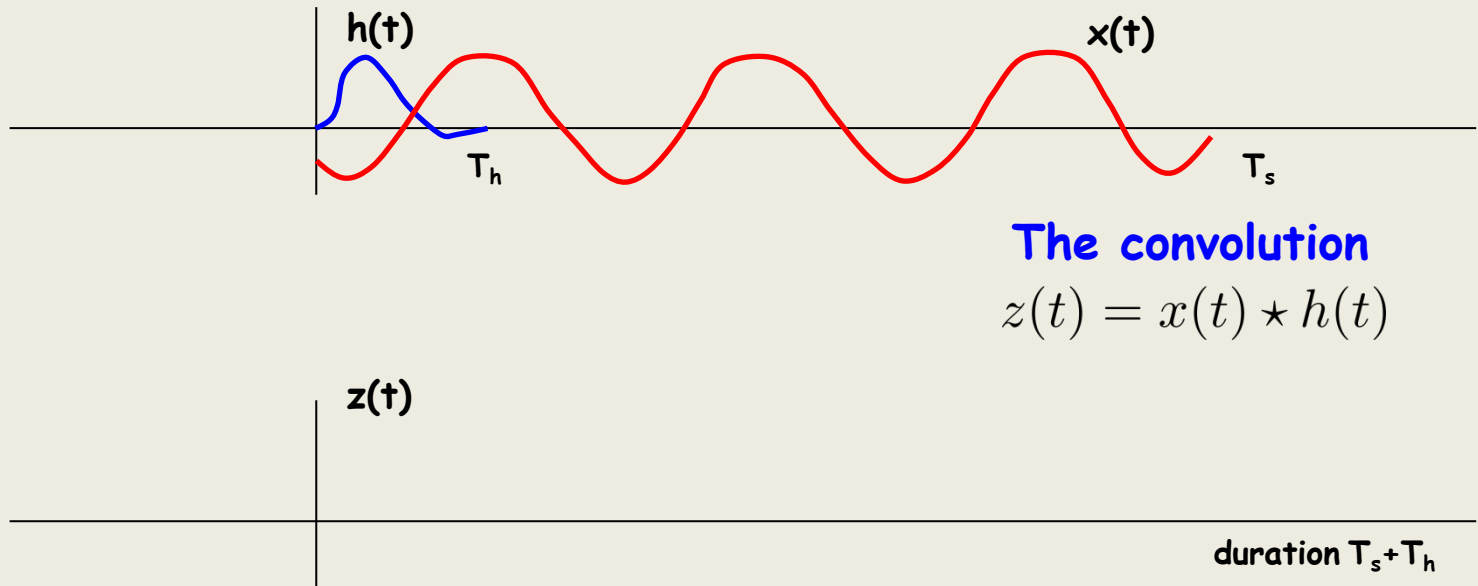
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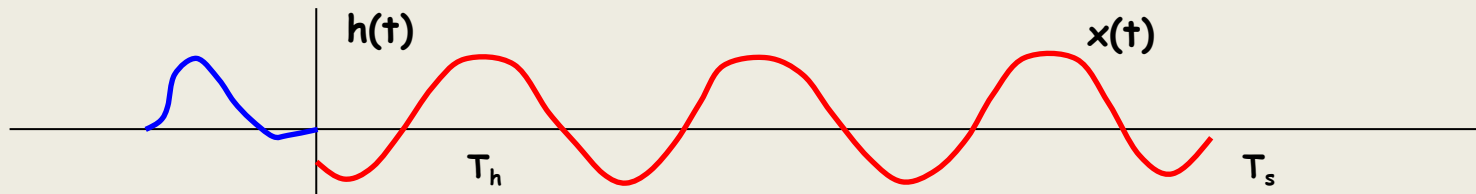
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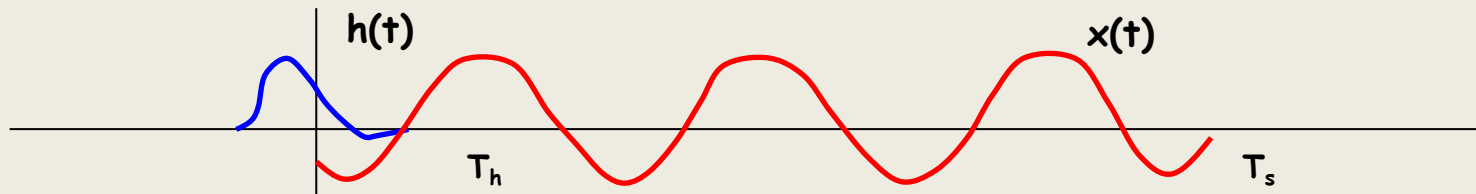
The convolution

$$z(t) = x(t) \star h(t)$$

$z(0)$ obtained by multiplying and integrating the above curves

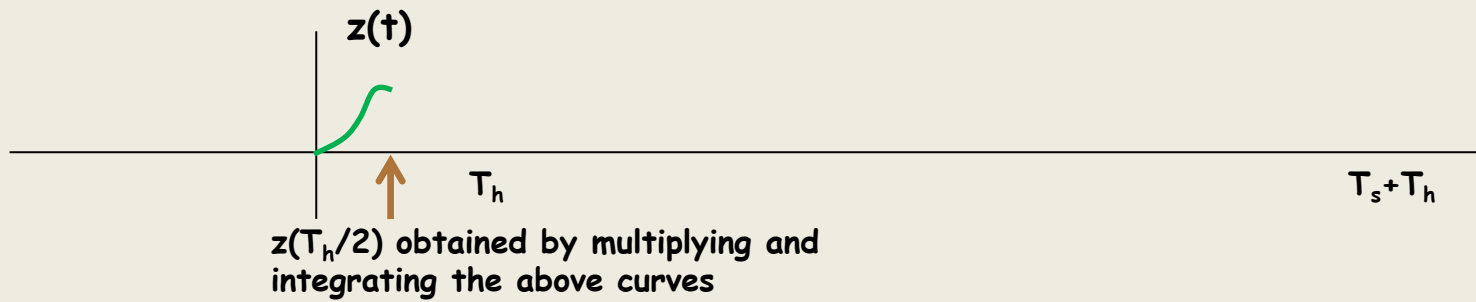
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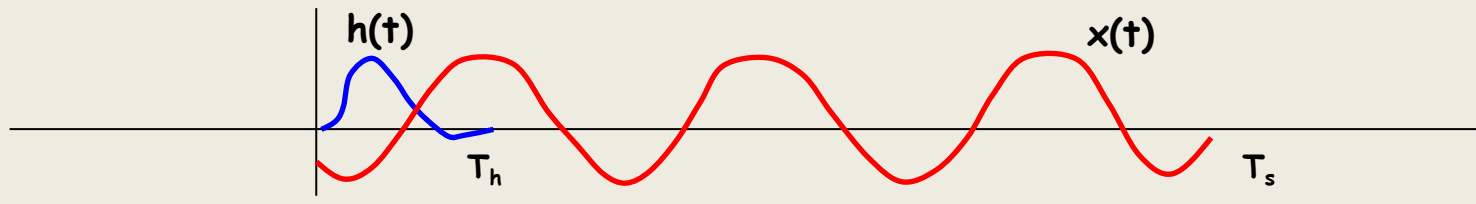
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The convolution

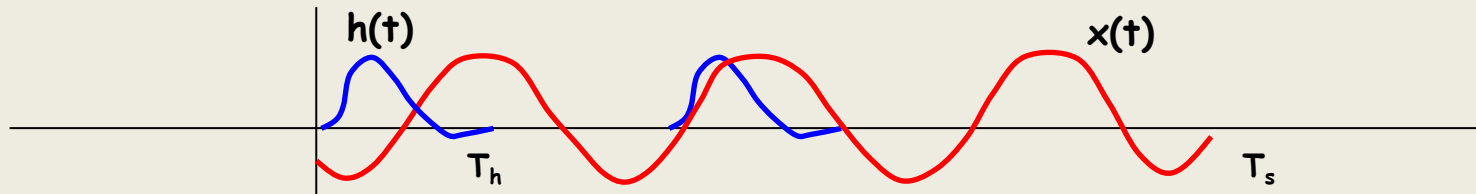
$$z(t) = x(t) \star h(t)$$



$z(T_h)$ obtained by multiplying and integrating the above curves

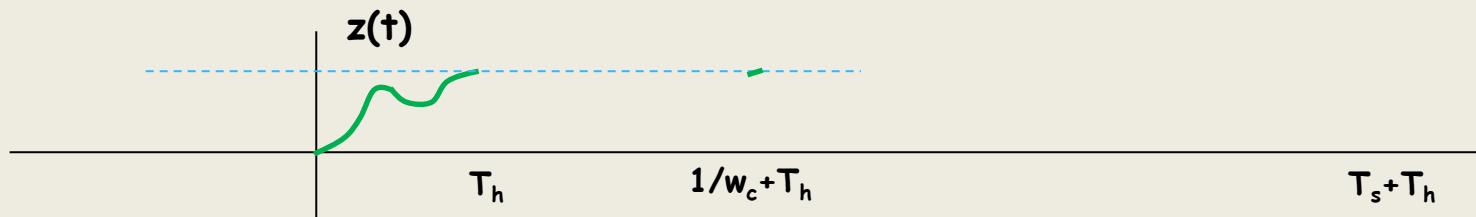
$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

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The convolution

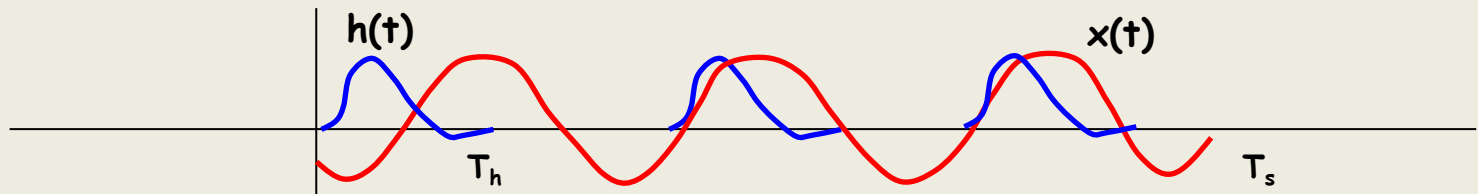
$$z(t) = x(t) \star h(t)$$



$z(1/w_c + T_h)$ obtained by multiplying and
integrating the above curves
Clearly the same!

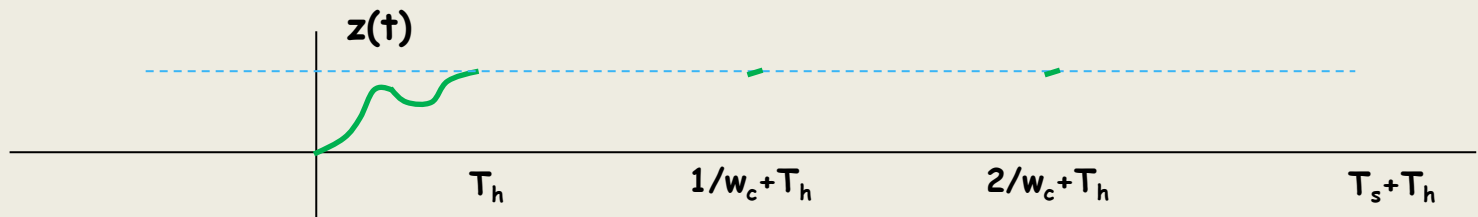
$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

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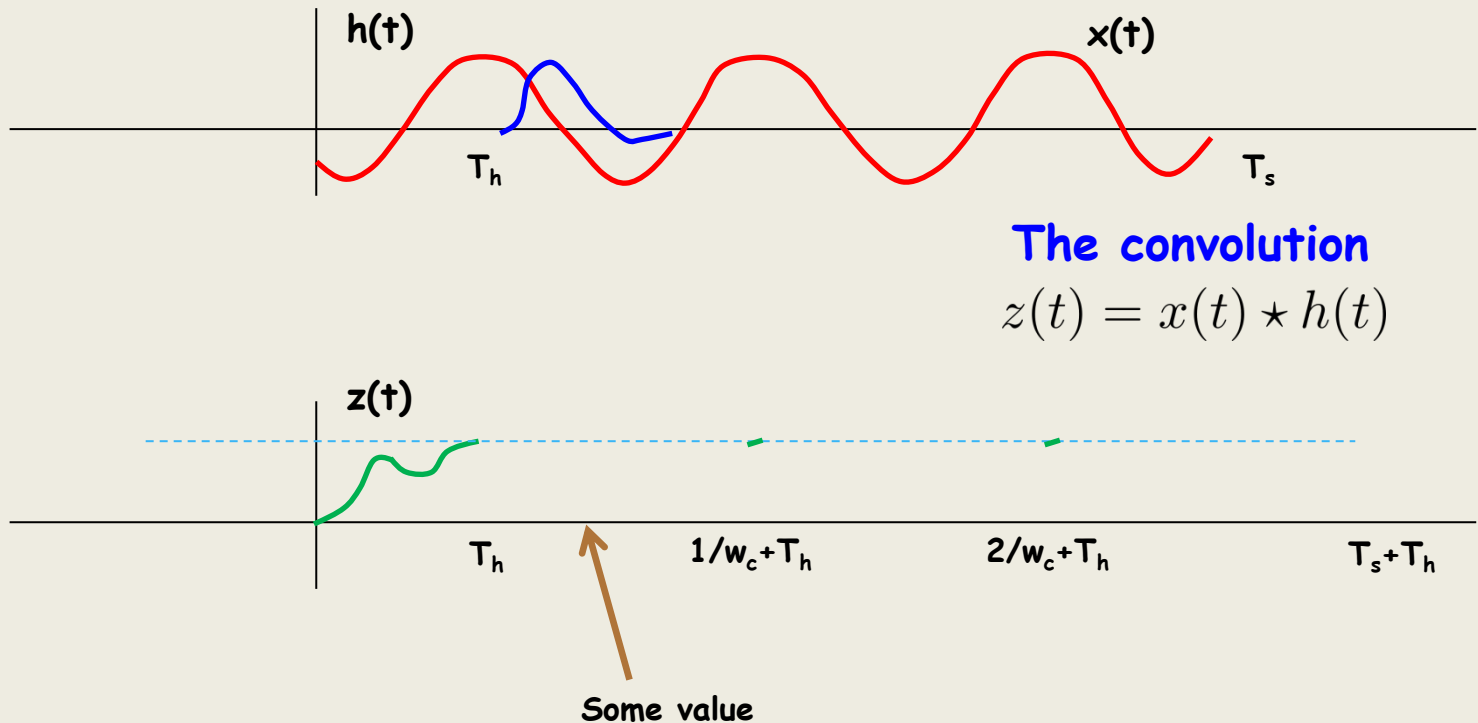
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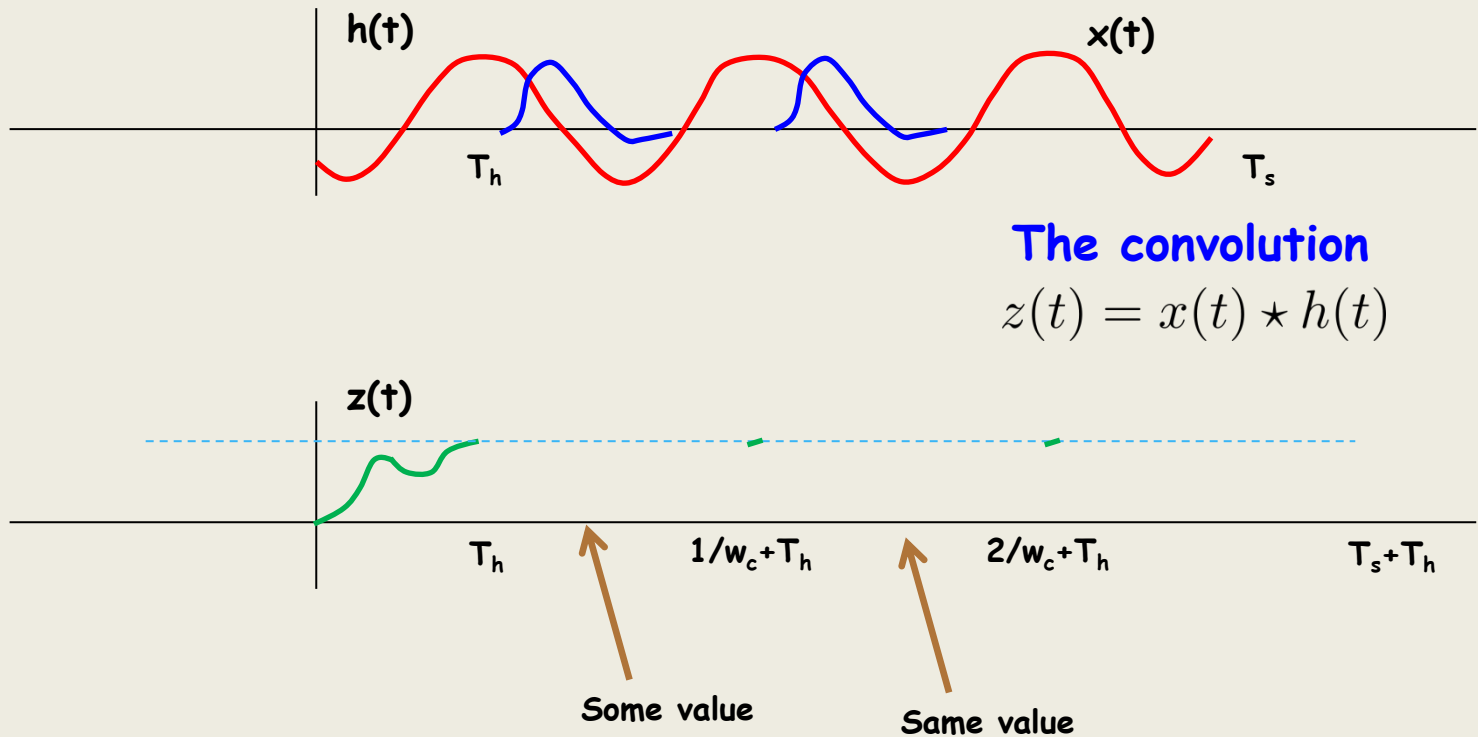
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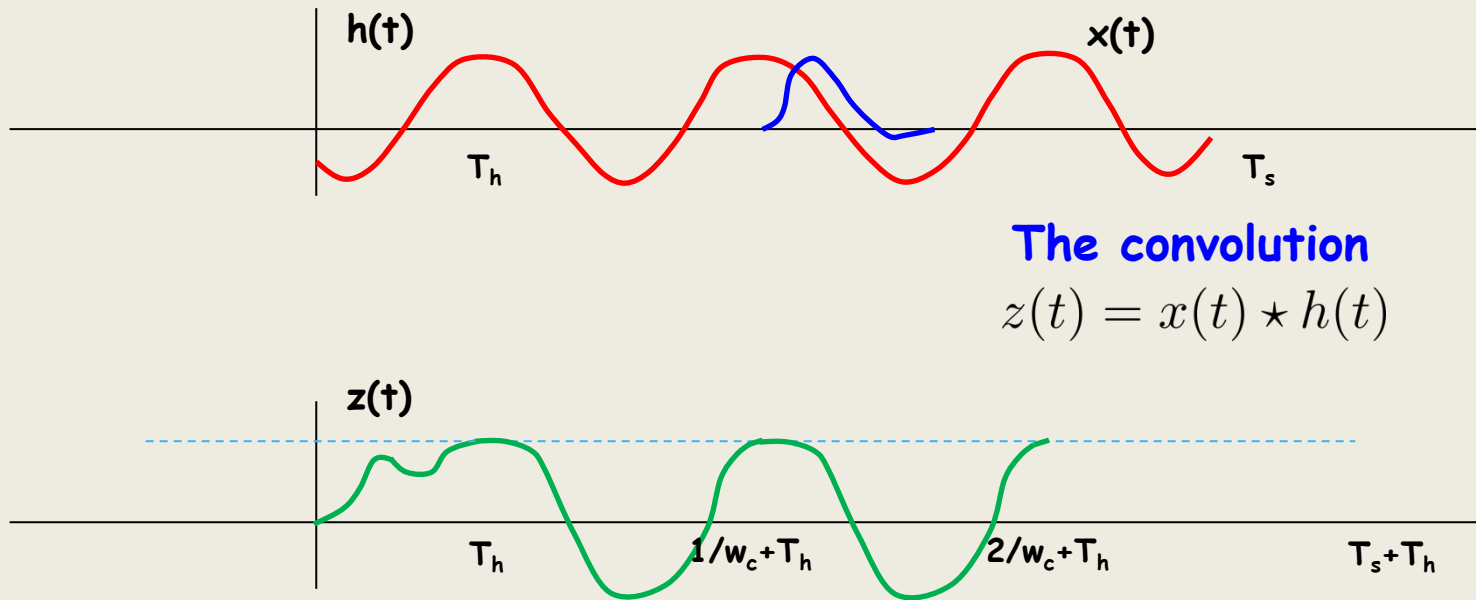
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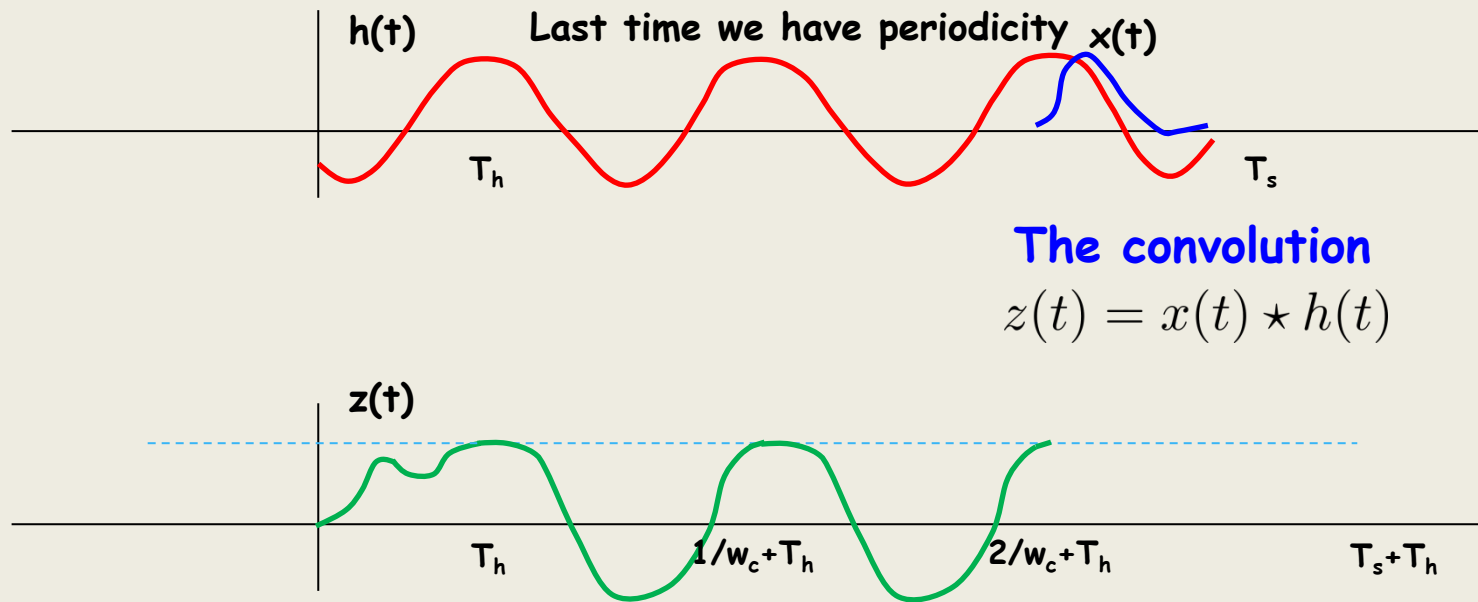
$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c (-\tau)) \} d\tau \right\}$$

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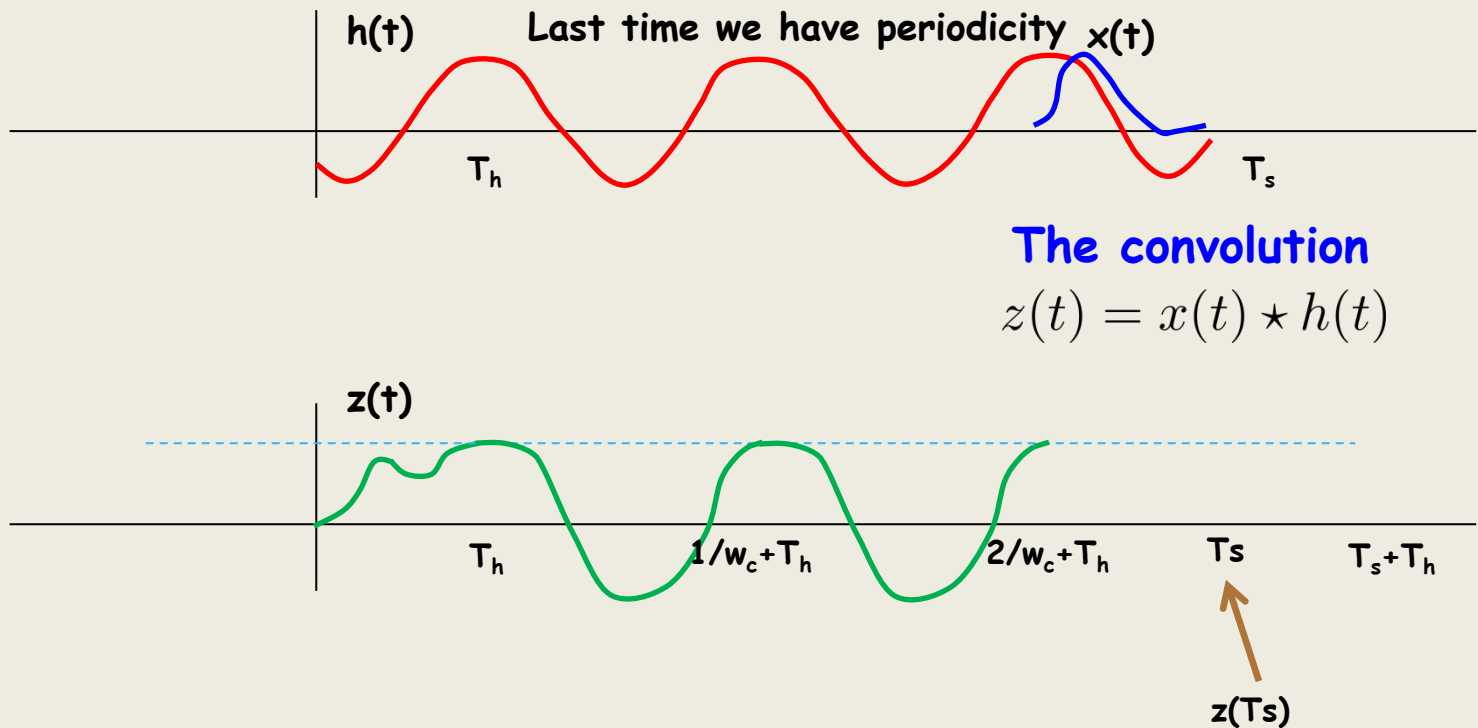
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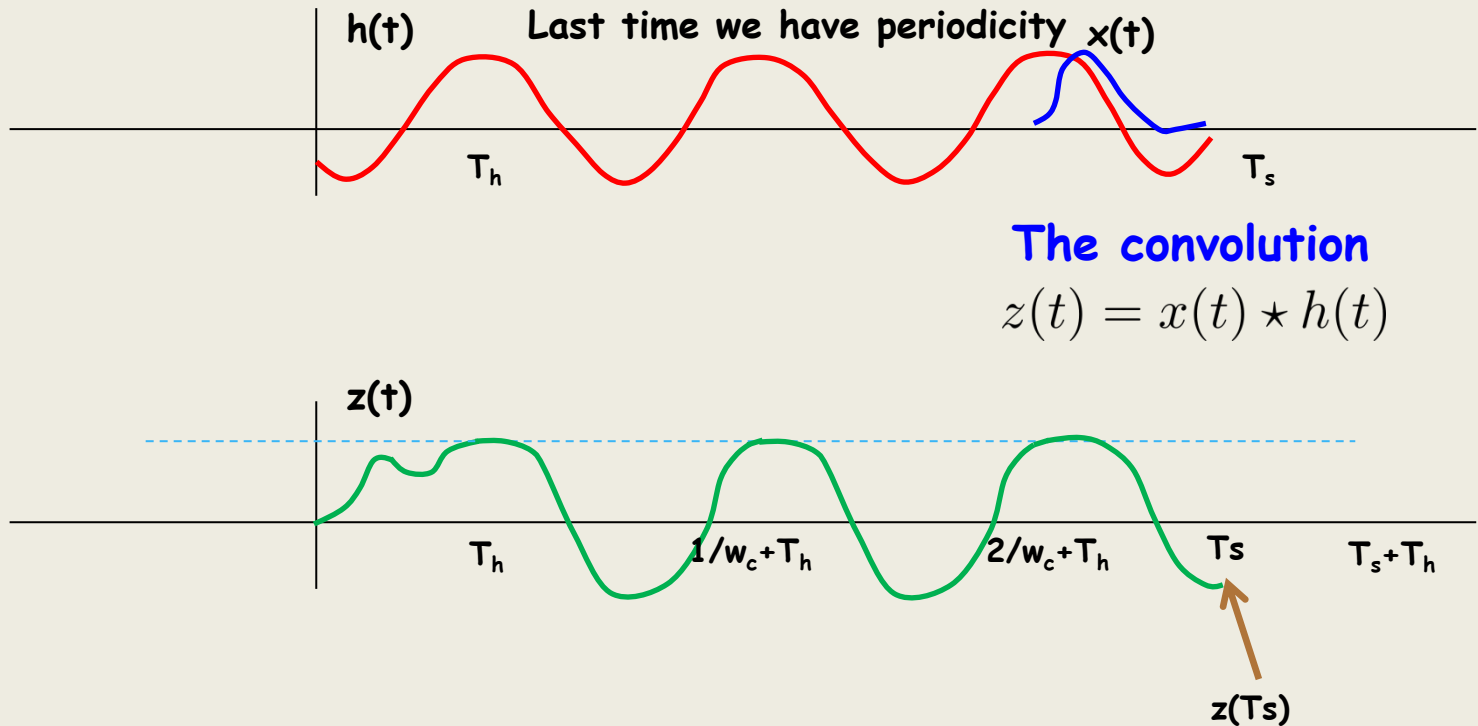
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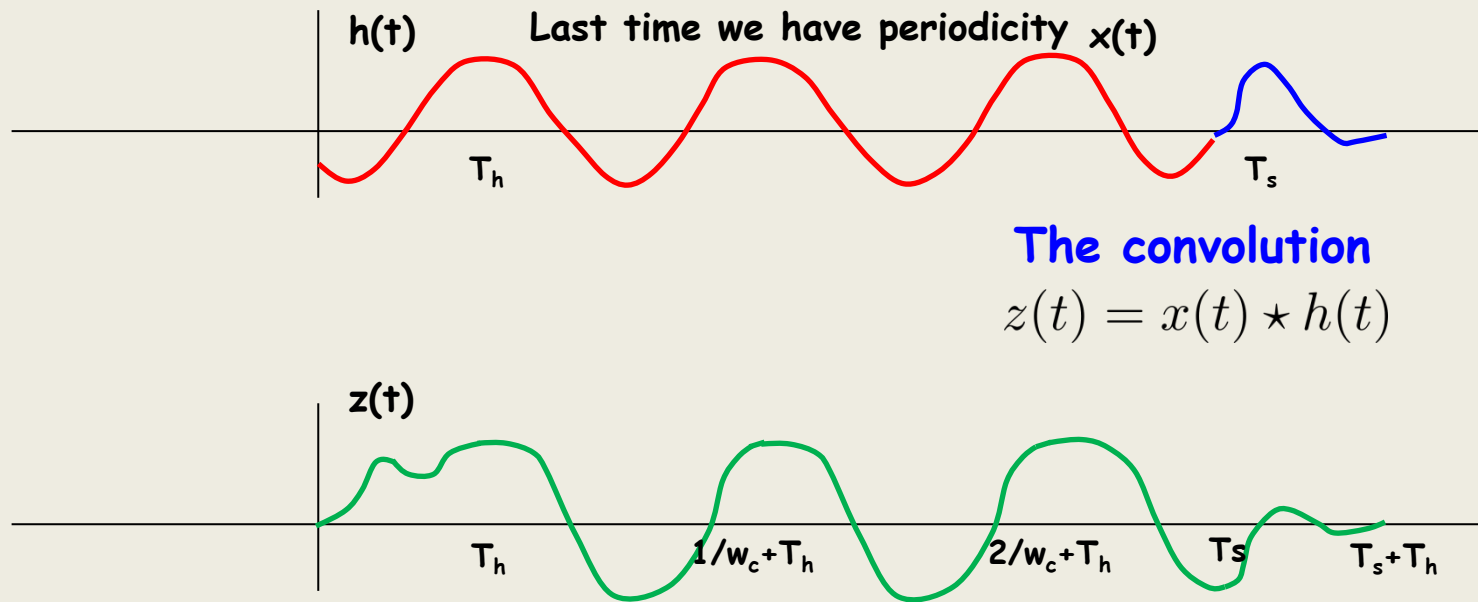
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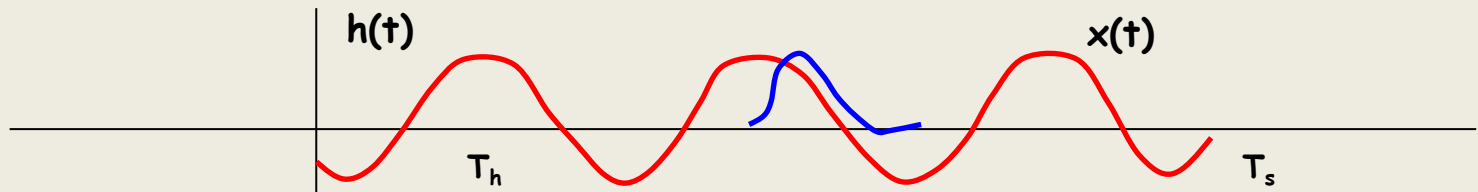
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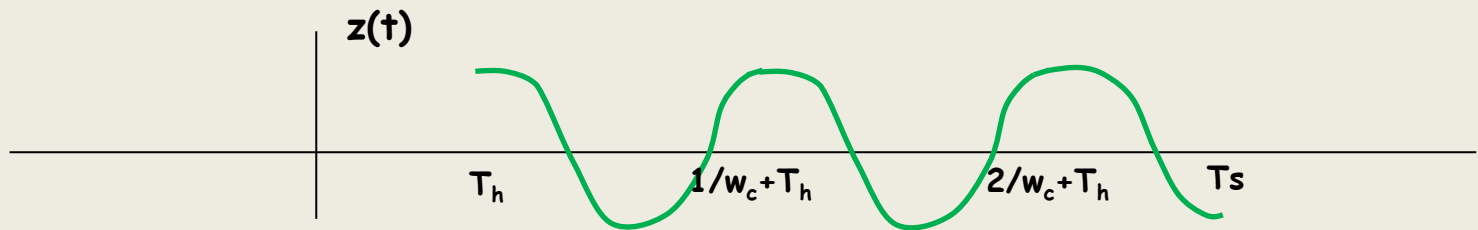
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The convolution

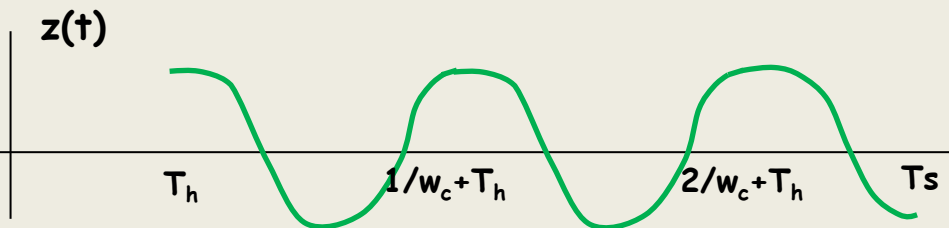
$$z(t) = x(t) \star h(t)$$



Let us now focus on $T_h < t < T_s$

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Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

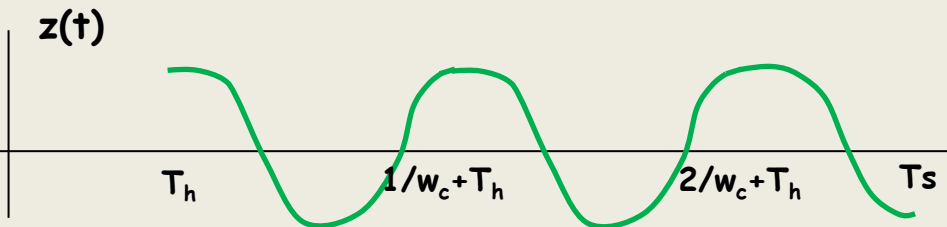
$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB$$

By definition

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

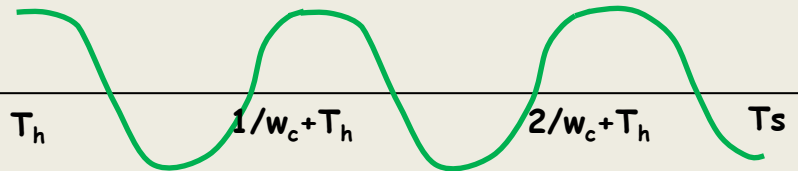
By definition

By manipulation

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)

$z(t)$



The convolution

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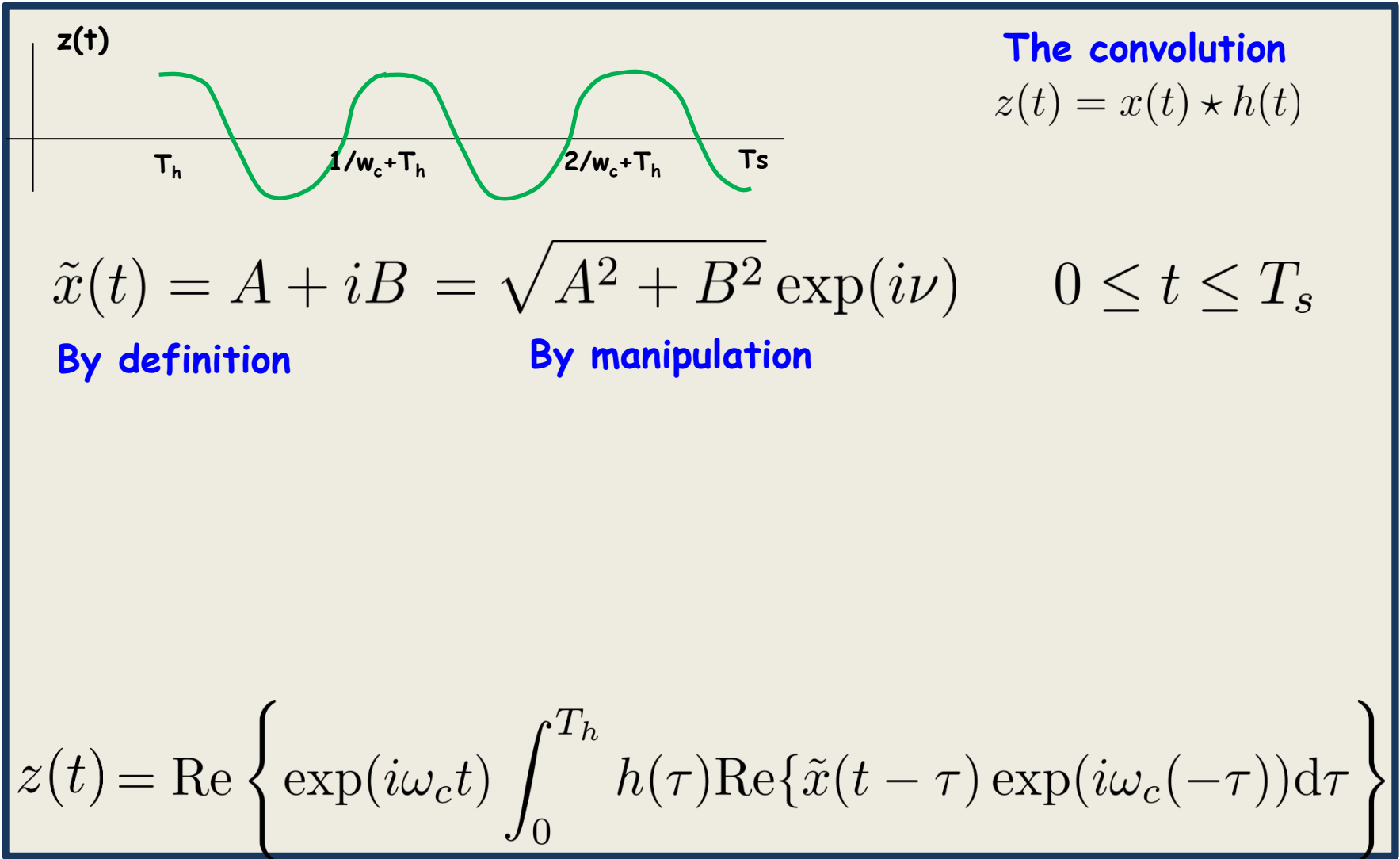
By definition

By manipulation

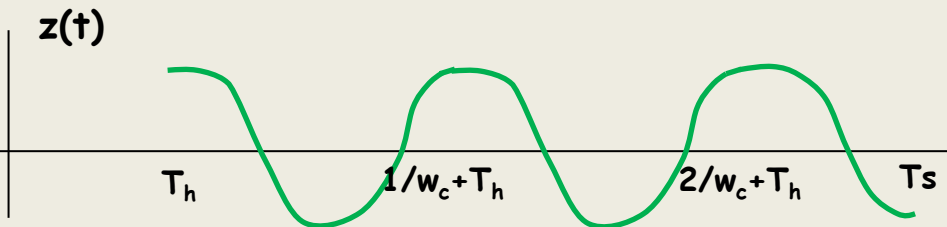
Alive in $0 < t < T_h$

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_{-\infty}^{\infty} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)



Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

By definition

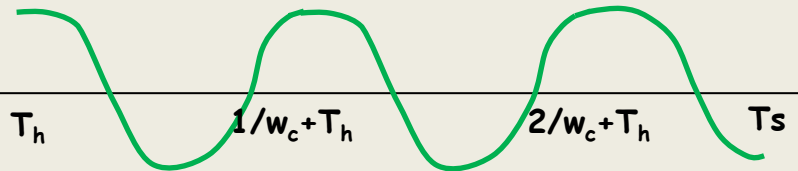
By manipulation

Of interest: $z(t)$, $T_h \leq t \leq T_s$

$$z(t) = \operatorname{Re} \left\{ \exp(i\omega_c t) \int_0^{T_h} h(\tau) \operatorname{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)

$z(t)$



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

By definition

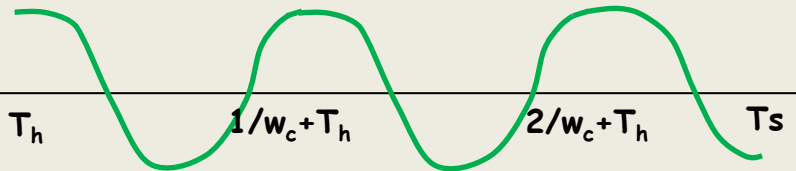
By manipulation

Of interest: $z(t), T_h \leq t \leq T_s$

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_0^{T_h} h(\tau) \text{Re} \{ \tilde{x}(t - \tau) \exp(i\omega_c(-\tau)) \} d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)

$z(t)$



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

By definition

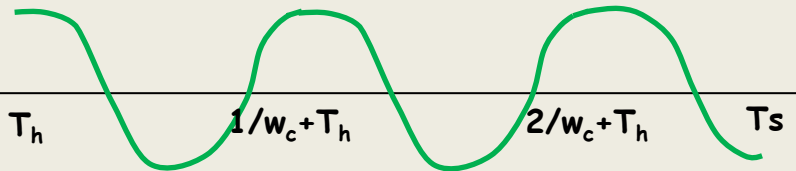
By manipulation

Of interest: $z(t), T_h \leq t \leq T_s$

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_0^{T_h} h(\tau) \text{Re}\{\tilde{x}(t - \tau)\} \exp(i\omega_c(-\tau)) d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)

$z(t)$



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

By definition

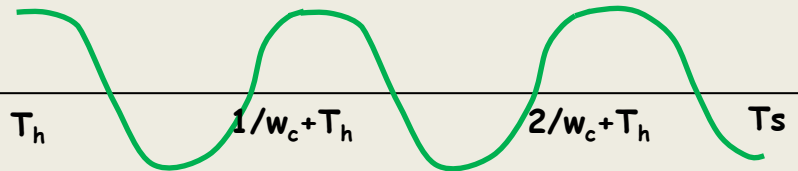
By manipulation

Of interest: $z(t), T_h \leq t \leq T_s$ $0 \leq t - \tau \leq T_s - T_h$

$$z(t) = \operatorname{Re} \left\{ \exp(i\omega_c t) \int_0^{T_h} h(\tau) \operatorname{Re} \{ \tilde{x}(t - \tau) \} \exp(i\omega_c(-\tau)) d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)

$z(t)$



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

By definition

By manipulation

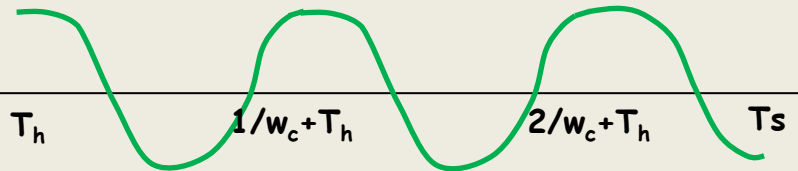
Of interest: $z(t), T_h \leq t \leq T_s$

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_0^{T_h} h(\tau) \sqrt{A^2 + B^2} \exp(i\omega_c(\nu - \tau)) d\tau \right\}$$

Typo fixed

Lecture 6: Channel model (Ch.3) & coding (Ch8)

$z(t)$



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

By definition

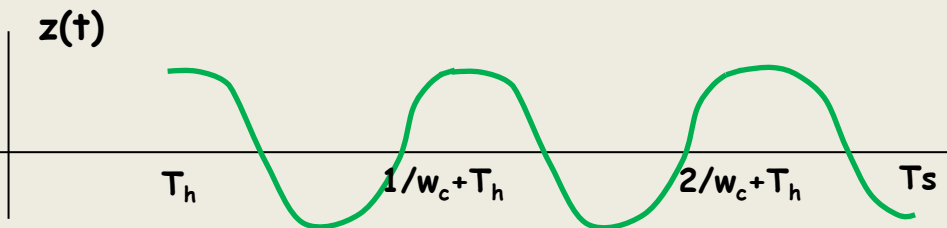
By manipulation

Of interest: $z(t), T_h \leq t \leq T_s$

$$z(t) = \text{Re} \left\{ \exp(i\omega_c t) \int_0^{T_h} h(\tau) \sqrt{A^2 + B^2} \exp(i\omega_c(\underline{\nu} - \tau)) d\tau \right\}$$

Constants wrt integration

Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

By definition

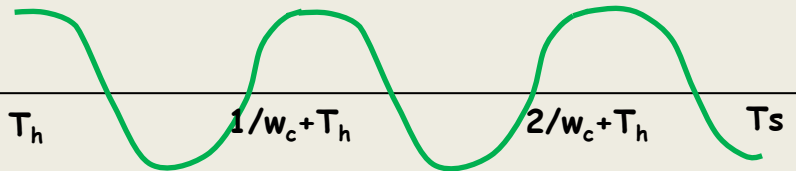
By manipulation

Of interest: $z(t)$, $T_h \leq t \leq T_s$

$$z(t) = \text{Re} \left\{ \exp(i(\omega_c t + \nu)) \sqrt{A^2 + B^2} \int_0^{T_h} h(\tau) \exp(-i\omega_c \tau) d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)

$z(t)$



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

By definition

By manipulation

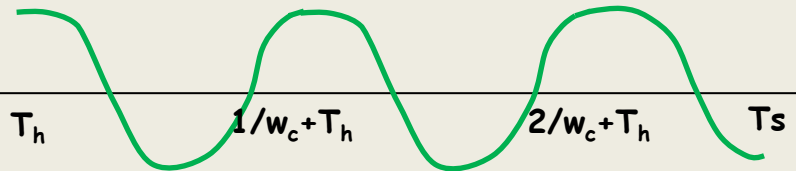
Of interest: $z(t)$, $T_h \leq t \leq T_s$

Definition of...

$$z(t) = \text{Re} \left\{ \exp(i(\omega_c t + \nu)) \sqrt{A^2 + B^2} \int_0^{T_h} h(\tau) \exp(-i\omega_c \tau) d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)

$z(t)$



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

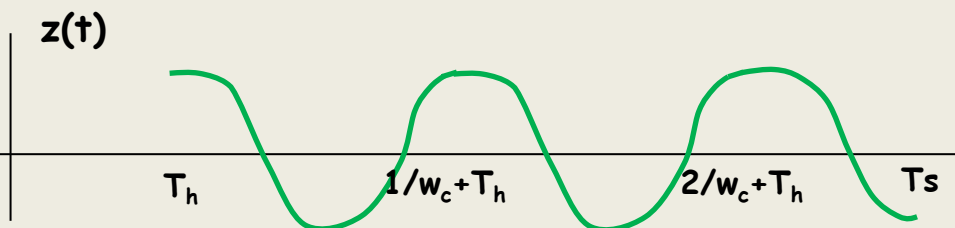
By definition

By manipulation

Of interest: $z(t)$, $T_h \leq t \leq T_s$ **Definition of Fourier transform**

$$z(t) = \text{Re} \left\{ \exp(i(\omega_c t + \nu)) \sqrt{A^2 + B^2} \int_0^{T_h} h(\tau) \exp(-i\omega_c \tau) d\tau \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

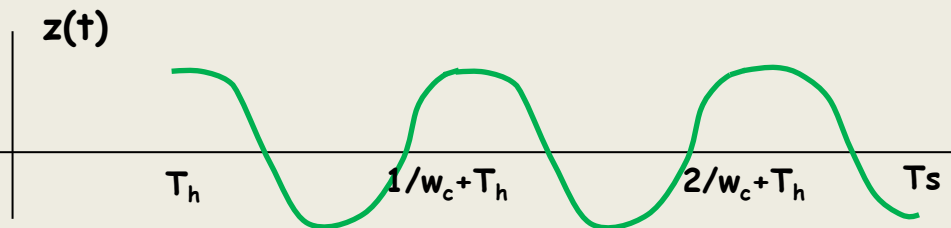
By definition

By manipulation

Of interest: $z(t)$, $T_h \leq t \leq T_s$

$$z(t) = \text{Re} \left\{ \exp(i(\omega_c t + \nu)) \sqrt{A^2 + B^2} H(\omega_c) \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

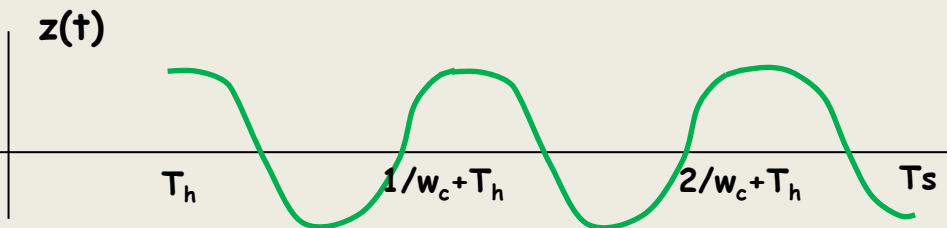
By definition

By manipulation

Of interest: $z(t)$, $T_h \leq t \leq T_s$

$$z(t) = \text{Re} \left\{ \exp(i(\omega_c t + \nu + \phi(\omega_c))) \sqrt{A^2 + B^2} |H(\omega_c)| \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

$$z(t) = x(t) \star h(t)$$

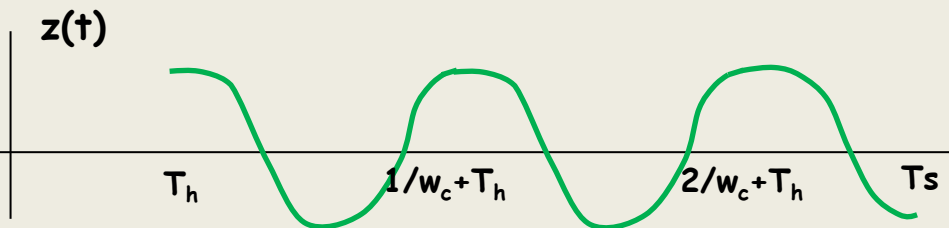
$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

Recall $x(t) = A \cos(\omega_c t) - B \sin(\omega_c t), 0 \leq t \leq T_s$

$$= \sqrt{A^2 + B^2} \cos(\omega_c t + \nu)$$

$$z(t) = \text{Re} \left\{ \exp(i(\omega_c t + \nu + \phi(\omega_c))) \sqrt{A^2 + B^2} |H(\omega_c)| \right\}$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

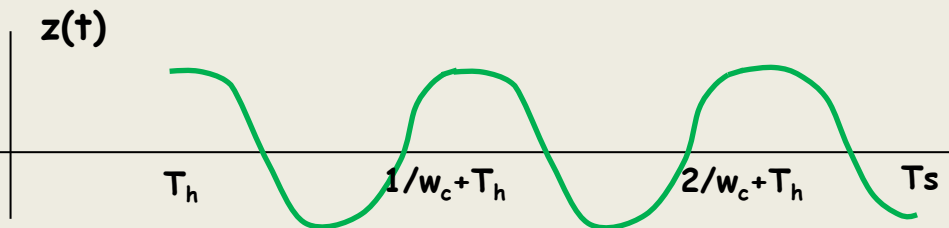
$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

Recall $x(t) = A \cos(\omega_c t) - B \sin(\omega_c t), 0 \leq t \leq T_s$
 $= \sqrt{A^2 + B^2} \cos(\omega_c t + \nu)$

$$z(t) = A_z \cos(\omega_c t) - B_z \sin(\omega_c t), T_h \leq t \leq T_s$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

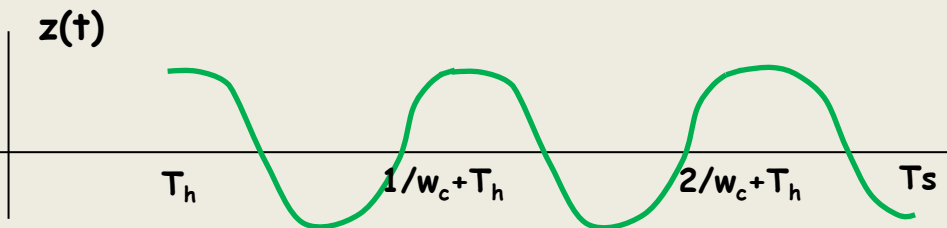
$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

Altogether: $A_z + iB_z = (A + iB)H(\omega_c)$

$$z(t) = A_z \cos(\omega_c t) - B_z \sin(\omega_c t), \quad T_h \leq t \leq T_s$$

Lecture 6: Channel model (Ch.3) & coding (Ch8)



The convolution

$$z(t) = x(t) \star h(t)$$

$$\tilde{x}(t) = A + iB = \sqrt{A^2 + B^2} \exp(i\nu) \quad 0 \leq t \leq T_s$$

Altogether: $A_z + iB_z = (A + iB)H(\omega_c)$

Lesson learned (important): For low-rate inputs, A QAM signal is changed into a new QAM signal, but coordinates are changed in signal by a multiplication with $H(\omega_c)$, ω_c being the carrier-frequency

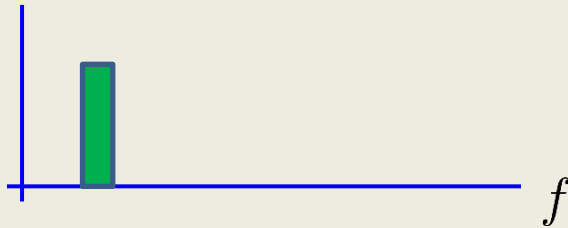
Lecture 6: Channel model (Ch.3) & coding (Ch8)

What does a "low-rate" signal look like in the Frequency domain?

Lecture 6: Channel model (Ch.3) & coding (Ch8)

What does a "low-rate" signal look like in the Frequency domain?

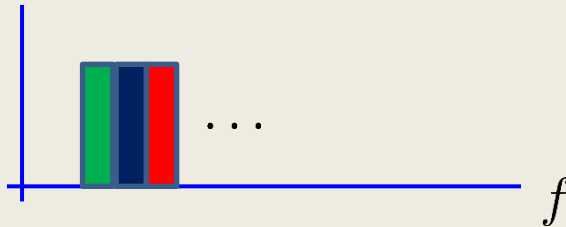
very narrow



Lecture 6: Channel model (Ch.3) & coding (Ch8)

What does a "low-rate" signal look like in the Frequency domain?

very narrow



Putting many next to each other would result in:

1. Non-interfering transmissions
2. Simple equalization (input-output relation is just a scaling)

This is the basis of OFDM

Lecture 6: Channel model (Ch.3) & coding (Ch8)

What does a normal channel look like in the frequency domain?

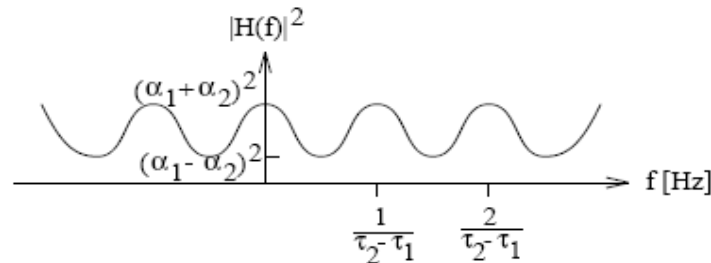
$$z(t) = x(t) * \underbrace{\left(\sum_{i=1}^N \alpha_i \delta(t - \tau_i) \right)}_{\text{Impulse response } h(t)} = \sum_{i=1}^N \alpha_i x(t - \tau_i) \quad (3.126)$$

Channel comprises N paths between tx and rx

$$H(f) = \mathcal{F}\{h(t)\} = \sum_{i=1}^N \alpha_i e^{-j2\pi f \tau_i} \quad (3.128)$$

Rough sketch:

EXAMPLE 3.20



It is seen in this figure that the two signal paths add constructively or destructively (fading) depending on the frequency. Furthermore, if $\alpha_1 \approx \alpha_2$ then $|H(f)|$ is very close to zero at certain frequencies (so-called deep fades)!

Chapter 8

Trellis-coded Signals

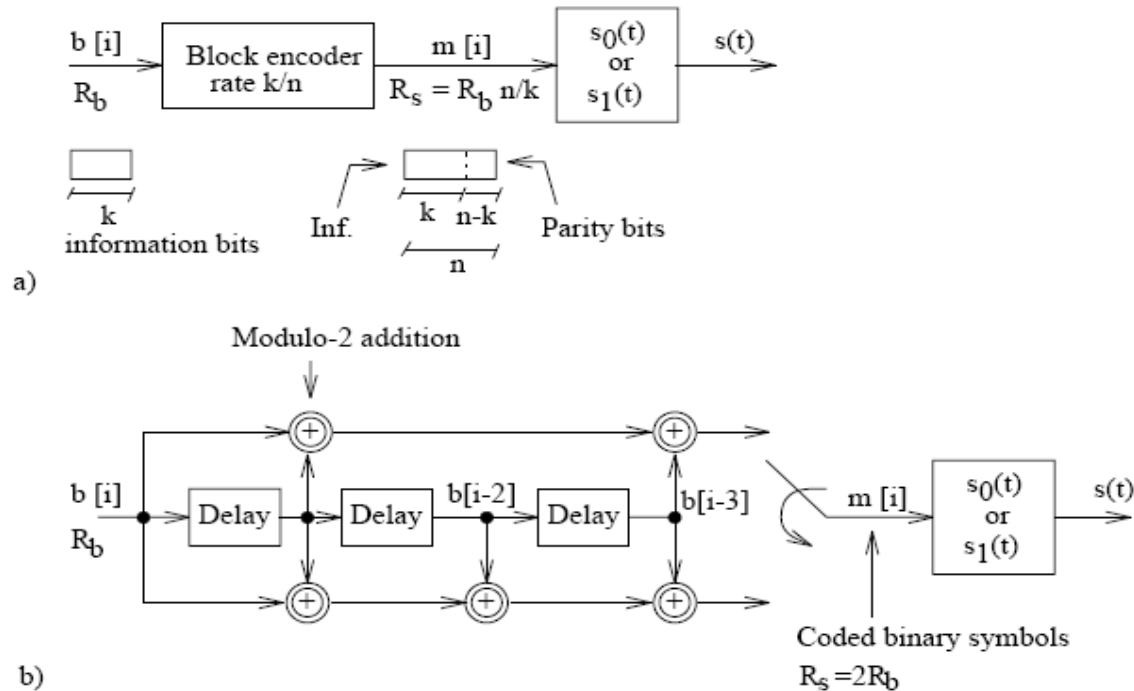


Figure 8.1: a) Block coding, $r_c = k/n$. b) Convolutional coding, $r_c = 1/2$.

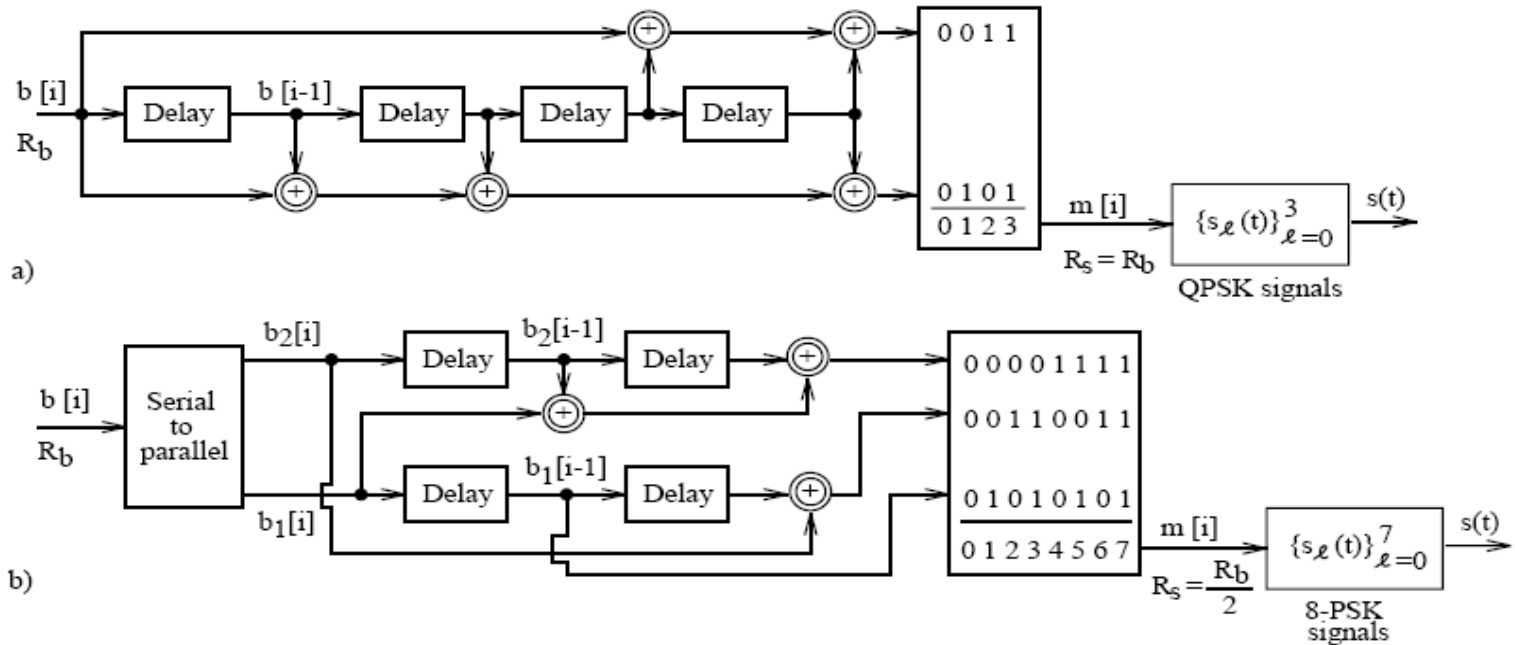
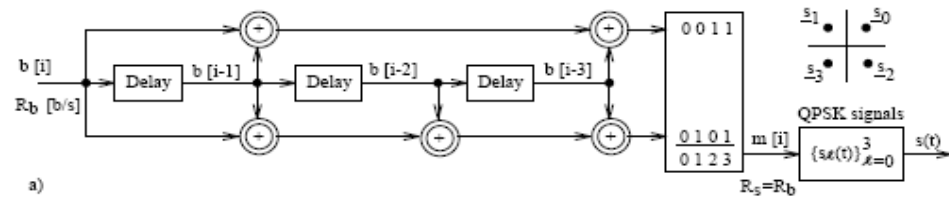
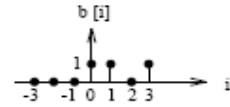


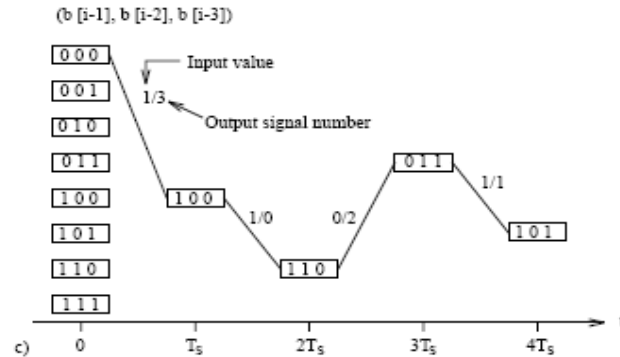
Figure 8.2: a) Rate $r_c = 1/2$ convolutional encoder combined with QPSK; b) Rate $r_c = 2/3$ convolutional encoder combined with 8-PSK, from [63], [64].



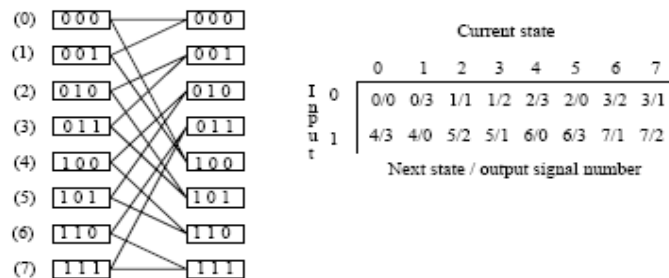
a)



b)

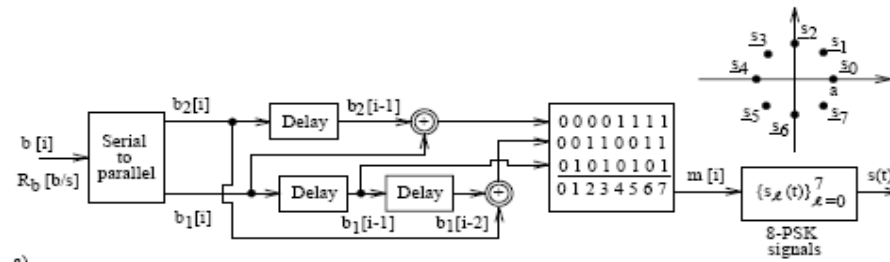


c)



d)

Figure 8.4: a) A rate 1/2 convolutional encoder combined with QPSK signal alternatives; b) A specific input sequence $b[i]$; c) The corresponding path in the trellis; d) A trellis section, and a table containing all relevant parameters.



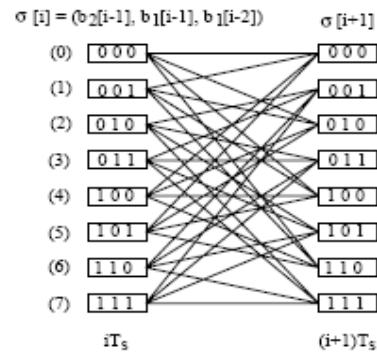
a)

Current state $\sigma[i]$

	(000)	(001)	(010)	(011)	(100)	(101)	(110)	(111)
	0	1	2	3	4	5	6	7
$\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \begin{pmatrix} b_2[i] \\ b_1[i] \end{pmatrix}$	0/0	0/2	1/1	1/3	0/4	0/6	1/5	1/7
	2/4	2/6	3/5	3/7	2/0	2/2	3/1	3/3
	4/2	4/0	5/3	5/1	4/6	4/4	5/7	5/5
	6/6	6/4	7/7	7/5	6/2	6/0	7/3	7/1

$\sigma[i+1] / m[i]$

b)



c)

Figure 8.6: a) An example of TCM, from [63]–[64]; b) The mappings $F(\cdot, \cdot)$ and $G(\cdot, \cdot)$; c) A trellis section.

Memory (redundancy, dependancy) is introduced among the sent signal alternatives!

This gives us some new properties like, e.g.,:

Which of the following signal sequences are impossible?

1. $s_3(t), s_2(t - T_b), s_1(t - 2T_b), s_1(t - 3T_b)$
2. $s_3(t), s_2(t - T_b), s_2(t - 2T_b), s_1(t - 3T_b)$
3. $s_3(t), s_1(t - T_b), s_0(t - 2T_b), s_2(t - 3T_b)$
4. $s_3(t), s_1(t - T_b), s_3(t - 2T_b), s_1(t - 3T_b)$

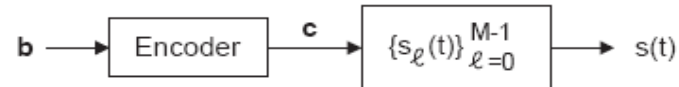
Note: In the uncoded case all signal sequences are possible.

Find the “missing” signal, in the sequence below,

$$s_1(t), s_3(t - T_b), ? , s_2(t - 3T_b), s_3(t - 4T_b), s_0(t - 5T_b)$$

Note: This is not possible to do in the uncoded case!

2.32 Let us here study adaptive coding and modulation according to the block diagram below.



$$\bar{E}_{sent} = r_c \log_2(M) E_{b,sent} = \frac{k}{n} \log_2(M) E_{b,sent} \quad (8.4)$$

$$R_s = 1/T_s = \frac{1}{r_c} \cdot \frac{1}{\log_2(M)} \cdot R_b = \frac{1}{k/n} \cdot \frac{1}{\log_2(M)} \cdot R_b \quad (8.5)$$

$$W = c \cdot R_s \quad (8.6)$$

Typically, the bandwidth W is fixed and given but:
the rate of the encoder
the number of signal alternatives
and the bit rate can be **ADAPTIVE**, see (8.5)-(8.6)!

We have memory in the sequence of sent signal alternatives!

Some sequences are impossible, see problem!

Only "good" sequences are sent!