

Simulation

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Course Contents and Evaluation Criteria

- Lectures
- Labs (three)
- Home assignments (three, assessable)
- Home exam (if you need grade 4 or 5)

Important dates

- For home assignment 1: 5th of May
- For home assignment 2: 26nd of May
- For the project: 9th of June
- For the home exam: 1st of September

If you miss a deadline you can not get a higher grade than 3.

- 1 A free compendium available from the university library, see the home page
- 2 Material on the home page
 - Home assignments
 - Project
 - Slides from the lectures
 - Course program
 - etc.

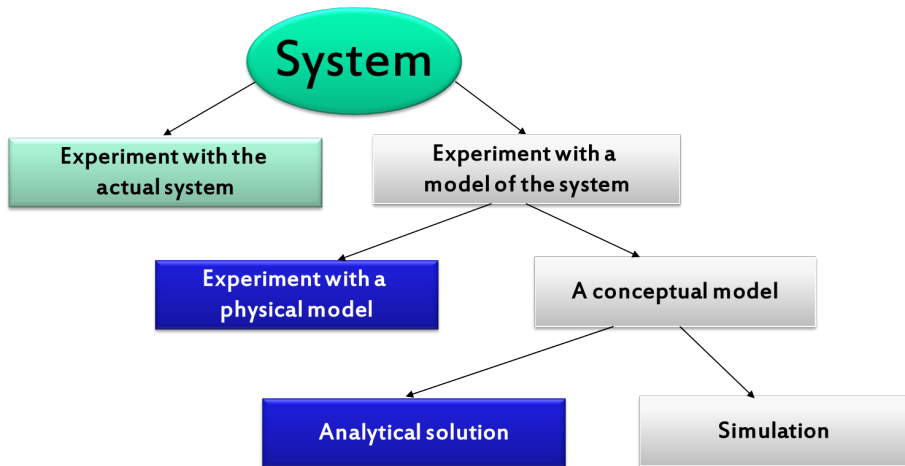
- Discrete event simulation (investigate system)
- Short intro to optimization
- Meta heuristics for simulated optimization

What is simulation?

- Simple synonym: imitation
- We are interested in studying a system

But, instead of experimenting with the system itself we experiment with a model of the system

How to study a system



Why not experiment with the system itself?

- 1 It might be dangerous (control system in a nuclear power plant)
- 2 The system does not exist yet
- 3 It is expensive to experiment with the system
- 4 It is impossible to experiment with a system

What kind of systems do exist?

1 Continuous systems

- Example: air pressure around an aeroplane
- Are usually modelled by differential equations

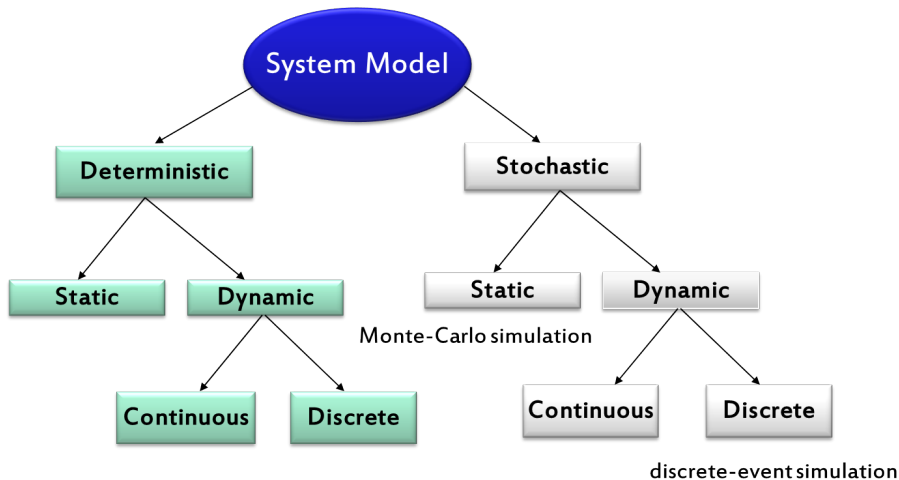
2 Discrete systems

- Example: systems described by queues

3 Hybrid systems

- Example: a bouncing ball (continuous dynamics before a bounce and discrete dynamics after each bounce)

Characterizing a model

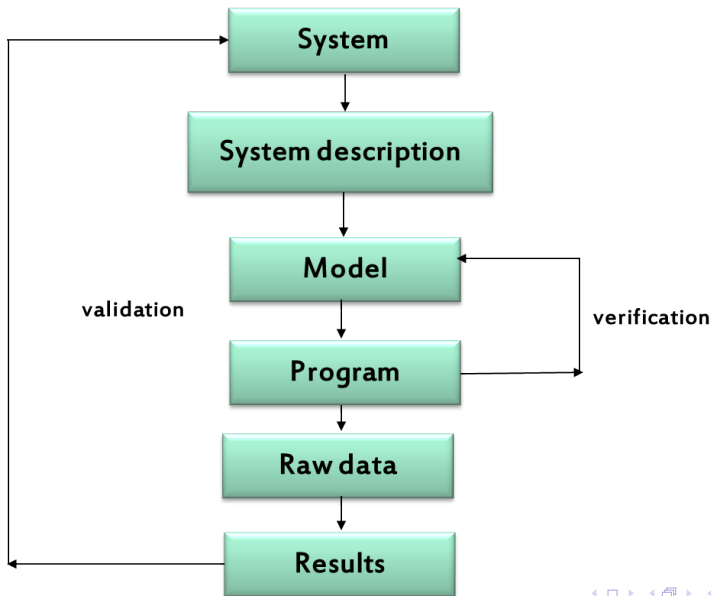


Different kinds of models

- 1 Continuous – discrete
- 2 Static – dynamic
- 3 Deterministic – stochastic

In this course our models will be discrete, dynamic and (usually) stochastic.

Steps in a simulation study



Application areas

- 1 Communication systems
- 2 Computer systems performance
- 3 Transportation
- 4 Manufacturing and material handling
- 5 Health systems
- 6 Public services
- 7 Military systems

Advantages of simulation

- 1 Makes it possible to predict impact of changes
- 2 Makes it possible to look at detailed behaviour
- 3 Can give a good understanding of a system
- 4 Can visualize a system
- 5 Find bottlenecks in a system
- 6 Gives a possibility to train a team

Disadvantages of simulation

- 1 Model building requires special training
- 2 Time consuming and expensive
- 3 Limitations of accuracy (approximations or rare events)

- A model is an abstract representation of a system
- A discrete model has
 - ★ State variables
 - ★ Events that change the state
 - ★ Rules that describes what shall happen at an event

- Entity – represents an object that requires definition
 - ★ Can move around (customers, airplanes etc.)
 - ★ Can be static (bank clerk, highway crossing etc)
- Attributes – entities have attributes, i.e. data connected to the attribute
- Resource – an entity that serves other entities

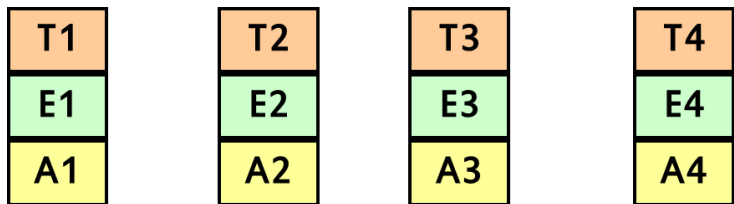
- Event-scheduling method
- Process-interaction method
- Other methods (later in the course)

The following is needed:

- 1 A description of the state
- 2 The events that can occur
- 3 Rules describing what will happen if an event occurs

The Event List

Keeps track of when events shall happen



T_i = time when event E_i will take place

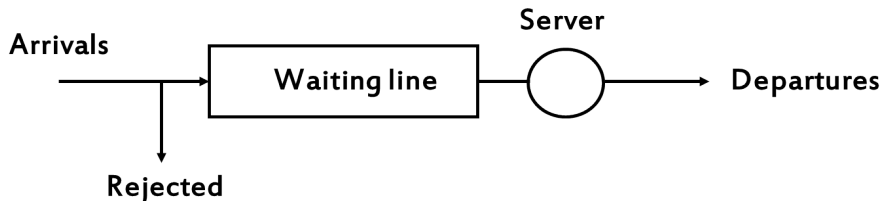
A_i = attributes to event i

The list is sorted: $T_1 < T_2 < T_3 < T_4$ etc.

How a simulation run is done?

- 1 Extract the first element in the event list
- 2 Set Time = the time of the extracted event
- 3 Update the state of the system and insert new events if needed
- 4 If not finished, Go to 1

An example: a queuing system



It might be of interest to find

- Probability of rejection
- Mean (or variance) of time spent in system
- The mean number of customers in the system

The state description

Assume that we want to find the mean number of customers in the queue.

N = number of customers in the system

The appropriate state description depends on the results we look for.

Events that may take place

- Arrival
- Departure (when service is finished)
- Measurement (does not change the state)

What do we also need to know?

Assume the following:

- The service time distribution is exponential with mean 2
- The mean time between arrivals is exponential with mean 3
- The number of places in the waiting line is infinite

Rule at arrival

```
N := N + 1;  
If N=1 then  
    add departure to event list ;  
Add a new arrival to event list;
```

When we add the departure and arrival we have to draw a random number (exponentially distributed)

Rule at departure

```
N := N - 1;  
If N > 0 then  
    add departure to event list ;
```

Rule at measurement

Write (N);

Add a new measurement to event list ;

When the simulation begins

System State		Event List	
Sim_Time	N	Event_Time	Event_Type
0	0	3	Arrival
		5	Measurement

Step 1

System State		Event List	
Sim_Time	N	Event_Time	Event_Type
3	1	4	Arrival
		5	Measurement
		9	Departure

Step 2

System State		Event List	
Sim_Time	N	Event_Time	Event_Type
4	2	5	Measurement
		9	Departure
		10	Arrival

Step 3

System State		Event List	
Sim_Time	N	Event_Time	Event_Type
5	2	9	Departure
		10	Arrival
		14	Measurement

Step 4

System State		Event List	
Sim_Time	N	Event_Time	Event_Type
9	1	10	Arrival
		12	Departure
		14	Measurement

Main Process

```
a := 3; ( mean time between arrivals = 3 )
s := 2; ( mean service time = 3 )
m := 10; ( mean time between measurements = 10 )
simulationLength := 1000;
No_in_queue := 0;
time := 0;
insert_event(measurement, Exp(m));
insert_event(arrival, Exp(a));
while time < simulationlength do
begin
  dummy := FirstInQueue(eventlist);
  time := dummy.eventtime;
  case dummy.eventkind of
    arrival: arrive;
    departure: depart;
    measurement: measure;
  end;
end;
end.
end.
```

Other Processes

procedure arrive;

```
begin
  if No_in_queue = 0 then
    insert_event(departure, Exp(s));
  No_in_queue := No_in_queue + 1;
  insert_event(arrival, Exp(a));
end;
```

procedure depart;

```
begin
  No_in_queue := No_in_queue - 1;
  if No_in_queue > 0 then
    insert_event(departure, Exp(s));
end;
```

procedure measure;

```
begin
  write(utfil, No_in_queue);
  insert_event(measurement, Exp(m));
end;
```

First home assignment

You will get a Java program that simulates a simple queue.

You shall modify that program and do some investigations.

THE END