Digital IC-Project and Verification
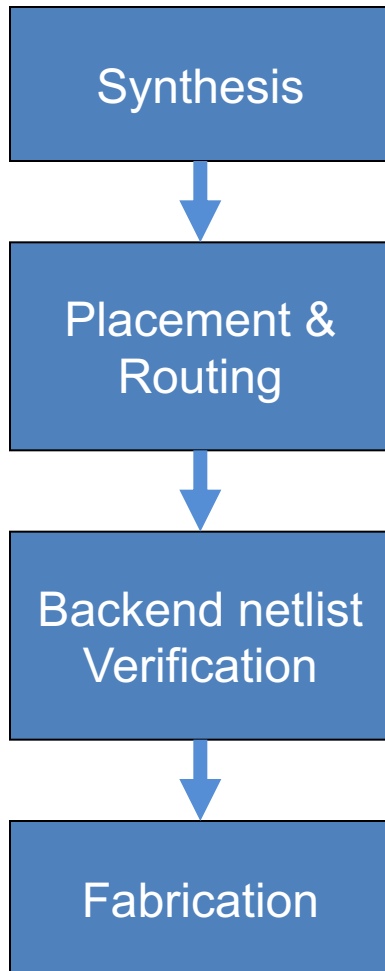
Place and Route

Joachim Rodrigues

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Outline

- Backend ASIC Design flow (Physical Design)
  - General steps

- Input files
- Floorplanning
- Placement
- Clock-synthesis
- Routing

Typical Backend Design Flow

```
┌─────────────────┐
│    Synthesis    │
└─────────────────┘
         │
         ▼
┌─────────────────┐
│   Placement &   │
│     Routing     │
└─────────────────┘
         │
         ▼
┌─────────────────┐
│ Backend netlist │
│  Verification   │
└─────────────────┘
         │
         ▼
┌─────────────────┐
│   Fabrication   │
└─────────────────┘
```
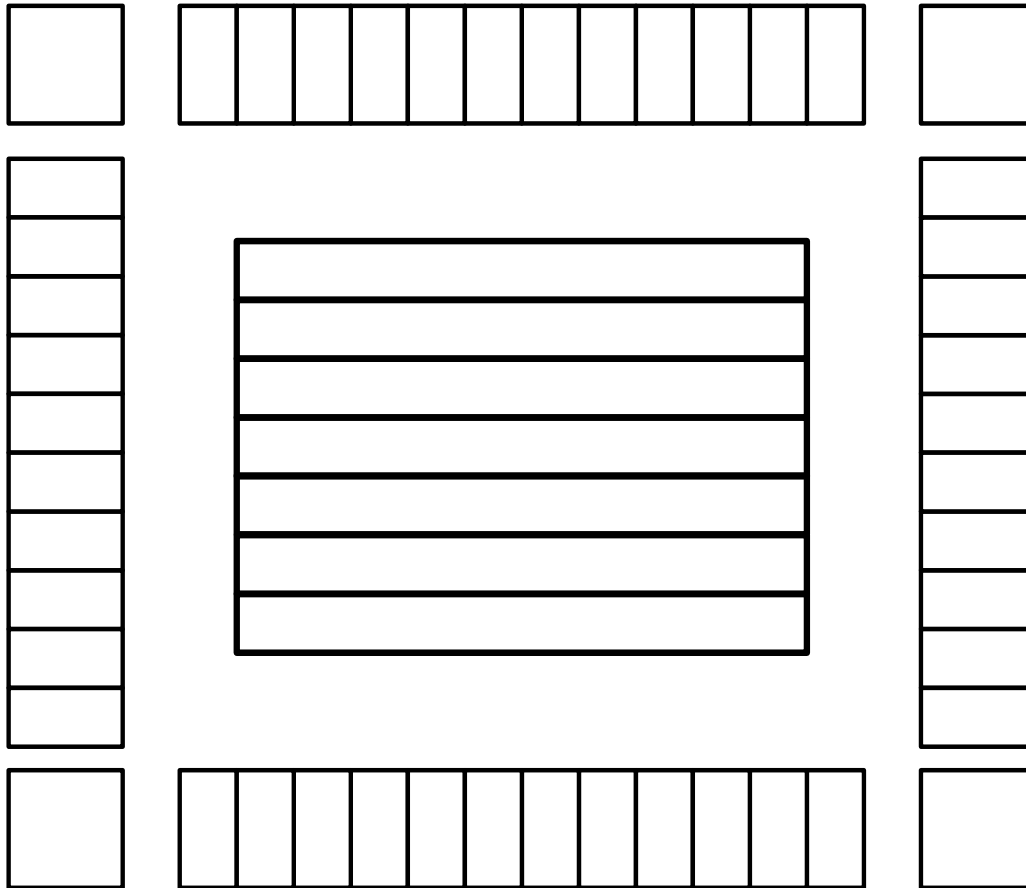
- Synthesis:
  - Synopsys Design Compiler (Design Vision)

- Placement:
  - SoC Encounter

- Backend netlist Verification
  - Modelsim

- Fabrication
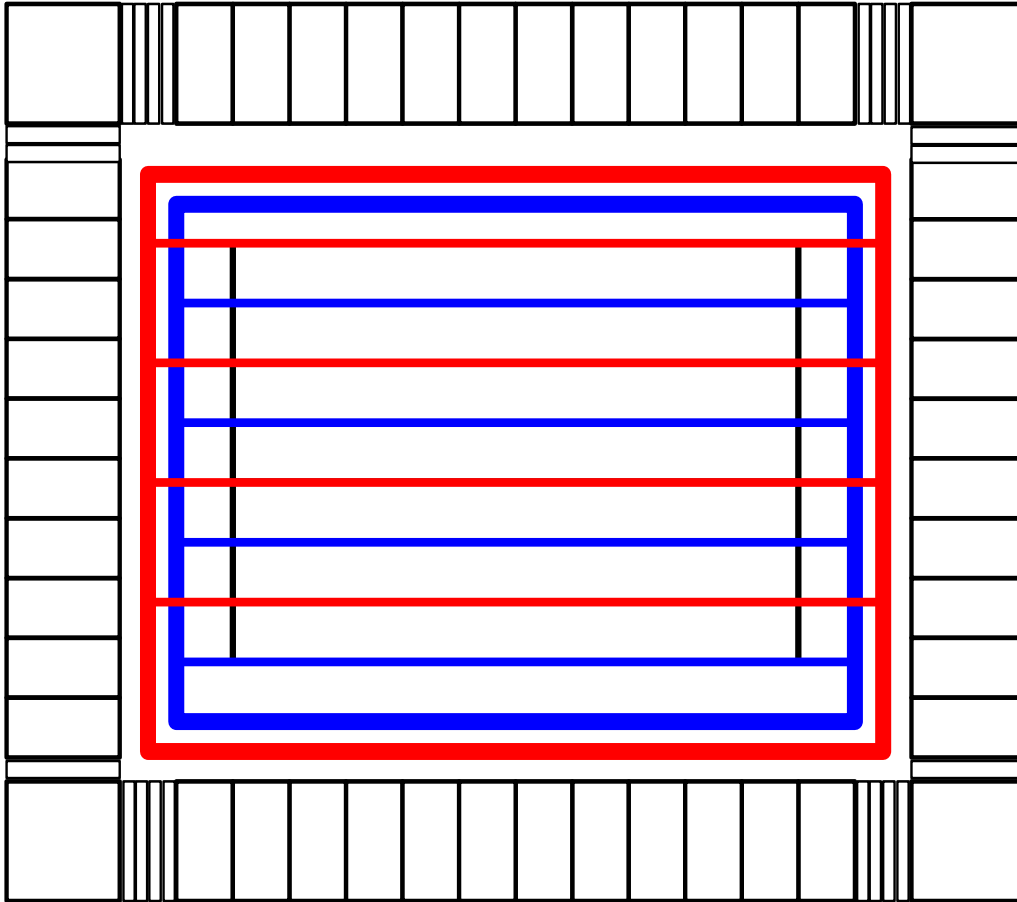 - ASIC vendor

SoC Encounter Flow
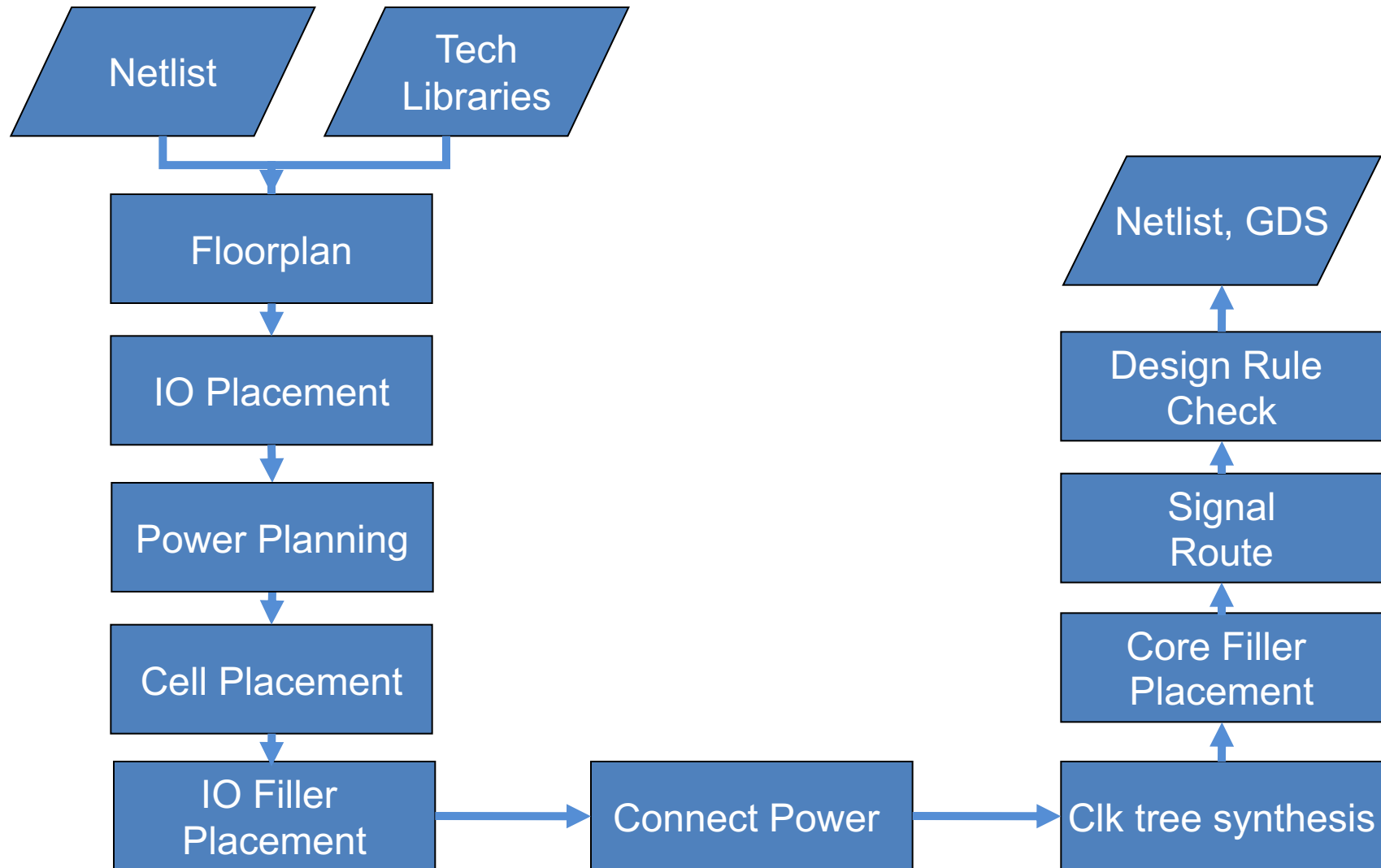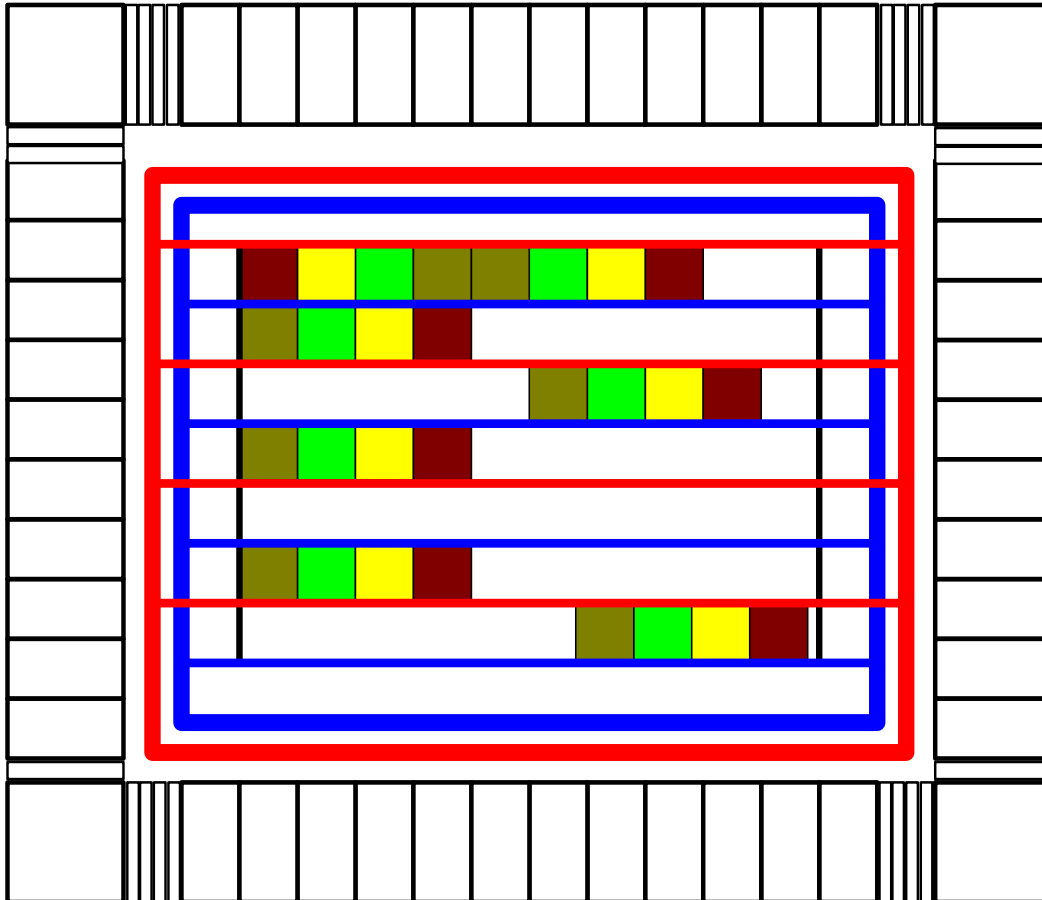
SoC Encounter Flow

- Floorplan:
  - Placement area
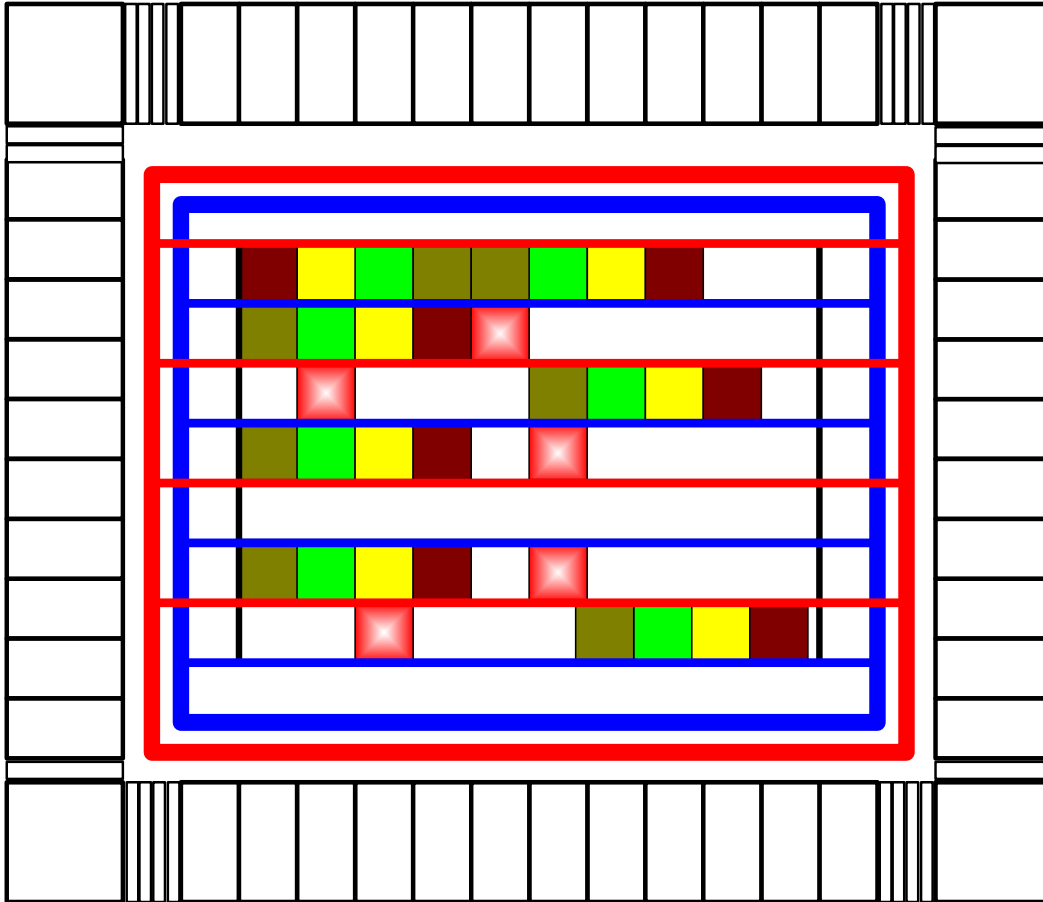 - IOs
  - RAM/ROM

SoC Encounter Flow

- Power Planning
  - Design a power ring
  - Add horizantal and vertical power stripes

SoC Encounter Flow

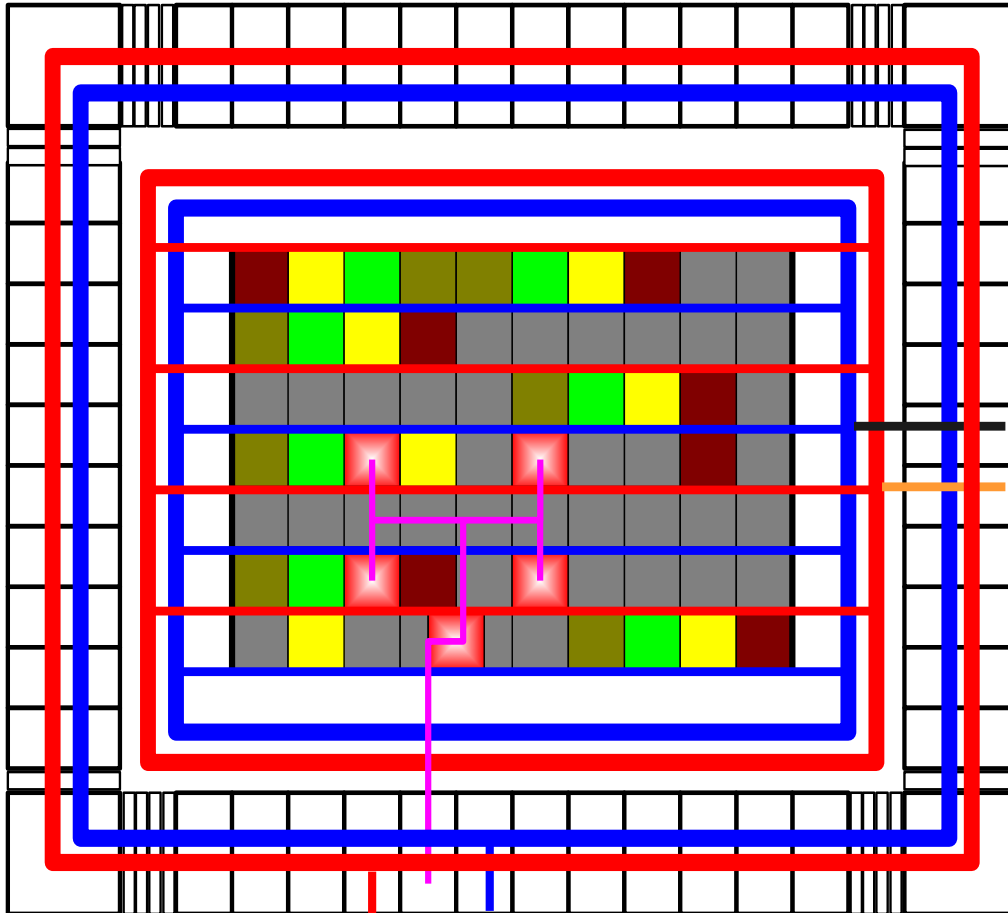- Place Cells:
  - Place all the standard cells into the rows
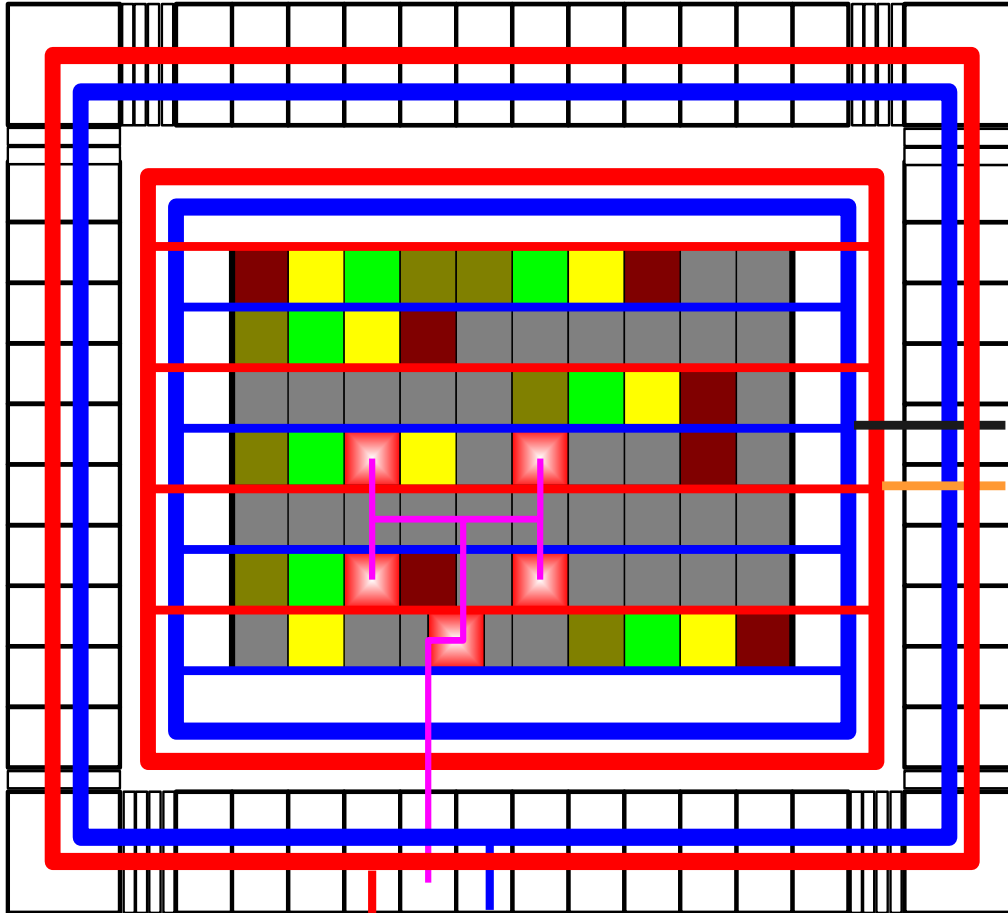
SoC Encounter Flow

Clock Tree Synthesis:

- Places clock buffers
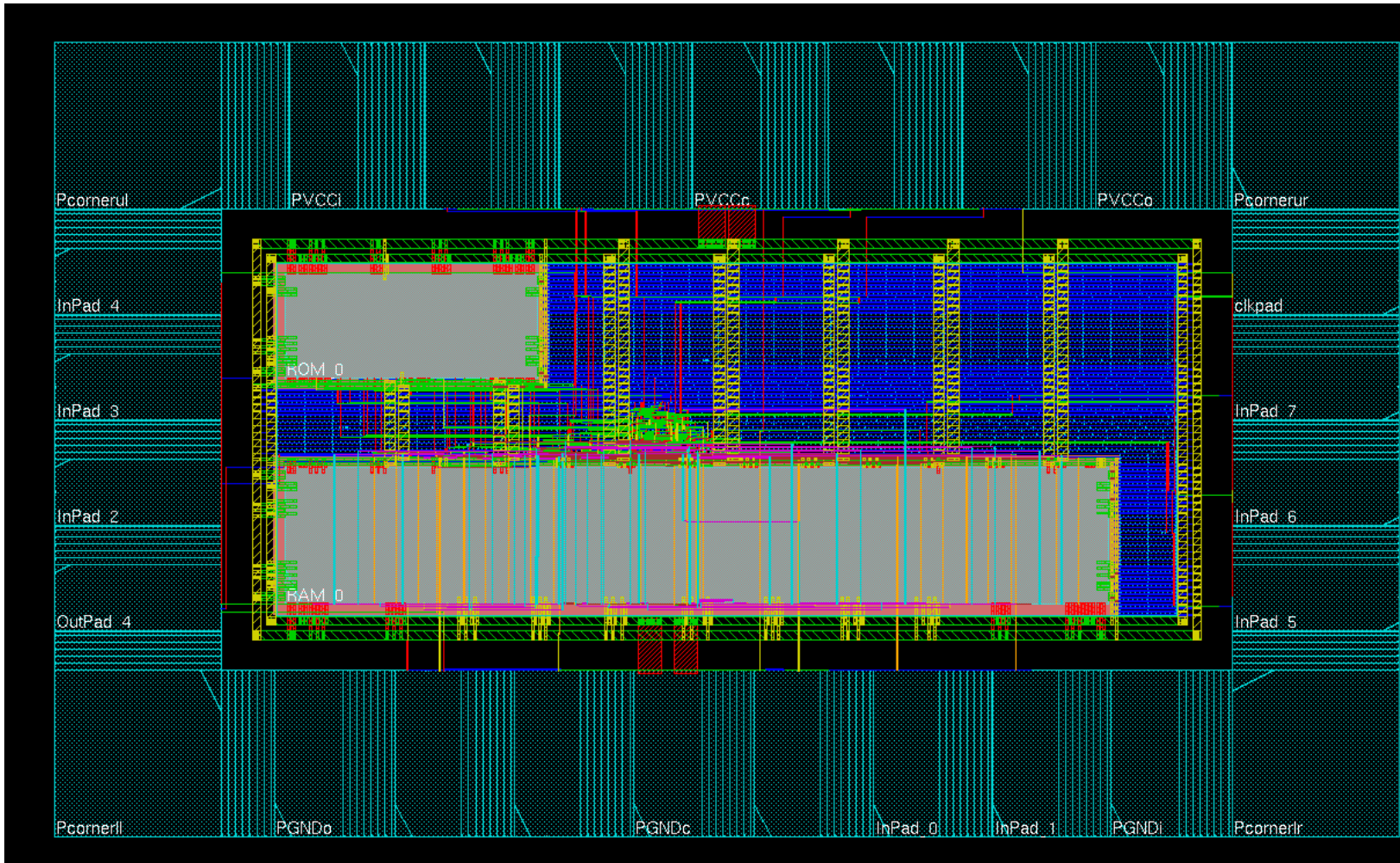- Timing constraints
  - Skew etc

SoC Encounter Flow

- ## Connect Power Supply:
  - Core Power
  - Pad Power

- ## Add FILLER cells
  - core filler cells
  - IO filler cells

SoC Encounter Flow

- Route Clock tree:
  - Finds an "optimal" way
  - Reduces skew
- Route signal nets
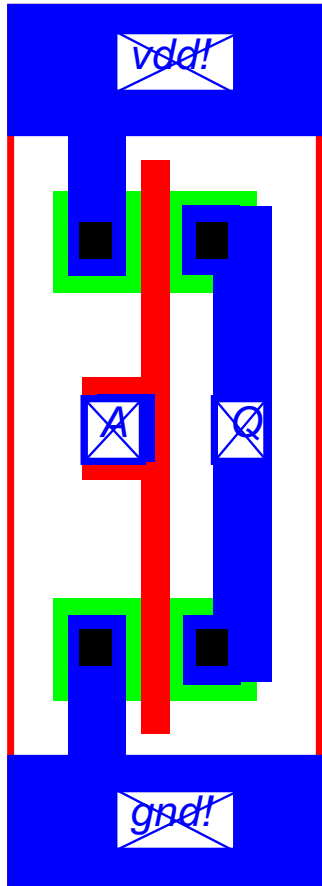 - Final step

Demo Layout

Technology Description Files
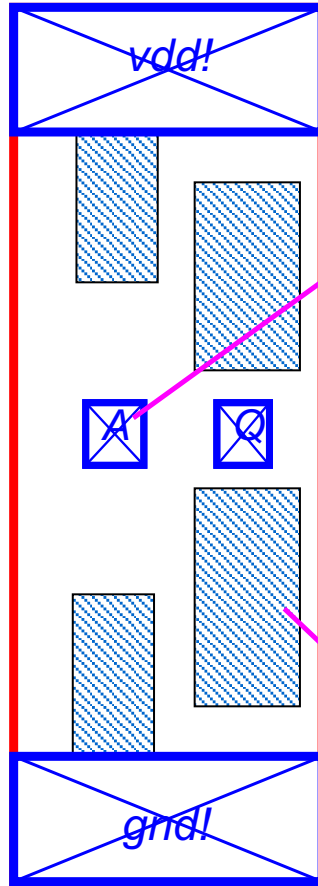
LEF: Library Exchange Format

- Technology: Design rules, Capacitance, Resistance, Antenna factor, Vias
  - ➢ header.lef

- Cells & pads: Size, Class, Placement, Pin Information, Obstructions.
  - ➢ Standard_cell.lef
  - ➢ IO.lef

LEF-Example: Inverter

Layout

Abstract

LEF

Physical cell size

Terminals with physical placement

Obstructions

```
MACRO IV
    CLASS CORE ;
    FOREIGN IV 0.000 0.000 ;
    ORIGIN 0.00 0.00 ;
    SIZE 3.00 BY 12.00 ;
    SYMMETRY x y  ;
    SITE CORE ;
    PIN A
        DIRECTION INPUT ;
        ANTENNASIZE 1.4 ;
        PORT
        LAYER metal1 ;
        RECT  0.50 5.00 1.00 5.50
;
        END
END A           .
                .
                .
                .
                .
                .
    OBS
        LAYER metal1 ;
        RECT  1.90 6.50 2.60 7.20
;
        RECT  0.40 4.90 1.00 5.60
;
```

Design Description Files

Enc: Encounter Format
- Netlist, Layout

DEF: Design Exchange Format (not used in our flow.
- Netlist, Layout

Verilog
- Netlist, generated from synthesis tool

# Required Data for PnR (Faraday 130nm)

- LEF: Library Exchange Format
  - header.lef
  - standardCell.lef : Cell Library
  - IO.lef : Pad Library
  - memory.lef : custom
- lib/tlf: libraries that contain timing information
- sdc: Synopsys Design Constraint (generated during synthesis). Optional
- Memory: memory.lib
- Design (netlist): your_design.v

Floorplan
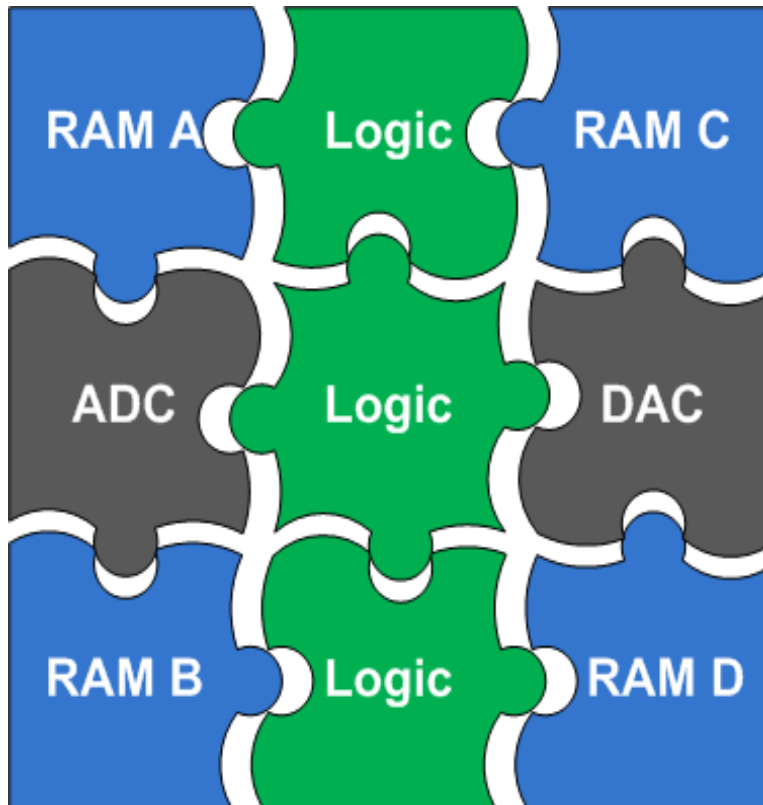
- A starting floorplan is created (required area is estimated by the tool)

- Global and detailed routing grids are created

- The core rows are created

- Sites for IOs are created
  - IO and block to core distance is defined by the user

Floorplanning

Core Rows

Vdd
GND
Vdd
Vdd
GND
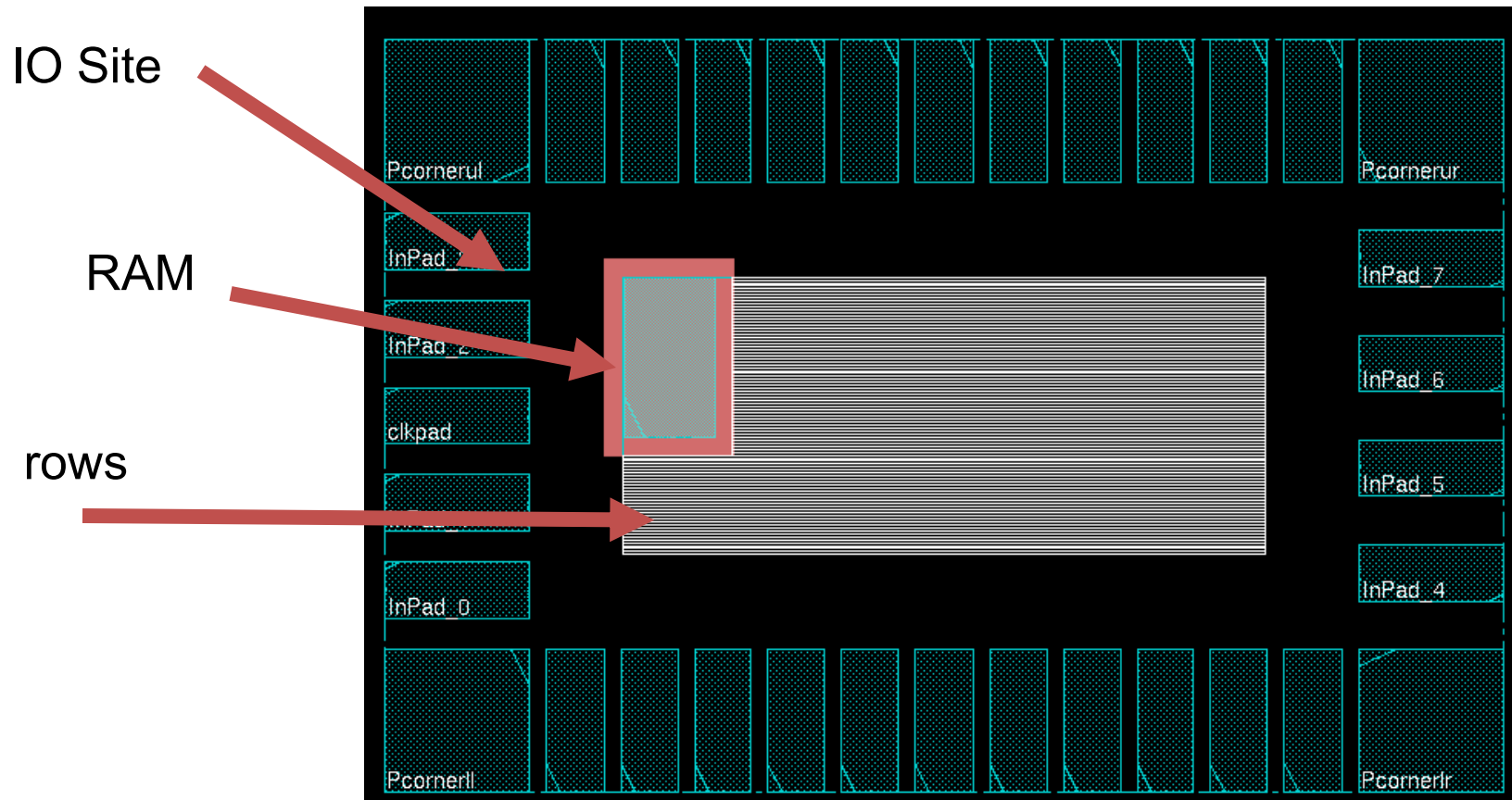
If rows are flipped and abut VDD and GND can be shared by 2 rows.
Default setting!

Floorplan Setup

Floorplan -> Specify Floorplan

Core utilization

IO to core distance
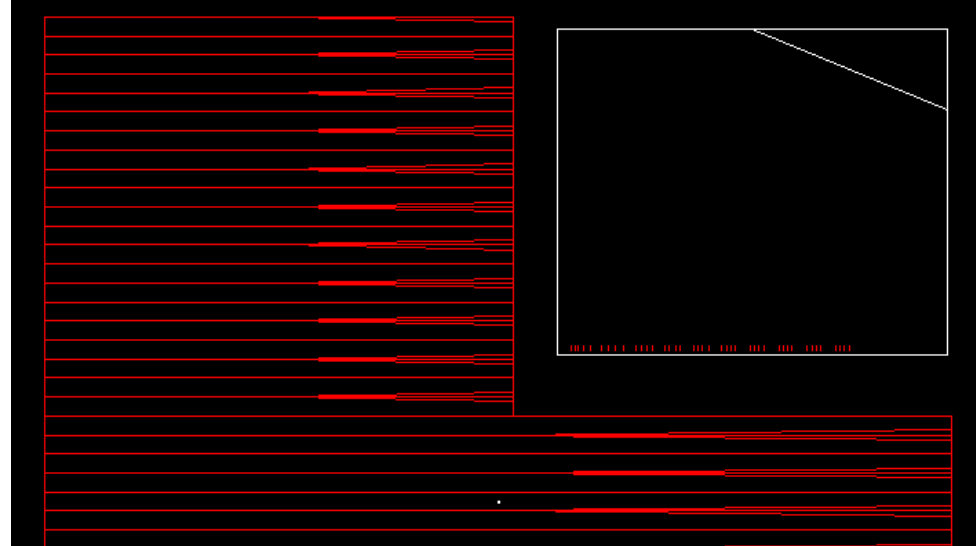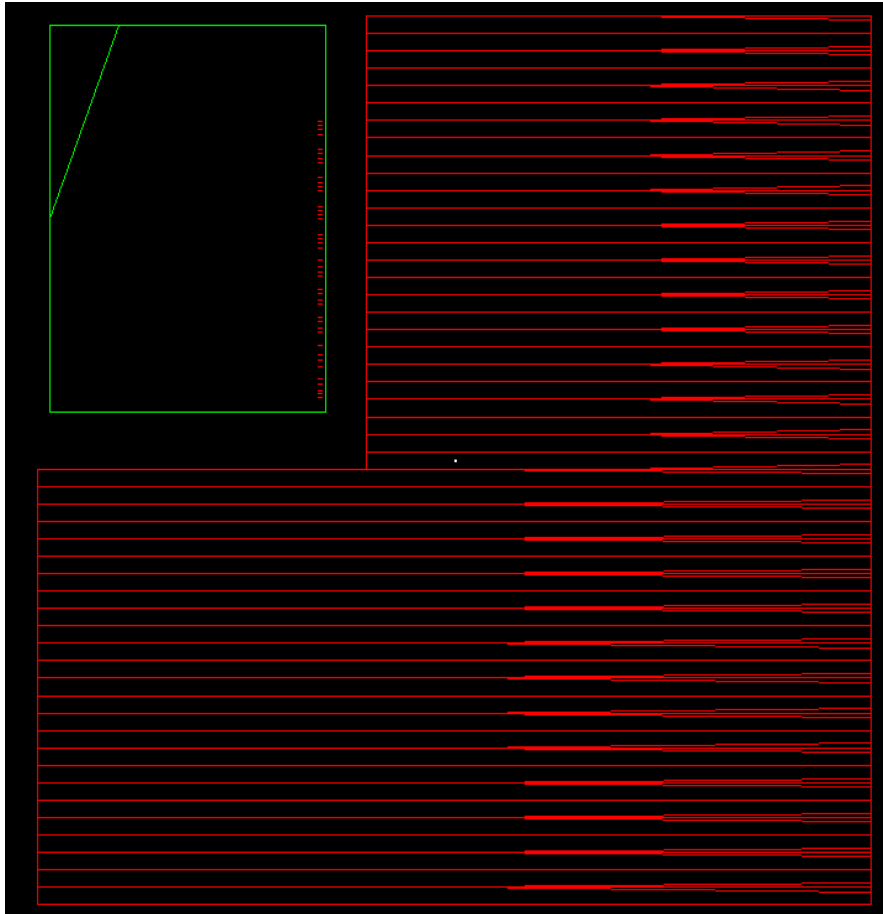
Block Placement

Flight lines will indicate location of the pins

Block: Circuitry that is pre-routed, e.g., RAM.

IO Placement

- Specify location/orientation of pads
  - Input, output
  - core-power, pad-power

- Recommendation:
  - Put core power supply on *top or botton*
  - Use gaps in the pad frame for additional power supply.
  - !No CORE power supply at the corners!
  - The more supplies the better

Power Rings

- Power paths are planned and modified before routing

- Creation of power rings that surround all blocks and core.

- Creation of stripes over rows

- Connects rings, stripes and pads

Power Rings cont'd
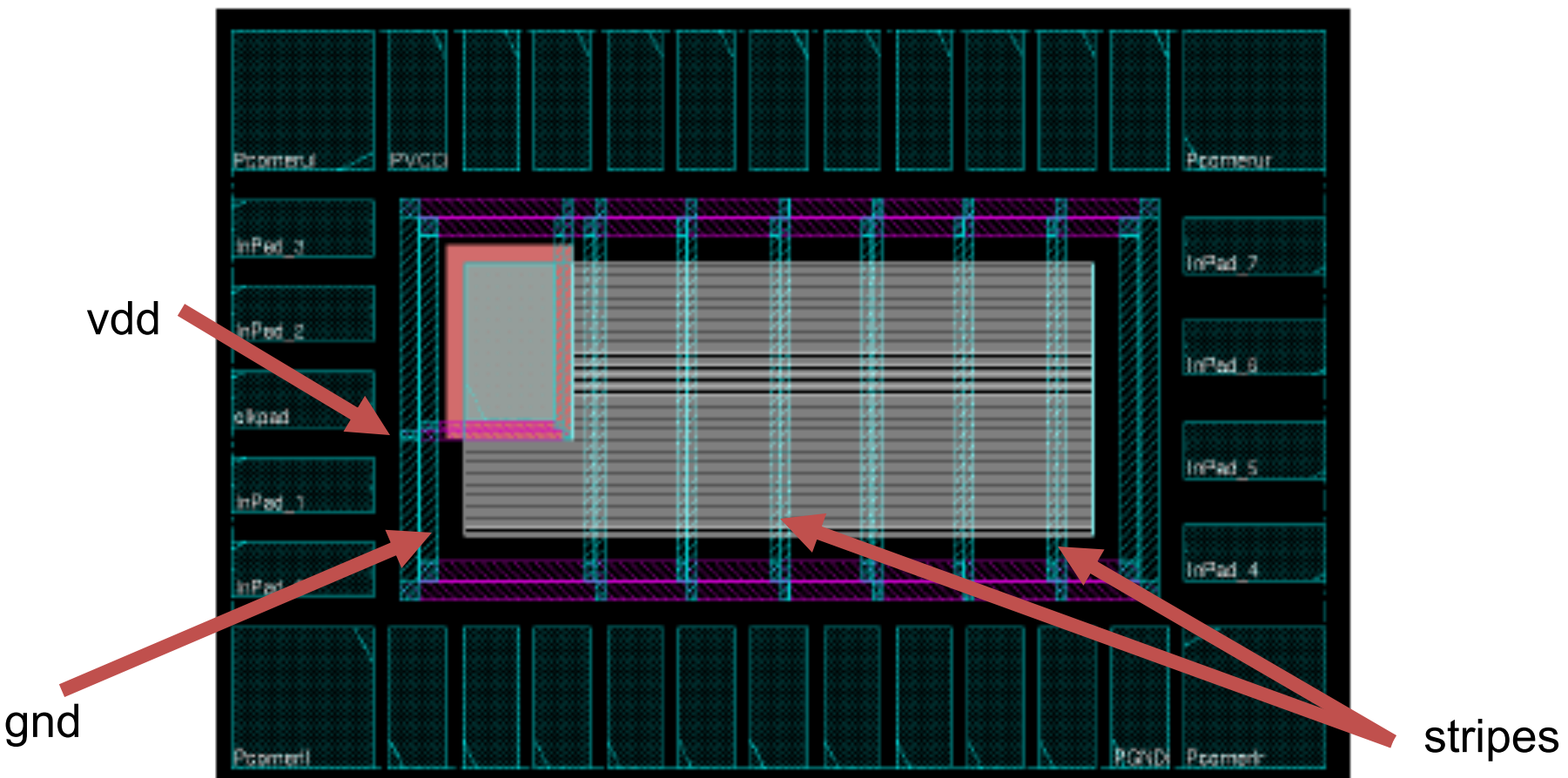
Power Ring Setup

Power-> Power planning -> Add Rings
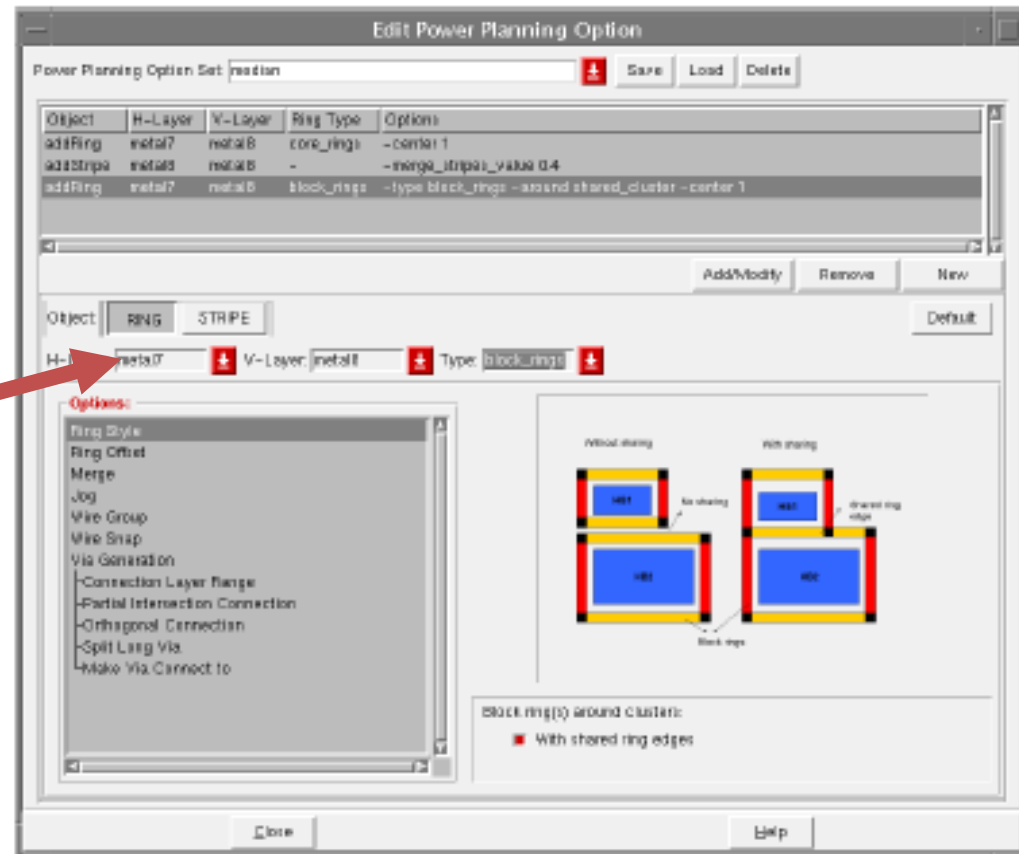
Power-> Power planning -> Add Stripes
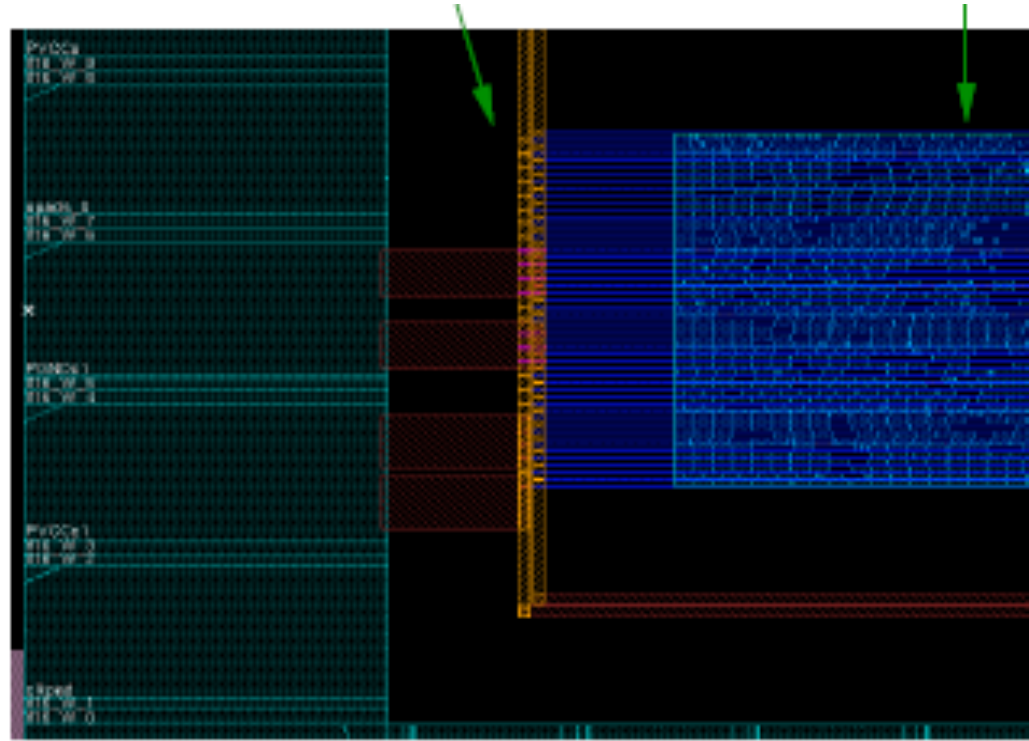

Choose upper layers
(say metal 3 or 4)

Connecting Power (sRoute)

between

• IO power pins within IO rows
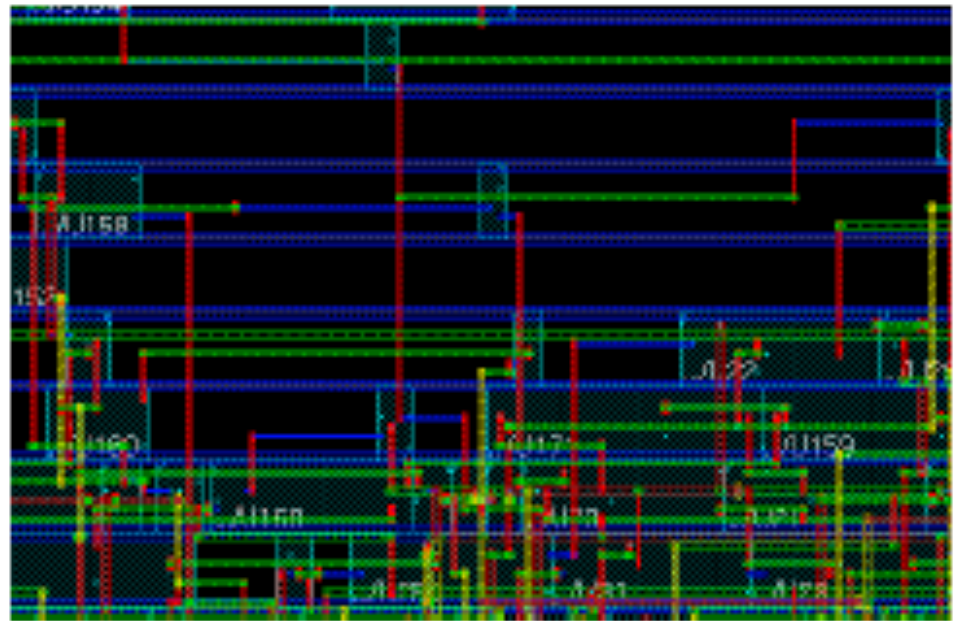
• CORE ring wires and the IO power pins

• stripes and core rings

• block power pins and the CORE ring wires

Route-> Special Route

Cell Placement

- Initial cell placement

- Moves, swaps changes orientation of cells to minimize required wire length
- Optimizes for wire length and net crossings
- A post CTS optimization may be carried out to optimize the design

Place -> Standard Cells

Clock Tree Synthesis

- Clockpad and output need to defined in a specification file.

  - clockpad/O

- Clock tree is synthesized and routed with highest priority to minimize clock skew.

Clock Skew
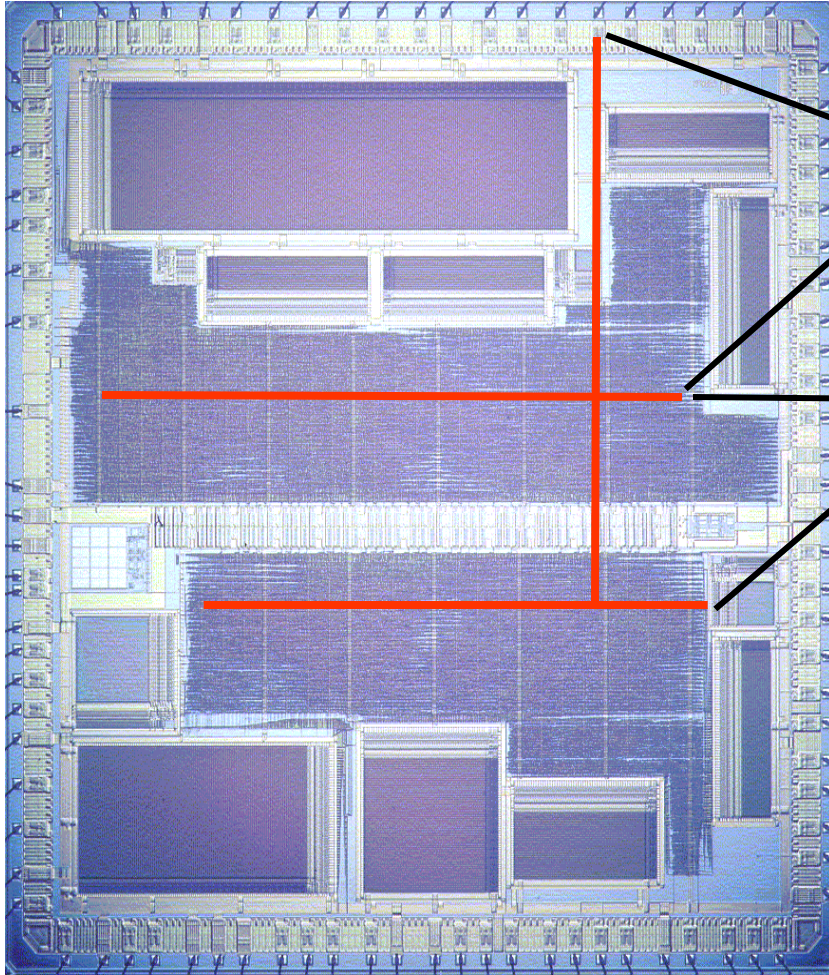
- ## Absolute Skew
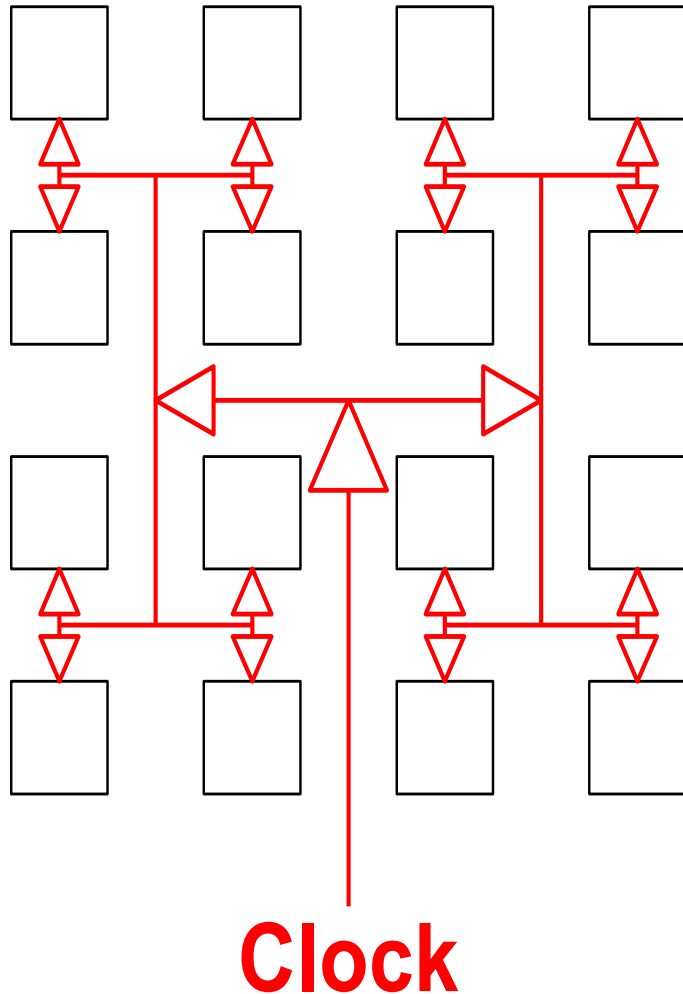 -Delay from input to leaf cell

- ## Relative Skew
  -Delay difference between leaf cells

Danger!
Too much clock skew may:
1) Force you to reduce clock rate
2) Cause malfunction at any clock rate

Distributed Buffers in H-tree

Small relative skew

Absolute skew of less importance

Clock

CTS commands

- `create_clock –period value –name clk_name`
`–add [get_ports clk]`
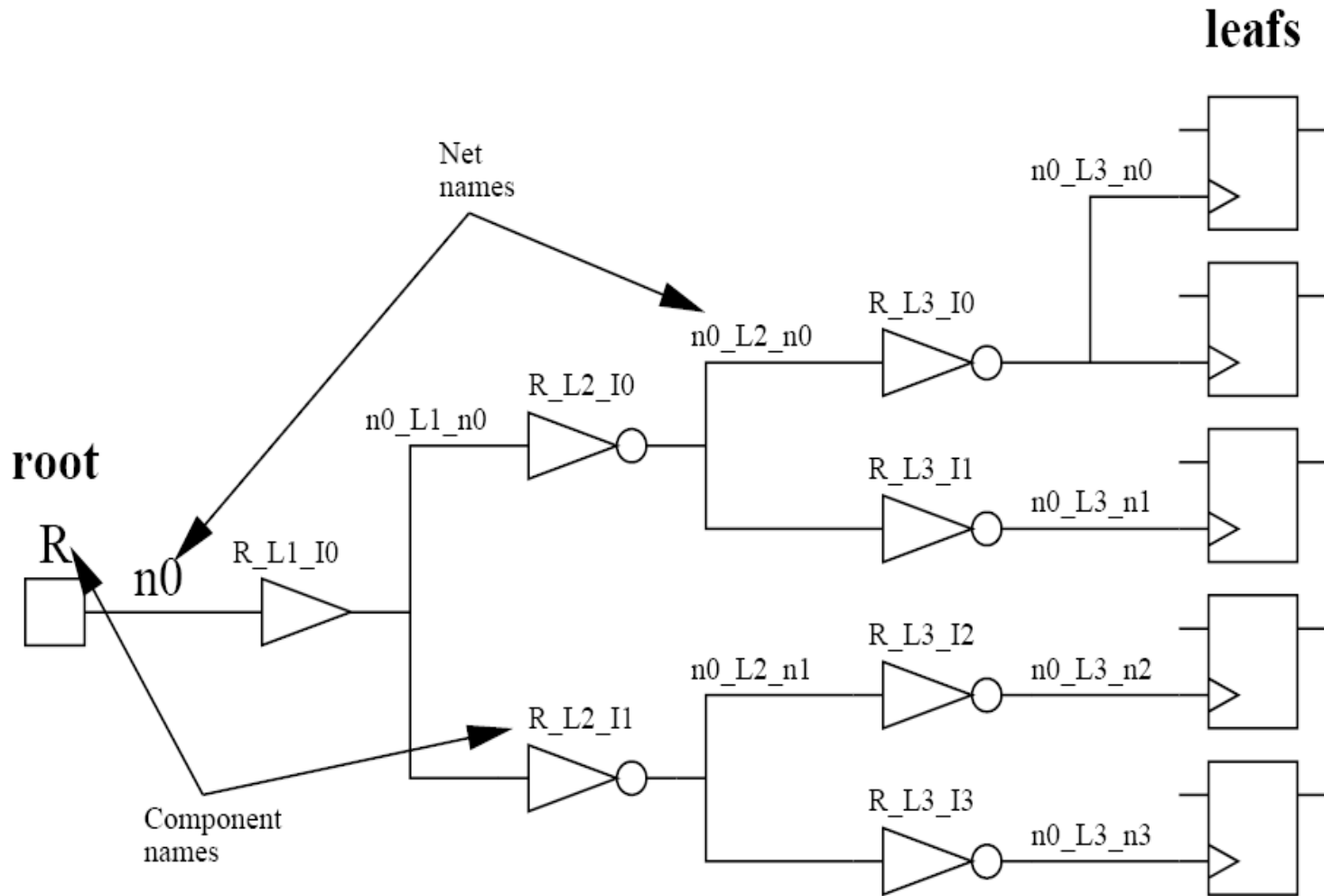
- Generate Clock tree specification
`createClockTreeSpec –output file_name.ctstch`
`-routeClknet  -buffer buffer_list`

- Specify CTS file and synthesize clock tree.
`specifyClockTree  -clkfile file_name.ctstch`
`clockDesign –specFile file_name.ctstch -clk clk_name`
`deleteTrialRoute`
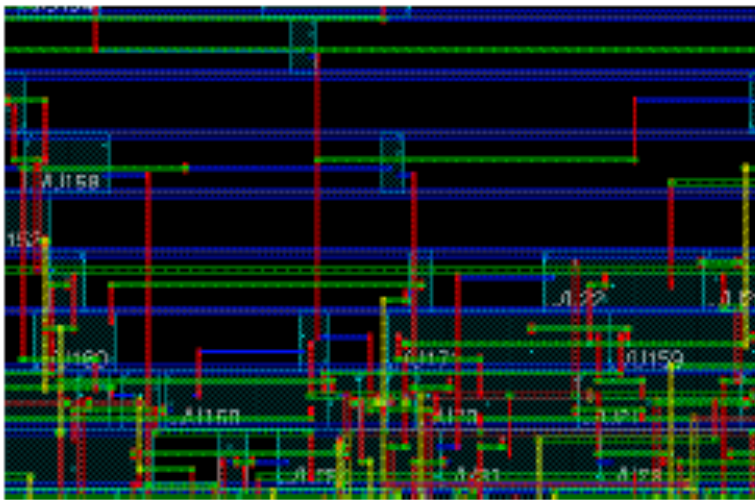
Synthesized Clock tree
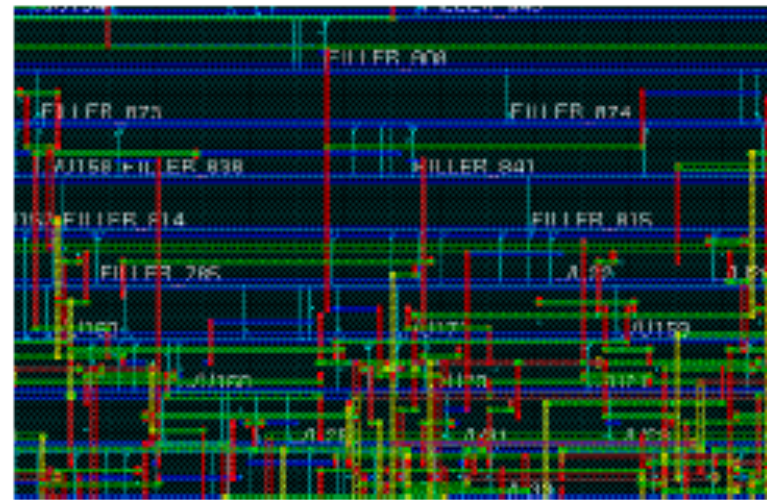

Clock buffers are placed in the core row gaps

Core filler cell

Core filler cells ensure the continuity of power/ground rails and N+/P+ wells in the row.

Filler cells will close any gap it is important to perform CTS before filler cell placement.

before

after

Place -> Filler -> Add filler

Place -> Filler -> Add IO filler

Signal Routing

- Signal routing
  - Connects cells according to netlist
  - Metal wires are connected over several layers

- Routing time is strongly dependent on the design complexity

Route -> Nano Route

Verification and Tapeout

Verification (in SoCEnc)

– Connectivity, Antenna ....

Export

– Verilog (netlist) } Post-layout simulation
– sdf (timing)
– GDS II } tapeout

Verify

Routing Script

- Each command is automatically written in a script file **encounter.cmd**

- Script needs to be trimmed (remove unnecessary commands)

- Easy to change parameters

- Can be reused with modifications

- Time to do PnR iteratively is reduced

- Serves as documentation and makes it possible to repeat the flow

What's next?

- Continue in the lab with Assignment 1
  - The design needs to be taken through
    - Simulation, including post-synthesis
    - Synthesis
    - Place and Route