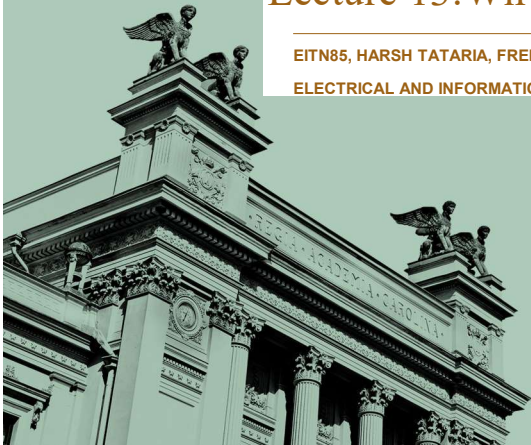



LUND
UNIVERSITY

Wireless Communication Channels

Lecture 13: Wireless channels and 5G

EITN85, HARSH TATARIA, FREDRIK TUFVESSON, CARL GUSTAFSON
ELECTRICAL AND INFORMATION TECHNOLOGY

1

Mobile phone generations: 1G to 4G

1G: First generation of mobile telephony (~1980s)

2G: GSM standard. Encryption, SMS, MMS. Launched in 1991.

3G: Supports mobile broadband – initial rates of 200 kbps.

Later releases support several Mbps. Launched in 1998.

4G: Mobile broadband internet access to modems, laptops, etc.

Peak data rates of 100 Mbps even under high mobility.

Standardized as LTE (Long-Term Evolution) and WiMAX.

Launched in 2009 in Stockholm and Oslo.

Current LTE release: 13. Release 14 and 15 are under development.

2

What is 5G? Why is it needed?

- Aims of 5G:
 - Tens of Mbps for ten thousands of users.
 - 100 Mbps for metropolitan areas
 - 1 Gbps for several workers on the same floor.
 - 100,000's of simultaneous connections for sensors.
 - Improved coverage and spectral efficiency.
 - Reduced latency compared to LTE/4G.
- Several different techniques and systems are under consideration for use in future 5G systems.



3

5G: Uses cases envisioned by Nokia

<http://resources.alcatel-lucent.com/asset/200010>

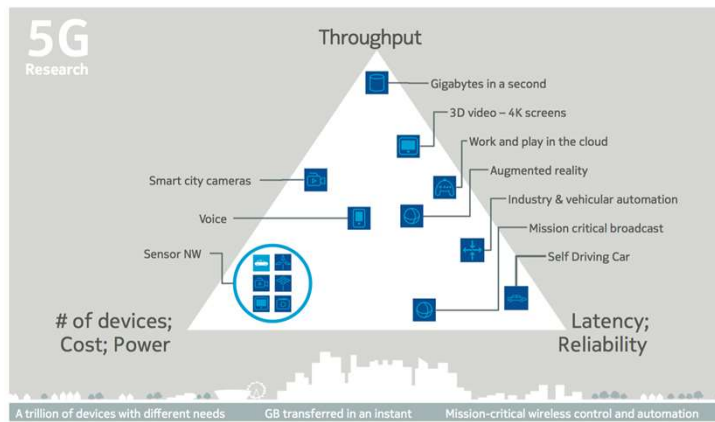


Figure 3: Diversity of services, use cases and requirements



4

5G: Uses cases envisioned by Ericsson

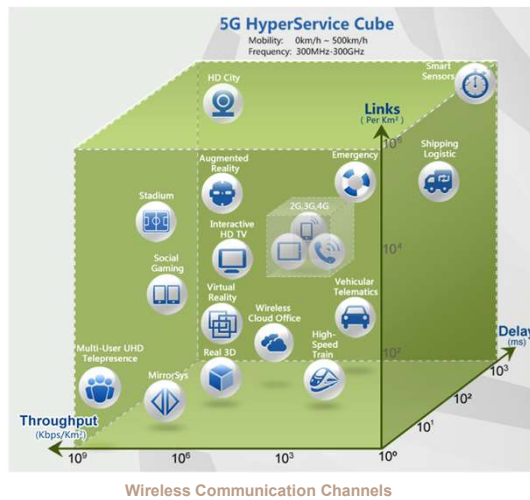
<https://www.ericsson.com/5g/use-cases/sensors-measurement-and-report>



5

5G: Uses cases envisioned by Huawei

• <http://www.huawei.com/5gwhitepaper/>



6

5G: Uses cases

5G covers many different use cases, with different demands:

- Low-latency, low data rates
- Ultra-reliable networks
- Ultra-dense networks (sensors, etc.)

- High data rates for cellular systems with many users
- Improved coverage and spectral efficiency

- Intelligent transport systems and V2V communication
- We will focus on techniques for cellular systems in this lecture.

7

5G: Above and below 6 GHz

We will distinguish between two different technologies:

- Massive MIMO for bands below 6 GHz.
- cm-Wave and mm-Wave bands for 5G above 6 GHz.

8

Massive MIMO below 6 GHz

The main idea behind Massive MIMO:

- Equip base station with ≥ 100 antennas
- Use spatial multiplexing to serve multiple users, i.e., multi-user MIMO (MU-MIMO).
- Users can be served using the same time-frequency resources (at the same time and at the same frequency).

Massive MIMO below 6 GHz

The BS transmits orthogonal pilots to each user.
Then, the channel is estimated to each user.

By doing this, the users can be separated.

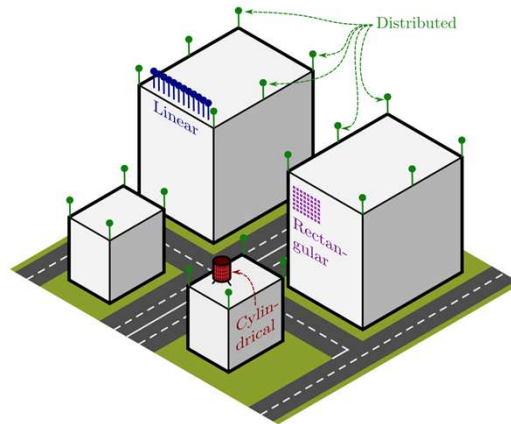
Compared to LTE techniques:

Can improve spectral efficiency by > 10 times.

Can improve energy efficiency by > 100 times.

Massive MIMO below 6 GHz

Different array configurations can be used:



Wireless Communication Channels

11



11

Massive MIMO: World record

Researchers at Lund University and Bristol University set a world record in spectral efficiency:

145.6 bits/s/Hz for 22 users, with a 20 MHz shared bandwidth.



Wireless Communication Channels

12



12

Lund Massive MIMO testbed

LuMaMI – Lund University
Massive MIMO testbed.

Real-time MaMIMO data
transmission.

100 coherent RF transceiver
chains.

OFDM-based signalling using a
20 MHz band.



Wireless Communication Channels

13



13

Massive MIMO channels

Massive MIMO channels are different:

- Large scale fading can be present over the antenna array (if it is large enough).
- The spherical wavefront can be visible over the array.
- With many antennas, the channel vectors between the BS and UEs can be nearly orthogonal.
- Measurements have shown that this is the case also in real environments.

Wireless Communication Channels

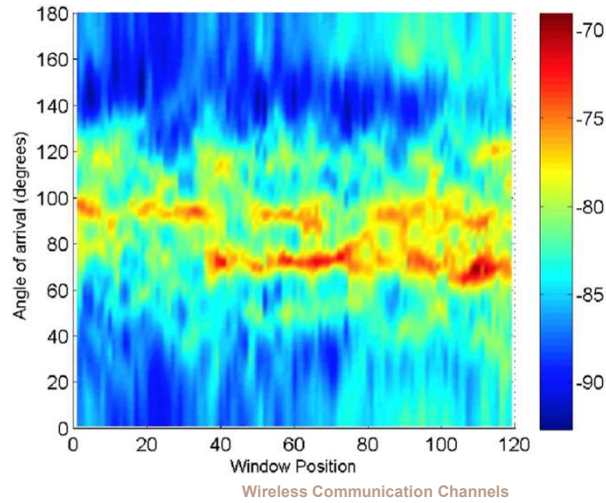
14



14

Massive MIMO channels

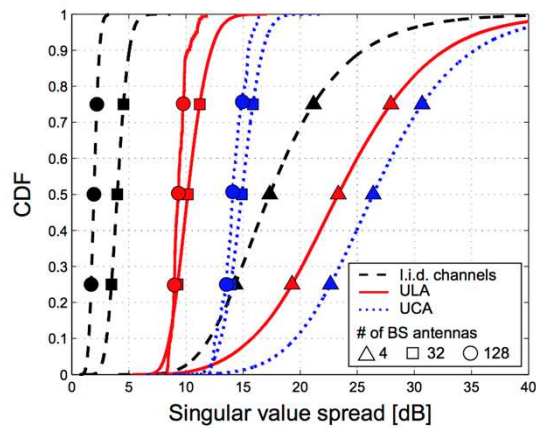
- Large scale fading can be present over the antenna array:



15

Massive MIMO channels

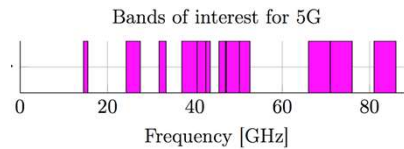
Favorable propagation; nearly orthogonal channels for 128 antennas:



16

cm-wave and mm-wave bands for 5G

There are several bands above 6 GHz that are under-utilized.
 These bands can offer a large bandwidth -> higher capacity
 These bands are being investigated for use in 5G systems:



30 GHz	24.25 – 27.5 GHz, 31.8-33.4* GHz
40 – 55 GHz	37-40.5, 40.5-42.5*, 42.5-43.5 GHz, 45.5-47 GHz, 47-47.2*, 47.2-50.2 GHz, 50.4-52.6 GHz
66 – 86 GHz	66-71 GHz, 71-76 GHz, 81-86 GHz

Wireless Communication Channels

17



17

cm-wave and mm-wave bands for 5G

High-frequency channels are different from lower frequency bands!

- Large pathloss, severe shadowing and increased doppler shifts.
- Beamforming/array gain is needed to overcome the increased losses.



- Beamforming in the UE is not easy to achieve

Wireless Communication Channels

18



18

cm-wave and mm-wave bands for 5G

The free space loss increases with frequency!

Free space loss at 100 m for a frequency of 6 GHz: 88 dB

Free space loss at 100 m for a frequency of 60 GHz: **108 dB**

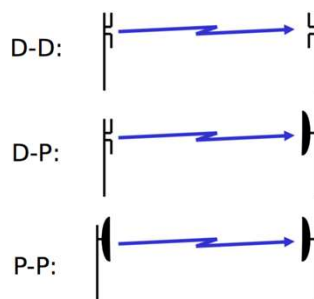
A 20 dB increase in loss per decade of increase in frequency.
How to deal with this?

19

cm-wave and mm-wave bands for 5G

The free space loss increases with frequency!

Assume following three free-space scenarios with $\lambda/2$ dipoles and parabolic antennas with fixed effective area A_{par} :



Antenna gains

$$G_{dip|dB} = 2.15$$

$$G_{par|dB} = 10 \log_{10} \left(\frac{A_{par}}{A_{iso}} \right)$$

$$= 10 \log_{10} \left(\frac{A_{par}}{\lambda^2 / 4\pi} \right)$$

$$= 10 \log_{10} \left(\frac{4\pi A_{par}}{\lambda^2} \right)$$

20

cm-wave and mm-wave bands for 5G

Evaluation of Friis' law for the three scenarios:

D-D:
$$P_{RX|dB}(d) = P_{TX|dB} + 2.15 - 20 \log_{10} \left(\frac{4\pi d}{\lambda} \right) + 2.15$$

$$= P_{TX|dB} + 4.3 - 20 \log_{10}(4\pi d) + 20 \log_{10} \lambda$$

Received power decreases with decreasing wavelength λ ,
i.e. **with increasing frequency**.

D-P:
$$P_{RX|dB}(d) = P_{TX|dB} + 2.15 - 20 \log_{10} \left(\frac{4\pi d}{\lambda} \right) + 10 \log_{10} \left(\frac{4\pi A_{par}}{\lambda^2} \right)$$

$$= P_{TX|dB} + 2.15 - 20 \log_{10}(4\pi d) + 10 \log_{10}(4\pi A_{par})$$

Received power independent of wavelength, i.e. **of frequency**.

P-P:
$$P_{RX|dB}(d) = P_{TX|dB} + 10 \log_{10} \left(\frac{4\pi A_{par}}{\lambda^2} \right) - 20 \log_{10} \left(\frac{4\pi d}{\lambda} \right) + 10 \log_{10} \left(\frac{4\pi A_{par}}{\lambda^2} \right)$$

$$= P_{TX|dB} + 20 \log_{10}(4\pi A_{par}) - 20 \log_{10}(4\pi d) - 20 \log_{10} \lambda$$

Received power increases with decreasing wavelength λ ,
i.e. **with increasing frequency**.

21

cm-wave and mm-wave bands for 5G

Combat extra losses with beamforming/array gain.

The decrease in wavelength makes it possible to put a larger number of antennas on the same physical area.

However, beamforming makes it necessary to have more complex hardware.

22

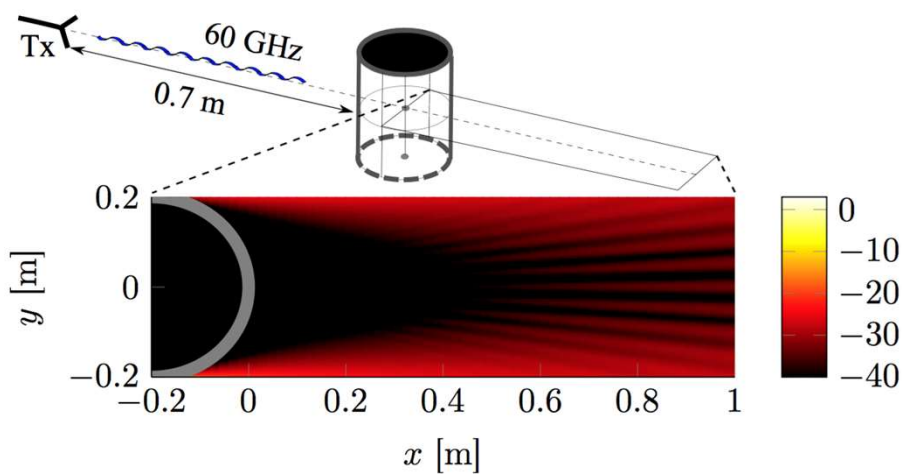
cm-wave and mm-wave bands for 5G

Specific propagation related challenges:

1. **Shadowing** due to objects and humans.
2. **Hand effects** for handheld devices.
3. **Transmission losses** through building materials and objects.

23

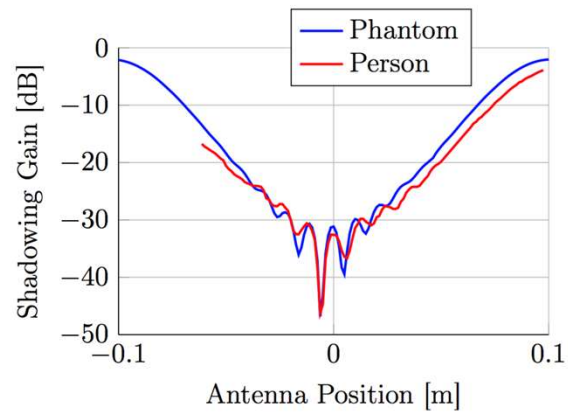
Shadowing by metallic cylinder



24

cm-wave and mm-wave bands for 5G

Shadowing by human at 60 GHz:



Wireless Communication Channels

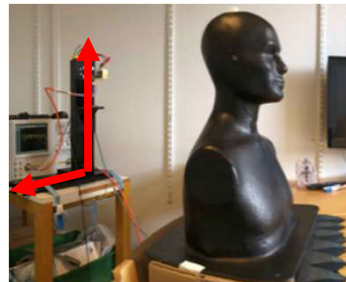
25



25

mm-wave Channel sounding

- Popular channel sounding approaches:
 - Virtual antenna arrays (Antennas elements are moved to form array)
 - Rotating highly directional antennas
- Limited to **static channels**
- Extremely **time consuming**
- Limited amounts of data
- Cannot measure Doppler or dynamic events



Wireless Communication Channels

26



26

mm-wave Ray Tracing

- Ray tracing can be used to generate large amounts of simulated data.
- Difficult to get results close to reality and to capture the diffuse power.



27

mm-Wave Channel Models

- mm-Wave channel models need to be wideband models.
- Since beamforming is expected to be used, it should include directional properties.
- For these reasons, most mm-wave channel models are based on double-directional cluster models.

28

