

Wireless Communications Channels Lecture 13: Wireless channels and 5G

EITN85: Meifang Zhu(e-mail: meifang.zhu@eit.lth.se) Department of Electrical and Information Technology, Lund University



Mobile phone generations: 1G to 4G

1G: First generation of mobile telephony (~1980s) 2G: GSM standard. Encryption, SMS, MMS. Launched in 1991. 3G: Supports mobile broadband – initial rates of 200 kbps. Later releases support several Mbps. Launched in 1998. 4G: Mobile broadband internet access to modems, laptops, etc. Peak data rates of 100 Mbps even under high mobility. Standardized as LTE (Long-Term Evolution) and WiMAX. Launched in 2009 in Stockholm and Oslo. release: 13 and 14



What is 5G? Why is it needed?

- Aims of 5G:
 - Tens of Mbps for ten thousands of users.
 - 100 Mbps for metropolitan areas
 - ➤ 1 Gbps for several workers on the same floor.
 - 100,000's of simultaneous connections for sensors.
 - Improved coverage and spectral efficiency.
 - Reduced latency compared to LTE/4G.
- Several different techniques and systems are under consideration for use in future 5G systems.



5G: Uses cases envisioned by Nokia

http://resources.alcatel-lucent.com/asset/200010





Figure 3: Diversity of services, use cases and requirements

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5G: Uses cases envisioned by Ericsson

https://www.ericsson.com/5g/use-cases/sensors-measurement-and-report



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5G: Uses cases envisioned by Huawei

<u>http://www.huawei.com/5gwhitepaper/</u>



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5G: Uses cases

5G covers many different use cases, with different demands:

- Low-latency, low data rates
- Ultra-reliable networks
- Ultra-dense networks (sensors, etc.)
- High data rates for cellular systems with many users
- Improved coverage and spectral efficiency
- Intelligent transport systems and V2V communication
- We will focus on techniques for cellular systems in this lecture.



5G: Above and below 6 GHz

We will distinguish between two different technologies:

- Massive MIMO for bands below 6 GHz.
- cm-Wave and mm-Wave bands for 5G above 6 GHz.



Massive MIMO below 6 GHz

The main idea behind Massive MIMO:

- Equip base station with ≥100 antennas
- Use spatial multiplexing to serve multiple users, i.e., multi-user MIMO (MU-MIMO).
- Users can be served using the same time-frequency resources (at the same time and at the same frequency).



Massive MIMO below 6 GHz

The BS transmits orthogonal pilots to each user. Then, the channel is estimated to each user.

By doing this, the users can be separated.

Compared to LTE techniques: Can improve spectral efficiency by > 10 times. Can improve energy efficiency by > 100 times.



Massive MIMO below 6 GHz

Different array configurations can be used:





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Massive MIMO: World record

Researchers at Lund University and Bristol University set a world record in spectral efficiency:

145.6 bits/s/Hz for 22 users, with a 20 MHz shared bandwidth.





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Lund Massive MIMO testbed

LuMaMI – Lund University Massive MIMO testbed.

Real-time MaMIMO data transmission.

100 coherent RF transceiver chains.

OFDM-based signalling using a 20 MHz band.



Massive MIMO channels

Massive MIMO channels are different:

- Large scale fading can be present over the antenna array (if it is large enough).
- The spherical wavefront can be visible over the array.
- With many antennas, the channel response between the BS and UEs can be nearly orthogonal.
- Measurements have shown that this is the case also in real environments.



Massive MIMO channels

- Large scale fading can be present over the antenna array:





Massive MIMO channels

Favorable propagation; nearly orthogonal channels for 128 antennas:





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There are several bands above 6 GHz that are under-utilized. These bands can offer a large bandwidth -> higher capacity These bands are being investigated for use in 5G systems:



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High-frequency channels are different from lower frequency bands!

- Large pathloss, severe shadowing and increased doppler shifts.
- Beamforming/array gain is needed to overcome the increased losses.



• Beamforming in the UE is not easy to achieve



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The free space loss increases with frequency!

Free space loss at 100 m for a frequency of 6 GHz: 88 dB

Free space loss at 100 m for a frequency of 60 GHz: 108 dB

A 20 dB increase in loss per decade of increase in frequency. How to deal with this?



The free space loss increases with frequency!

Assume following three free-space scenarios with $\lambda/2$ dipoles and parabolic antennas with fixed effective area A_{par} :





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Evaluation of Friis' law for the three scenarios:

D-D:
$$P_{RX|dB}(d) = P_{TX|dB} + 2.15 - 20 \log_{10} \left(\frac{4 \pi d}{\lambda}\right) + 2.15$$
$$= P_{TX|dB} + 4.3 - 20 \log_{10} (4 \pi d) + 20 \log_{10} \lambda$$
Received power decreases with decreasing wavelength λ , i.e. with increasing frequency.
D-P:
$$P_{RX|dB}(d) = P_{TX|dB} + 2.15 - 20 \log_{10} \left(\frac{4 \pi d}{\lambda}\right) + 10 \log_{10} \left(\frac{4 \pi A_{par}}{\lambda^2}\right)$$
$$= P_{TX|dB} + 2.15 - 20 \log_{10} (4 \pi d) + 10 \log_{10} (4 \pi A_{par})$$
Received power independent of wavelength, i.e. of frequency.
P-P:
$$P_{RX|dB}(d) = P_{TX|dB} + 10 \log_{10} \left(\frac{4 \pi A_{par}}{\lambda^2}\right) - 20 \log_{10} \left(\frac{4 \pi d}{\lambda}\right) + 10 \log_{10} \left(\frac{4 \pi A_{par}}{\lambda^2}\right)$$
$$= P_{TX|dB} + 20 \log_{10} (4 \pi A_{par}) - 20 \log_{10} (4 \pi d) - 20 \log_{10} \lambda$$
Received power increases with decreasing wavelength λ , i.e. with increasing frequency.

Combat extra losses with beamforming/array gain.

The decrease in wavelength makes it possible to put a larger number of antennas on the same physical area.

However, beamforming makes it neccessary to have more complex hardware.



Specific propagation related challenges:

- 1. Shadowing due to objects and humans.
- 2. Hand effects for handheld devices.
- 3. Transmission losses through building materials and objects.



Shadowing by metallic cylinder





Shadowing by human at 60 GHz:





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mm-wave Channel sounding

- Popular channel sounding approaches:
 - Virtual antenna arrays (Antennas elements are moved to form array)
 - Rotating highly directional antennas
- Limited to static channels
- Extremely time consuming
- Limited amounts of data
- Cannot measure Doppler or dynamic events





mm-wave Ray Tracing

- Ray tracing can be used to generate large amounts of simulated data.
- Difficult to get results close to reality and to capture the diffuse power.



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mm-Wave Channel Models

- mm-Wave channel models need to be wideband models.
- Since beamforming is expected to be used, it should include directional properties.
- For these reasons, most mm-wave channel models are based on double-directional cluster models.





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