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## Antennas and Propagation for Wireless Systems

One important aspect is **how** the propagation channel and antenna(s) interact.

- ☐ The antenna pattern determines what the system sees!
- The delay and angular characteristics of the channel are dependent on the antenna pattern.

The user equipment (UE) will also naturally have a large influence on the behavior of the antenna, and therefore how it sees the channel.

- Change in the UE position will lead to change in the antenna pattern.
- ☐ Change in the antenna pattern leads to a change in the net gain and therefore, a change in the efficiency of the antenna!



# Examples of Typical Antennas at TX and RX Link Ends

#### Antennas and propagation interaction at the RX (UE):

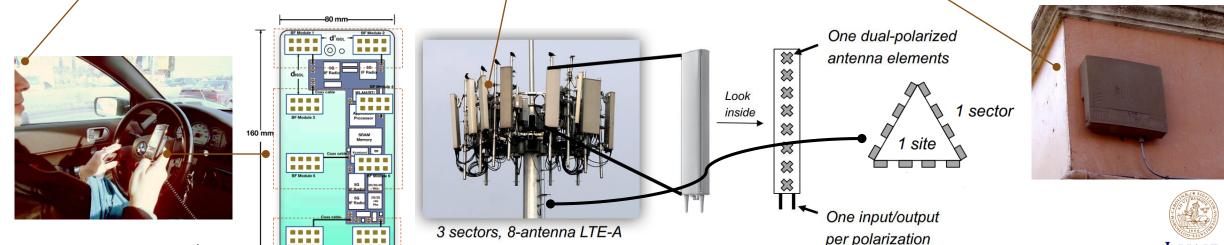
- ☐ Mock-up terminals (handsets, even laptops) with integrated antennas and casing
- Clearly influenced by the **local** scattering environments:
  - Mobility of the UE, mobility of the scatterers, surrounding environment (indoor vs. outdoor)

#### At the TX side (consider a base station transmitting):

Courtesy: Ericsson AB, Sweden

Type of installation – elevated on a tower, above the rooftop, or wall mounted.

□ Øbstacles or buildings near-by avoided/but this gives rise to higher diffraction angles.



### Characterization of Antennas: Key Parameters

☐ **Directivity:** Total radiated power in a certain direction relative to the total transmitted power. Note that the gain and the directivity of an antenna are linked to each other.

■ **Efficiency:** The efficiency of an antenna is a ratio of the power delivered to the antenna relative to the power radiated from the antenna.

□ Q-factor (a.k.a. quality factor): Energy stored within the antenna compared to energy dissapated out of the antenna.

☐ **Mean effective gain:** Include influence of random channel. It is the average received power compared to average received power by isotropic antenna in real environment.



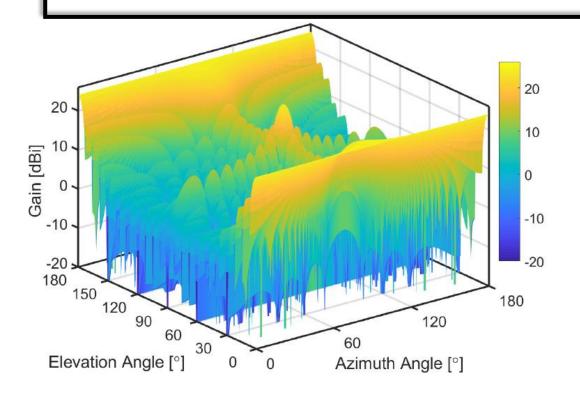
## 3D Antenna Radiation Patterns: A 5G Example

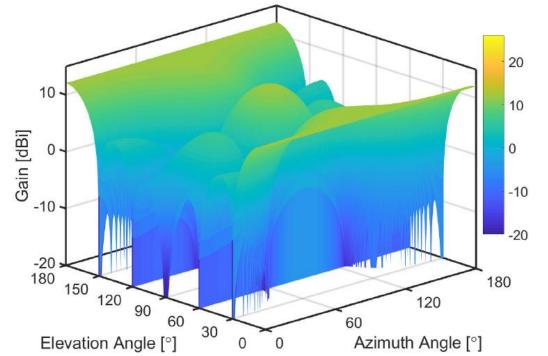
BS: 16x16 cross-polarized UPA: 8(rows)x16(cols.)x2(pol.)

- **Spacing:**  $\lambda/2$  in azimuth,  $\lambda$  in elevation
- ☐ **Directional gain:** 8 dBi (per-element)
- ☐ Half power beamwidth (HPBW): 8° in azimuth and elevation.
- Slant angle: 45°



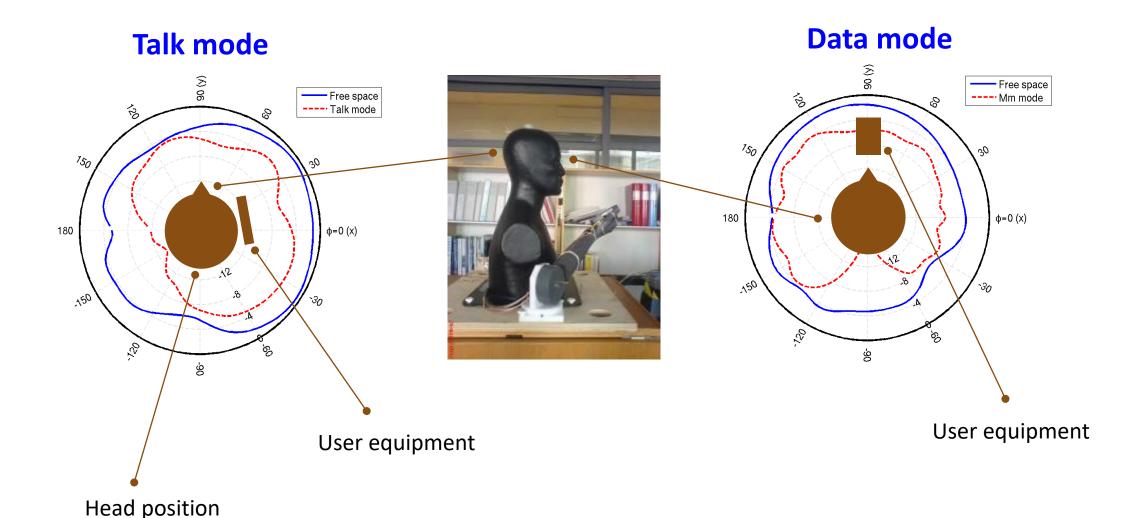
- **Spacing:**  $\lambda/2$  spacing in azimuth,  $\lambda$  in elevation
- ☐ **Directional gain:** 9 dBi (per-element)
- ☐ **HPBW:** 63° in azimuth and 32° in elevation.
- ☐ Slant angle: 45°







# Influence of User Equipment Position and Orientation



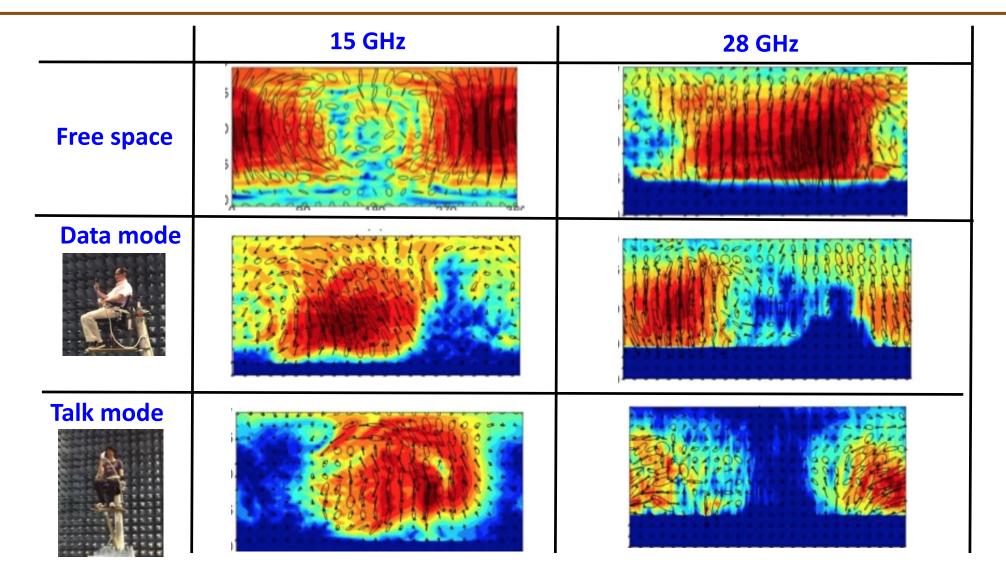


### Influence of a User: Continuation





## Influence of a User: Continuation





# Some Common Antenna Element Types

☐ Linear antennas (monopole, dipole,...)

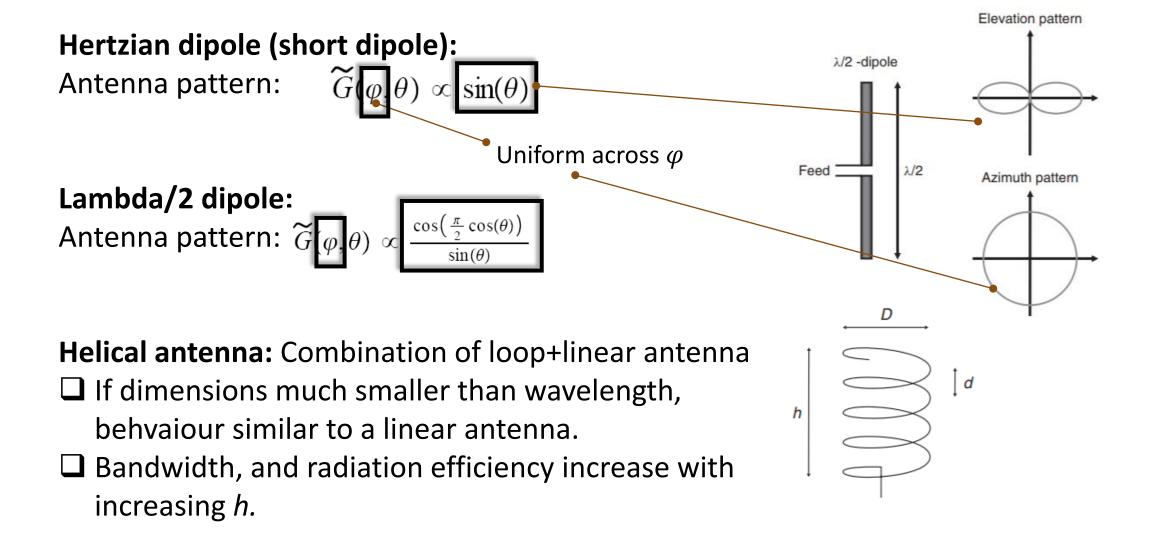
Helical antennas

☐ Microstrip antennas (patch elements,...)

Planar inverted f antennas...



### Linear and Helical Antenna Characterization





## Microstrip Antennas

Dielectric substrate with ground plane on one side, and metallic patch on the other.

#### **Properties determined by:**

- ☐ Shape of the patch
- ☐ Dielectric (electrical) properties of the substrate used

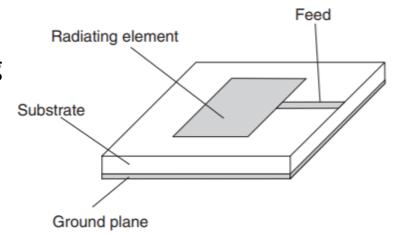
Absolute permittivity:  $\epsilon_r$ , a measure of capacitance encountered when forming an electric field in a particular medium. Charge needed for unit flux generation.

#### **Advantages:**

- ☐ Small; can be manufactured cheaply
- ☐ Feedlines can be manufactured on same substrate as antenna can be integrated into the UE, without sticking out from the casing.

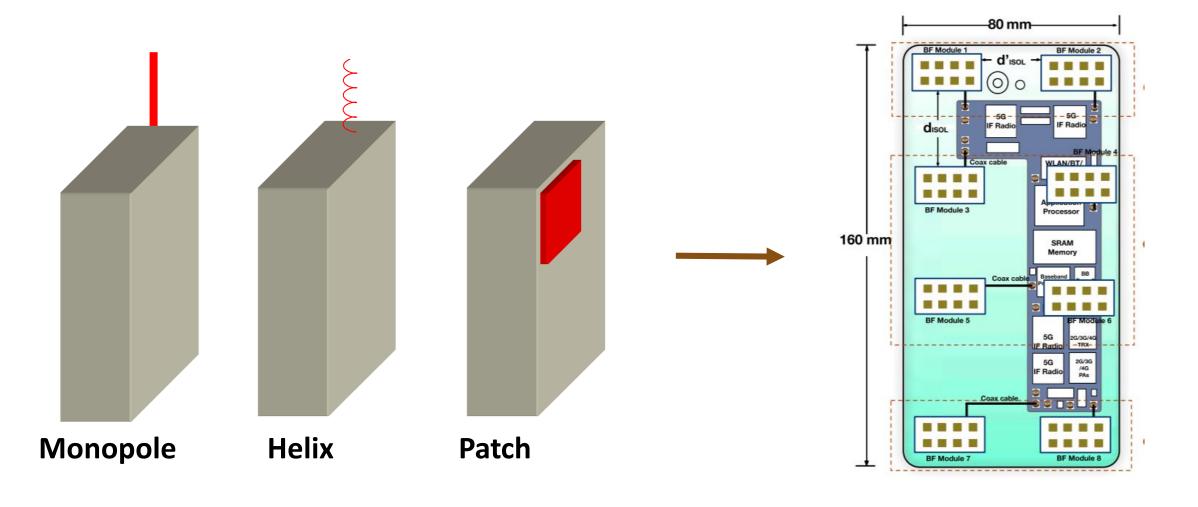
#### **Drawbacks:**

- Low bandwidth
- ☐ Low efficiency





# UE Antenna Types: From 1G to 5G



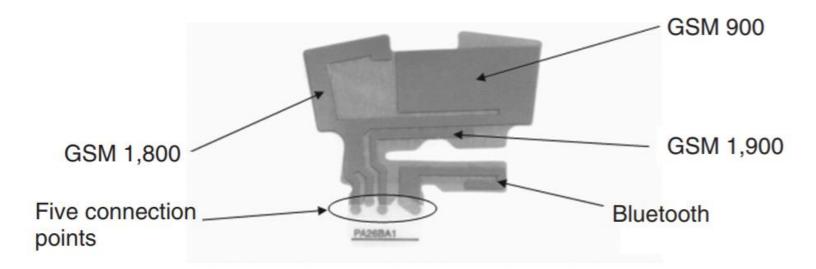


## Multiple Band Integrated Antennas

For many applications, different wireless services need to be covered

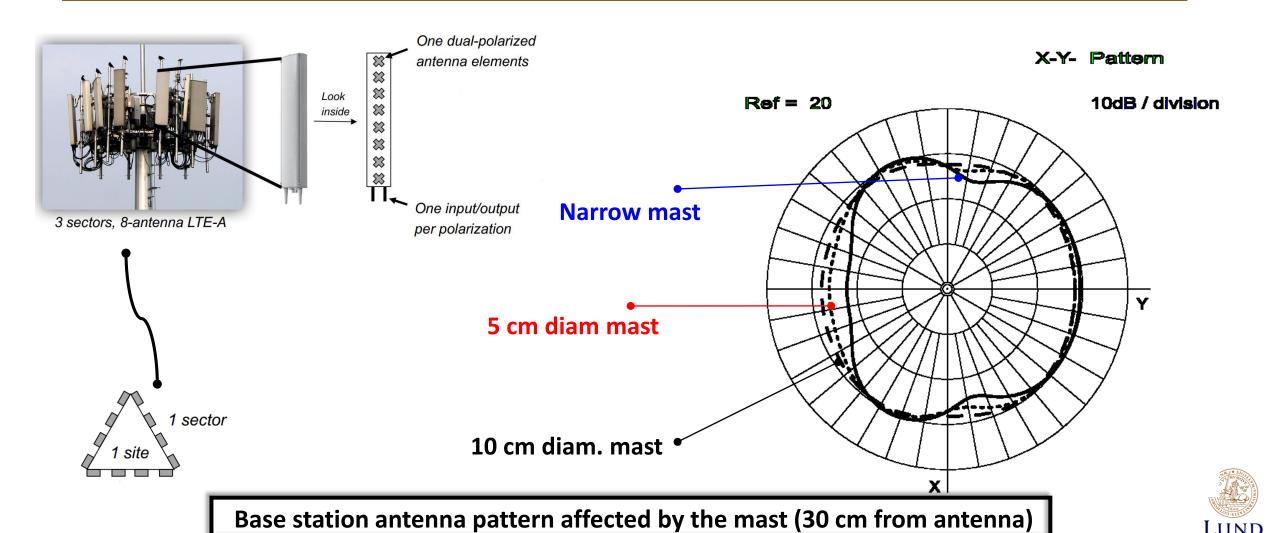
**Example: An old cellular handset needs:** 

- ☐ GSM 900 MHz
- ☐ GSM 1800 MHz
- ☐ GSM 1900 MHz, and
- ☐ Bluetooth

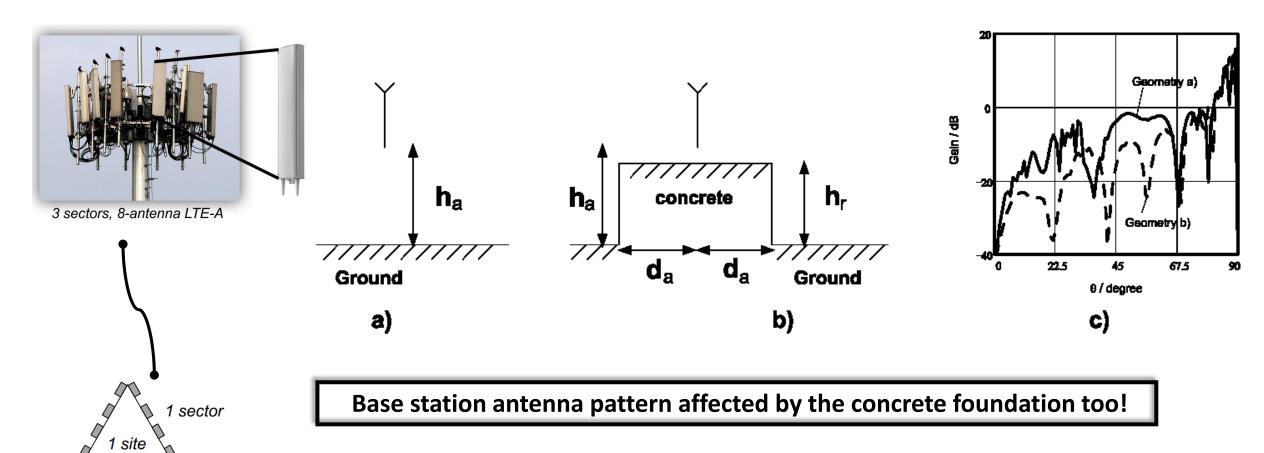




## Base Station Antennas (a.k.a. Panel Antennas) – I



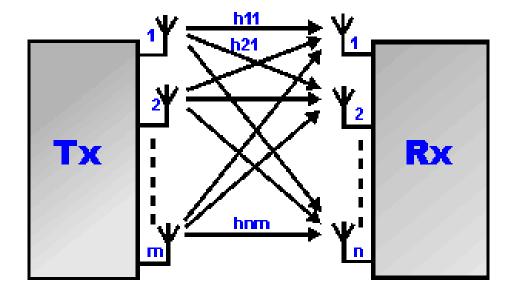
# Base Station Antennas (a.k.a. Panel Antennas) - II





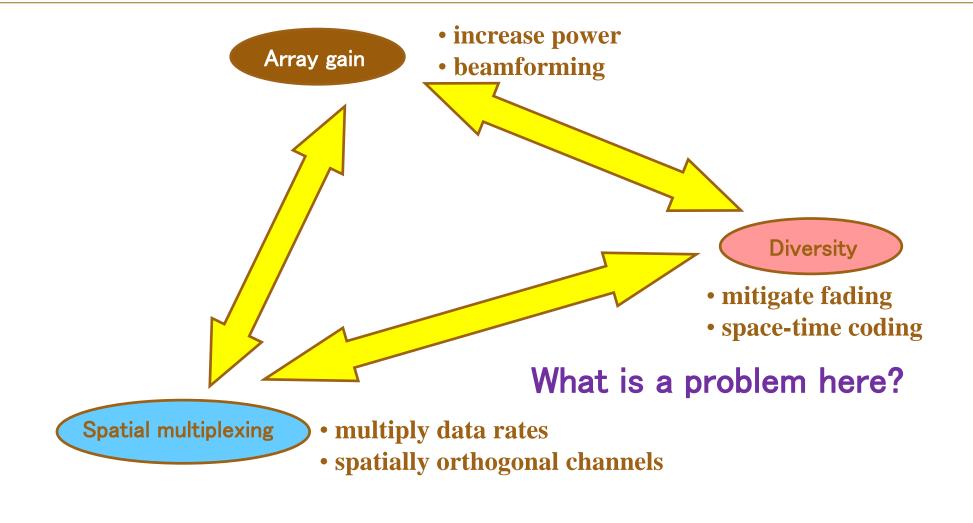
# Multiple Antenna (a.k.a. MIMO) Systems

A "MIMO" system consists of **several** antenna elements, plus **adaptive** signal processing, at both transmitter and receiver, the combination of which exploits the **spatial dimension** of the mobile radio channel.

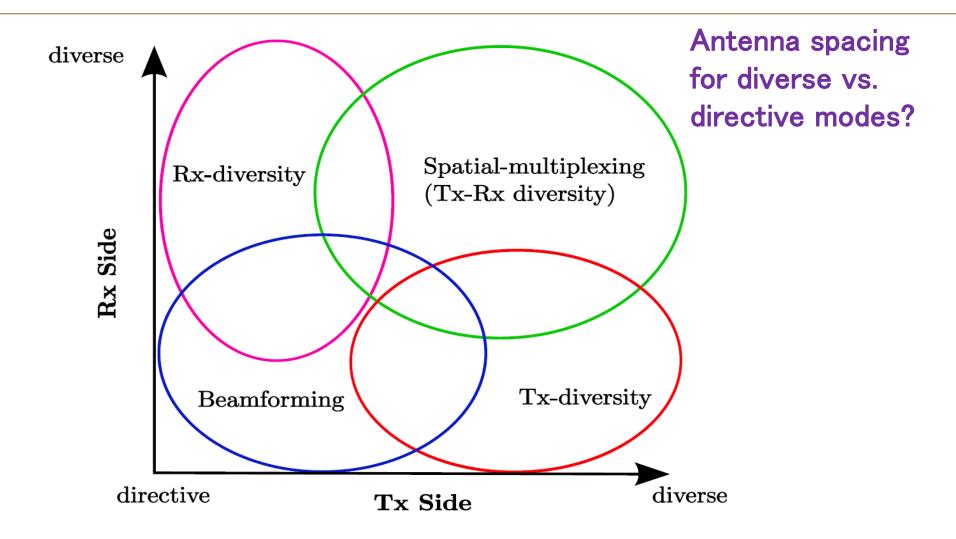




### Goals of MIMO



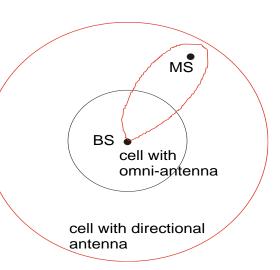
### Goals of MIMO





## Benifits of MIMO Systems

- Higher spectral efficiency and capacity (higher bits/seconds/Hz)
- Better utilization of spectrum, which is expensive; but number of base stations limited (unless we talk of massive MIMO where we can use hundereds of elements)
- Better transmission quality
- ☐ Increased coverage due to higher array gain!
  - Directional antennas have gain and received power:  $P_R = G_T G_R P_T (\lambda/4\pi d)^2$
  - ☐ UE moves: follow UE with main beam of BS to steer the gain to UE
- ☐ Improved user position estimation

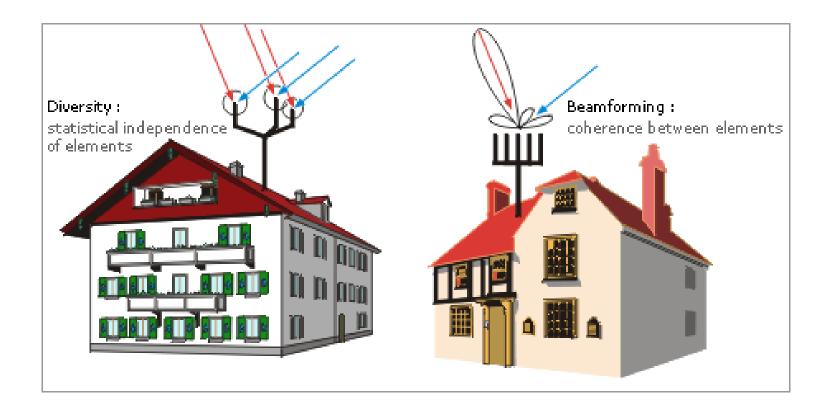




## Diversity vs. beamforming

Diversity: statistical independence of elements

Beamforming: coherence between elements



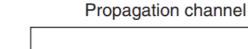


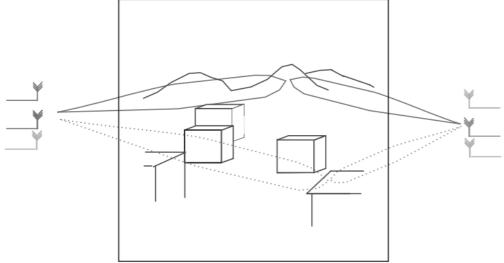
## Spatial multiplexing

Each MPC can carry independent data stream Beamforming view:

- -TX antenna "targets" energy onto one scatterer
- -RX antenna receives only from that direction

#### Capacity goes linearly with number of antennas







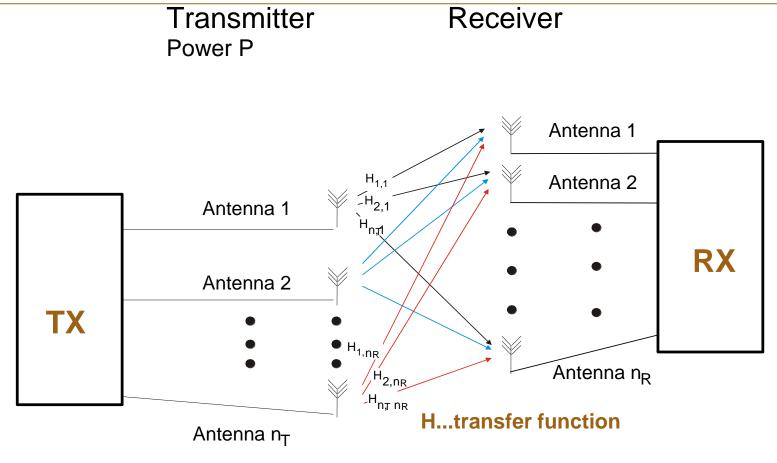
### History

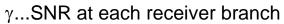
- Diversity:
  - Receive diversity: since 1940s
  - Transmit diversity: early 1990s
    - » Wittneben; Winters
  - Space-time codes in late 1990s
    - » Tarokh et al.; Alamouti
- Spatial multiplexing:
  - Invented by Winters 1987
  - Theoretical treatment in mid-1990s
    - » Winters Foschini&Gans; Telatar; Raleigh and Cioffi

Examples of wireless systems with MIMO technology?



# Signal model







### Narrow-band vs broad-band models

For a narrow-band channel:

**H** is an  $n_{\text{Rx}} \times n_{\text{Tx}}$  matrix.

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$$
, where  $\mathbf{y} = [y_1 \ y_2 \ \dots \ y_{n_{Rx}}]^{\mathrm{T}}$ , receive signal vector  $\mathbf{x} = [x_1 \ x_2 \ \dots \ x_{n_{Tx}}]^{\mathrm{T}}$ , transmit signal vector  $\mathbf{n}$  is a noise vector where : 
$$\mathbb{E}\left[\mathbf{n}\mathbf{n}^{\mathrm{H}}\right] = \sigma^2 \mathbb{I}_{n_{Rx} \times n_{Rx}}$$

Ideally, **H** is assumed to be i.i.d. ← Often not true!

Wideband channel matrix entries are frequency dependent



### Capacity formula

#### Instantaneous channel characterized by matrix H

Shannon's formula (for two-dimensional symbols):

$$C = \log_2(1 + \gamma |H|^2) bits / s / Hz$$

Foschini's formula:

$$C = \log_2 \left( \det \left[ I_{n_R} + \frac{\gamma}{n_T} H H^H \right] \right) bits / s / Hz$$



### Capacity in realistic channels

#### Influence of various effects:

- Correlation: line-of-sight component, small angular spread
- Frequency selectivity: gives additional diversity
- Limited number of effective scatterers



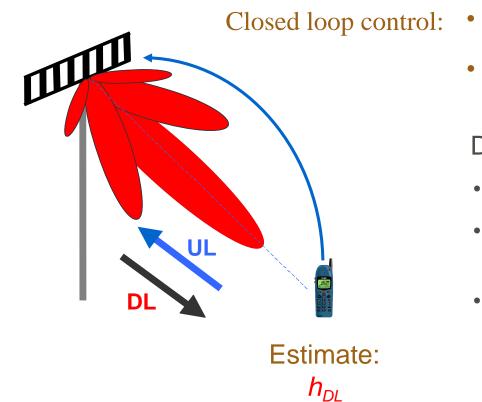
#### Channel knowledge is important for the system

- Channel knowledge at RX
  - unknown
  - known (estimated or perfect)
- Channel knowledge at TX
  - unknown (no channel state information, CSI)
  - -average CSI known
  - instantaneous CSI known (estimated or perfect)

Different strategies for different combinations!



### Mobile Feedback based CSI



- MS estimates hold
- Feedback of DL channel parameters

#### Drawbacks:

- Reduces spectral efficiency
- Feedback errors (noise, quantization)
- Sensitivity to
  - high mobile speed
  - terminal implementation



