

EITF75 Systems and Signals

Summary of Course

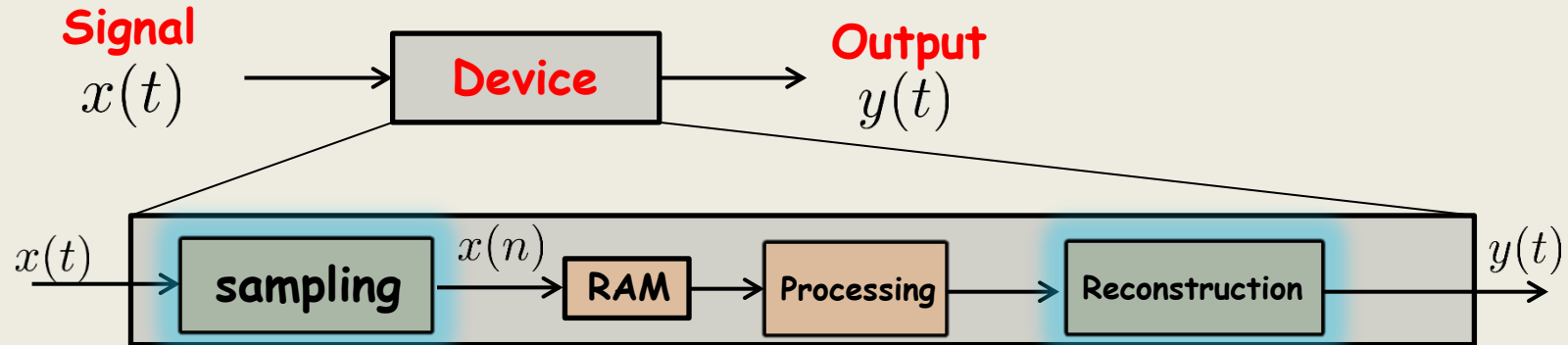
Fredrik Rusek

EITF75 Systems and Signals

Sampling and reconstruction

EITF75 Systems and Signals

A/D and D/A

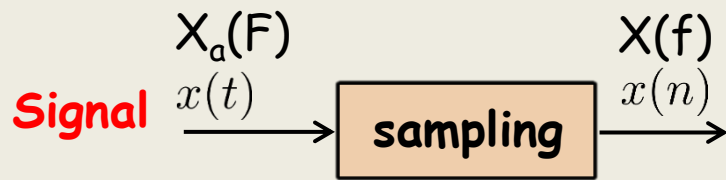


To process a signal digitally, we need to first convert an analog signal to a discrete one (**Sampling**)

Then we often need to convert it back to analog (**Reconstruction**)

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A/D and D/A

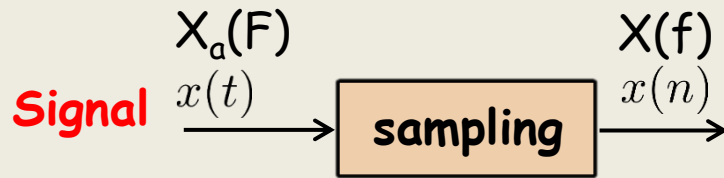


Key step is to understand what $X(f)$ looks like in terms of $X_a(F)$

$$X(f) = F_s \sum_{k=-\infty}^{\infty} X_a((f - k)F_s)$$

EITF75 Systems and Signals

A/D and D/A



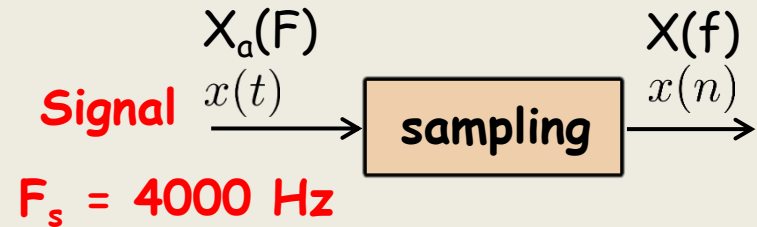
Key step is to understand what $X(f)$ looks like in terms of $X_a(F)$

$$X(f) = F_s \sum_{k=-\infty}^{\infty} X_a((f - k)F_s)$$

If sampling is too sparse, there is aliasing.
We find $X(f)$ by the "folding technique"

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Example: Folding



Folding

Step 1: Identify $F_s/2$

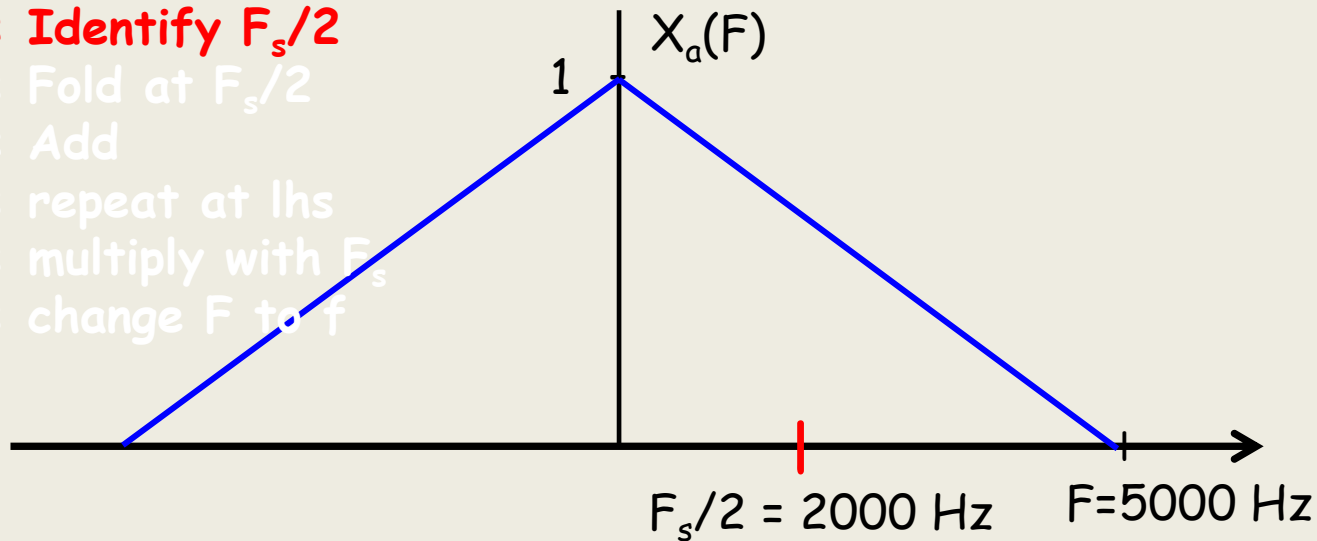
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Step 3: Add

Step 4: repeat at lhs

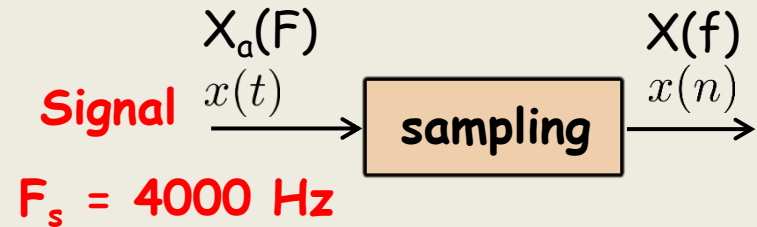
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Step 6: change F to f



EITF75 Systems and Signals

Example: Folding



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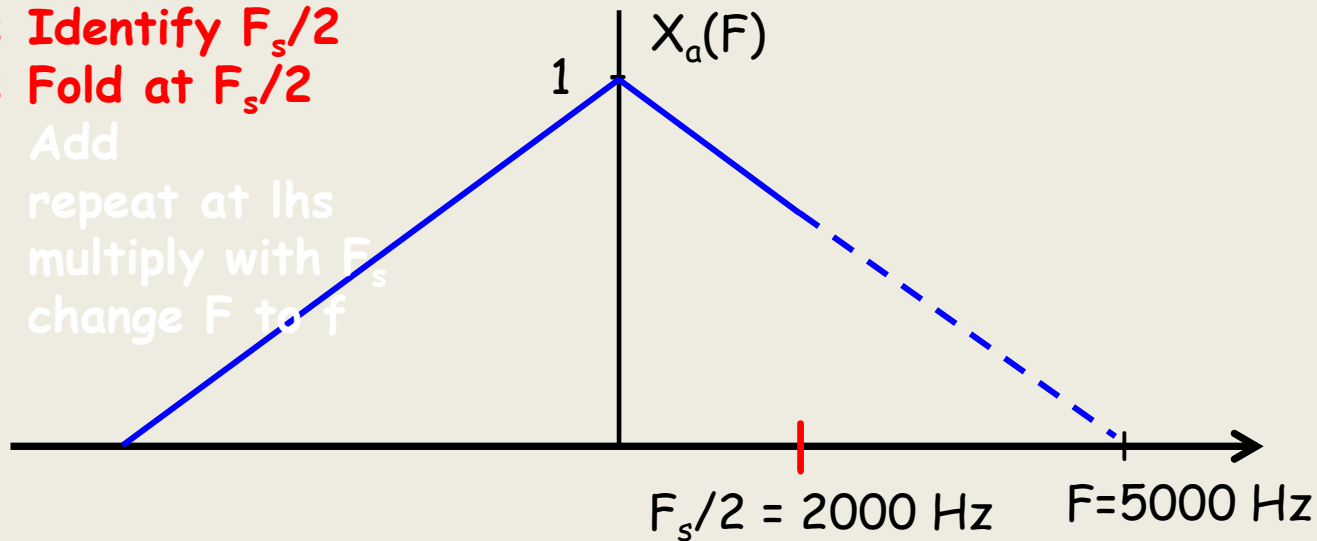
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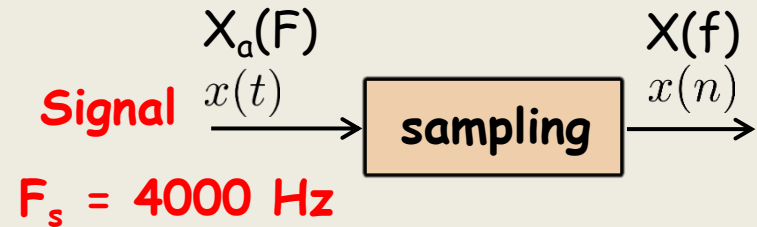
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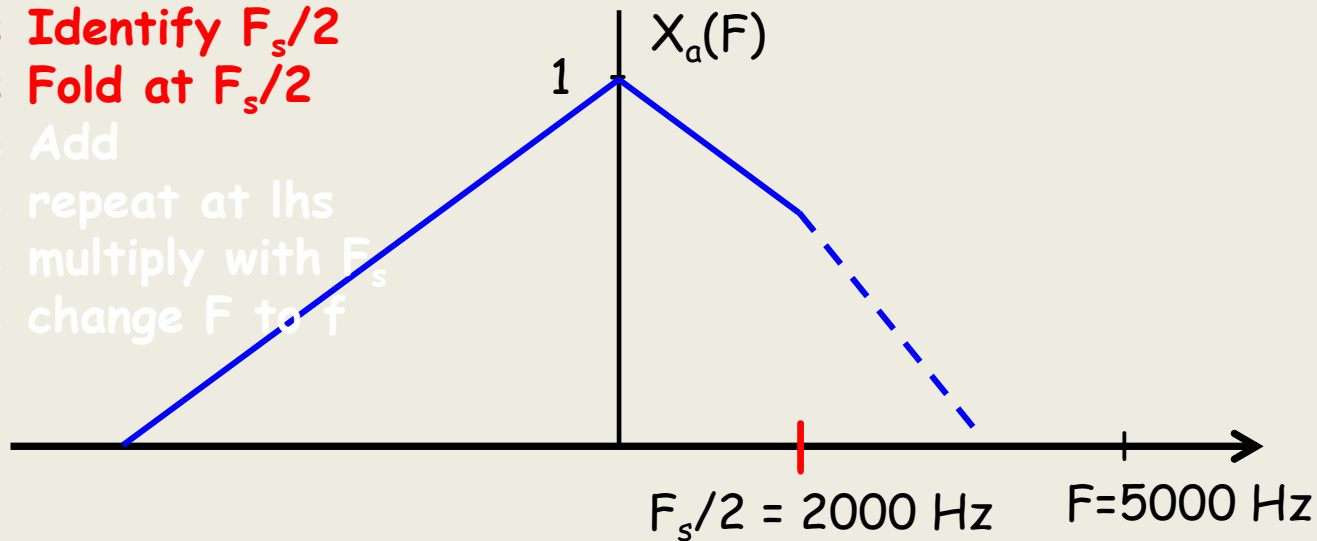
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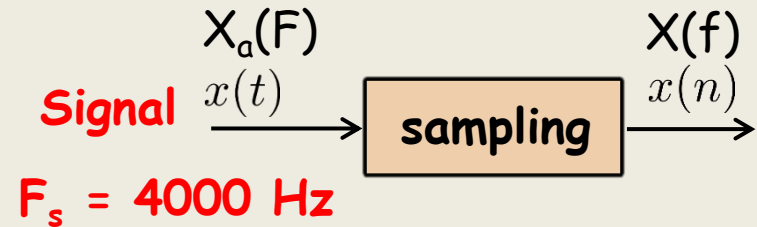
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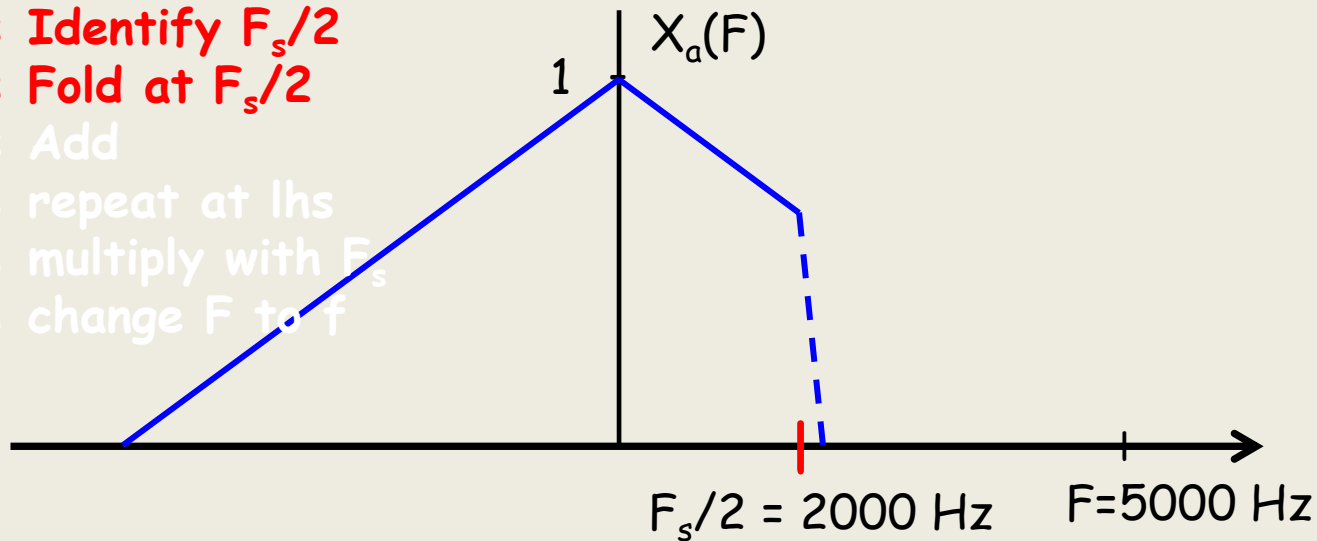
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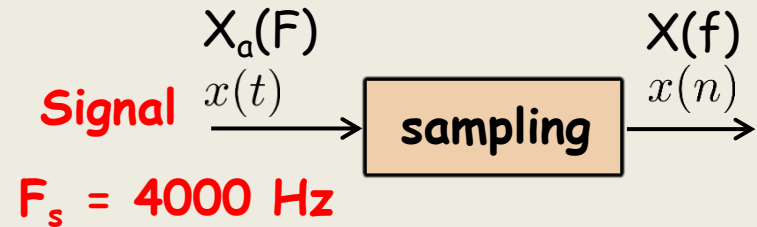
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Example: Folding



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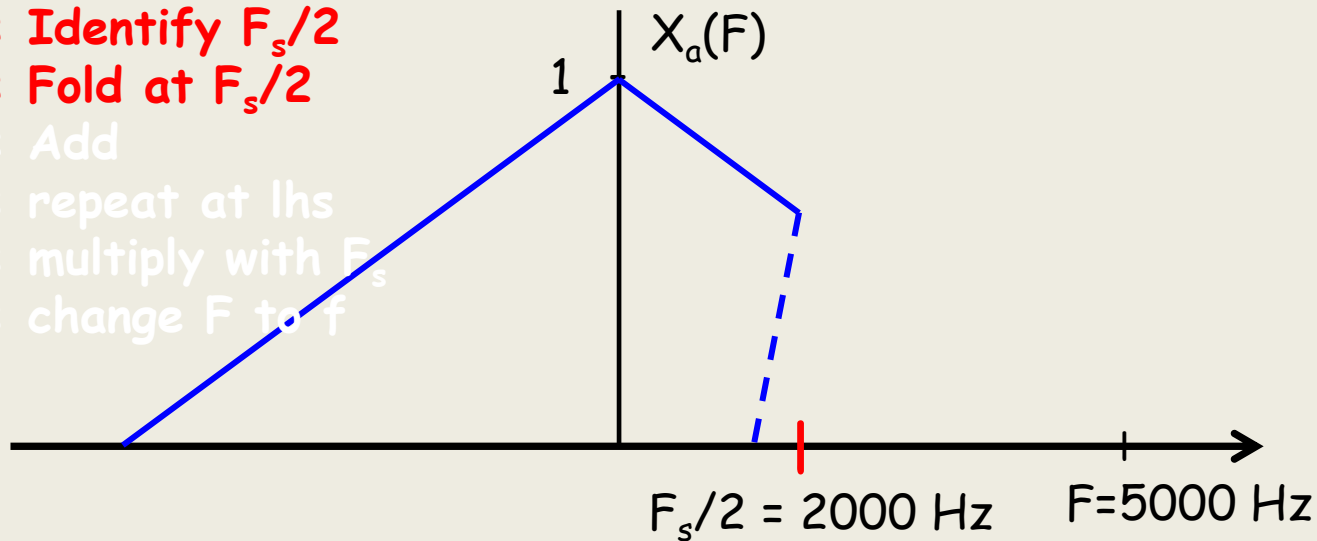
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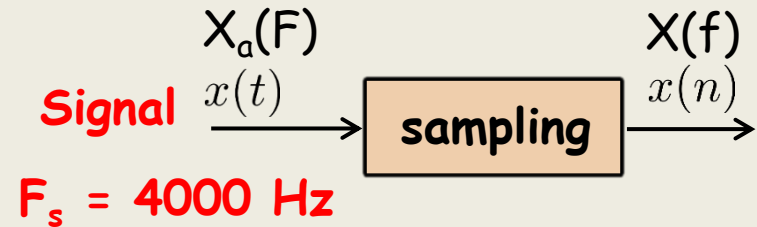
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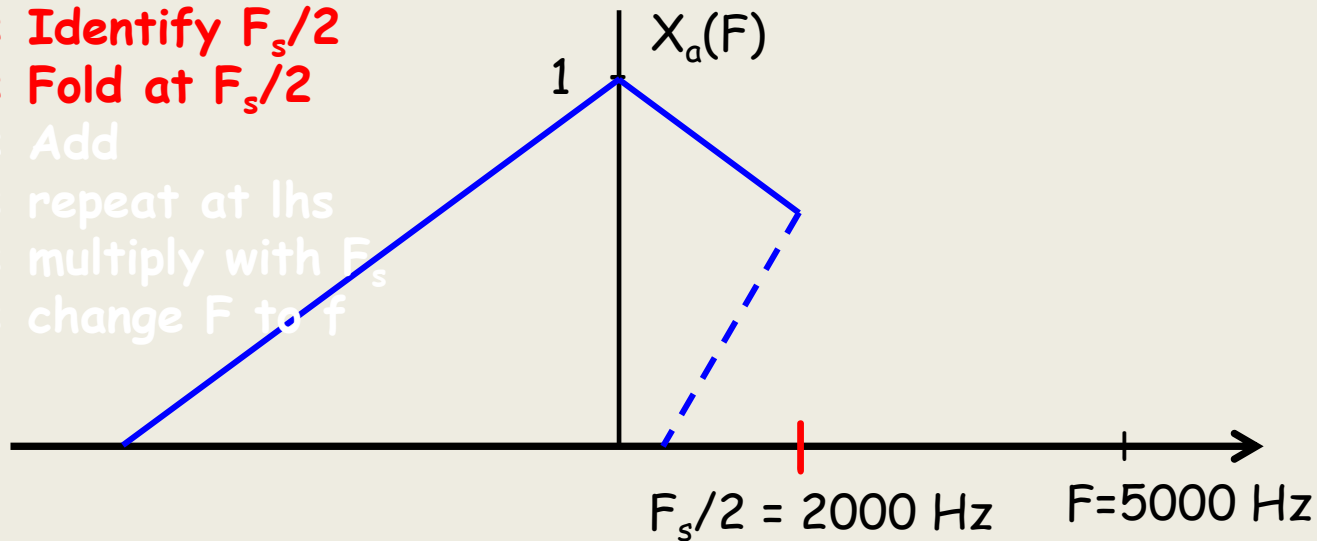
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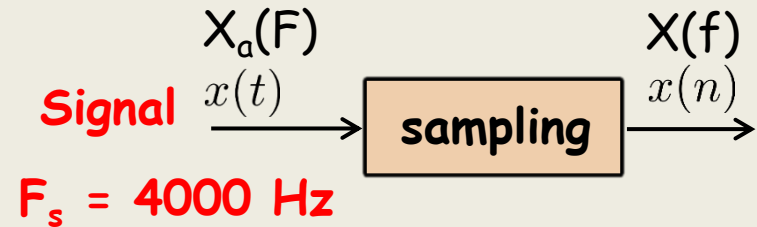
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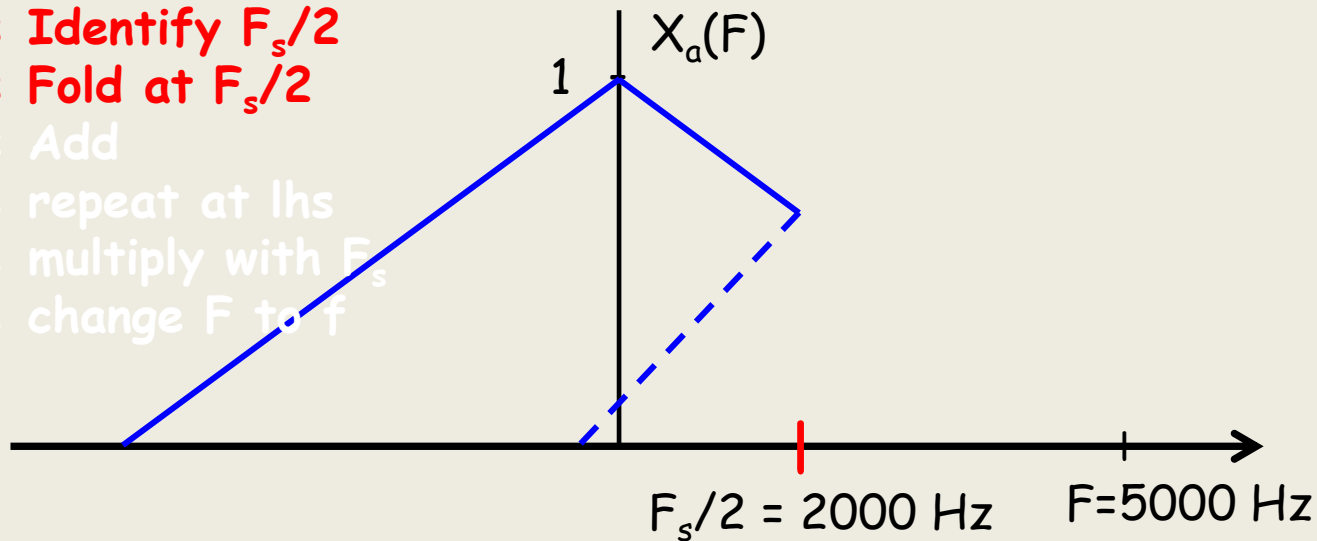
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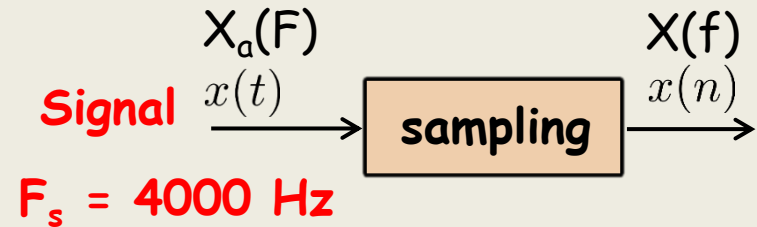
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Example: Folding



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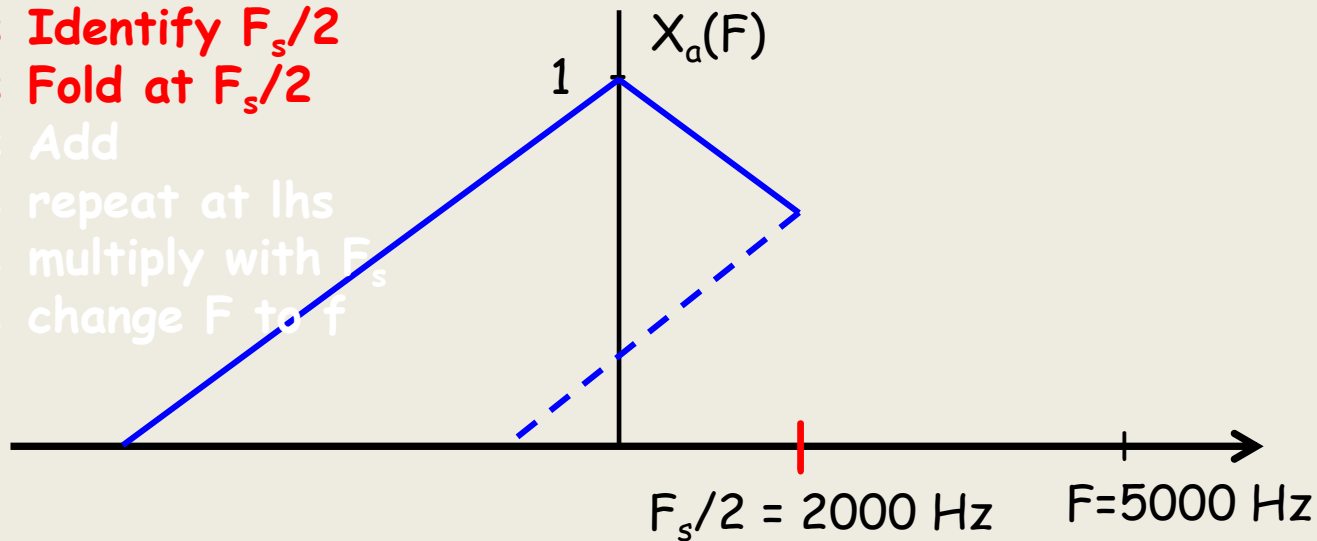
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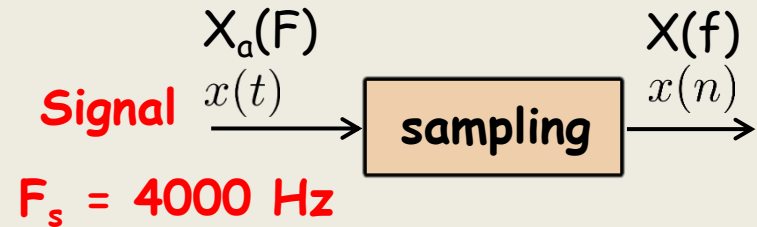
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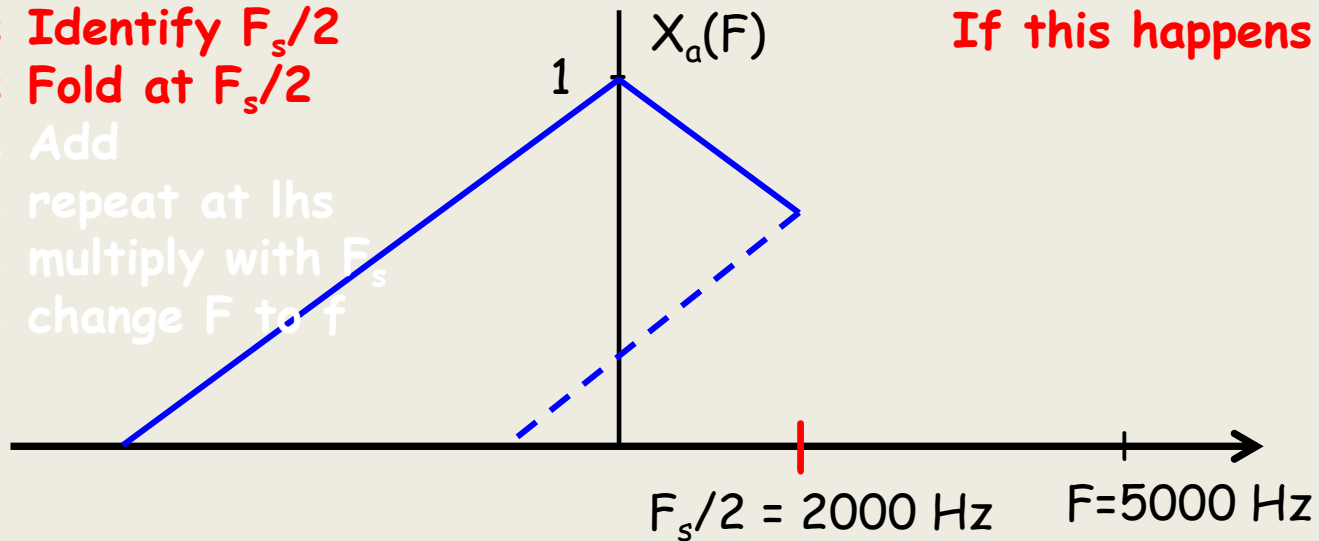
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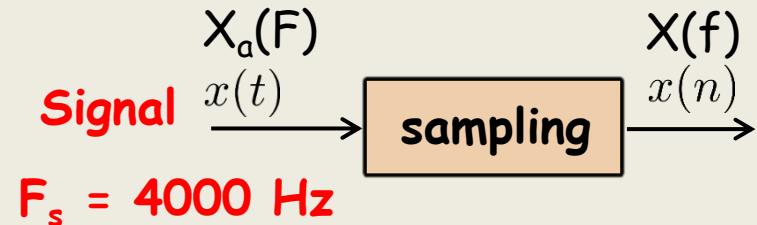
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EITF75 Systems and Signals

Example: Folding



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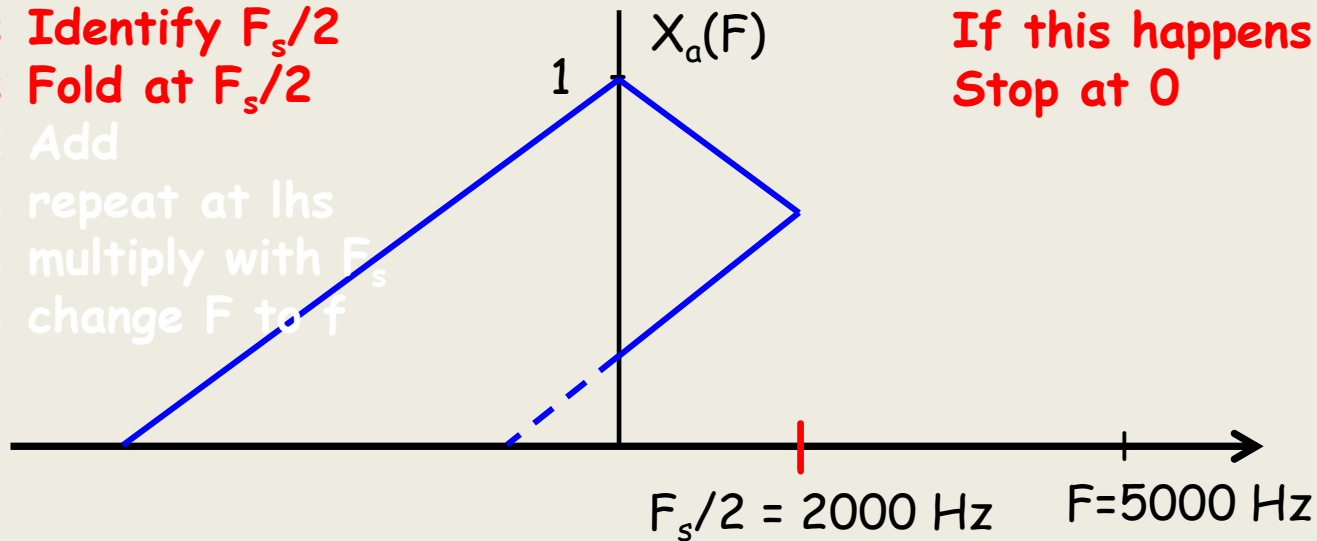
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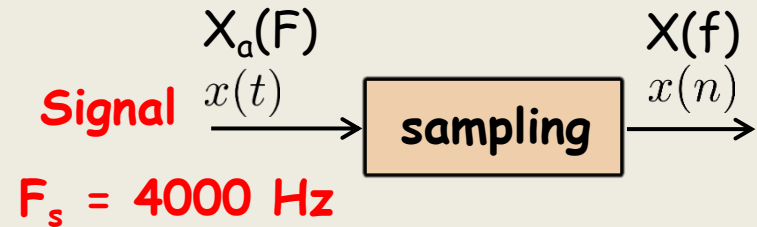
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If this happens:
Stop at 0

EITF75 Systems and Signals

Example: Folding



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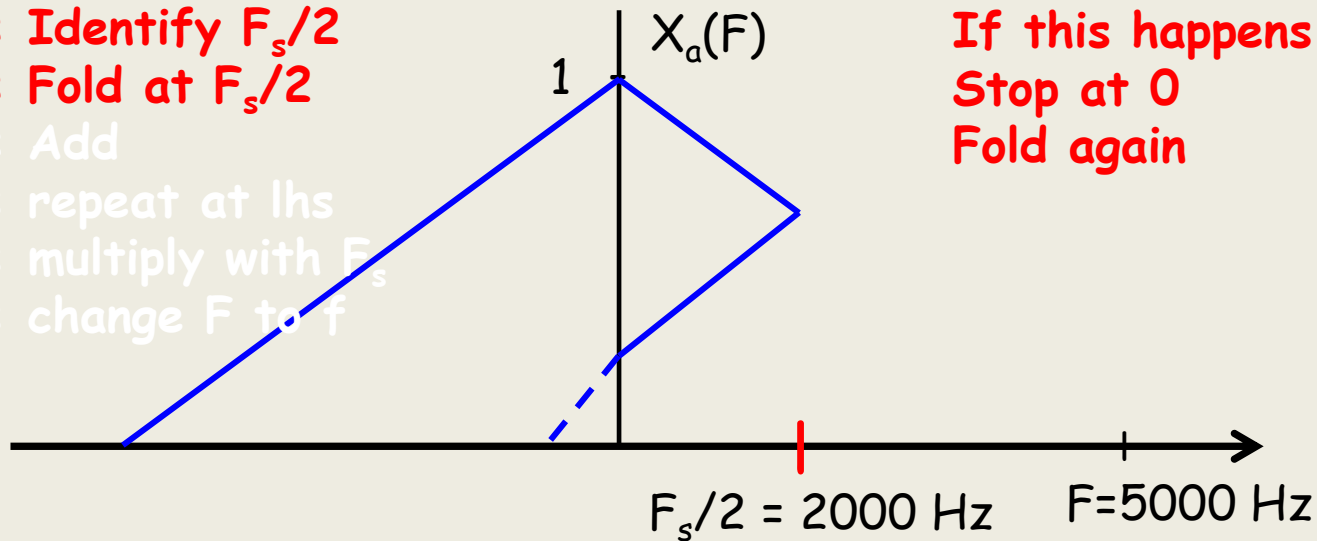
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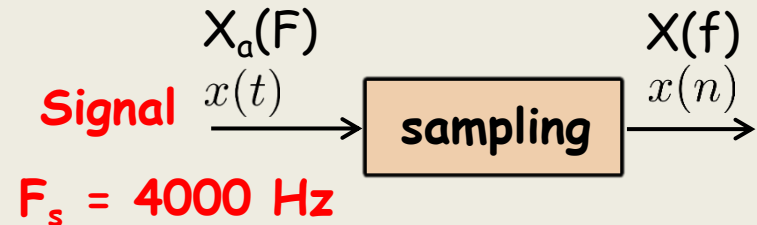
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Fold again

EITF75 Systems and Signals

Example: Folding



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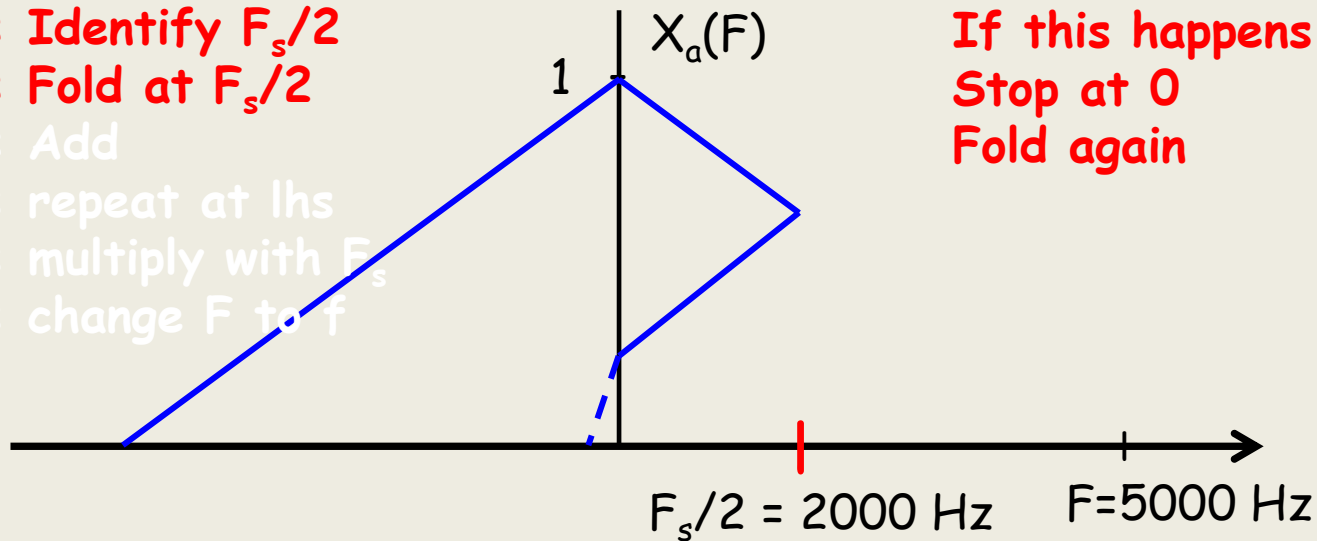
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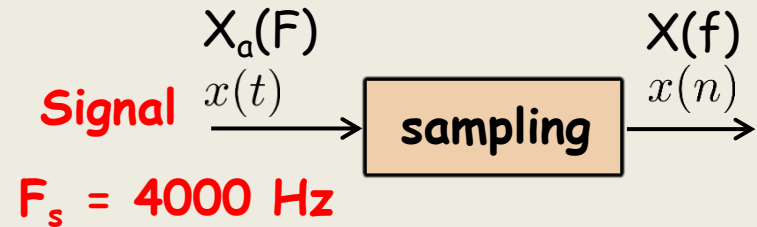
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EITF75 Systems and Signals

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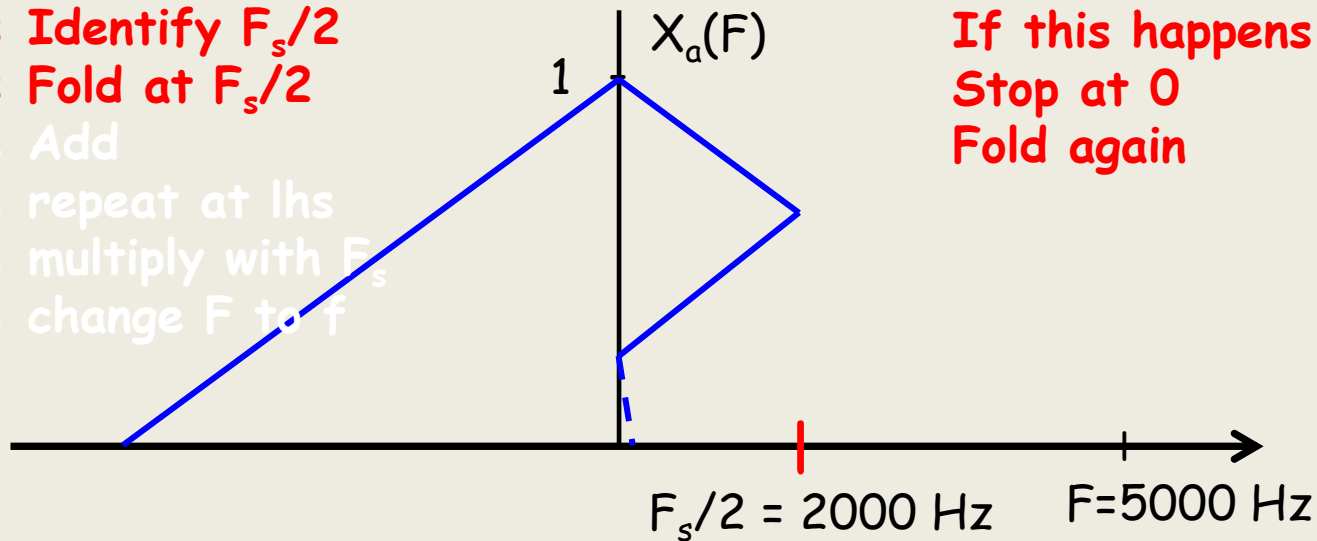
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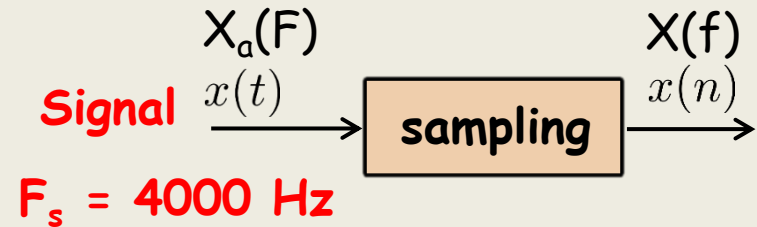
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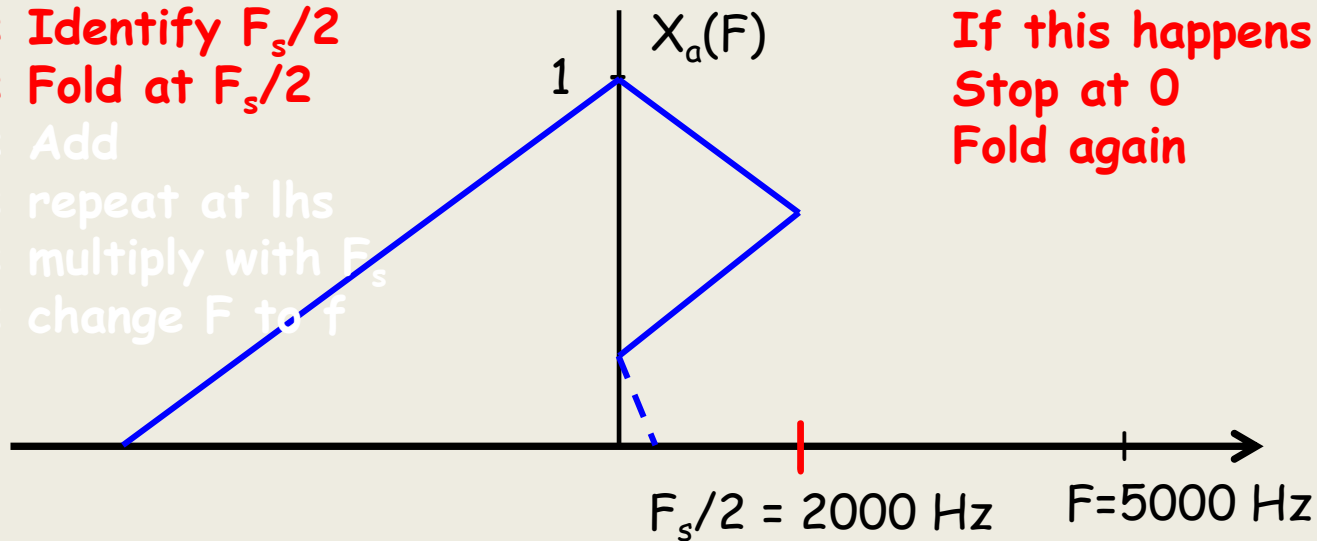
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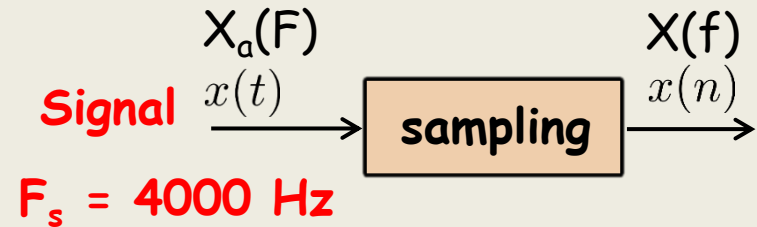
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EITF75 Systems and Signals

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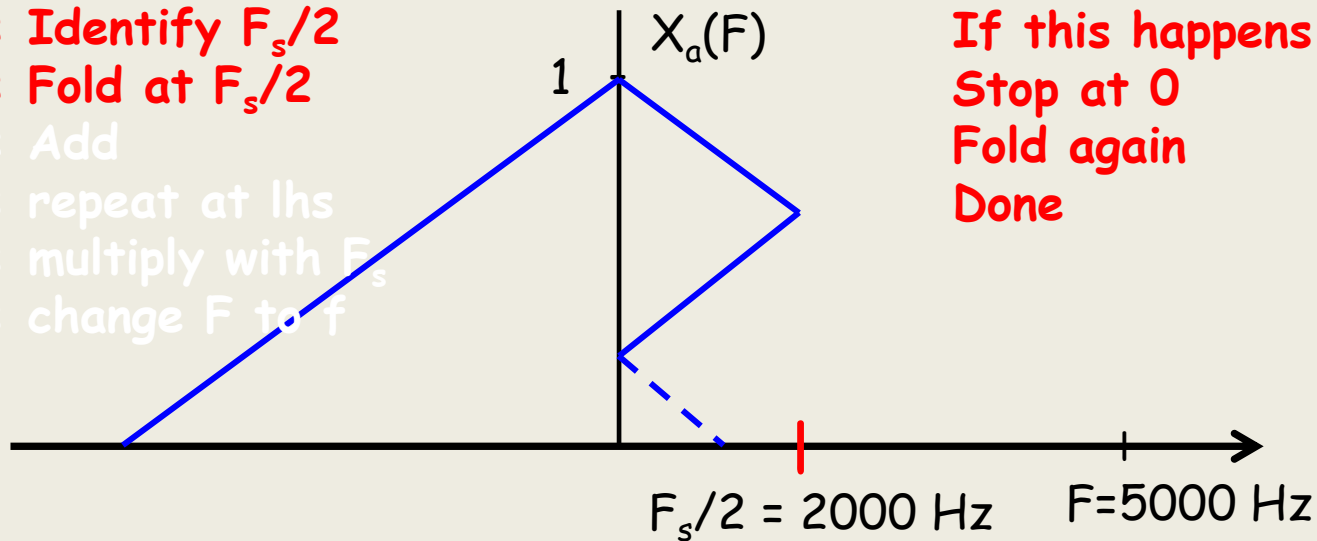
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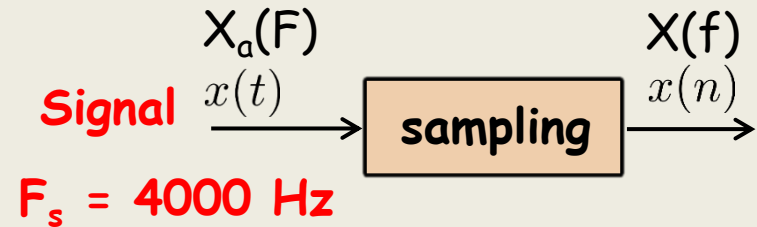
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If this happens:
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Fold again
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EITF75 Systems and Signals

Example: Folding



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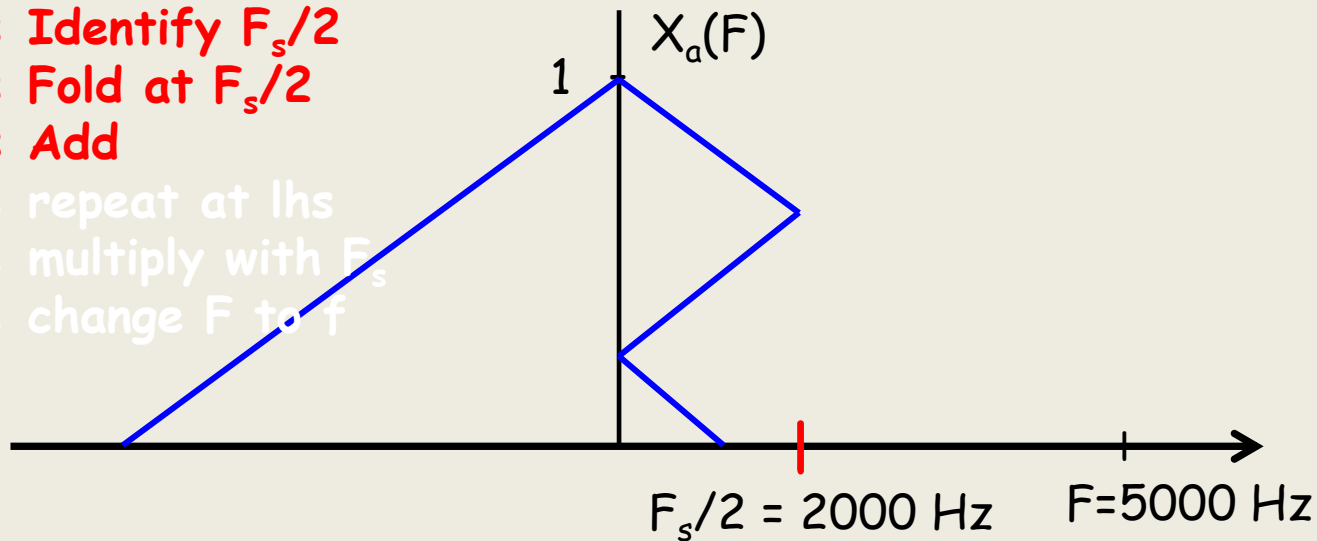
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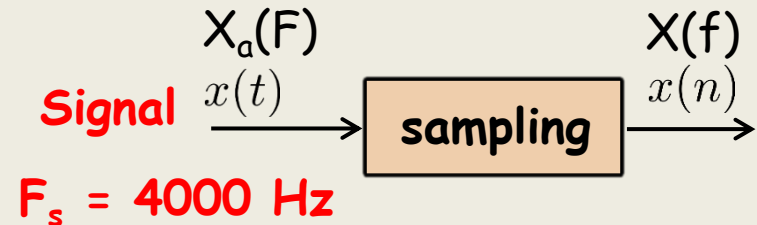
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EITF75 Systems and Signals

Example: Folding



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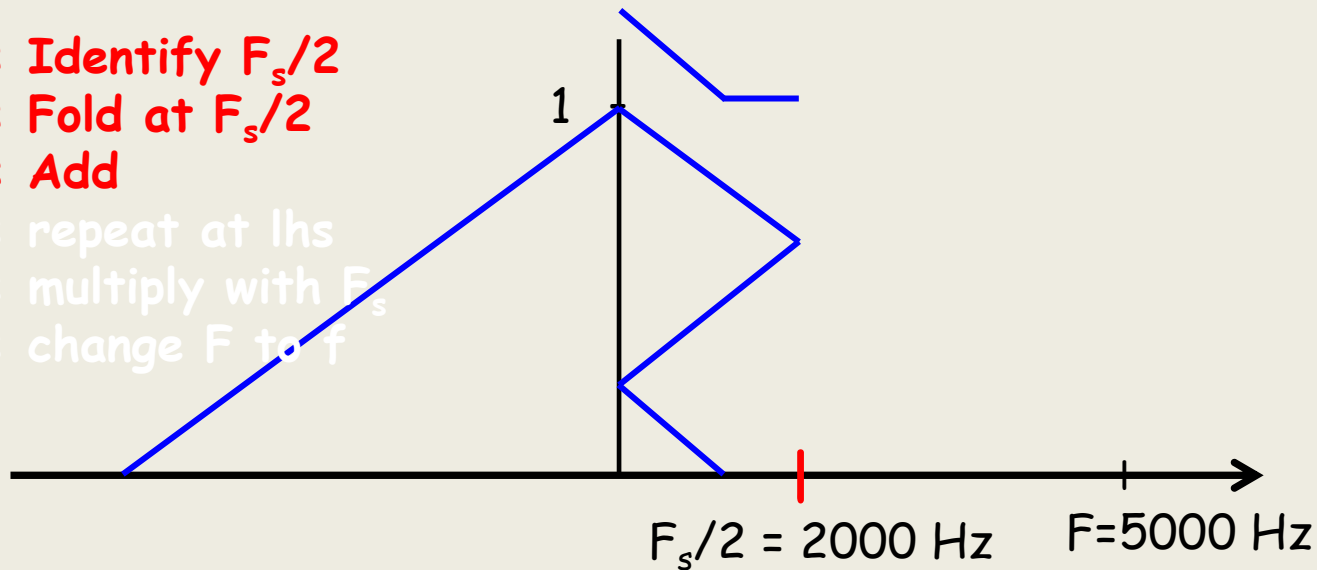
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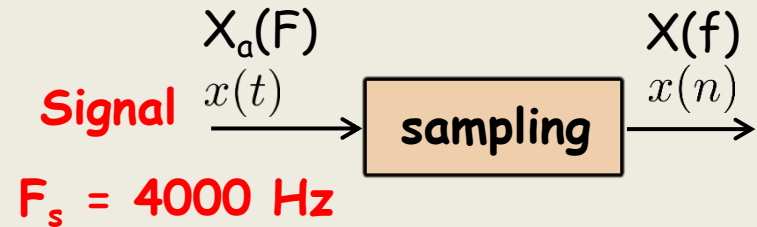
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EITF75 Systems and Signals

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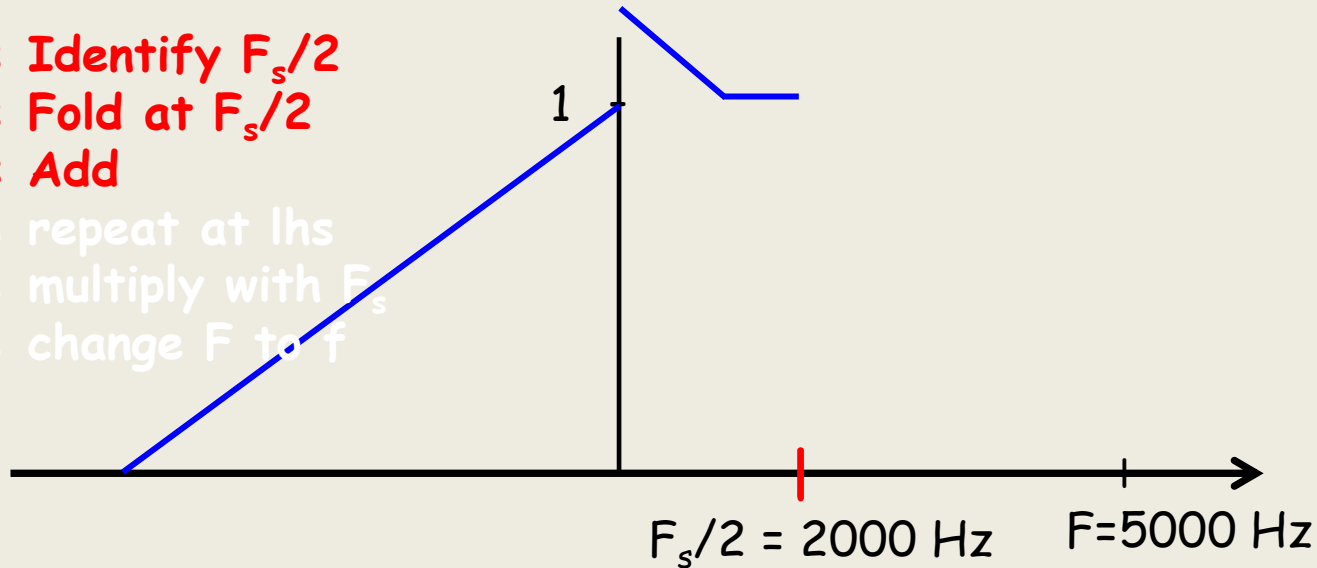
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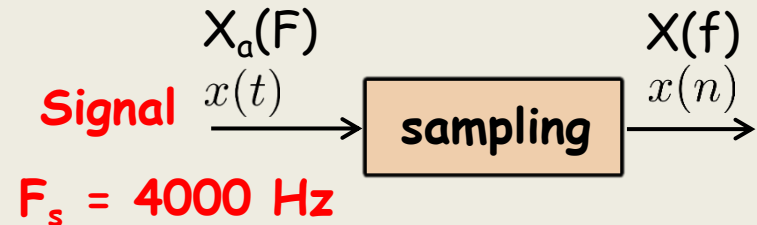
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EITF75 Systems and Signals

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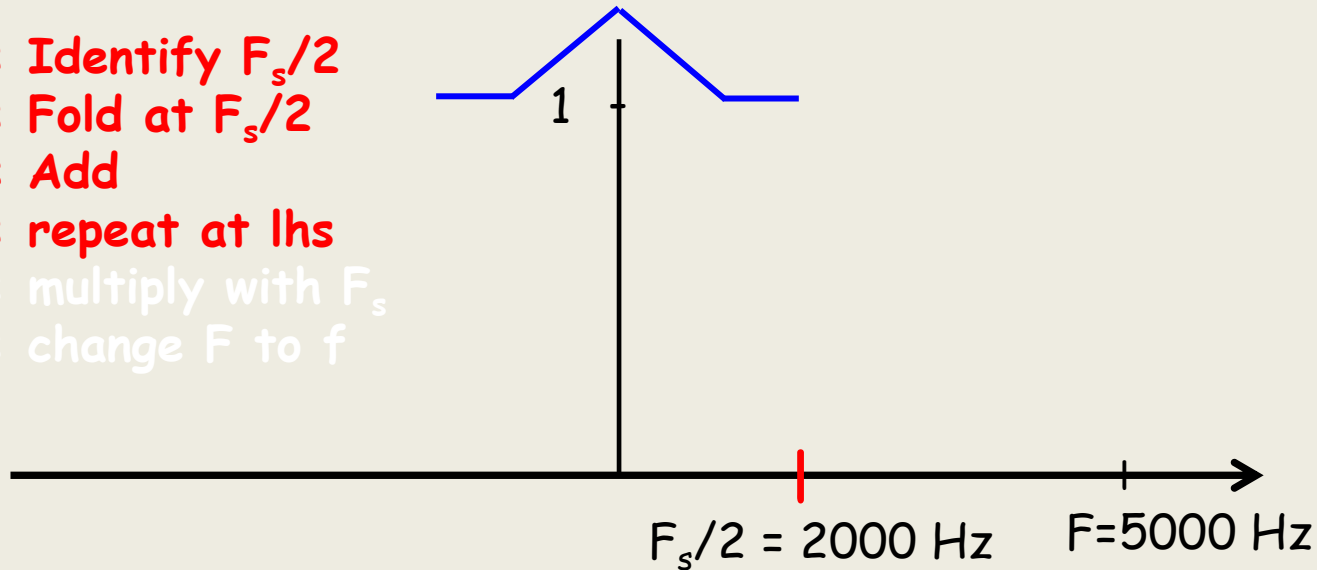
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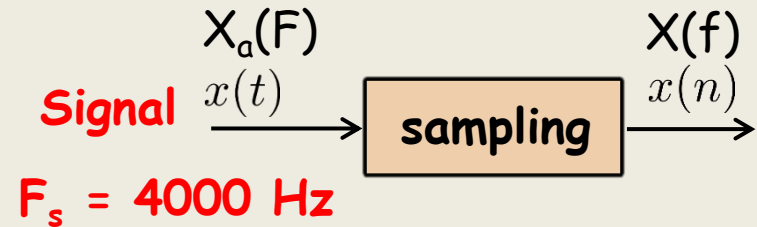
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EITF75 Systems and Signals

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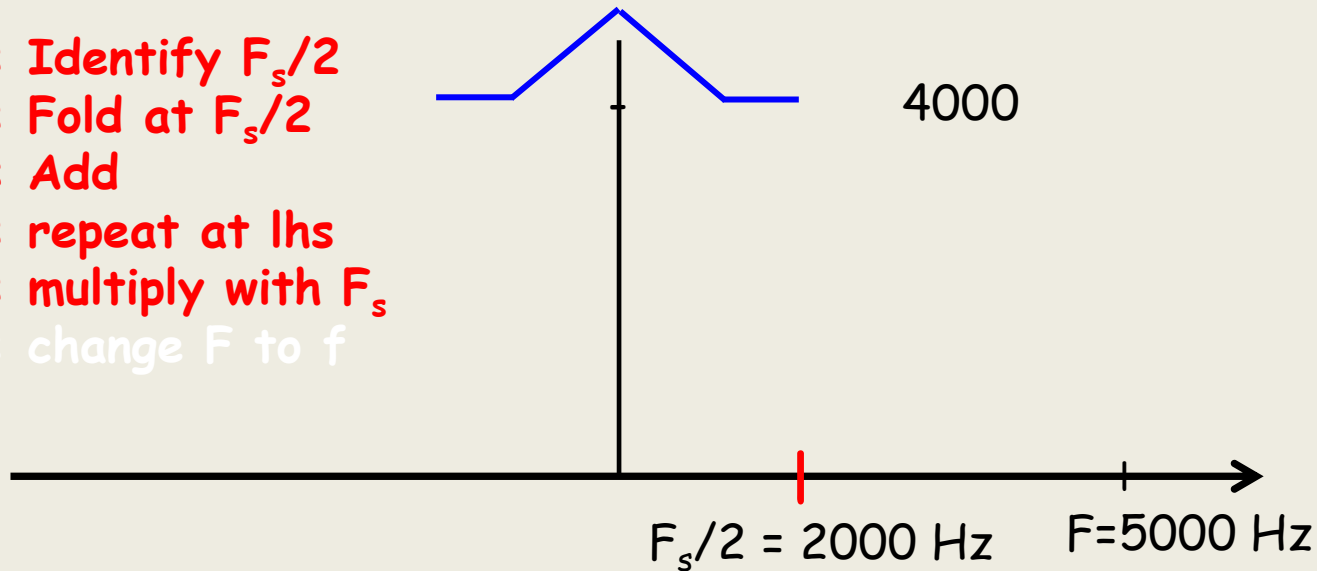
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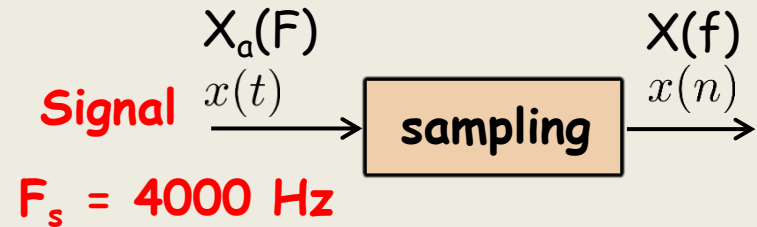
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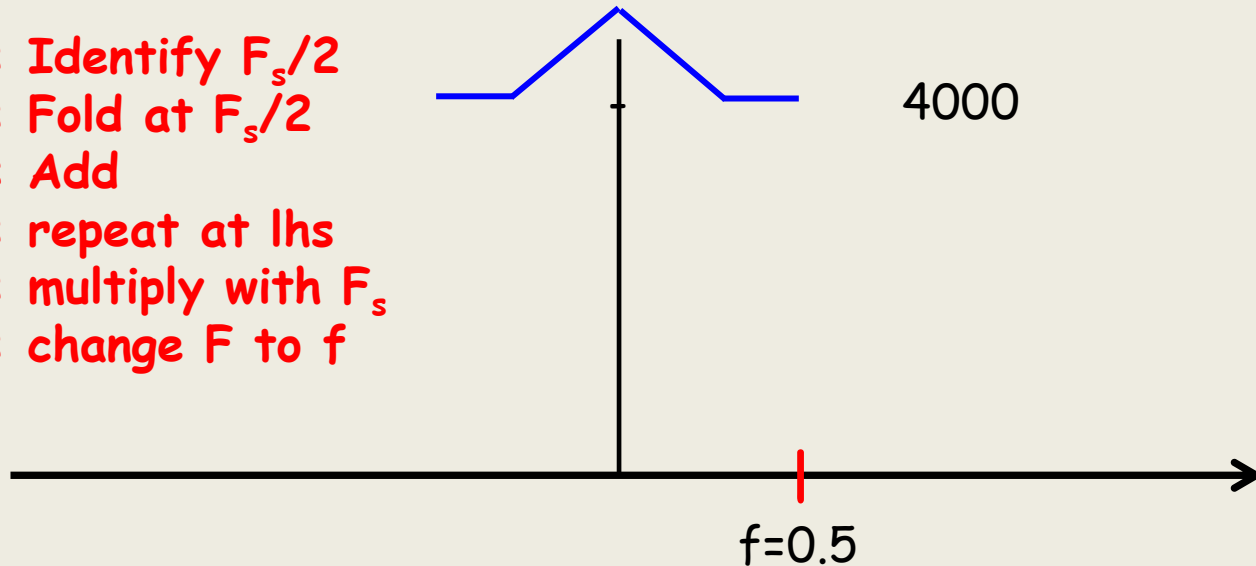
EITF75 Systems and Signals

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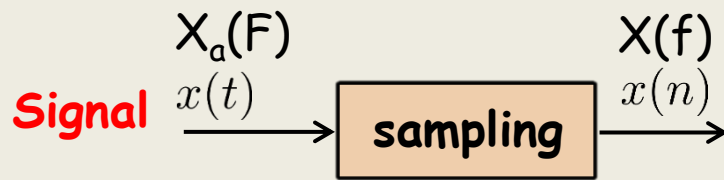
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EITF75 Systems and Signals

A/D and D/A



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$$X(f) = F_s \sum_{k=-\infty}^{\infty} X_a((f - k)F_s)$$

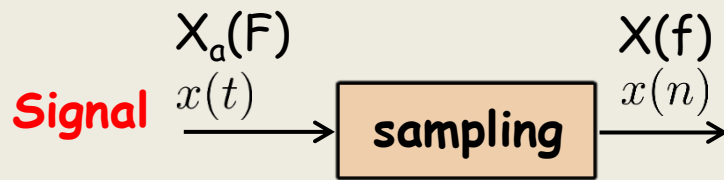
Sampling Theorem (Shannon 1948)

If $F_s > 2B$, where B is the highest frequency of the analog signal, then the analog signal can be recovered from its sampled version

If there is aliasing, we cannot, in general, recover $x(t)$ from $x(n)$

EITF75 Systems and Signals

A/D and D/A



Key step is to understand what $X(f)$ looks like in terms of $X_a(F)$

$$X(f) = F_s \sum_{k=-\infty}^{\infty} X_a((f - k)F_s)$$

$$X(f) = F_s X_a(f F_s)$$

$k=0$

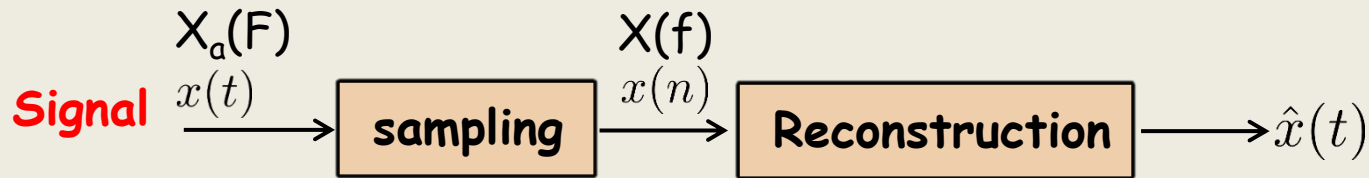
Sampling Theorem (Shannon 1948)

If $F_s > 2B$, where B is the highest frequency of the analog signal, then the analog signal can be recovered from its sampled version

↑
If no aliasing
(e.g., sampling
Theorem fulfilled)

EITF75 Systems and Signals

A/D and D/A



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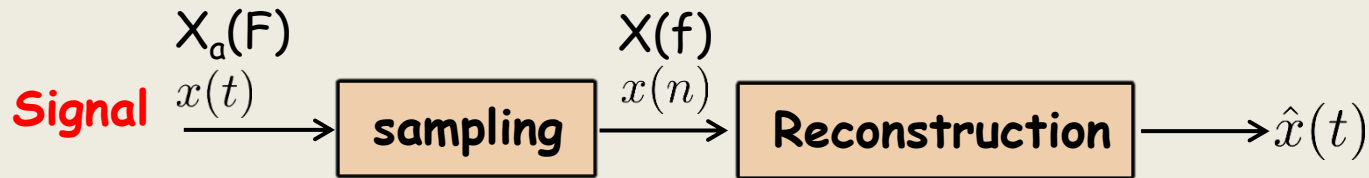
$k=0$

Reconstruction.

$$\hat{x}(t) = \sum_{n=-\infty}^{\infty} x(n) \text{sinc}(F_s(t - n/F_s))$$

EITF75 Systems and Signals

A/D and D/A



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No aliasing

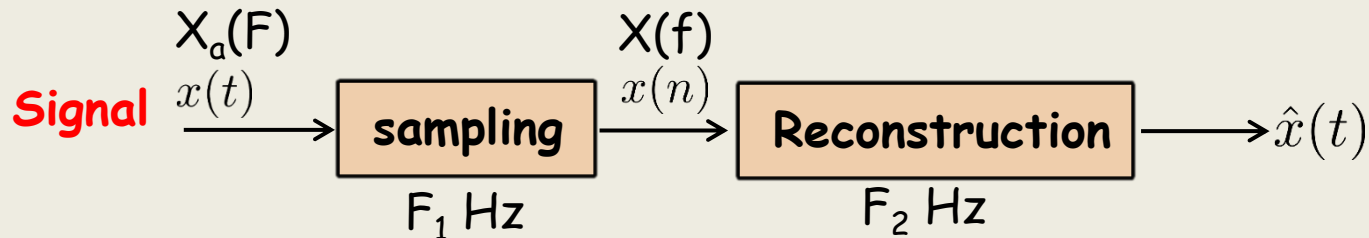
$$\hat{x}(t) = x(t)$$

Aliasing

$$\hat{x}(t) \neq x(t)$$

EITF75 Systems and Signals

A/D and D/A



Note: sampling and reconstruction frequencies can differ. See lecture 9

$$X(f) = F_s \sum_{k=-\infty}^{\infty} X_a((f - k)F_s)$$

$$X(f) = F_s X_a(f F_s)$$

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Reconstruction.

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EITF75 Systems and Signals

LTI systems and z-transforms

EITF75 Systems and Signals

LTI systems

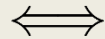


A system is LTI if-and-only if:

- It is linear
- It is time-invariant

Linear system

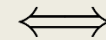
$$x(n) = \alpha x_1(n) + \beta x_2(n)$$



$$y(n) = \alpha y_1(n) + \beta y_2(n)$$

Time invariant system

$$x(n) \text{ replaced by } x(n - D)$$



$$y(n) \text{ replaced by } y(n - D)$$

EITF75 Systems and Signals

LTI systems



A system is LTI if-and-only if:

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Linear system

$$x(n) = \alpha x_1(n) + \beta x_2(n)$$

\iff

$$y(n) = \alpha y_1(n) + \beta y_2(n)$$

Time invariant system

$$x(n) \text{ replaced by } x(n - D)$$

\iff

$$y(n) \text{ replaced by } y(n - D)$$

An LTI system is fully characterized by a difference equation

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

EITF75 Systems and Signals

LTI systems



A system is LTI if-and-only if:

- It is linear
- It is time-invariant

Assume that we turn on the circuit at $n=0$

System **at rest** if

$$y(-k) = 0, 1 \leq k \leq N$$

Not at rest if (has initial conditions)

$$\exists k, 1 \leq k \leq N, : y(-k) \neq 0$$

An LTI system is fully characterized by a difference equation

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EITF75 Systems and Signals

LTI systems



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$$y(-k) = 0, \quad 1 \leq k \leq N$$

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An LTI system is fully characterized by a difference equation

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

Impulse response $h(n)$

Output if input is $x(n) = \delta(n) = [1 \ 0 \ 0 \ \dots]$ and system at rest

EITF75 Systems and Signals



What is output for a given input
Found by z-transform

EITF75 Systems and Signals



What is output for a given input
Found by z-transform

The z-transform of $h(n)$ is defined as

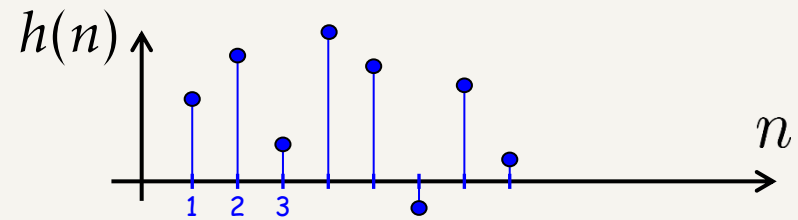
$$H(z) = \sum_{n=-\infty}^{\infty} h(n)z^{-n}$$

What is the z-transform?

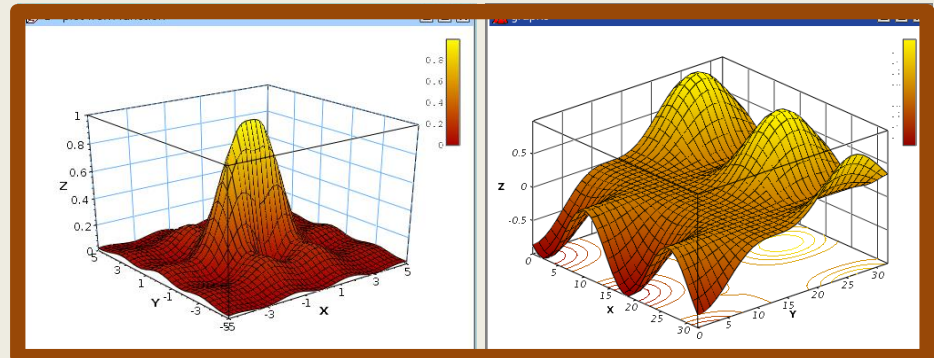
- A map from sequences to complex valued functions

What is $H(z)$?

- A complex function of a complex number



 z-transform



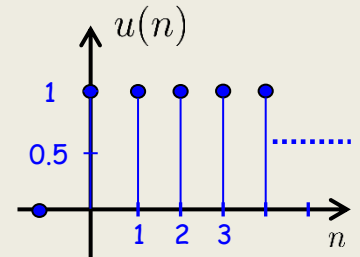
If we want to plot $H(z)$, we need 2 plots, one for the real part, one for the imaginary

Z-transforms are not meant for "plotting and obtaining insights"

EITF75 Systems and Signals

An important example

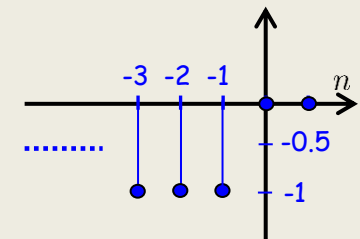
$$h(n) = u(n) \quad \Leftrightarrow \quad H(z) = \frac{1}{1 - z^{-1}}$$
$$\text{ROC } |z| > 1$$



$$\begin{aligned} H(z) &= \sum_{n=-\infty}^{\infty} -u(-n-1)z^{-n} \\ &= -\sum_{n=-\infty}^{-1} z^{-n} = -\sum_{n=0}^{\infty} z^n + 1 \\ &= -\frac{1}{1-z} + 1 = \dots = \frac{-z}{1-z} \\ &= \frac{1}{1-z^{-1}} \end{aligned}$$

Anti-causal step

$$h(n) = -u(-n-1)$$



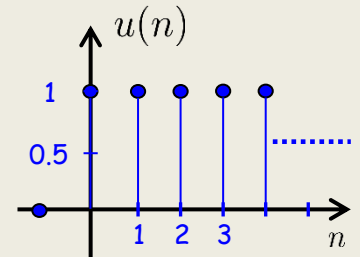
**Different signals,
Same z-transform**

EITF75 Systems and Signals

An important example

$$h(n) = u(n) \quad \Leftrightarrow \quad H(z) = \frac{1}{1 - z^{-1}}$$

$$\text{ROC } |z| > 1$$



$$H(z) = \sum_{n=-\infty}^{\infty} -u(-n-1)z^{-n}$$

Let's specify the ROC

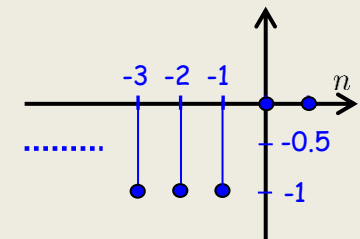
$$= - \sum_{n=-\infty}^{-1} z^{-n} = - \sum_{n=0}^{\infty} z^n + 1$$

$$= - \frac{1}{1-z} + 1 = \dots = \frac{-z}{1-z}$$

$$= \frac{1}{1-z^{-1}} \quad \text{ROC } |z| < 1$$

Anti-causal step

$$h(n) = -u(-n-1)$$



Different signals,
Same z-transform
Different ROC

EITF75, z-transform

Convention

If we are given an $X(z)$, and **assume** that the signal **$x(n)$ is causal**, then we can be a bit sloppy with the ROC

This is what we do in this (most) of this course

In other words. **There are many $x(n)$ for the same $X(z)$** , and the ROC specifies the particular one. However, there is **only one that is causal**.

EITF75, z-transform

Illustration

Sequence

$x_1(n)$

$x_2(n)$

$x_3(n)$

$x_4(n)$

$x_5(n)$

$x_6(n)$

$x_7(n)$

Transform

ROC

Assume a bunch of
different sequences

EITF75, z-transform

Illustration

Sequence

$x_1(n)$

$x_2(n)$

$x_3(n)$

$x_4(n)$

$x_5(n)$

$x_6(n)$

$x_7(n)$

Transform

$X_1(z)$

$X_1(z)$

$X_1(z)$

$X_1(z)$

$X_2(z)$

$X_2(z)$

$X_2(z)$

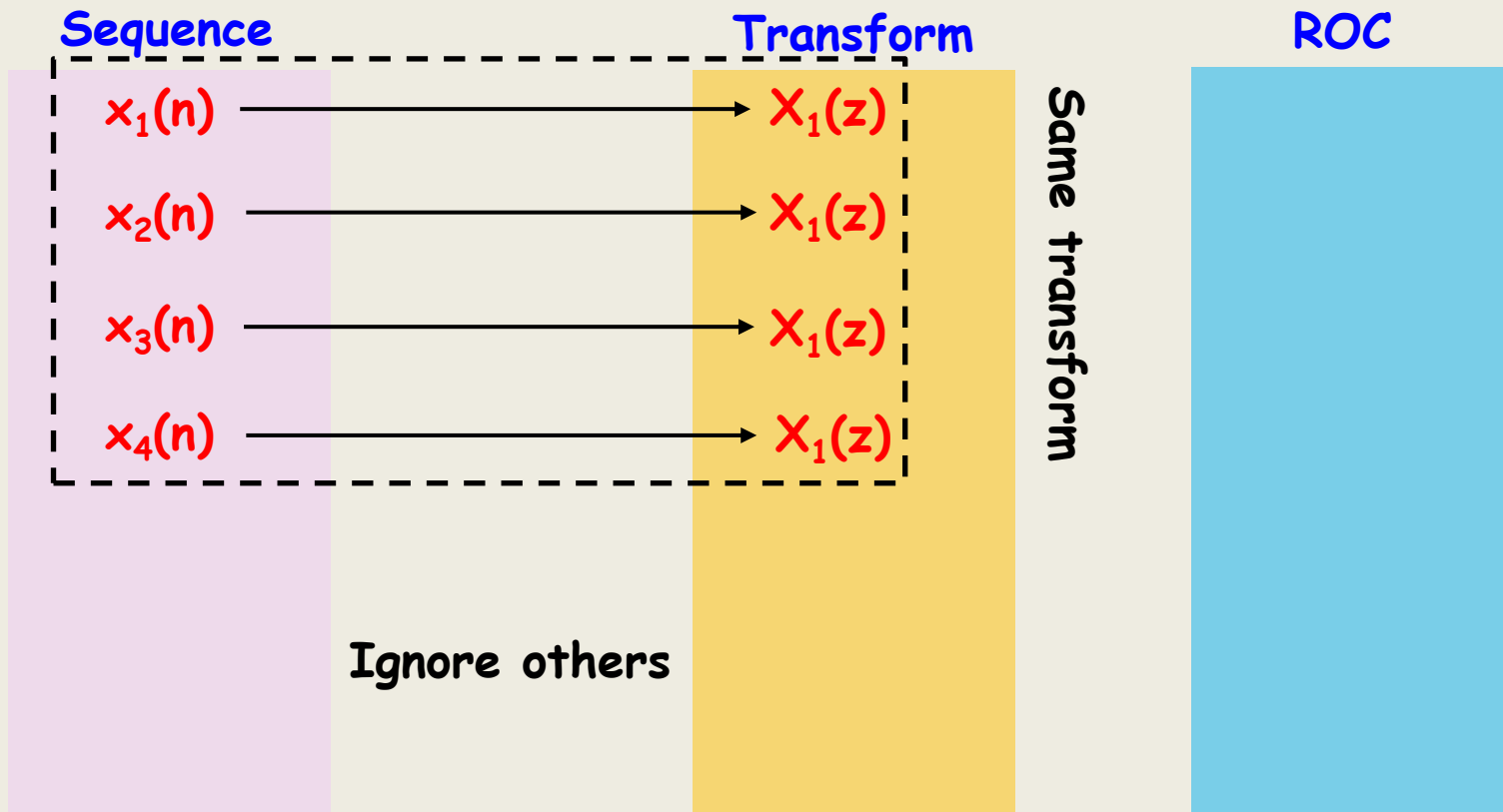
ROC

Assume a bunch of
different sequences

Compute their transforms

EITF75, z-transform

Illustration

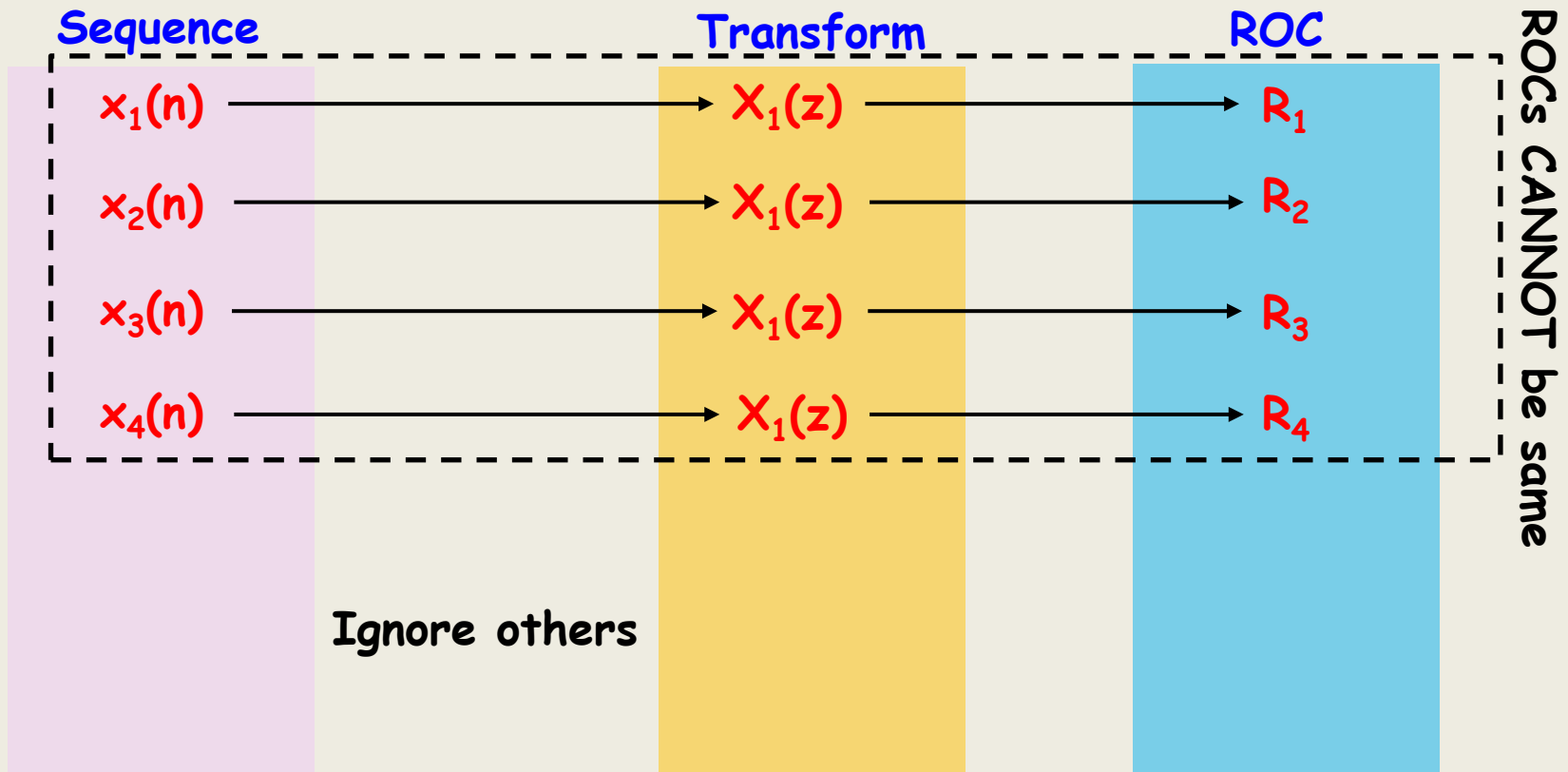


Assume a bunch of
different sequences

Compute their transforms

EITF75, z-transform

Illustration



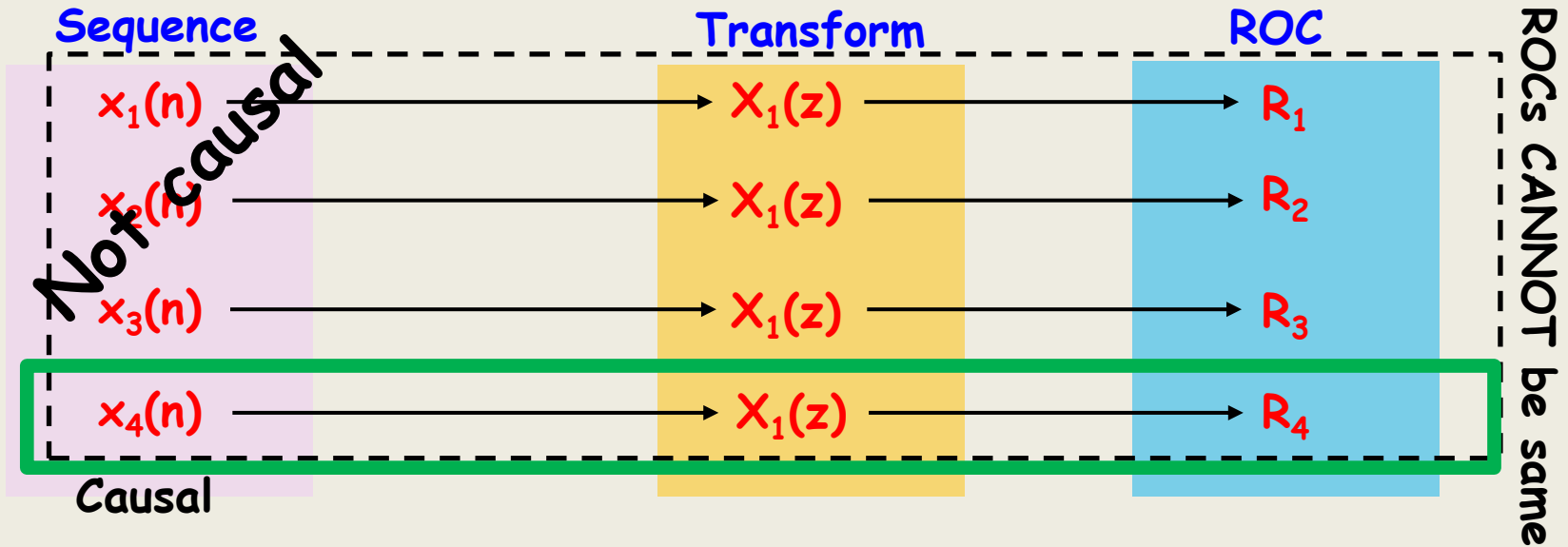
Assume a bunch of
different sequences

Compute their transforms

and ROCs

EITF75, z-transform

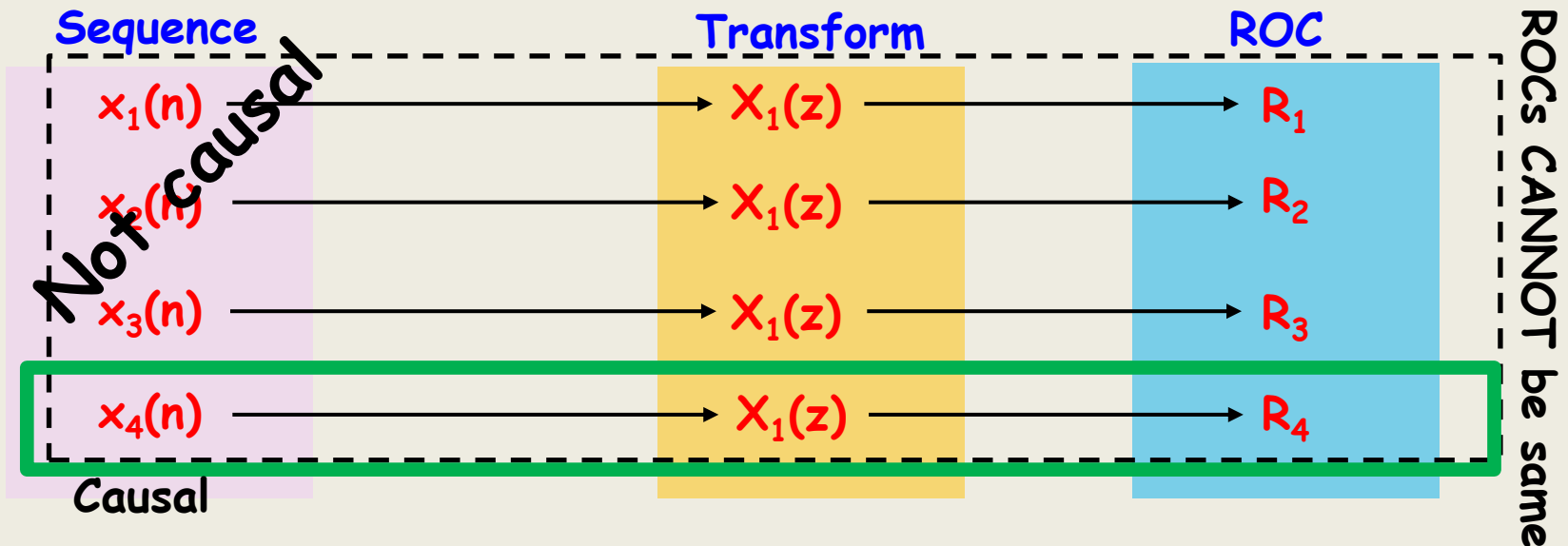
Illustration



Exactly one of the ROCs corresponds to a causal signal

EITF75, z-transform

Illustration



Exactly one of the ROCs corresponds to a causal signal

So, if we know $X_1(z)$ and that we work with causal $x(n)$, we can establish $x_4(n)$ without knowing the ROC

EITF75 Systems and Signals

LTI systems



What is output for a given input
Found by z-transform

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Expression for general difference equation

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

Solution for general difference equation (at rest)

$$Y(z) + \sum_{k=1}^N a_k z^{-k} Y(z) = \sum_{k=0}^M b_k z^{-k} X(z)$$

$$Y(z) = \frac{b_0 + b_1 z^{-1} + \dots + b_M z^{-M}}{1 + a_1 z^{-1} + \dots + a_N z^{-N}} \cdot X(z)$$

Step 1:

Change $y(n-k)$ to $z^{-k} Y(z)$

Step 2:

Change $x(n-k)$ to $z^{-k} X(z)$

Step 3:

Express $Y(z)$ as $H(z)X(z)$

$$H(z)$$

EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Expression for general difference equation

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

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$$Y(z) = \frac{b_0 + b_1 z^{-1} + \dots + b_M z^{-M}}{1 + a_1 z^{-1} + \dots + a_N z^{-N}} \cdot X(z)$$

Step 4:

Find the roots of the denominator and nominator of $H(z)$. Roots should be in terms of z , not z^{-1}

$$Y(z) = \frac{z^{-M} b_0 z^M + b_1 z^{M-1} + \dots + b_M}{z^{-N} z^N + a_1 z^{N-1} + \dots + a_N} X(z)$$

zeros

$$= b_0 \cdot \frac{z^{-M}}{z^{-N}} \cdot \frac{(z - z_1) \dots (z - z_M)}{(z - p_1) \dots (z - p_N)} \cdot X(z)$$

poles

$$H(z)$$

EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Expression for general difference equation

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

Step 4:

Find the roots of the denominator and nominator of $H(z)$. Roots should be in terms of z , not z^{-1}

Solution for general difference equation (at rest)

$$Y(z) + \sum_{k=1}^N a_k z^{-k} Y(z) = \sum_{k=0}^M b_k z^{-k} X(z)$$

$$Y(z) = \frac{b_0 + b_1 z^{-1} + \dots + b_M z^{-M}}{1 + a_1 z^{-1} + \dots + a_N z^{-N}} \cdot X(z)$$

$$Y(z) = \frac{z^{-M} b_0 z^M + b_1 z^{M-1} + \dots + b_M}{z^{-N} z^N + a_1 z^{N-1} + \dots + a_N} X(z)$$

zeros

poles

$$= b_0 \cdot \frac{z^{-M}}{z^{-N}} \frac{(z - z_1) \dots (z - z_M)}{(z - p_1) \dots (z - p_N)} \cdot X(z)$$

$H(z)$

If degree of numerator \geq degree of denominator. Perform polynomial division

EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Expression for general difference equation

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

Step 4:

Find the roots of the denominator and nominator of $H(z)$. Roots should be in terms of z , not z^{-1}

Solution for general difference equation (at rest)

$$Y(z) + \sum_{k=1}^N a_k z^{-k} Y(z) = \sum_{k=0}^M b_k z^{-k} X(z)$$

$$Y(z) = \frac{b_0 + b_1 z^{-1} + \dots + b_M z^{-M}}{1 + a_1 z^{-1} + \dots + a_N z^{-N}} \cdot X(z)$$

$$Y(z) = \frac{z^{-M} b_0 z^M + b_1 z^{M-1} + \dots + b_M}{z^{-N} z^N + a_1 z^{N-1} + \dots + a_N} X(z)$$

zeros

poles

$$= b_0 \cdot \frac{z^{-M}}{z^{-N}} \cdot \frac{(z - z_1) \dots (z - z_M)}{(z - p_1) \dots (z - p_N)} \cdot X(z)$$

$H(z)$

Will turn up in the time-domain as a delay
(can be negative delay)

EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Expression for general difference equation

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

Assuming all poles are real and distinct
Assuming $\text{deg}(\text{num}) < \text{deg}(\text{denom})$

Assume $X(z) = \frac{N(z)}{Q(z)}$

$$Y(z) = \frac{\text{Some polynomial in } z}{(z-p_1)\cdots(z-p_N) \cdot (z-q_1)\cdots(z-q_L)}$$

$$Y(z) = \sum_{k=1}^N \frac{A_k}{1-z^{-1}p_k} + \sum_{k=1}^L \frac{Q_k}{1-z^{-1}q_k}$$

$$\begin{aligned} Y(z) &= \frac{z^{-M} b_0 z^M + b_1 z^{M-1} + \cdots + b_M}{z^{-N} z^N + a_1 z^{N-1} + \cdots + a_N} X(z) \\ &= b_0 \cdot \frac{z^{-M}}{z^{-N}} \cdot \frac{(z-z_1)\cdots(z-z_M)}{(z-p_1)\cdots(z-p_N)} \cdot X(z) \end{aligned}$$

Perform partial fraction expansion

EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Expression for general difference equation

$$y(n) + \sum_{k=1}^N a_k y(n-k) = \sum_{k=0}^M b_k x(n-k)$$

Assuming all poles are real and distinct
Assuming $\text{deg}(\text{num}) < \text{deg}(\text{denom})$

Invert

$$y(n) = \sum_{k=1}^N A_k (p_k)^n u(n) + \sum_{k=1}^L Q_k (q_k)^n u(n)$$

Assume $X(z) = \frac{N(z)}{Q(z)}$

$$Y(z) = \frac{\text{Some polynomial in } z}{(z-p_1) \cdots (z-p_N) (z-q_1) \cdots (z-q_L)}$$

$$Y(z) = \sum_{k=1}^N \frac{A_k}{1-z^{-1}p_k} + \sum_{k=1}^L \frac{Q_k}{1-z^{-1}q_k}$$

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EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Expression for general
difference equation

$$Y(z) = \sum_{k=1}^N \frac{A_k}{1 - z^{-1}p_k} + \sum_{k=1}^L \frac{Q_k}{1 - z^{-1}q_k}$$

This...

...generates that

$$y(n) = \sum_{k=1}^N A_k (p_k)^n u(n) + \sum_{k=1}^L Q_k (q_k)^n u(n)$$

EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Assume $X(z) = \frac{N(z)}{Q(z)}$

$$Y(z) = \frac{\text{Some polynomial in } z}{(z - p_1) \cdots (z - p_N) (z - q_1) \cdots (z - q_L)}$$

Important: poles in $H(z)$ and in $X(z)$ determines the output Structure

$$Y(z) = \sum_{k=1}^N \frac{A_k}{1 - z^{-1}p_k} + \sum_{k=1}^L \frac{Q_k}{1 - z^{-1}q_k}$$

"You can never get a term in $y(n)$ that doesn't exist in either $X(z)$ or $H(z)$ "

$$Y(z) = \frac{z^{-M} b_0 z^M + b_1 z^{M-1} + \cdots + b_M}{z^{-N} z^N + a_1 z^{N-1} + \cdots + a_N} X(z)$$

$$= b_0 \cdot \frac{z^{-M}}{z^{-N}} \cdot \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)} \cdot X(z)$$

$$y(n) = \sum_{k=1}^N A_k (p_k)^n u(n) + \sum_{k=1}^L Q_k (q_k)^n u(n)$$

EITF75 Systems and Signals

Analyzing a general difference equation (at rest)

Assume $X(z) = \frac{N(z)}{Q(z)}$

$$Y(z) = \frac{\text{Some polynomial in } z}{(z - p_1) \cdots (z - p_N) (z - q_1) \cdots (z - q_L)}$$

$$Y(z) = \sum_{k=1}^N \frac{A_k}{1 - z^{-1}p_k} + \sum_{k=1}^L \frac{Q_k}{1 - z^{-1}q_k}$$

$$Y(z) = \frac{z^{-M} b_0 z^M + b_1 z^{M-1} + \cdots + b_M}{z^{-N} z^N + a_1 z^{N-1} + \cdots + a_N} X(z)$$

$$= b_0 \cdot \frac{z^{-M}}{z^{-N}} \cdot \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)} \cdot X(z)$$

$$y(n) = \sum_{k=1}^N A_k (p_k)^n u(n) + \sum_{k=1}^L Q_k (q_k)^n u(n)$$

Important: To get stable output, all poles must be inside the unit circle

EITF75 Systems and Signals

A complex conjugated pair of poles

$$h(n) = r^n \cdot \sin(\omega n)u(n)$$

$$h(n) = r^n \cdot \cos(\omega n)u(n)$$

$$H(z) = \frac{r \sin(\omega)z^{-1}}{1 - 2r \cos(\omega)z^{-1} + r^2 z^{-2}}$$

$$H(z) = \frac{1 - r \cos(\omega)z^{-1}}{1 - 2r \cos(\omega)z^{-1} + r^2 z^{-2}}$$

EITF75 Systems and Signals

A complex conjugated pair of poles

$$h(n) = r^n \cdot \sin(\omega n)u(n)$$

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$$H(z) = \frac{1 - r \cos(\omega)z^{-1}}{1 - 2r \cos(\omega)z^{-1} + r^2 z^{-2}}$$

Polar coordinates: r is "length" and w is angle of the pole.

To get stable output: $r < 1$ (poles inside the unit circle)

Example

Quite messy to invert a mixture of the two above: Make sure you know how to do that.

Invert
$$H(z) = z^{-1} \cdot \frac{1 - z^{-1}}{1 - 1.27z^{-1} + 0.81z^{-2}}$$

EITF75 Systems and Signals

Systems not at rest

Use the one-sided z-transform

$$X^+(z) = \sum_{n=0}^{\infty} x(n)z^{-n}$$

EITF75 Systems and Signals

Systems not at rest

Use the one-sided z-transform $X^+(z) = \sum_{n=0}^{\infty} x(n)z^{-n}$

End result: The solution at rest + contribution from initial conditions

EITF75 Systems and Signals

Systems not at rest

Use the one-sided z-transform $X^+(z) = \sum_{n=0}^{\infty} x(n)z^{-n}$

End result: **The solution at rest** + contribution from initial conditions

$$Y(z) = H(z)X(z) = \frac{B(z)}{A(z)}X(z)$$

EITF75 Systems and Signals

Systems not at rest

Use the one-sided z-transform $X^+(z) = \sum_{n=0}^{\infty} x(n)z^{-n}$

End result: **The solution at rest** + **contribution from initial conditions**

$$Y(z) = H(z)X(z) + \frac{N_0(z)}{A(z)} = \frac{B(z)}{A(z)}X(z) + \frac{N_0(z)}{A(z)}$$

$$N_0(z) = - \sum_{k=1}^N a_k z^{-k} \sum_{n=1}^k y(-n) z^n$$

N: highest power of z^{-1} in **A(z)**

EITF75 Systems and Signals

Systems not at rest

Use the one-sided z-transform $X^+(z) = \sum_{n=0}^{\infty} x(n)z^{-n}$

End result: **The solution at rest** + contribution from initial conditions

$$Y(z) = H(z)X(z) + \frac{N_0(z)}{A(z)} = \frac{B(z)}{A(z)}X(z) + \frac{N_0(z)}{A(z)}$$

EITF75 Systems and Signals

Fourier analysis. 4 cases

Periodic/aperiodic signal

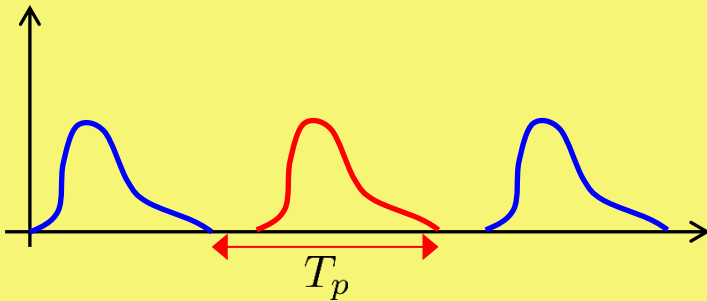
Continuous/discrete signal

EITF75, Fourier transforms

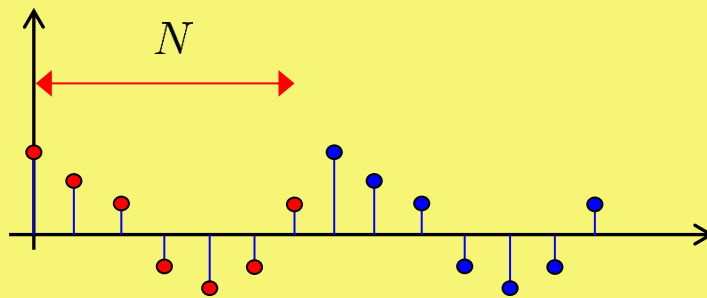
4 different type of signals

Time signals shown, not Fourier transforms

Continuous and **periodic**

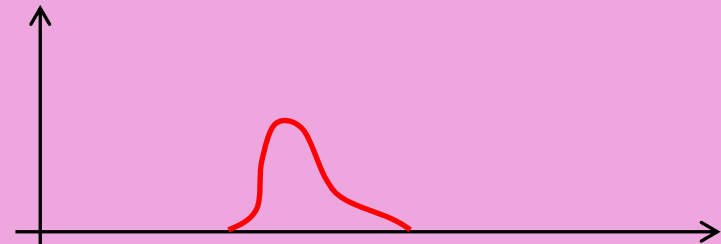


Discrete and **periodic**

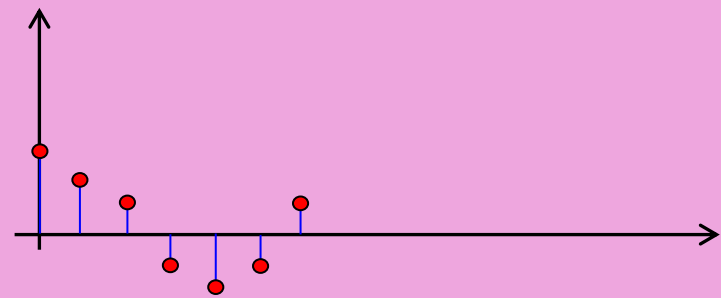


Discrete spectra

Continuous and **aperiodic**



Discrete and **aperiodic**



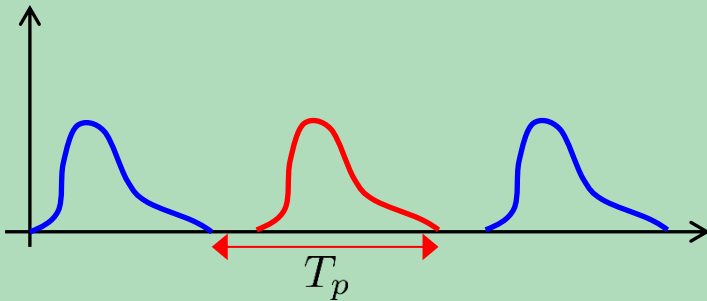
Continuous spectra

EITF75, Fourier transforms

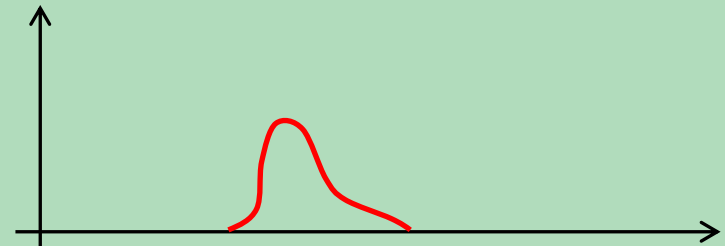
4 different type of signals

Aperiodic spectra

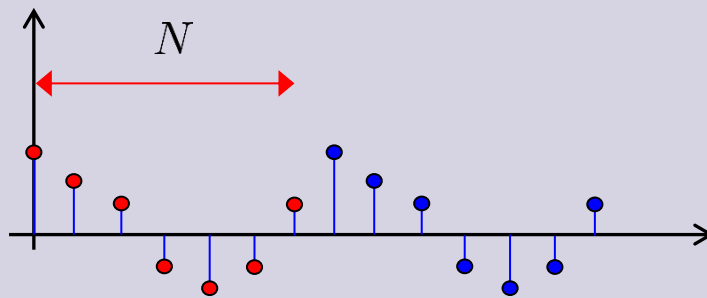
Continuous and periodic



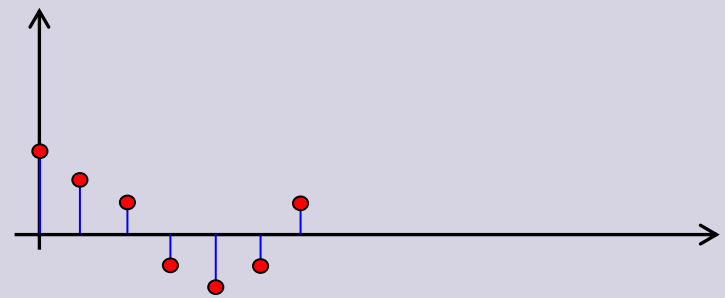
Continuous and aperiodic



Discrete and periodic



Discrete and aperiodic



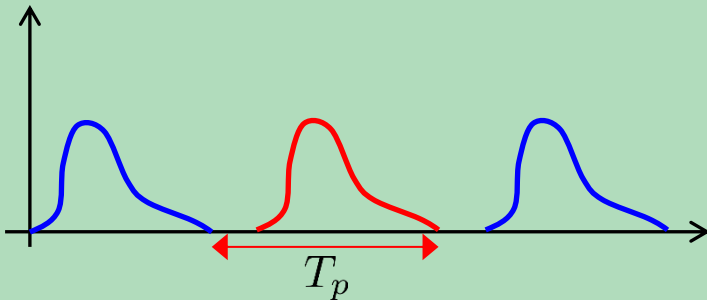
Periodic spectra

EITF75, Fourier transforms

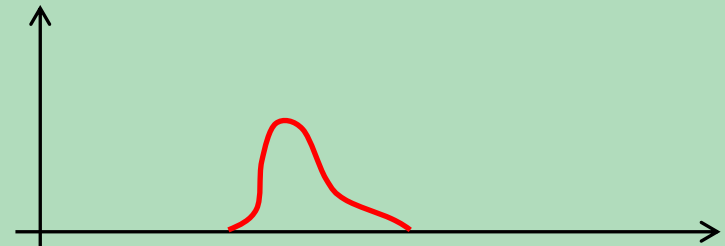
4 different type of signals

Aperiodic spectra

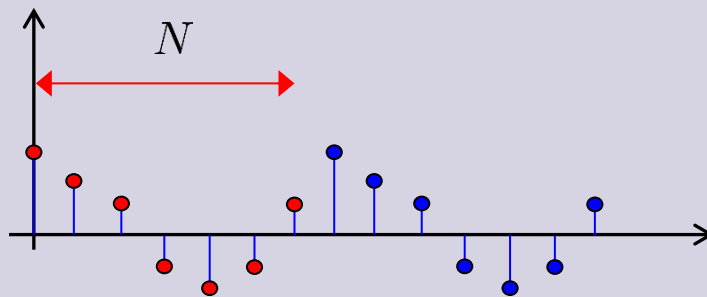
Continuous and periodic



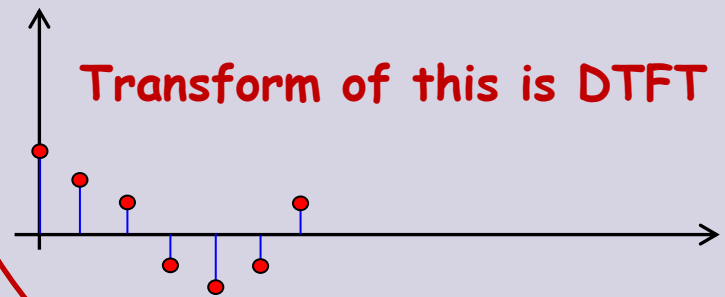
Continuous and aperiodic



Discrete and periodic



Discrete and aperiodic



Periodic spectra

EITF75 Systems and Signals

Z-transform

$$X(z) = \sum_{n=-\infty}^{\infty} x(n)z^{-n}$$

DTFT

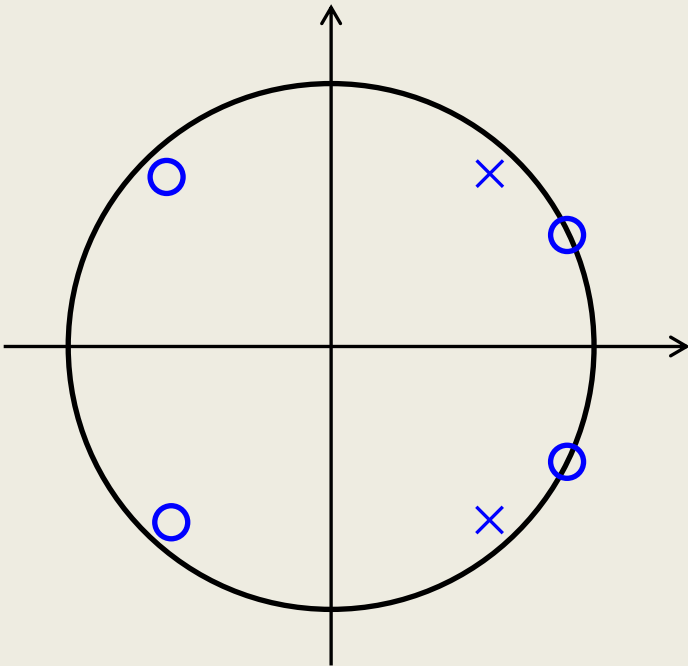
(discrete time
Fourier transform)

$$\begin{aligned} X(f) &= \sum_{n=-\infty}^{\infty} x(n) \exp(-i2\pi n f) \\ &= X(z|z = \exp(i2\pi f)) \end{aligned}$$

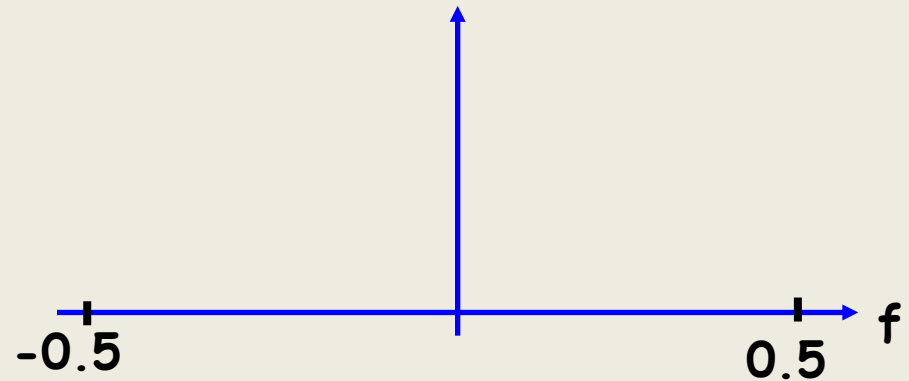
Important: DTFT is z-transform
evaluated at unit circle

EITF75, DTFT

Pole-zero plot



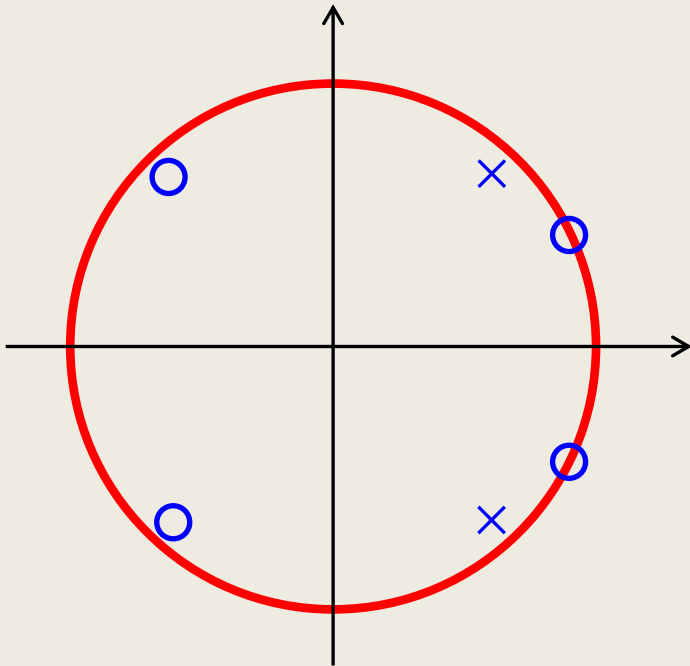
DTFT



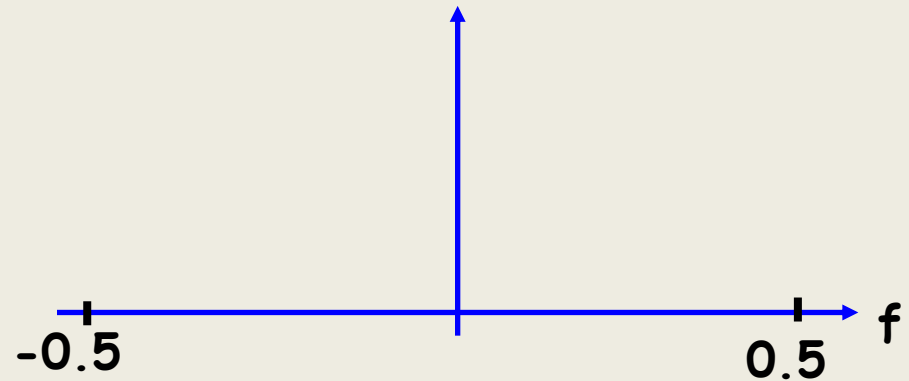
Book makes a big deal out of this. But quite easy....

EITF75, DTFT

Pole-zero plot



DTFT is $H(z)$ at unit circle

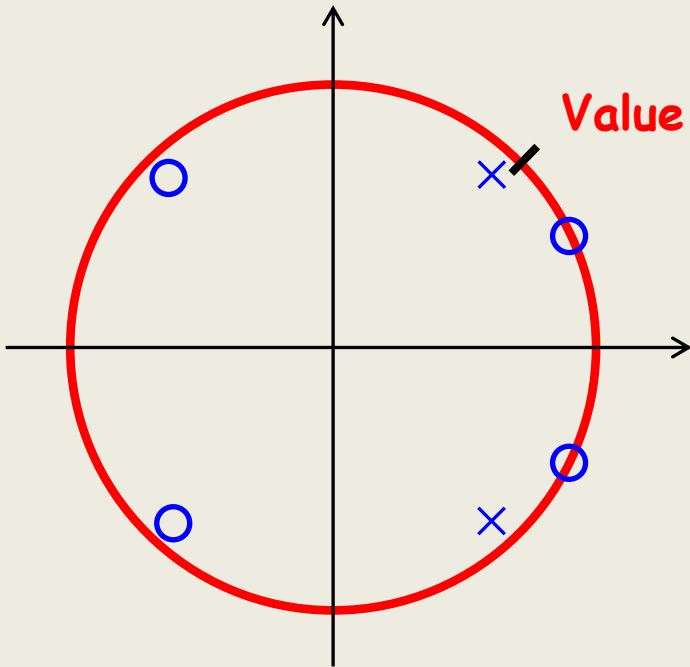


Recall

$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

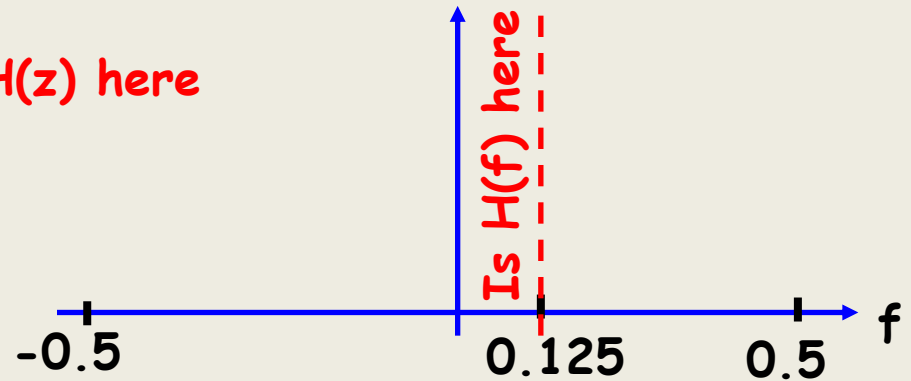
EITF75, DTFT

Pole-zero plot



Value of $H(z)$ here

DTFT is $H(z)$ at unit circle

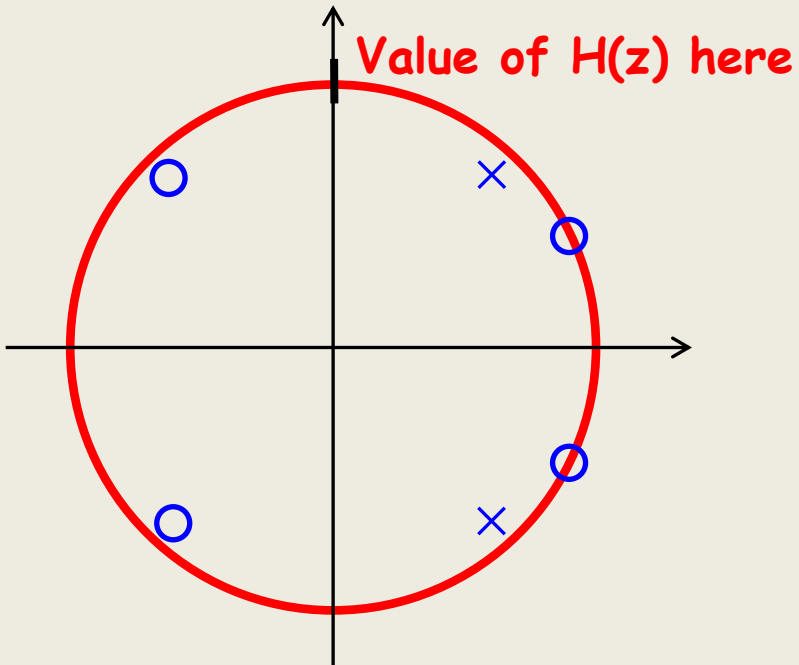


Recall

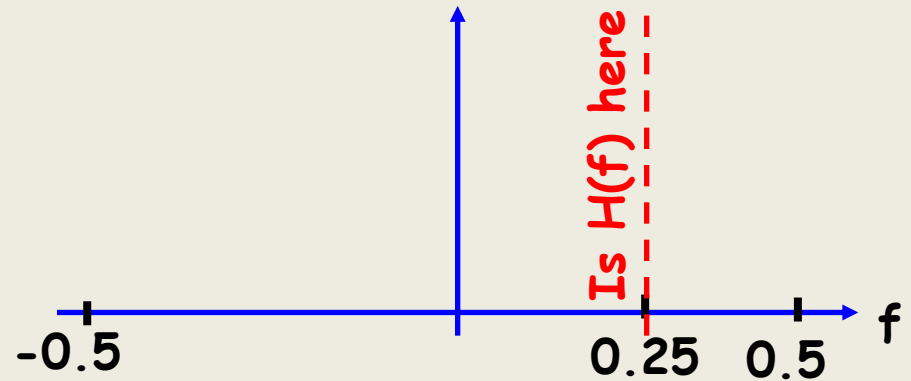
$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

EITF75, DTFT

Pole-zero plot



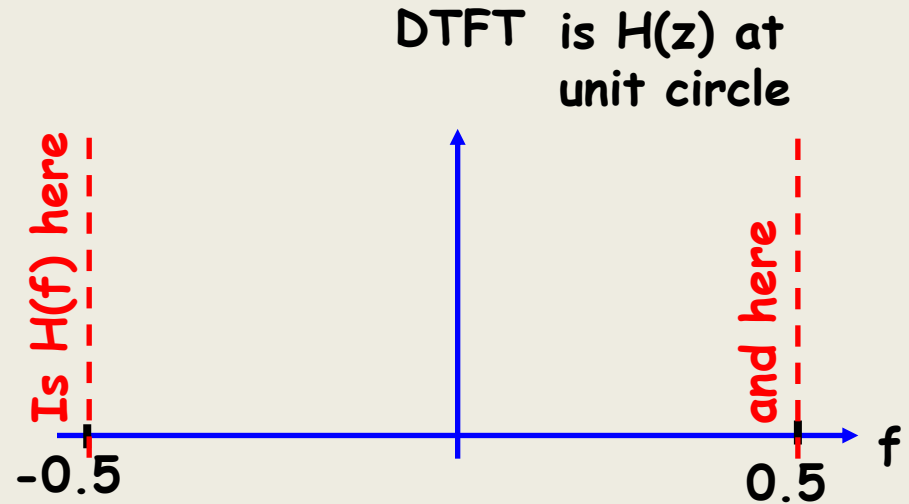
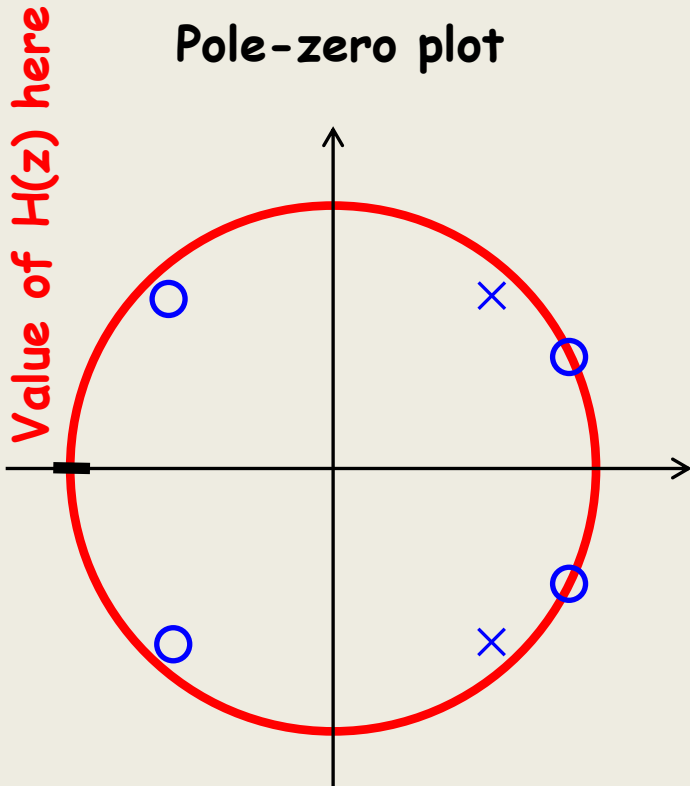
DTFT is H(z) at unit circle



Recall

$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

EITF75, DTFT

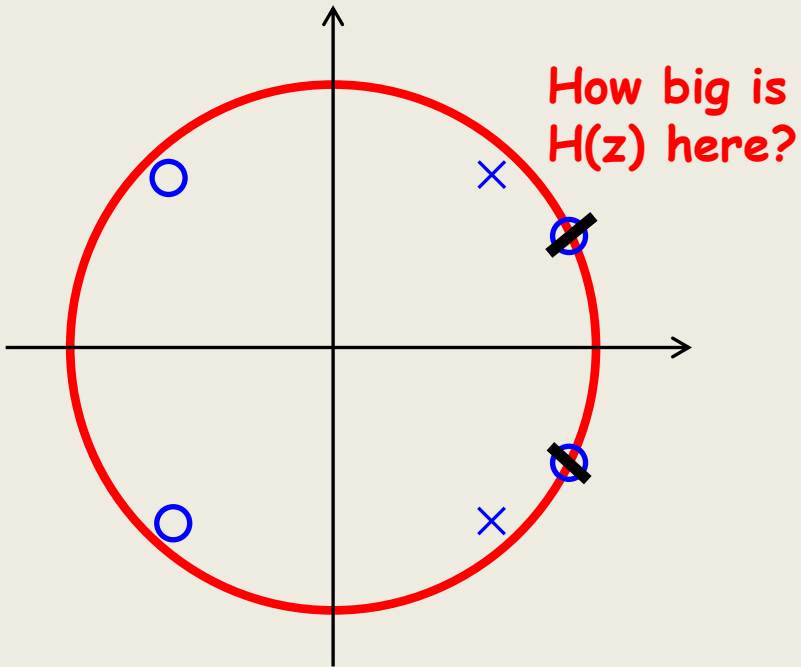


Recall

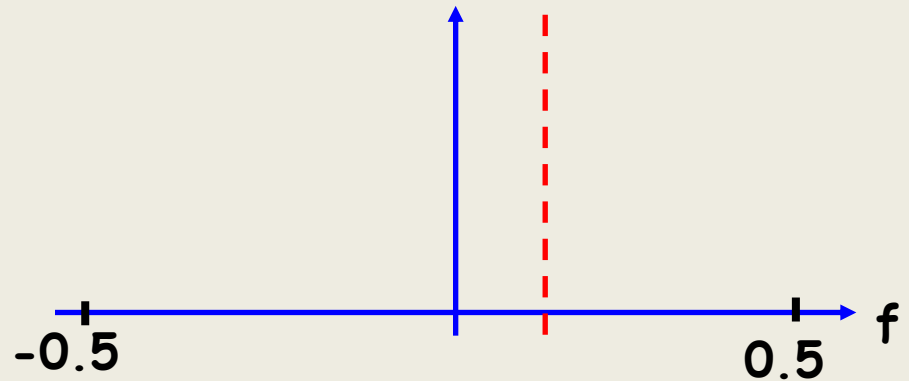
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EITF75, DTFT

Pole-zero plot



DTFT is $H(z)$ at unit circle

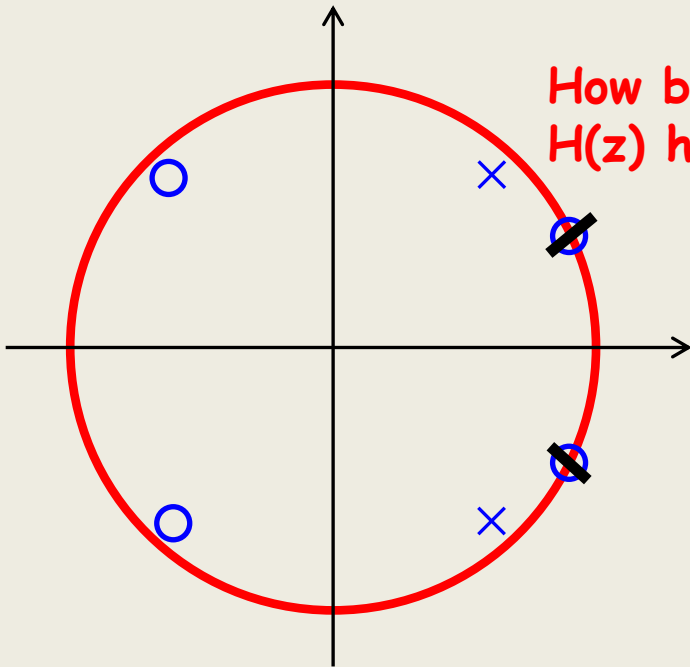


Recall

$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

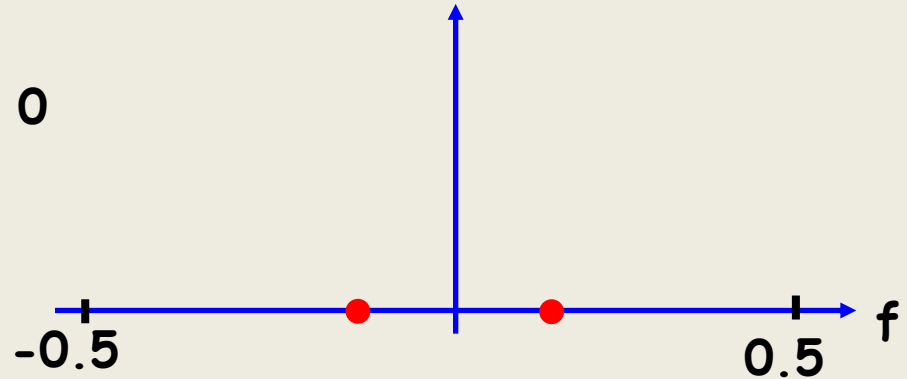
EITF75, DTFT

Pole-zero plot



How big is $H(z)$ here? 0

DTFT is $H(z)$ at unit circle

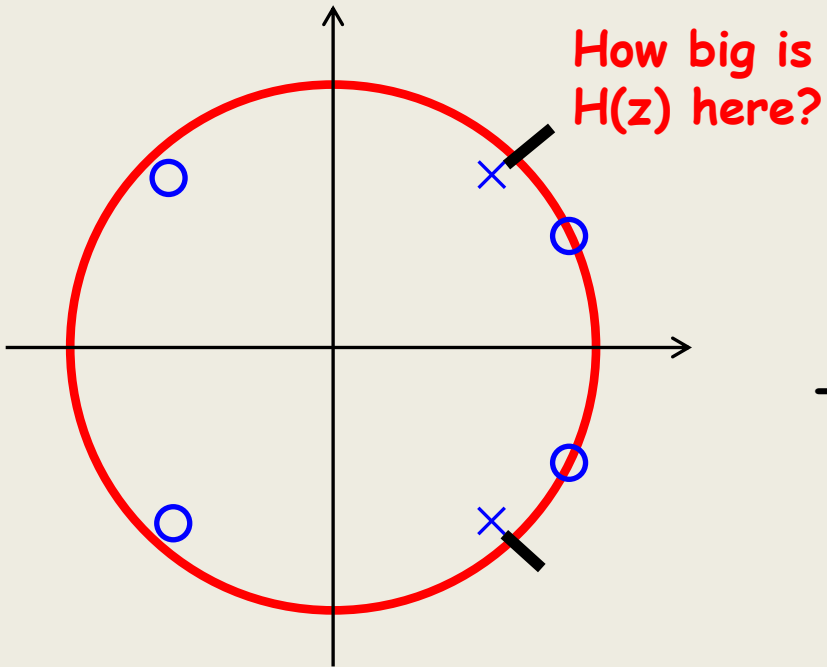


We are at a zero

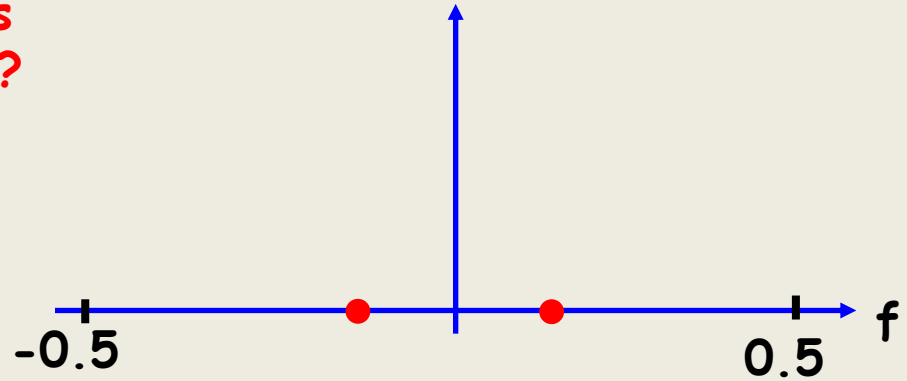
$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

EITF75, DTFT

Pole-zero plot



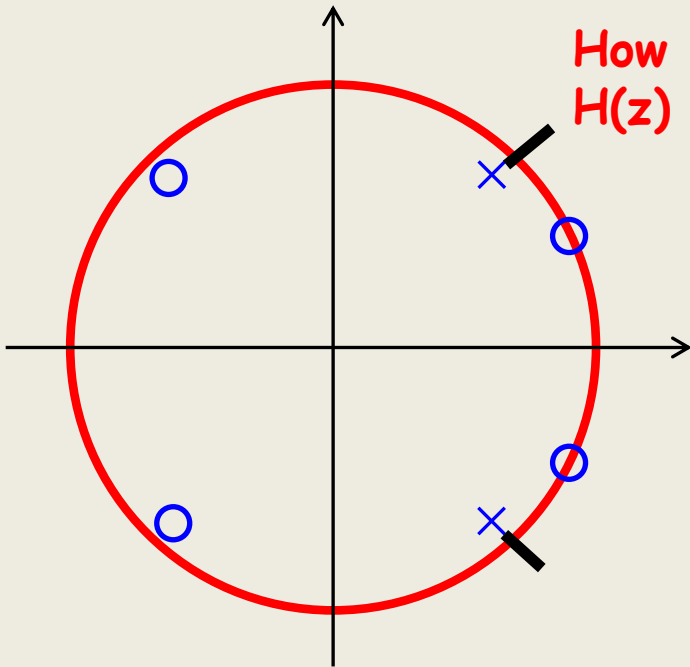
DTFT is $H(z)$ at unit circle



$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

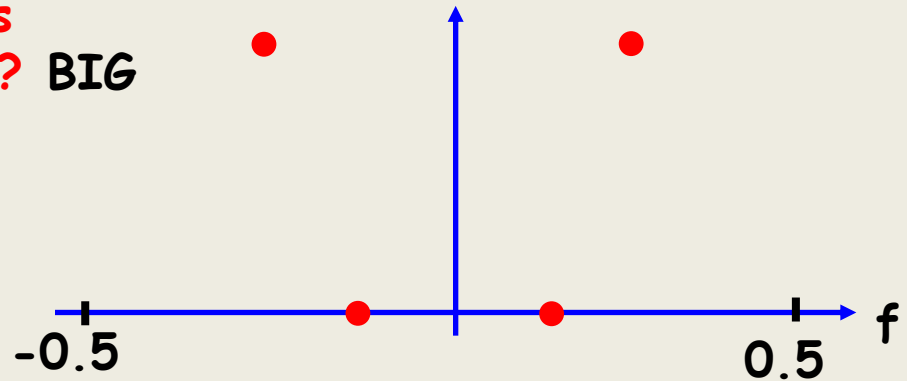
EITF75, DTFT

Pole-zero plot



How big is $H(z)$ here? **BIG**

DTFT is $H(z)$ at unit circle



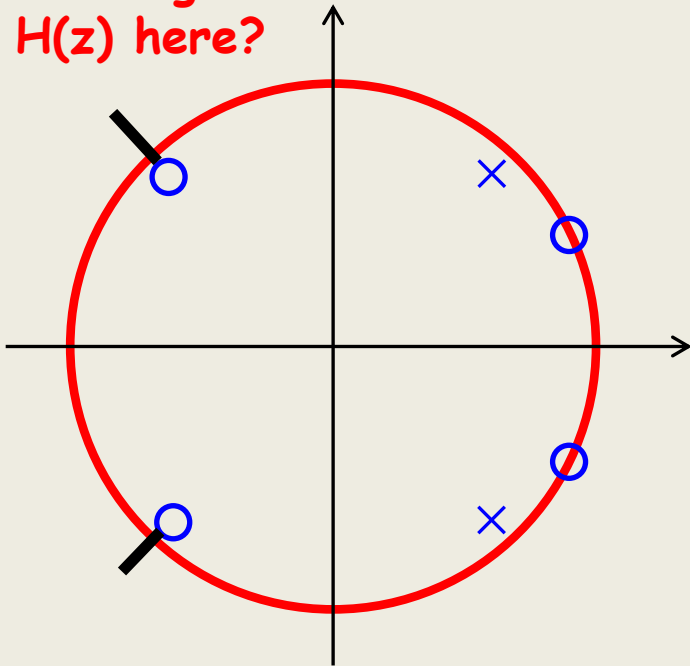
We are close to a pole

$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

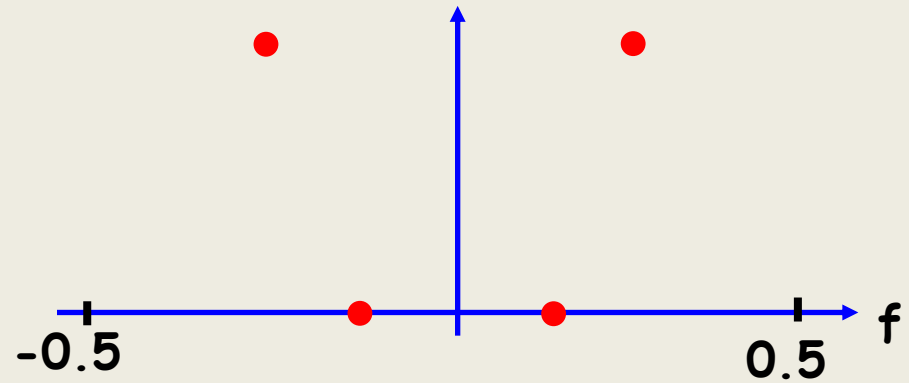
EITF75, DTFT

Pole-zero plot

How big is $H(z)$ here?

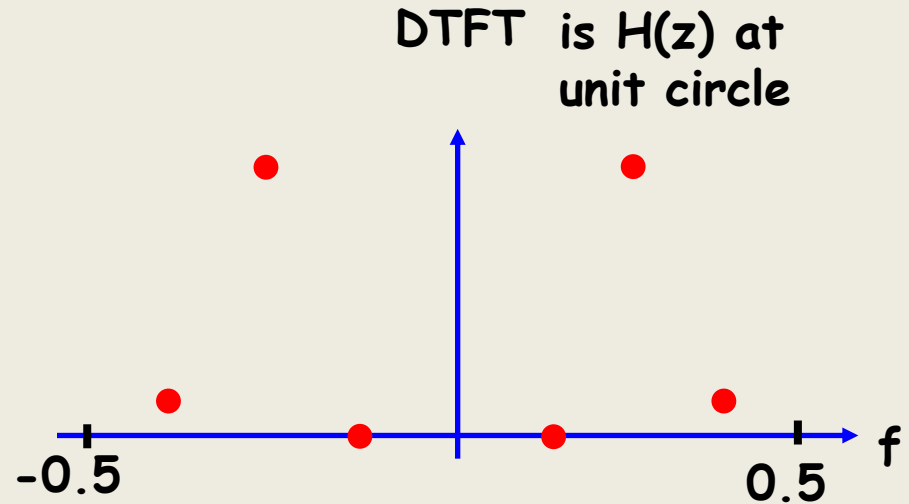
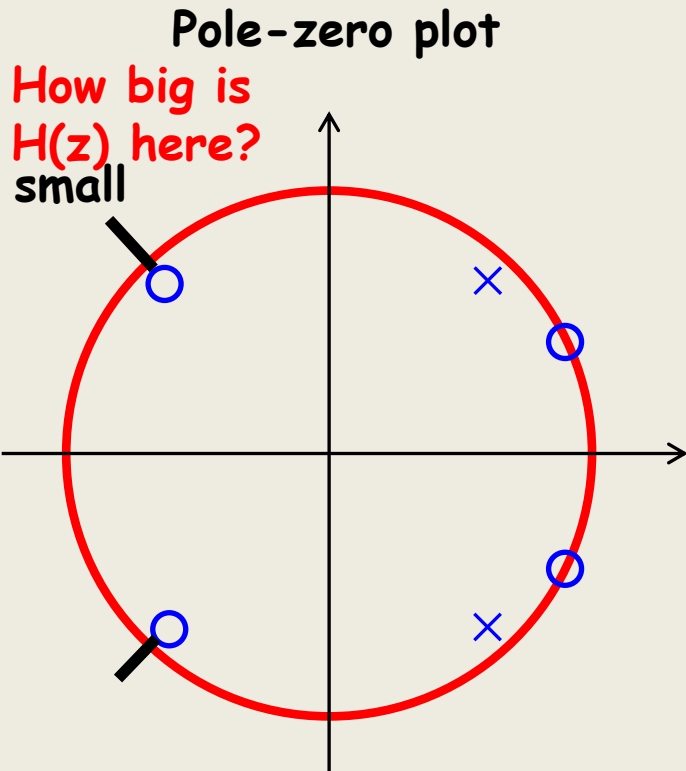


DTFT is $H(z)$ at unit circle



$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

EITF75, DTFT

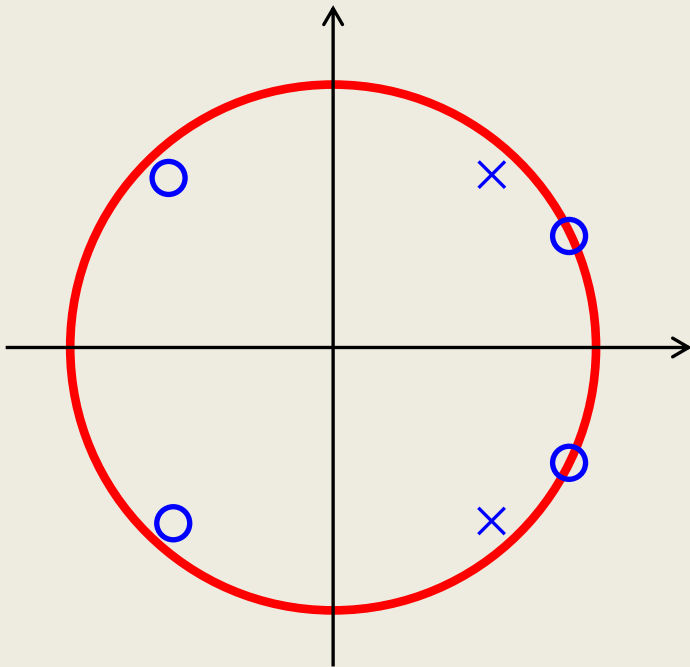


We are close to a zero

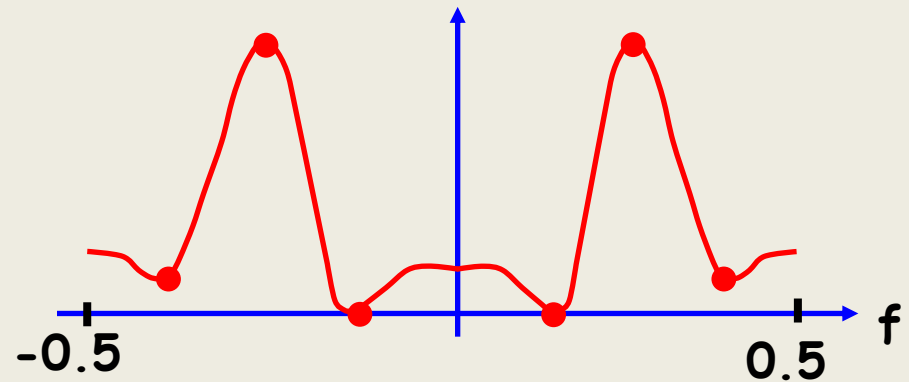
$$H(z) = \frac{(z - z_1) \cdots (z - z_M)}{(z - p_1) \cdots (z - p_N)}$$

EITF75, DTFT

Pole-zero plot



DTFT

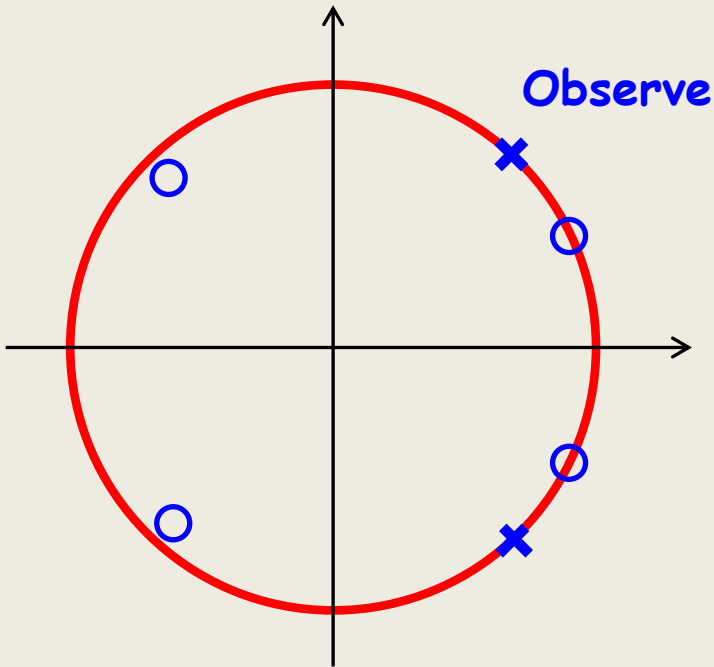


Non-zero everywhere else, since
no further zeros at unit circle

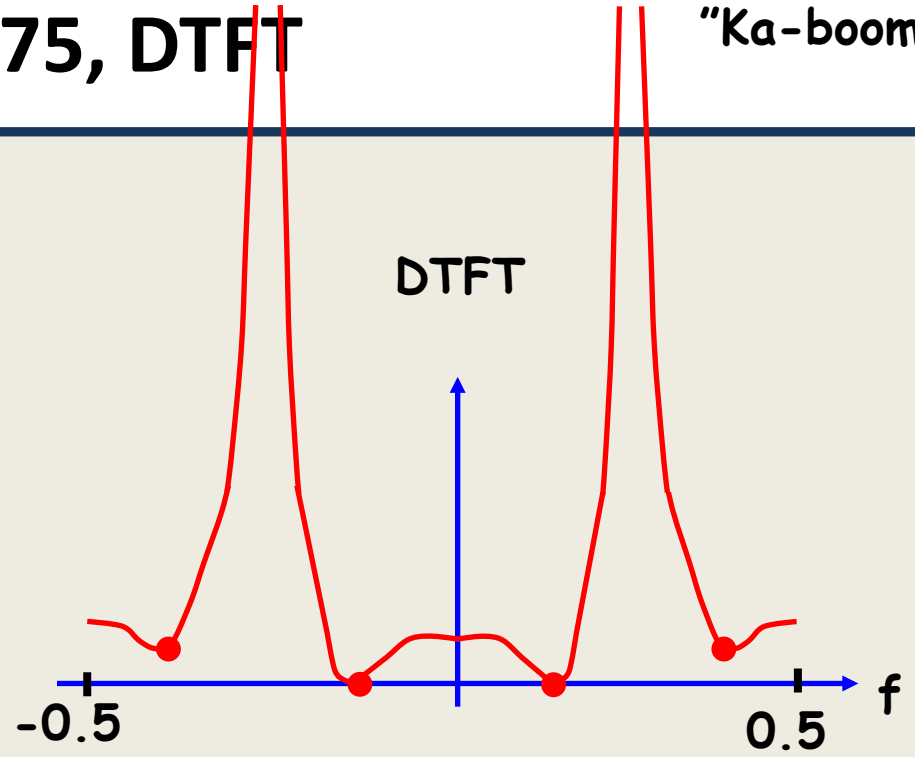
EITF75, DTFT

"Ka-boom"

Pole-zero plot

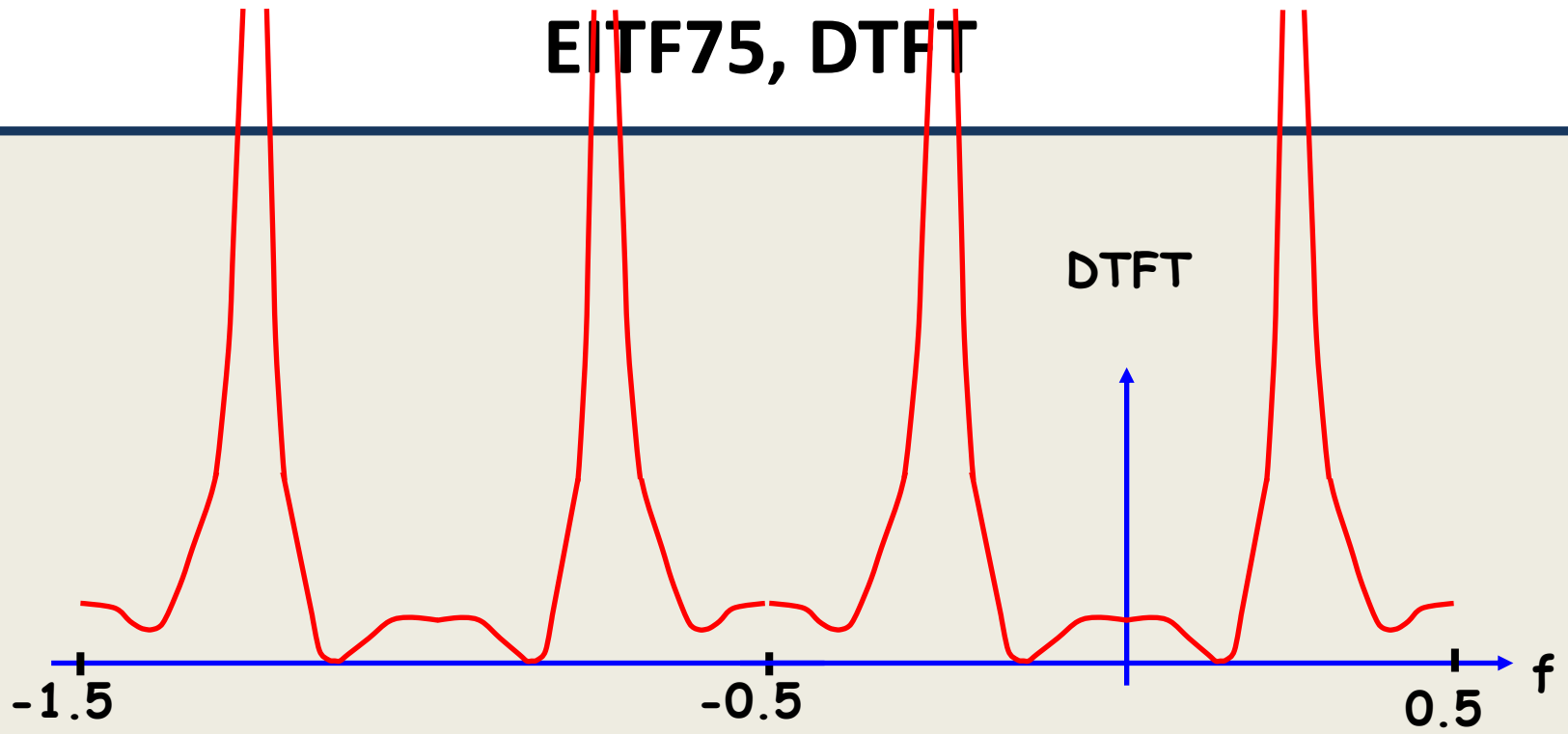


DTFT



Unstable

EITF75, DTFT



Final remark: $X(f)$ is periodic

EITF75 Systems and Signals

For stable $h(n)$ **DTFT** **Z-transform**
 $H(f) = H(e^{i2\pi f})$

For input $x(n) = \exp(i2\pi f_0 n)$

We get the output $y(n) = H(f_0) \exp(i2\pi f_0 n)$

Important: An LTI system cannot create frequencies not present in the input signal

EITF75 Systems and Signals

For cos/sin

Inputs

$$x(n) = \cos(2\pi f_0 n)$$

$$x(n) = \sin(2\pi f_0 n)$$

Outputs (LTI system)

$$y(n) = |H(f_0)| \cos(2\pi f_0 n + \Theta(f_0))$$

$$y(n) = |H(f_0)| \sin(2\pi f_0 n + \Theta(f_0))$$

EITF75 Systems and Signals

Assume oscillating input, but turned on at $n=0$

$$x(n) = \cos(\omega_0 n) \cdot u(n) \quad \omega_0 = \frac{2\pi}{16}$$

Steady state solution (i.e., $y(n)$ at big n) is the same as before. At small n , there is a transient behavior.

$$\begin{aligned} Y(z) &= H(z)X(z) = \frac{B(z)}{A(z)}X(z) \\ &= \frac{B(z)}{A(z)} \frac{1 - \cos(\omega_0)z^{-1}}{1 - 2\cos(\omega_0)z^{-1} + z^{-2}} \end{aligned}$$

EITF75 Systems and Signals

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EITF75 Systems and Signals

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Transient (if all poles inside unit circle) Steady state (same as for infinite cos)

EITF75 Systems and Signals

Parseval's formula

$$\sum_{n=-\infty}^{\infty} x(n)y^*(n) = \int_{-0.5}^{0.5} X(f)Y^*(f)df$$

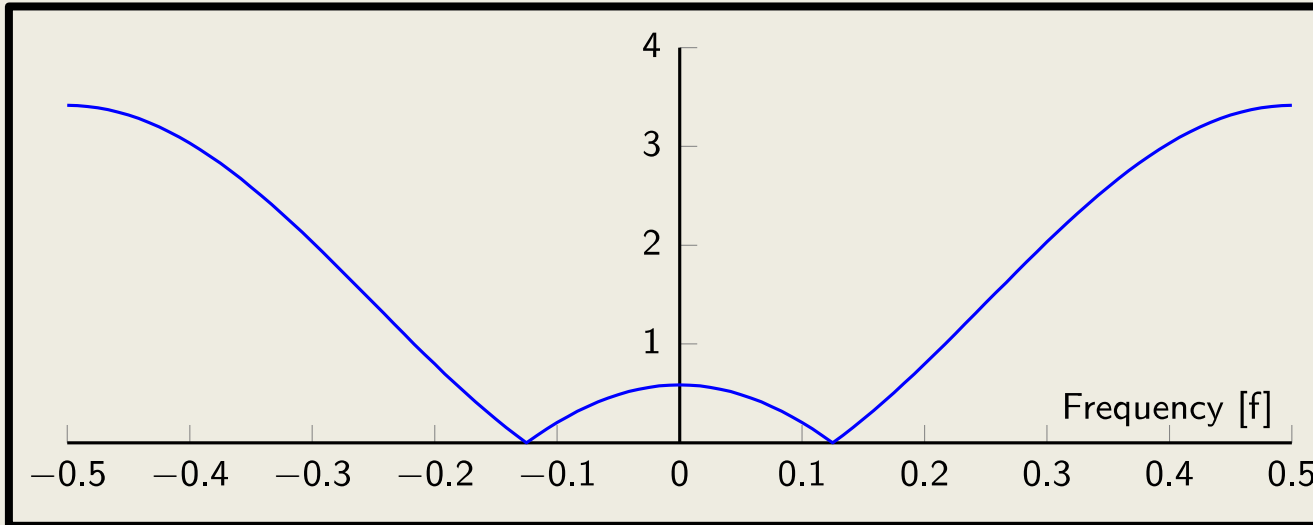
Special case: $y(n) = x(n)$

$$\sum_{n=-\infty}^{\infty} |x(n)|^2 = \int_{-0.5}^{0.5} |X(f)|^2 df$$

EITF75 Systems and Signals

Some filter design

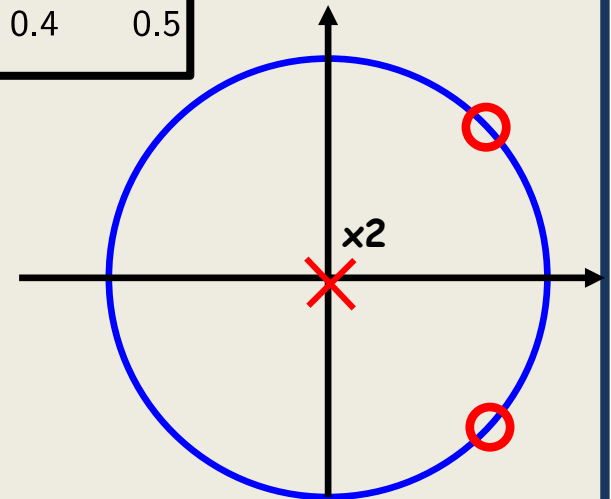
EITF75 Systems and Signals



Magnitude
response

FIASCO

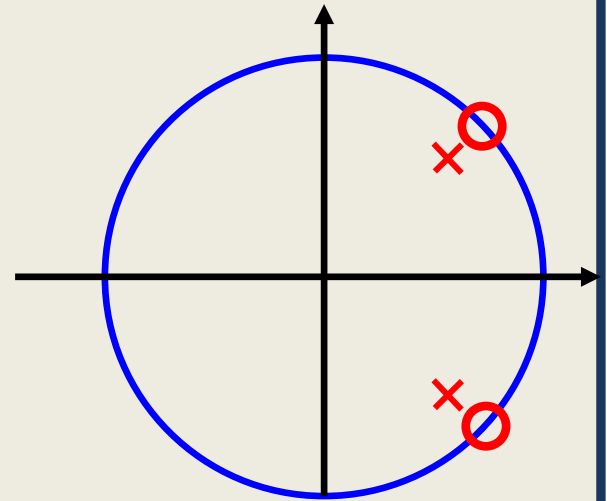
An attempt to cancel $f=0.125$
by using two zeros



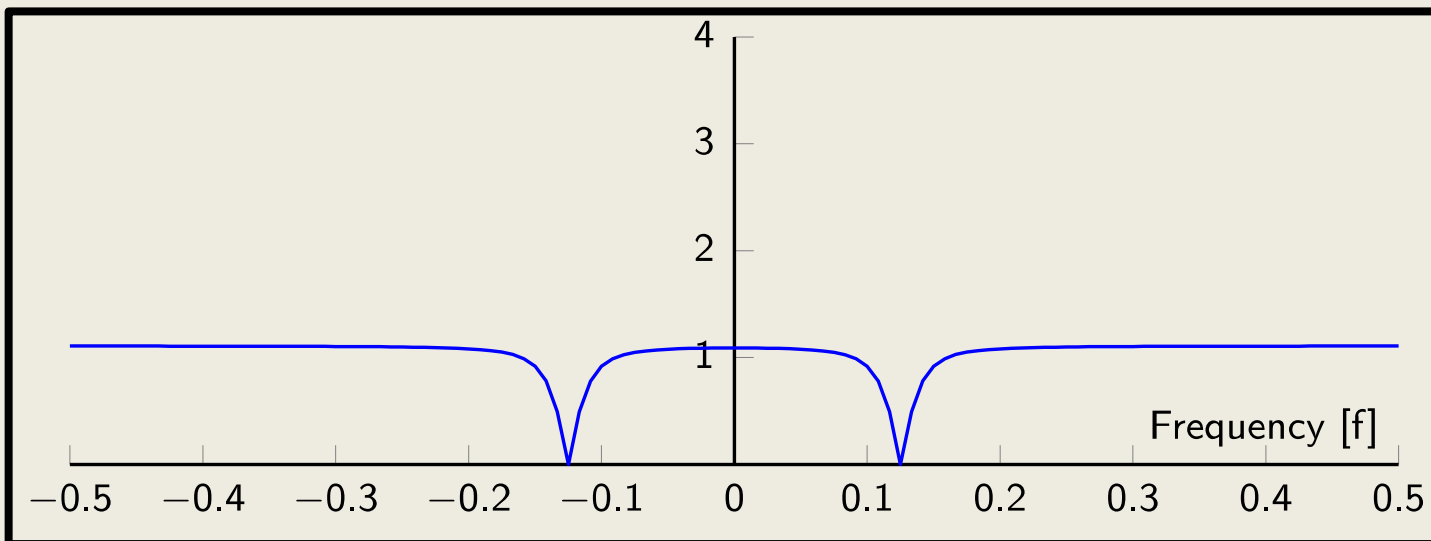
$$h(n) = \{ \underline{1} \quad -2\cos(w_0) \quad 1 \}$$

EITF75 Systems and Signals

Let us try



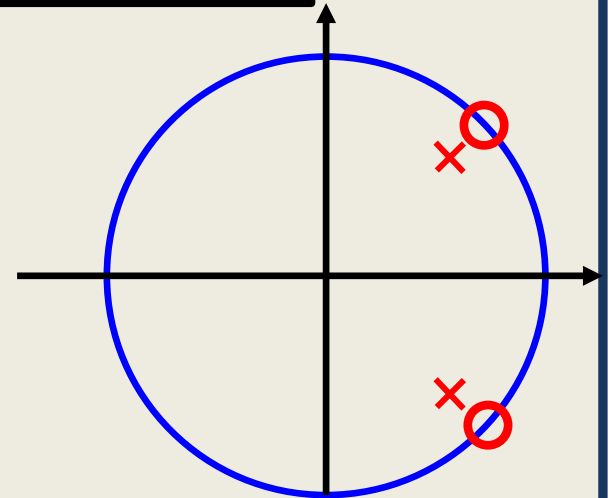
EITF75 Systems and Signals



Magnitude
response

Much better

NOTCH filter



EITF75 Systems and Signals

FIR filters with linear phase

Linear phase is desirable since it delays all frequencies equally much

Linear phase is defined as $\Theta(\omega) = k\omega + 2\pi\ell$

Whenever there is a phase jump with π , this should be seen as a magnitude response that is negative

EITF75 Systems and Signals

FIR filters with linear phase

Linear phase is desirable since it delays all frequencies equally much

Linear phase is defined as $\Theta(\omega) = k\omega + 2\pi\ell$

Whenever there is a phase jump with π , this should be seen as a magnitude response that is negative

$h(n) = h(-n)$ Symmetry around $n=0$. Not causal

$h(n) = h(N - n)$ Symmetry around $n=(N-1)/2$.

$h(n) = -h(N - n)$ Anti-symmetry around $n=(N-1)/2$.

Three types of linear phase filters

EITF75 Systems and Signals

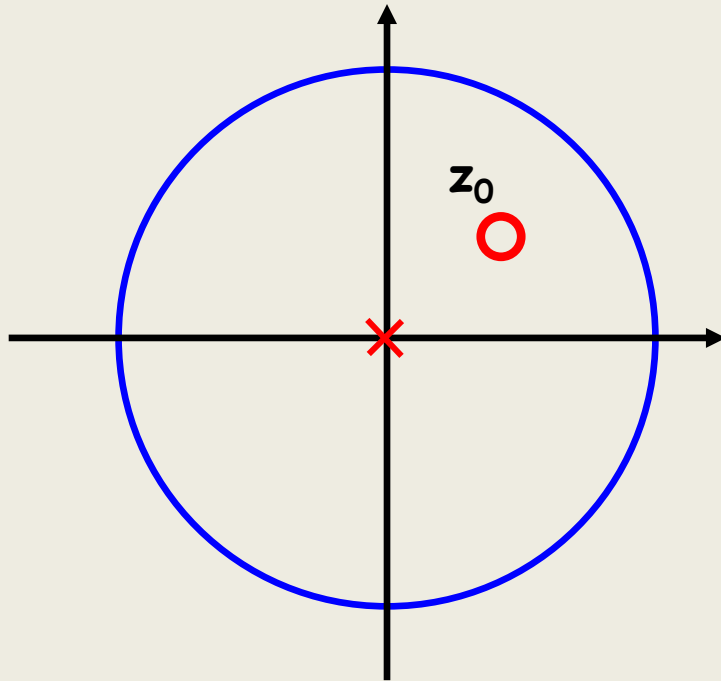
Example TYPE 1

$$h(n) = \{ 1 \quad 2 \quad \underline{3} \quad 2 \quad 1 \} \quad H(z) = 1 + 2z^{-1} + 3z^{-2} + 2z^{-3} + z^{-4}$$

EITF75 Systems and Signals

Pole-Zero diagram for linear phase FIR filters

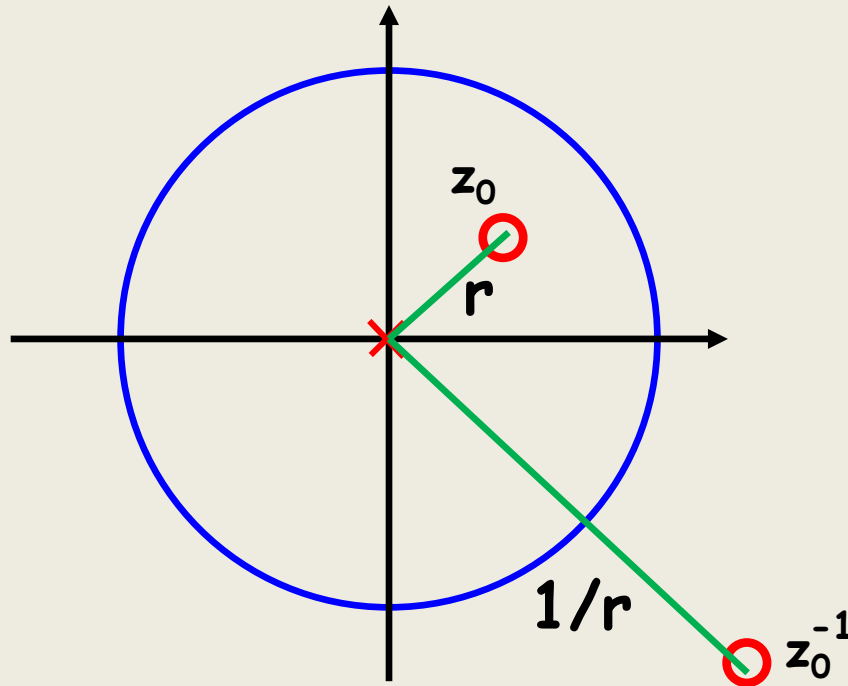
Linear phase \leftrightarrow If z_0 is a zero, so is z_0^{-1}



EITF75 Systems and Signals

Pole-Zero diagram for linear phase FIR filters

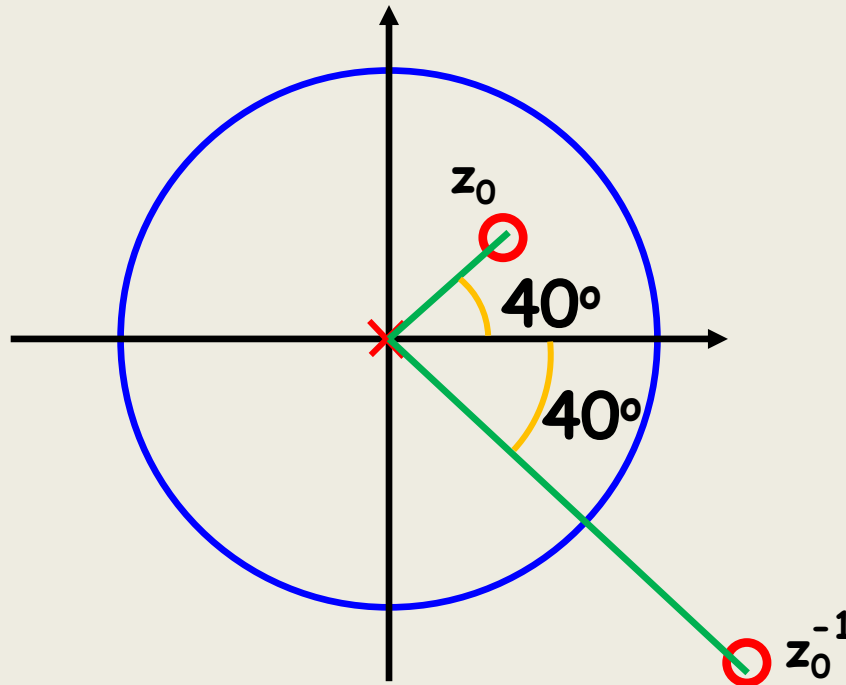
Linear phase \leftrightarrow If z_0 is a zero, so is z_0^{-1}



EITF75 Systems and Signals

Pole-Zero diagram for linear phase FIR filters

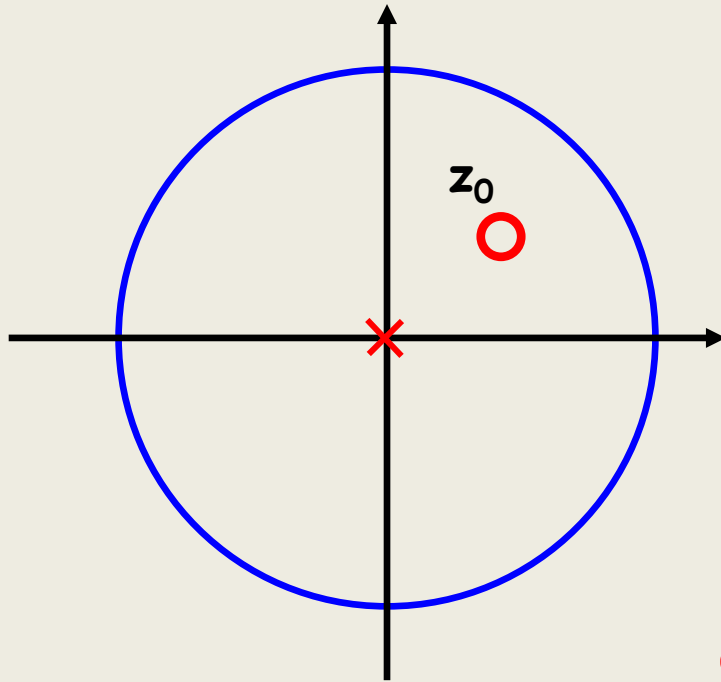
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EITF75 Systems and Signals

Pole-Zero diagram for linear phase FIR filters

Linear phase \leftrightarrow If z_0 is a zero, so is z_0^{-1}



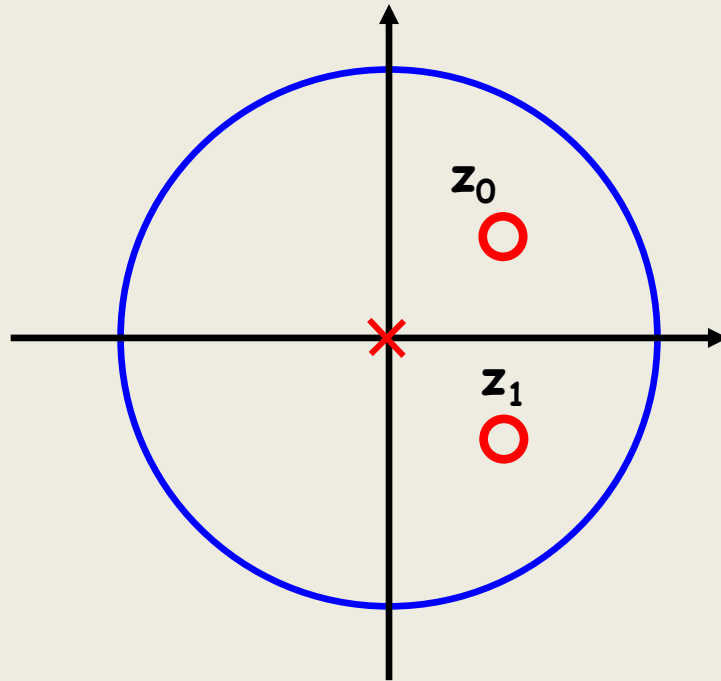
This is not a
real-valued $h(n)$

EITF75 Systems and Signals

Pole-Zero diagram for linear phase FIR filters

Linear phase \leftrightarrow If z_0 is a zero, so is z_0^{-1}

$\circ z_1^{-1}$



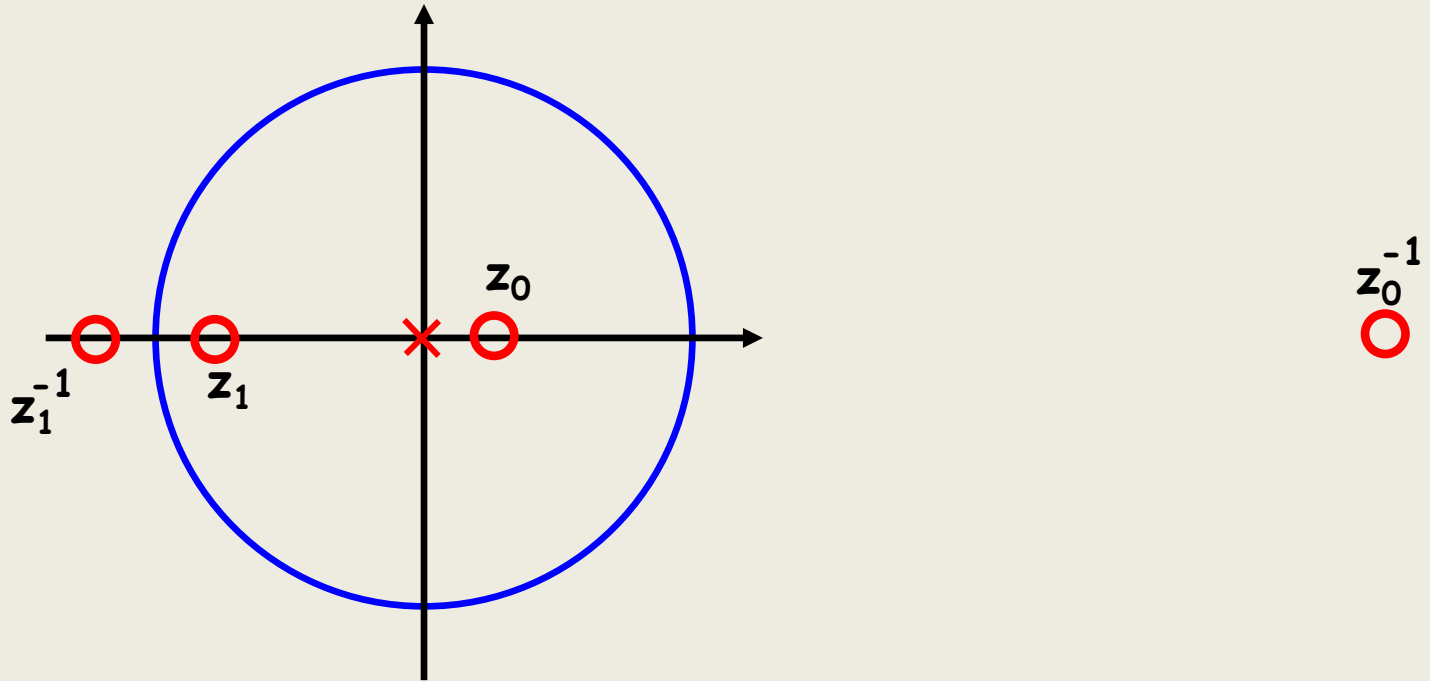
This is

$\circ z_0^{-1}$

EITF75 Systems and Signals

Pole-Zero diagram for linear phase FIR filters

Linear phase \leftrightarrow If z_0 is a zero, so is z_0^{-1}



EITF75 Systems and Signals

LTI systems



A system is LTI if-and-only if:

- It is linear
- It is time-invariant

Linear system

$$x(n) = \alpha x_1(n) + \beta x_2(n)$$

\iff

$$y(n) = \alpha y_1(n) + \beta y_2(n)$$

Time invariant system

$$x(n) \text{ replaced by } x(n - D)$$

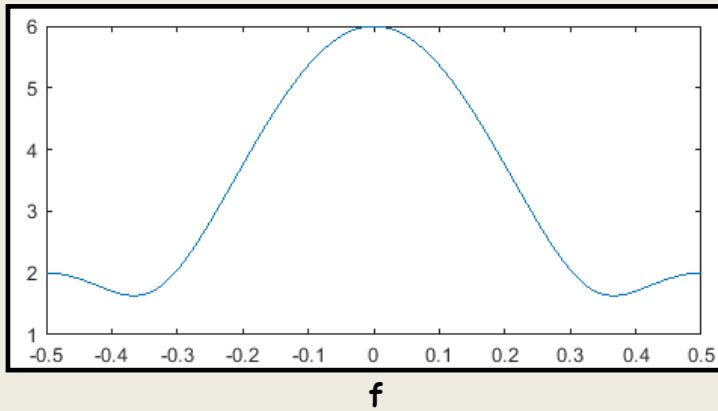
\iff

$$y(n) \text{ replaced by } y(n - D)$$

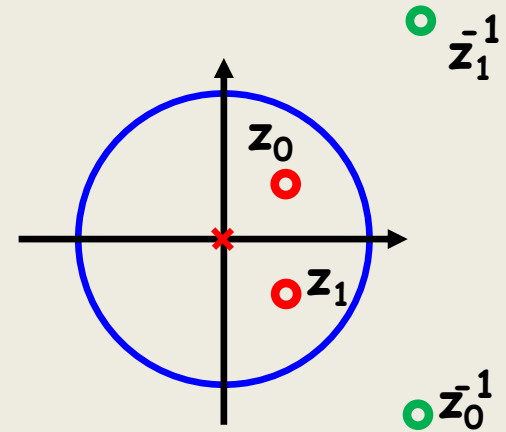
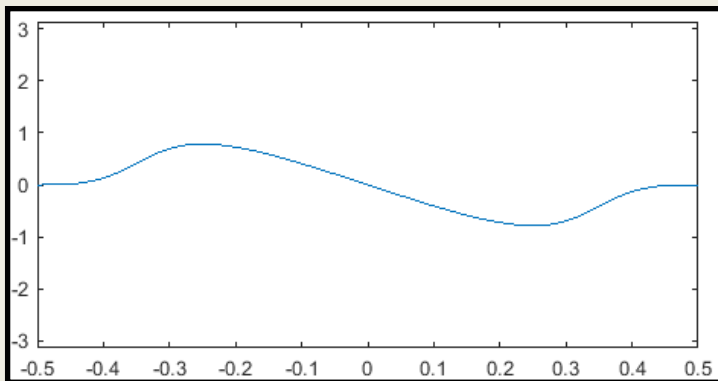
EITF75 Systems and Signals

Minimum phase filters

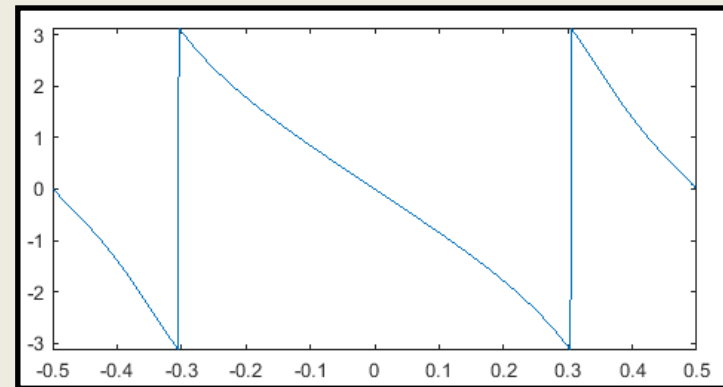
$$|H(f)| = |H^*(f)|$$



$\theta(f)$



$\Theta(f)$

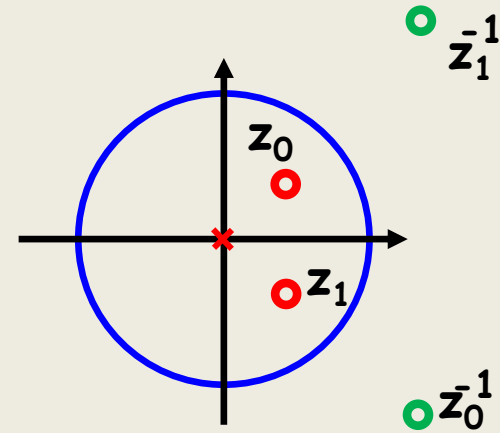


EITF75 Systems and Signals

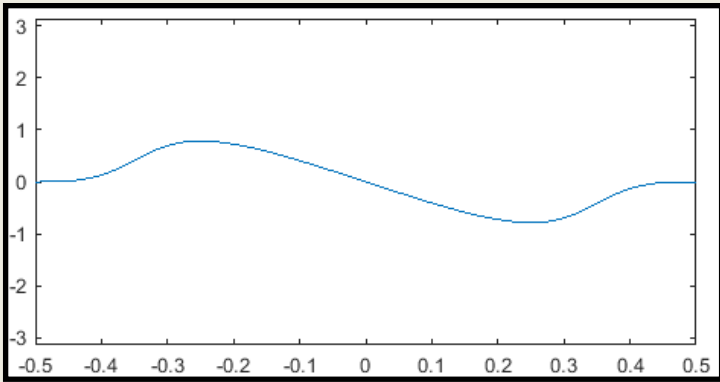
Minimum phase filters

This is a general rule:
A filter with all zeros inside the unit circle has smaller phase.

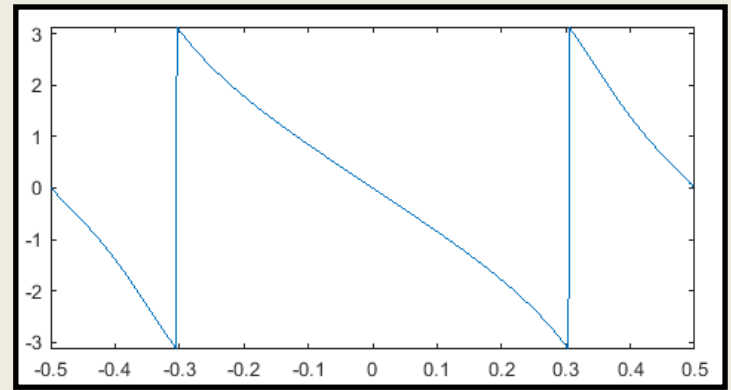
Minimum phase filter
Maximum phase filter



$\theta(f)$



$\Theta(f)$



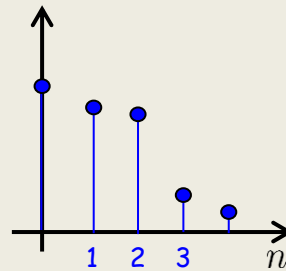
EITF75 Systems and Signals

Minimum phase filters

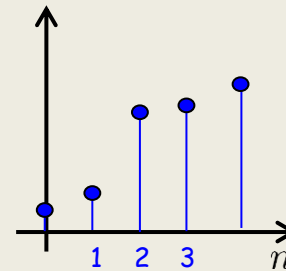
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Minimum phase filter
Maximum phase filter

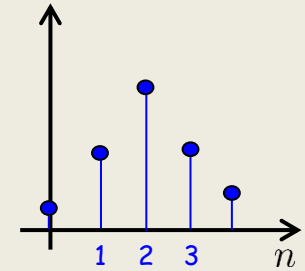
Super-important for truncation



Min-phase



Max-phase



Mix-phase

Let $h(k)$ be any filter with magnitude response $|H(f)|$

Let $h_{\text{mp}}(k)$ be the minimum phase filter with magnitude $|H(f)|$

Let $h_{\text{maxp}}(k)$ be the maximum phase filter with magnitude $|H(f)|$

Then
$$\sum_{k=0}^K |h_{\text{mp}}(k)|^2 \geq \sum_{k=0}^K |h(k)|^2$$

Then
$$\sum_{k=0}^K |h_{\text{maxp}}(k)|^2 \leq \sum_{k=0}^K |h(k)|^2$$

EITF75 Systems and Signals

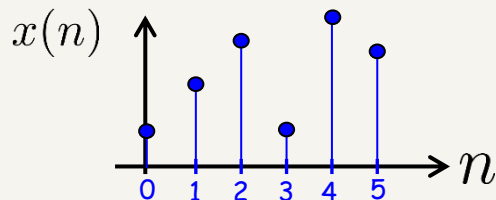
The DFT

EITF75 Systems and Signals

Background and motivation for yet another transform

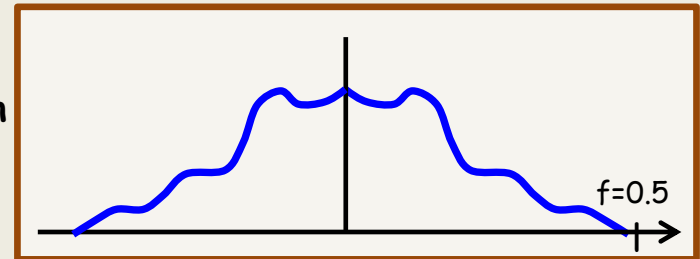
The DTFT is continuous -> Cannot be evaluated by a computer/DSP

Besides, the DTFT is terribly inefficient



These 6 numbers, are in the frequency domain represented by a **continuous** curve !

It should be possible to Fourier represent $x(n]$ by 6 numbers as well

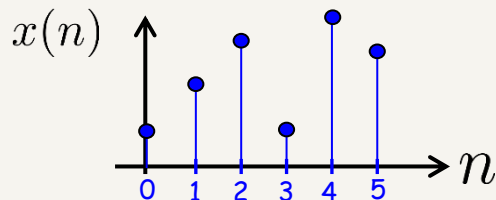


EITF75 Systems and Signals

Background and motivation for yet another transform

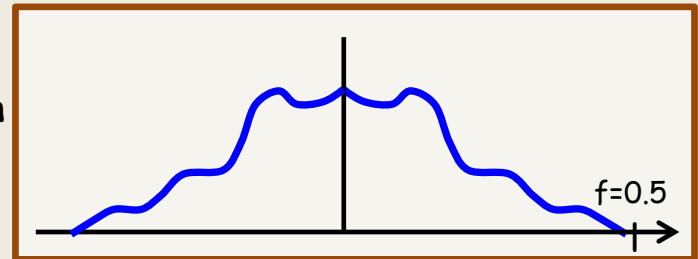
The discrete Fourier Transform (DFT) in one sentence:
A Fourier version of $x(n)$ with 6 numbers

Besides, the DTFT is
terribly inefficient



These 6 numbers, are
in the frequency domain
represented by
a **continuous** curve !

It should be possible to Fourier
represent $x(n)$ by 6 numbers as well



EITF75 Systems and Signals

Formal definition

For a sequence $x(n)$ of arbitrary length, the N -point DFT is defined as

$$X_{\text{DFT}}(k) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi \cdot \frac{k}{N} \cdot n} \quad \text{for } k = 0, 1, \dots, N-1$$

and the inverse transform (IDFT) as

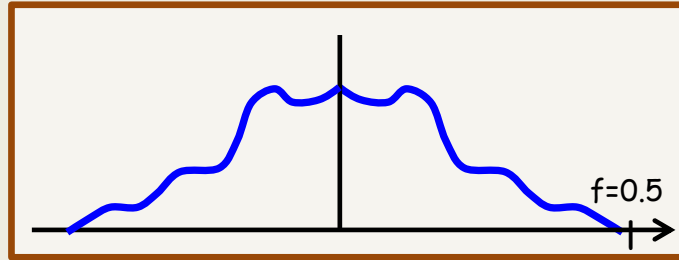
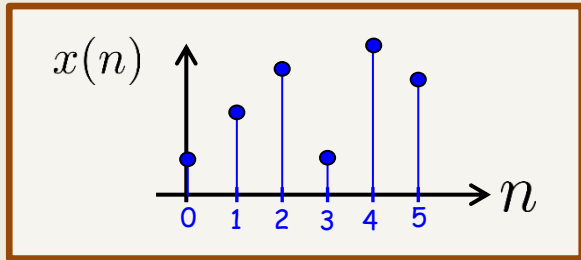
$$x_{\text{IDFT}}(n) = \frac{1}{N} \cdot \sum_{k=0}^{N-1} X(k) e^{j2\pi \cdot \frac{k}{N} \cdot n} \quad \text{for } n = 0, 1, \dots, N-1$$

Result

if the length of $x(n)$ is N , then

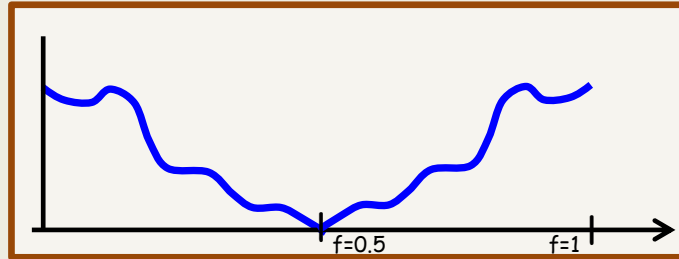
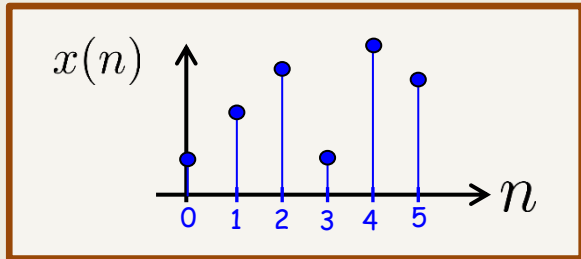
$$x_{\text{IDFT}}(n) = x(n) \quad \text{and} \quad X_{\text{DFT}}(k) = X(f \mid f = k/N)$$

EITF75 Systems and Signals



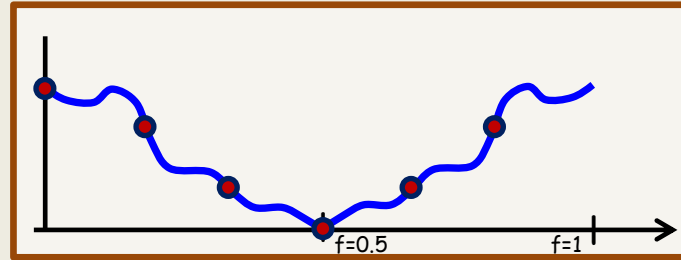
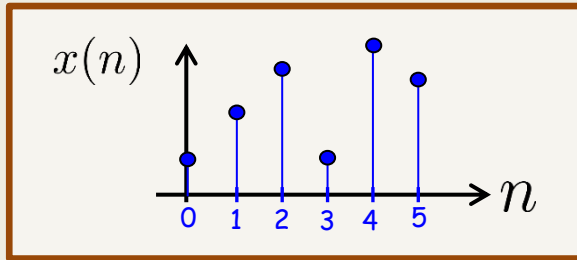
The DTFT is periodic

EITF75 Systems and Signals



We can represent it like this

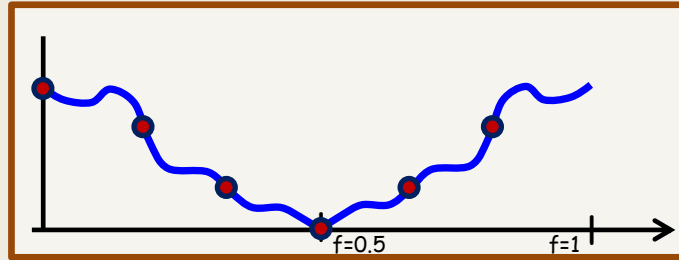
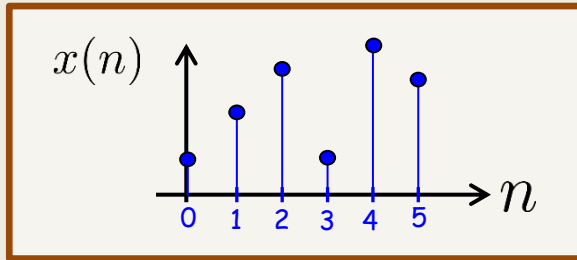
EITF75 Systems and Signals



A 6-point DFT would compute the samples of the DTFT

This is sufficient to represent $x(n]$

EITF75 Systems and Signals

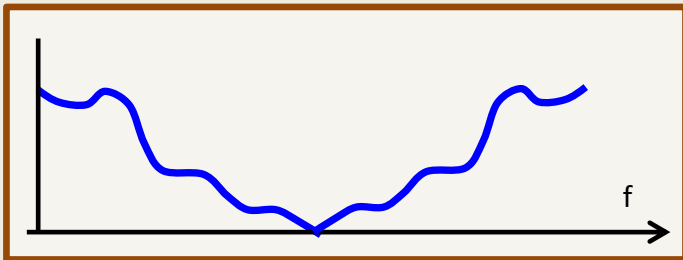


A 6-point DFT would compute the samples of the DTFT

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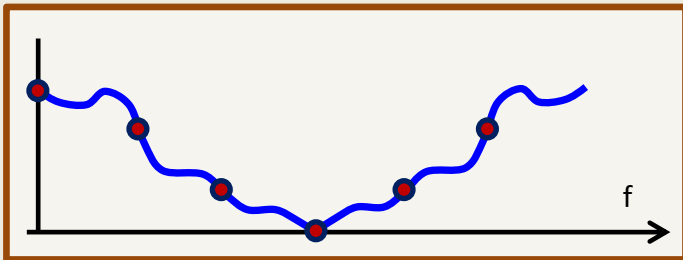
Important: The DFT size must be at least as long as the signal, otherwise there is a loss (aliasing in time)

EITF75 Systems and Signals



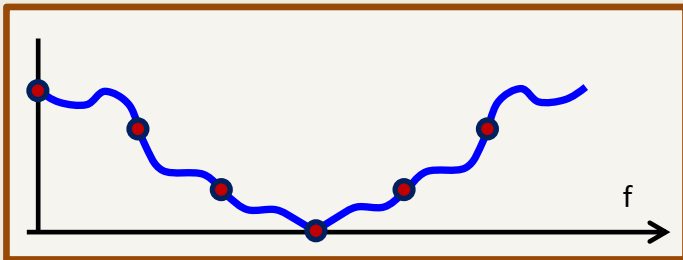
Assume a **DTFT** of a 6-tap signal

EITF75 Systems and Signals

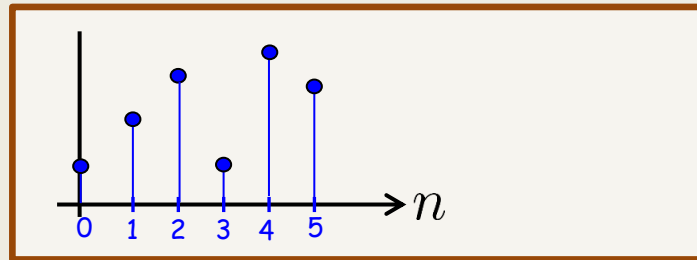


Sample it

EITF75 Systems and Signals

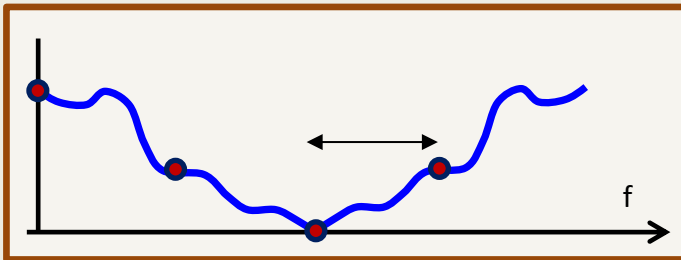


Sample it

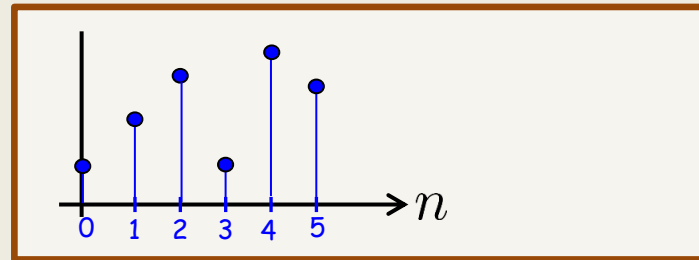


Compute the "other domain" representation from samples. **In this case, the time domain**

EITF75 Systems and Signals

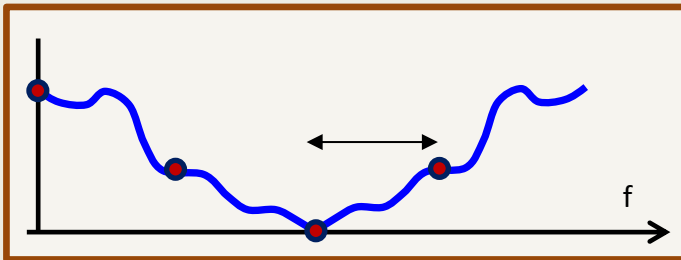


But if sample spacing is too small...

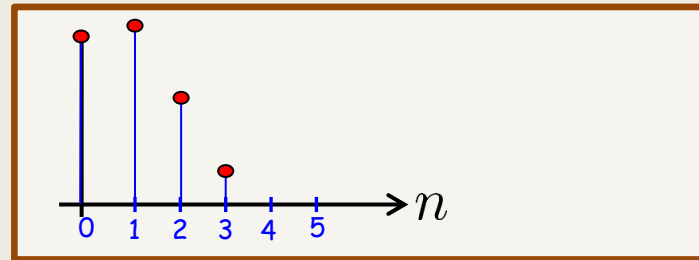


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EITF75 Systems and Signals

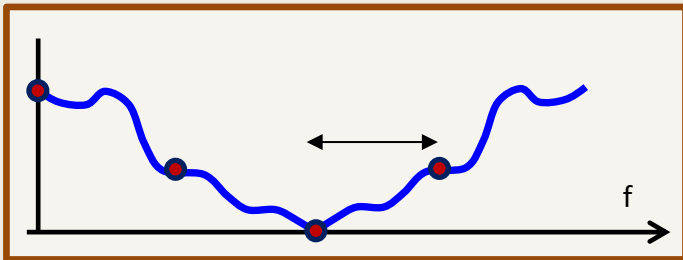


But if sample spacing is too small...

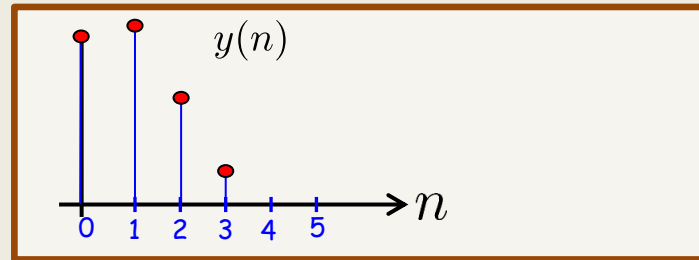


There is aliasing

EITF75 Systems and Signals



But if sample spacing is too small...



There is aliasing

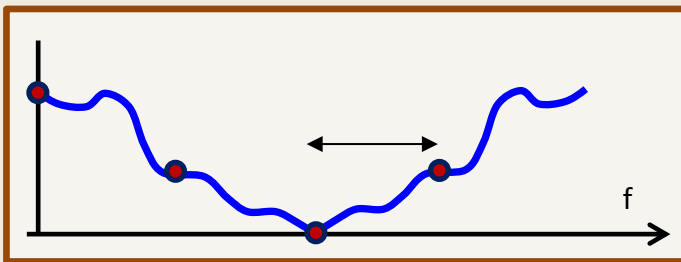
Periodically extended

Aliasing
$$y(n) = \sum_{m=-\infty}^{\infty} x(n - mN)$$

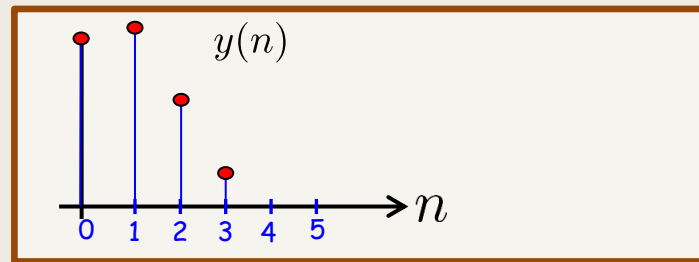
No aliasing
$$y(n) = x(n)$$

EITF75 Systems and Signals

The time-aliasing only occurs if we are not careful with the DFT size. If it is equal or larger than the length of the signal, there is no time-aliasing



But if sample spacing is too small...



There is aliasing

Periodically extended

Aliasing
$$y(n) = \sum_{m=-\infty}^{\infty} x(n - mN)$$

No aliasing
$$y(n) = x(n)$$

EITF75 Systems and Signals

Computational complexity

DFT defined as

$$X_{\text{DFT}}(k) = \sum_{n=0}^{N-1} x(n)e^{-j2\pi \cdot \frac{k}{N} \cdot n} \quad \text{for } k = 0, 1, \dots, N - 1$$

Number of operations needed:

EITF75 Systems and Signals

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N values $X_{\text{DFT}}(k)$ to be computed

EITF75 Systems and Signals

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Each value requires N multiplications $x(n) \cdot e^{-j2\pi kn/N}$

EITF75 Systems and Signals

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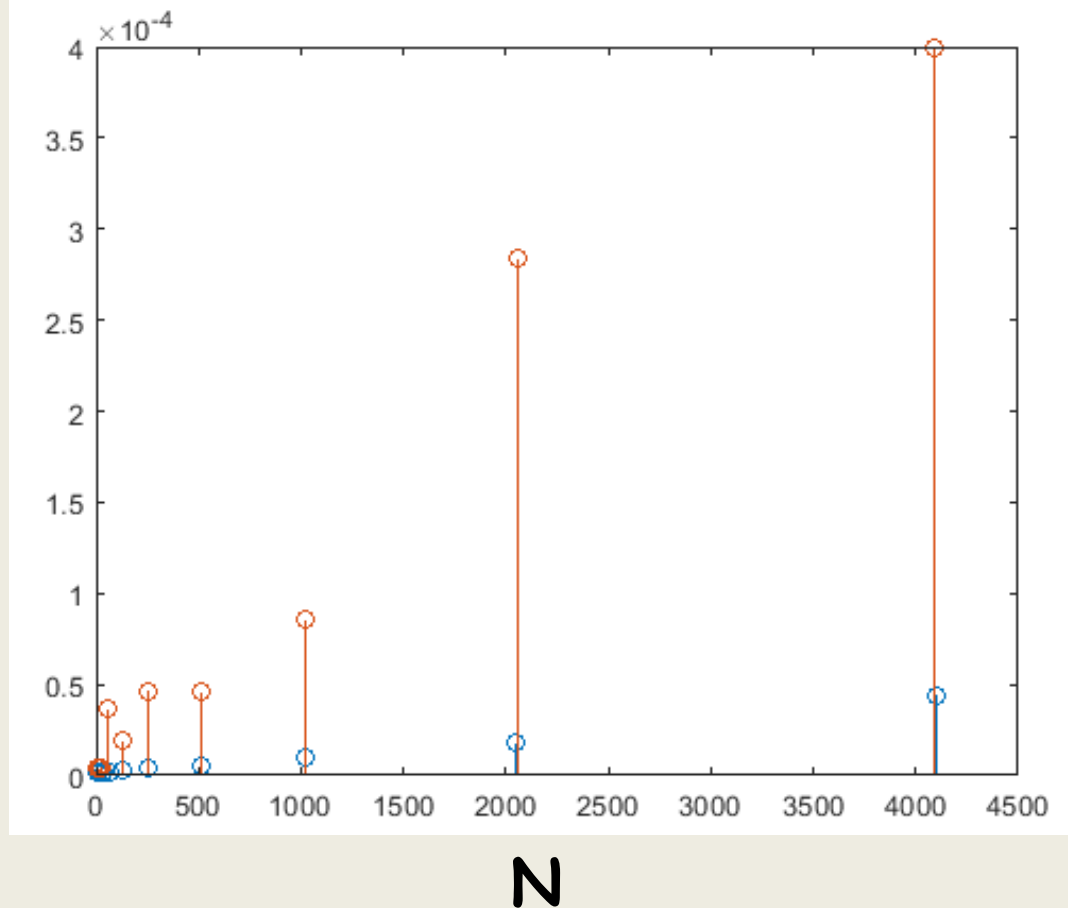
Total complexity N^2

EITF75 Systems and Signals

Computational complexity

Test in Matlab

Average time to compute an N-point DFT



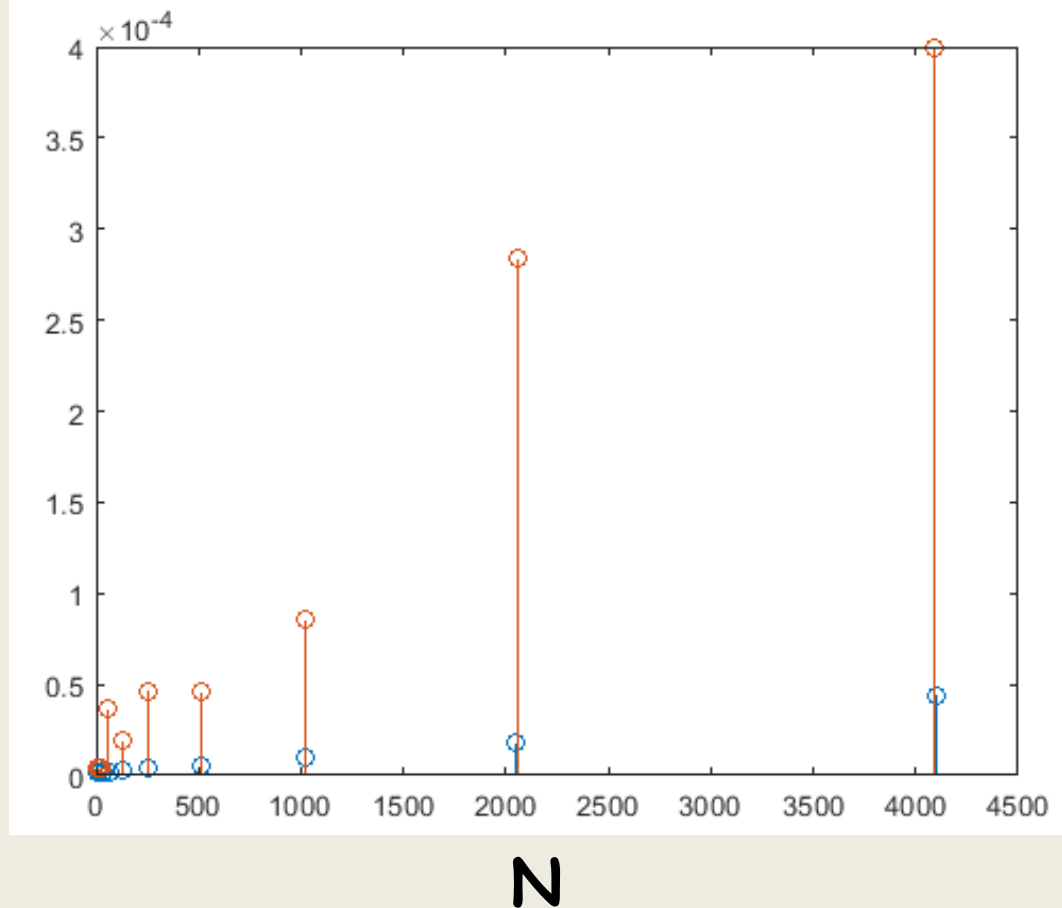
EITF75 Systems and Signals

Computational complexity

Test in Matlab

We see that for some values of N , much less time is needed

Average time to compute an N -point DFT



EITF75 Systems and Signals

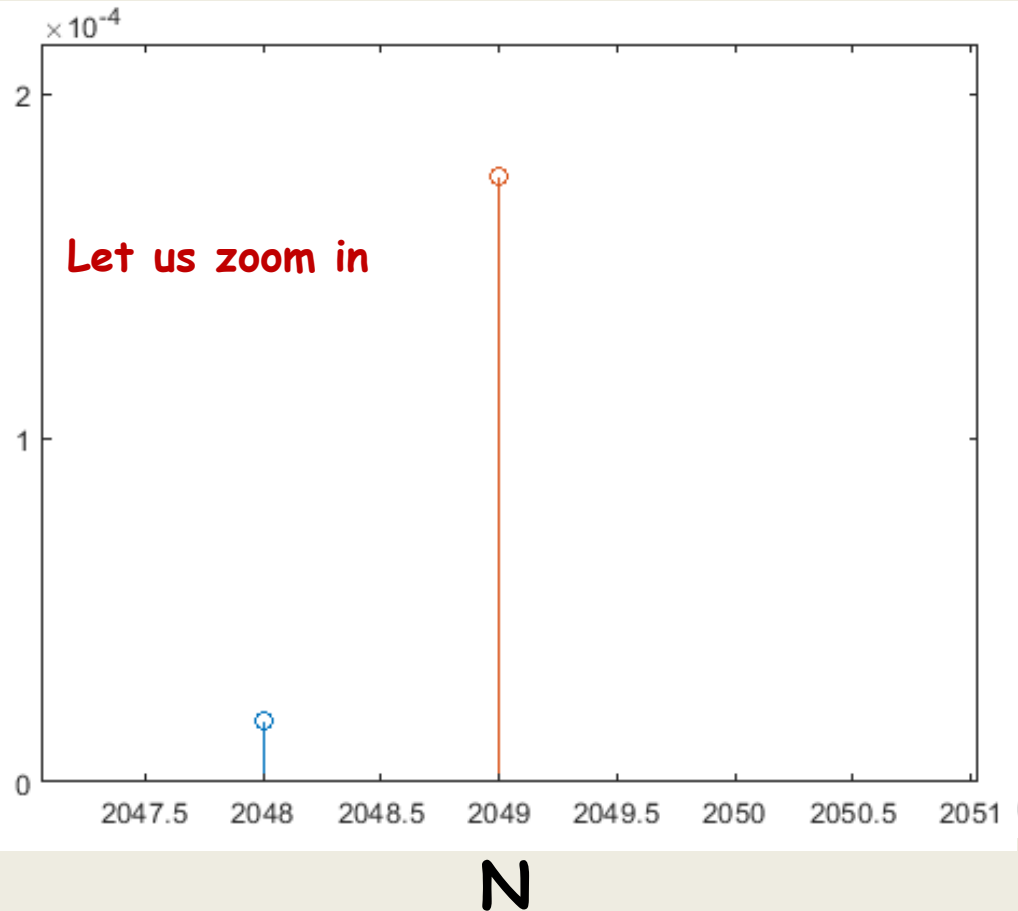
Computational complexity

Test in Matlab

2048 is 2^{11}

2049 not power of 2

Average time to compute an N-point DFT



EITF75 Systems and Signals

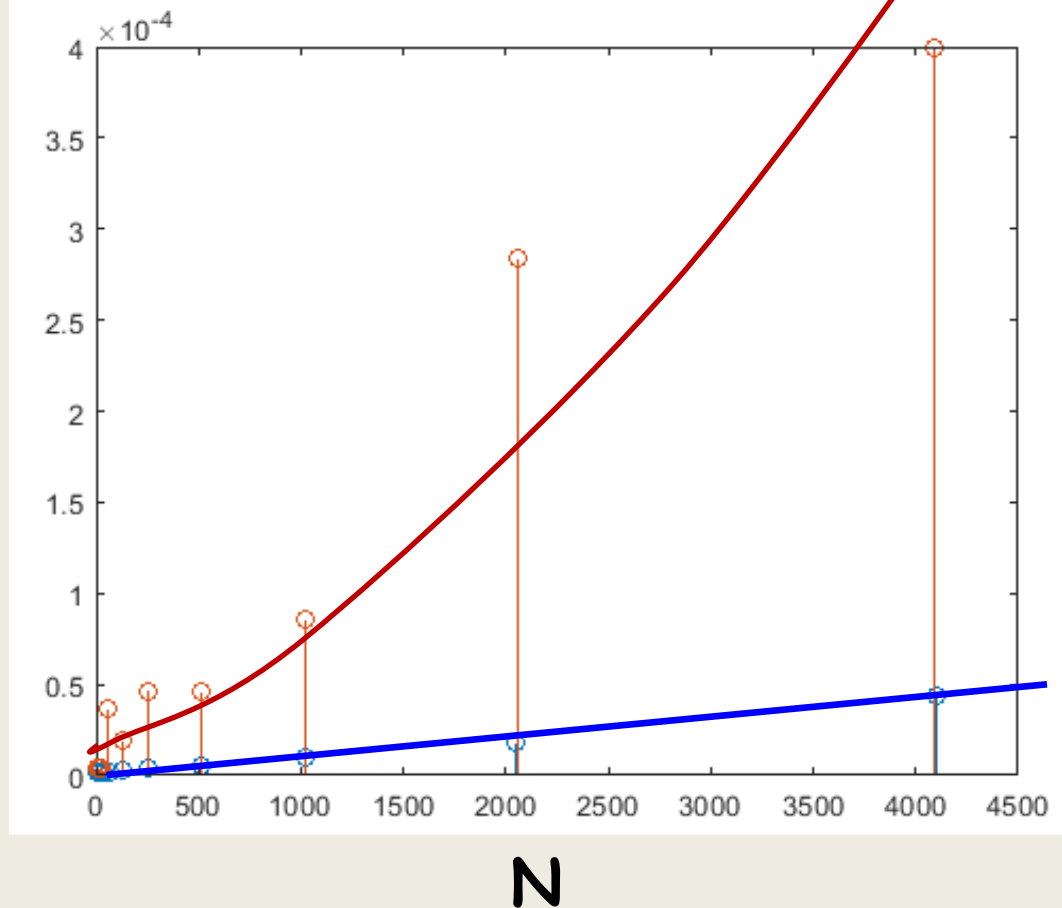
Computational complexity

Test in Matlab

2048 is 2^{11}

Significant speed-up
possible for $N=2^k$

Average time to compute an N-point DFT



EITF75 Systems and Signals

Computational complexity

FFT not included in course, but good to know about

Test in Matlab

Fast Fourier transform (FFT)

If $N=2^k$, then $N \log_2(N)$ complexity to compute

$$X_{\text{DFT}}(k) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi \cdot \frac{k}{N} \cdot n} \quad \text{for } k = 0, 1, \dots, N-1$$

Made possible by some algebraic manipulations and tricks.

Cooley and Tukey 1965

Method known to, and used by, Gauss in 1805

EITF75 Systems and Signals

Computational complexity

FFT not included in course, but good to know about

Test in Matlab

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Made possible by some algebraic manipulations and tricks.

The importance of the FFT cannot be underestimated. WIFI and 4G, etc could not been implemented without the FFT

For a computer,

1. It can avoid the continuous DTFT
2. It can compute the DFT extremely fast

EITF75 Systems and Signals

Properties

For DTFTs, we have

$$x(n) \star y(n) \leftrightarrow X(f)Y(f)$$

$$x(n) \leftrightarrow X(f) \quad x(n - n_0) \leftrightarrow X(f)e^{-i2\pi fn_0}$$

Still true ? I.e.

$$x(n) \star y(n) \leftrightarrow X(k)Y(k)$$

$$x(n) \leftrightarrow X(f) \quad x(n - n_0) \leftrightarrow X(k)e^{-i2\pi kn_0/N}$$

EITF75 Systems and Signals

Properties

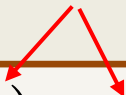
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Assume length N sequences


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Assume length N sequences. Follows that DFTs also length N

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~~$$x(n) \star y(n) \leftrightarrow X(k)Y(k)$$~~

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EITF75 Systems and Signals

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Assume length N. Ex {1 2 3 4}



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Also length N. Becomes {10 2+2i 2 2-2i}

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Assume length N. Ex {1 2 3 4}

Length N+n₀. Ex {0 1 2 3 4}

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EITF75 Systems and Signals

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Also length N. Becomes {10 2+2i 2 2-2i}

Still length N

Makes no sense...

EITF75 Systems and Signals

Properties

For DTFTs, we have

$$x(n) \star y(n) \leftrightarrow X(f)Y(f)$$

$$x(n) \leftrightarrow X(f) \quad x(n - n_0) \leftrightarrow X(f)e^{-i2\pi f n_0}$$

Still true ? NO

EITF75 Systems and Signals

Properties

For DTFTs, we have

$$x(n) \star y(n) \leftrightarrow X(f)Y(f)$$

$$x(n) \leftrightarrow X(f) \quad x(n - n_0) \leftrightarrow X(f)e^{-i2\pi fn_0}$$

For DFTs, we have

$$x_1(n) \otimes x_2(n) \leftrightarrow X(k)Y(k)$$

$$x(n - n_0 \bmod N) \leftrightarrow X(k)e^{-i2\pi kn_0/N}$$

where

$$x_1(n) \otimes x_2(n) = \sum_{k=0}^{N-1} x_1(k)x_2(n - k \bmod N)$$

Circular convolution

EITF75 Systems and Signals

Example

Linear convolution computed via DFTs

Given: Two length N sequences, $x(n)$, $y(n)$

Task: Compute their linear convolution by using DFT and its inverse IDFT

EITF75 Systems and Signals

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Linear convolution computed via DFTs

Given: Two length N sequences, $x(n)$, $y(n)$

Task: Compute their linear convolution by using DFT and its inverse IDFT

```
>> x=[1 2 3 4];  
>> y=[2 2 1 1];  
>> yL=conv(x,y)  
yL =  
     2     6    11    17    13     7     4
```

This is the result, But not computed via DFT

EITF75 Systems and Signals

Example

Linear convolution computed via DFTs

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>> x=[1 2 3 4];  
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>> yL=conv(x,y)  
yL =  
     2     6    11    17    13     7     4
```

This is the result, But
not computed via DFT

```
>> xp=[1 2 3 4 0 0 0 0];  
>> yp=[2 2 1 1 0 0 0 0];  
>> yL=ifft(fft(xp).*fft(yp))  
yL =  
  2.0000  6.0000  11.0000  17.0000  13.0000  7.0000  4.0000 -0.0000
```

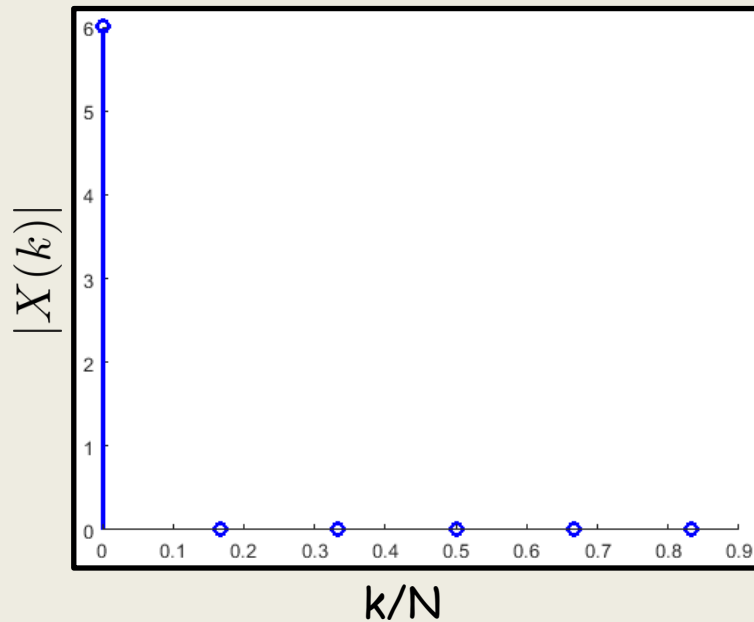
Still a circular convolution carried out, but due to zero-padding, it behaves linear.

EITF75 Systems and Signals

More examples: Resolution increase

$$x(n) = \{1 \ 1 \ 1 \ 1 \ 1 \ 1\}$$

Compute DFT (N=6)

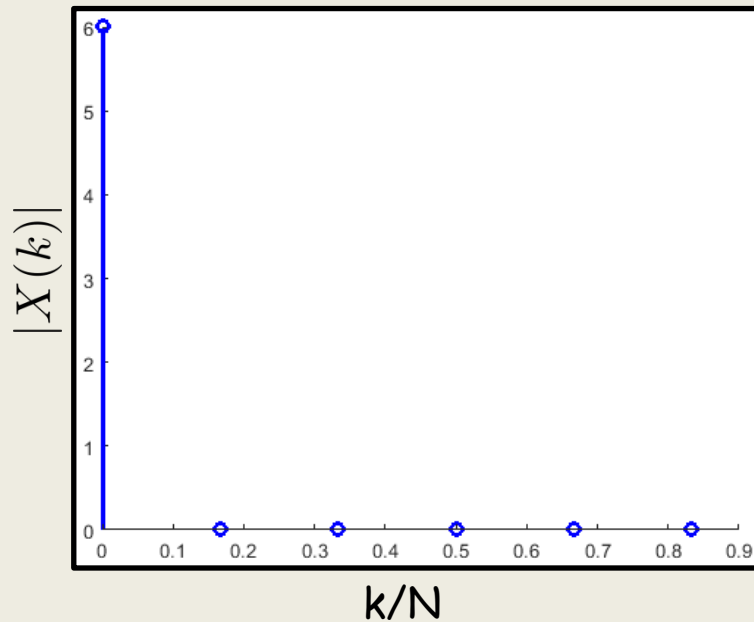


EITF75 Systems and Signals

More examples: Resolution increase

$$x(n) = \{1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0\}$$

Compute DFT (N=8)

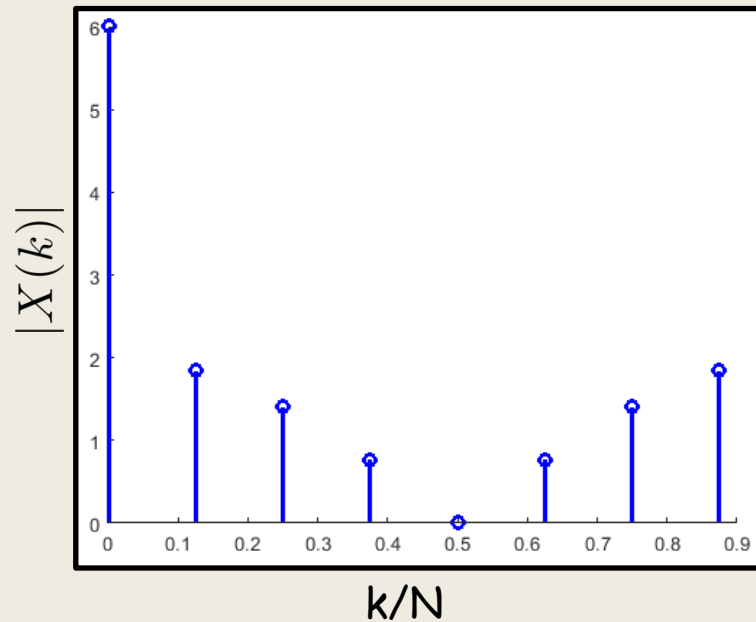


EITF75 Systems and Signals

More examples: Resolution increase

$$x(n) = \{1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0\}$$

Compute DFT (N=8)

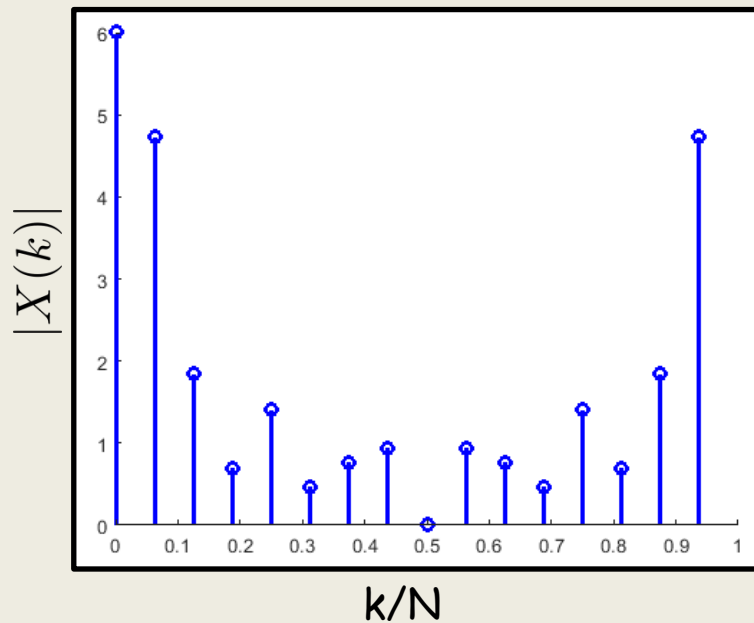


EITF75 Systems and Signals

More examples: Resolution increase

$$x(n) = \{1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0 \dots\dots\}$$

Compute DFT (N=16)

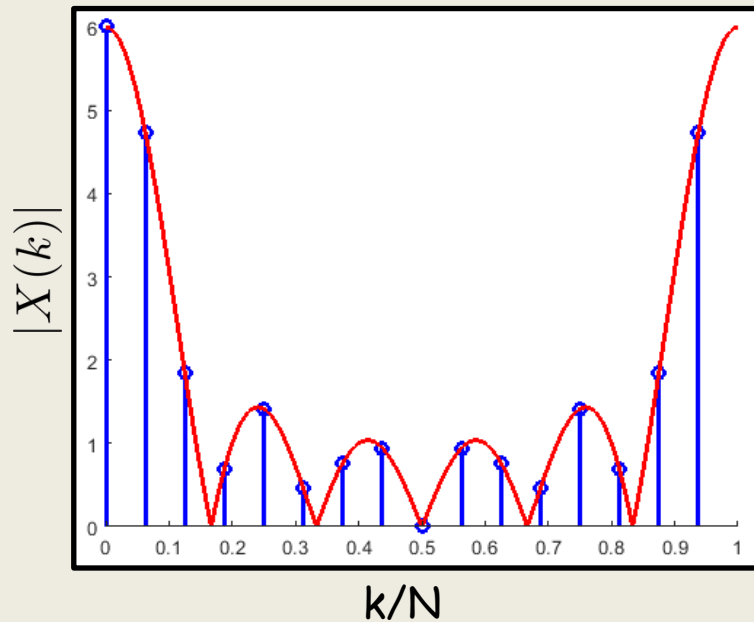


EITF75 Systems and Signals

More examples: Resolution increase

$$x(n) = \{1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0 \dots\dots\}$$

Compute DFT (N=16)



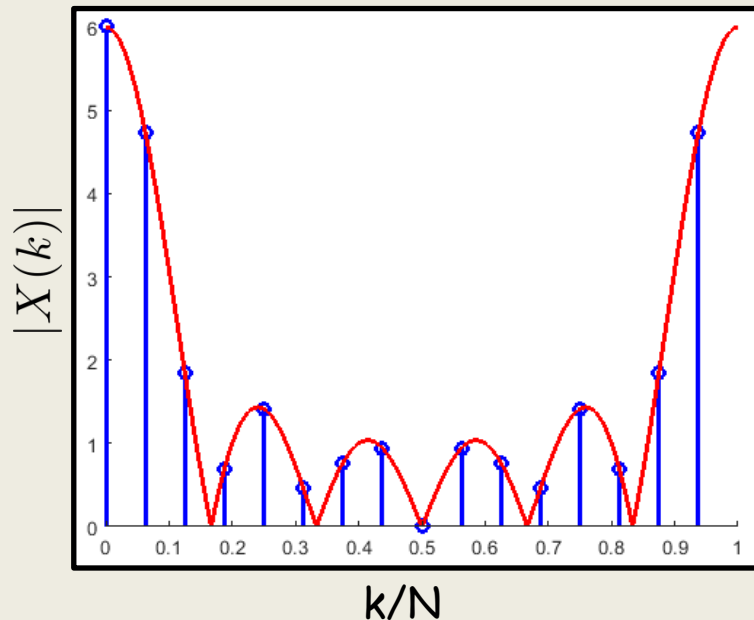
What is this line?

EITF75 Systems and Signals

More examples: Resolution increase

$$x(n) = \{1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0 \dots\dots\}$$

Compute DFT (N=16)



What is this line?

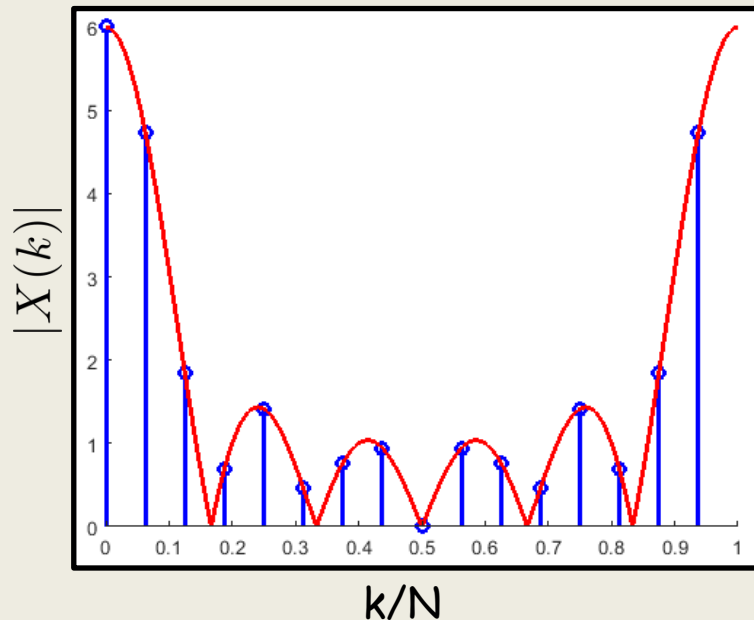
DFT size larger-or-equal to
the length of $x(n)$

EITF75 Systems and Signals

More examples: Resolution increase

$$x(n) = \{1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 0 \ 0 \dots\dots\}$$

Compute DFT (N=16)



What is this line?

DFT size larger-or-equal to
the length of $x(n)$

Therefore, DFT samples of **DTFT**