



# Digitaltechnik EITF65

## Lecture 6: Boolean Functions and Normal Forms

$(\mathbb{Z}_2, \wedge, \vee, ')$ 

## AND

$x_1 x_2$	$x_1 \wedge x_2$
0 0	0
0 1	0
1 0	0
1 1	1

$$\begin{matrix} x_1 \\ x_2 \end{matrix} \rightarrow \text{AND gate} \rightarrow u = x_1 \wedge x_2$$

## OR

$x_1 x_2$	$x_1 \vee x_2$
0 0	0
0 1	1
1 0	1
1 1	1

$$\begin{matrix} x_1 \\ x_2 \end{matrix} \rightarrow \text{OR gate} \rightarrow u = x_1 \vee x_2$$

## NOT

$x$	$x'$
0	1
1	0

$$x \rightarrow \text{NOT gate} \rightarrow u = x'$$

## NAND

$x_1 x_2$	$(x_1 \wedge x_2)'$
0 0	1
0 1	1
1 0	1
1 1	0

$$\begin{matrix} x_1 \\ x_2 \end{matrix} \rightarrow \text{NAND gate} \rightarrow (u = x_1 \wedge x_2)'$$

## NOR

$x_1 x_2$	$(x_1 \vee x_2)'$
0 0	1
0 1	0
1 0	0
1 1	0

$$\begin{matrix} x_1 \\ x_2 \end{matrix} \rightarrow \text{NOR gate} \rightarrow (u = x_1 \vee x_2)'$$

## MOD 2 ADD

$x_1 x_2$	$x_1 \oplus x_2$
0 0	0
0 1	1
1 0	1
1 1	0

$$\begin{matrix} x_1 \\ x_2 \end{matrix} \rightarrow \text{XOR gate} \rightarrow x_1 \oplus x_2$$

# Boolean functions (Notation)

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## Definition

Let  $B = \{0, 1\}$  denote the Boolean values. Then,

- ▶  $B^n = \{0, 1\}^n$  is an  $n$ -dimensional Boolean space (with values 0 and 1 in each dimension).
- ▶  $B_n$  is the set of all functions from  $B^n$  to  $\{0, 1\}$ .
- ▶  $B_n^*$  is the set of all functions from  $B^n$  to  $\{0, 1, -\}$ .

## Definition (4.3)

The set of input combinations for which a Boolean function  $f$  gives the output

- ▶ 0 is called the **off-set** of the function,  $f^{-1}(0)$ .
- ▶ 1 is called the **on-set** of the function,  $f^{-1}(1)$ .
- ▶  $-$  is called the **don't care-set** of the function,  $f^{-1}(-)$ .

# Inverse function (Example)

## Example

Define  $f \in B_3^*$  as

$x_1 x_2 x_3$	$f$
0 0 0	1
0 0 1	0
0 1 0	1
0 1 1	1
1 0 0	0
1 0 1	-
1 1 0	-
1 1 1	1

Then

$$\begin{aligned} f^{-1}(1) &= \{(000), (010), (011), (111)\} \\ &= \{0, 2, 3, 7\} \end{aligned}$$

$$f^{-1}(0) = \{(001), (100)\} = \{1, 4\}$$

$$f^{-1}(-) = \{(101), (110)\} = \{5, 6\}$$

# Lattice exponent

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## Definition

Let  $c \subseteq B = \{0, 1\}$ . Then the **lattice exponent**  $x^{(c)}$  is defined as

$$x^{(c)} = \begin{cases} 1, & \text{if } x \in c \\ 0, & \text{if } x \notin c \end{cases}$$

## In other words

$$\begin{array}{ll} x^{(1)} = x & x^{(B)} = 1 \\ x^{(0)} = x' & x^{(\emptyset)} = 0 \end{array}$$

# Cubes and cube functions

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## Definition

The vector  $c = (c_1, \dots, c_n)$ ,  $c_i \in \{\emptyset, 0, 1, B\}$ , describes a **cube** in the  $n$ -dimensional space  $B^n$ .

The corresponding **cube function** is formed by

$$c^c(\mathbf{x}) = \bigwedge_{i=1}^n x_i^{(c_i)}$$

where  $\mathbf{x} \in B^n$ .

A cube function is an  $\wedge$ -product of factors like  $x_i$  and  $x'_i$ . It has output 1 inside the cube and 0 outside.

# Cubes and cube functions (Ex)

## Example

Let

$$c = (\{0, 1\}, \{0\}, \{1\}) = (B, 0, 1)$$

Then, the corresponding cube function is

$$\begin{aligned} c^c(\mathbf{x}) &= c^{(B,0,1)}(x_1, x_2, x_3) \\ &= x_1^{(B)} \wedge x_2^{(0)} \wedge x_3^{(1)} \\ &= 1 \wedge x_2' \wedge x_3 \\ &= x_2' x_3 \end{aligned}$$

View the function in a table

$x_1 x_2 x_3$	$c^c(\mathbf{x})$
0 0 0	0
0 0 1	1
0 1 0	0
0 1 1	0
1 0 0	0
1 0 1	1
1 1 0	0
1 1 1	0



## Definition

A point (corner) in  $B^n$  is called a **vertex**. It is a cube with only 0s and 1s.

A **minterm** is a cube function of a vertex, and corresponds to one 1 in the function.

The minterm of the vertex  $\nu$  is denoted

$$m_\nu = c^\nu(\mathbf{x}) = x_1^{(\nu_1)} \wedge \cdots \wedge x_n^{(\nu_n)}$$

It is an  $\wedge$ -product of **all** variables, with or without '.

## Minterms (Ex)

### Example

Define  $f \in B_3^*$  as

$x_1 x_2 x_3$	$f$
0 0 0	1
0 0 1	0
0 1 0	1
0 1 1	1
1 0 0	0
1 0 1	-
1 1 0	-
1 1 1	1

The on-set is  $f^{-1}(1) = \{0, 2, 3, 7\}$  and the corresponding minterms

$$m_0 = x_1^{(0)} x_2^{(0)} x_3^{(0)} = x_1' x_2' x_3'$$

$$m_2 = x_1^{(0)} x_2^{(1)} x_3^{(0)} = x_1' x_2 x_3'$$

$$m_3 = x_1^{(0)} x_2^{(1)} x_3^{(1)} = x_1' x_2 x_3$$

$$m_7 = x_1^{(1)} x_2^{(1)} x_3^{(1)} = x_1 x_2 x_3$$

# Disjunctive normal form

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## DNF

All Boolean functions  $f(\mathbf{x}) \in B_n$  can be written on disjunctive normal form (DNF):

$$f(\mathbf{x}) = \bigvee_{\mathbf{a} \in f^{-1}(1)} m_{\mathbf{a}}$$

It is the  $\vee$ -sum of the minterms corresponding to the on-set.

# Maxterms

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## Definition

The dual of a minterm is called a **maxterm**:

$$M_{\mathbf{v}} = \left( c^{(\mathbf{v})}(\mathbf{x}) \right)' = x_1^{(v'_1)} \vee \dots \vee x_n^{(v'_n)}, \quad \mathbf{a} \in B^n$$

It is the inverse cube function of a vertex, and corresponds to a 0 in the function.

## Remark on min- and maxterms

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A minterm describes a 1 in the function truth table, while a maxterm describes a 0. Hence, a maxterm can be derived as the inverse of the corresponding minterm.

$$M_{\nu} = (m_{\nu})' = (x_1^{(\nu_1)} \wedge \dots \wedge x_n^{(\nu_n)})' = x_1^{(\nu'_1)} \vee \dots \vee x_n^{(\nu'_n)}$$

# Maxterms (Ex)

## Example ((cont'd))

Define  $f \in B_3^*$  as

$x_1 x_2 x_3$	$f$
0 0 0	1
0 0 1	0
0 1 0	1
0 1 1	1
1 0 0	0
1 0 1	-
1 1 0	-
1 1 1	1

The off-set is  $f^{-1}(0) = \{1, 4\}$  and the corresponding maxterms

$$\begin{aligned} M_1 &= \left( c^{(001)}(\mathbf{x}) \right)' = (x_1' x_2' x_3)' \\ &= x_1 \vee x_2 \vee x_3' \end{aligned}$$

$$\begin{aligned} M_4 &= \left( c^{(100)}(\mathbf{x}) \right)' = (x_1 x_2' x_3')' \\ &= x_1' \vee x_2 \vee x_3 \end{aligned}$$

# Conjunctive normal form

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## CNF

All Boolean functions  $f(\mathbf{x}) \in B_n$  can be written on conjunctive normal form (CNF):

$$f(\mathbf{x}) = \bigwedge_{\mathbf{a} \in f^{-1}(0)} M_{\mathbf{a}}$$

It is the  $\wedge$ -product of the maxterms corresponding to the off-set.

## DNF and CNF (Ex)

### Example (cont'd)

Consider the function  $f$  with

$$f^{-1}(1) = \{0, 2, 3, 7\} \text{ and } f^{-1}(0) = \{1, 4\}$$

- In DNF it is realized as

$$\begin{aligned} f(\mathbf{x}) &= \bigvee_{\mathbf{a} \in f^{-1}(1)} m_{\mathbf{a}} = m_0 \vee m_2 \vee m_3 \vee m_7 \\ &= x'_1 x'_2 x'_3 \vee x'_1 x_2 x'_3 \vee x'_1 x_2 x_3 \vee x_1 x_2 x_3 \end{aligned}$$

- In CNF it is realized as

$$f(\mathbf{x}) = \bigwedge_{\mathbf{a} \in f^{-1}(0)} M_{\mathbf{a}} = M_1 \wedge M_4 = (x_1 \vee x_2 \vee x'_3)(x'_1 \vee x_2 \vee x_3)$$



## Conversion to DNF

In the previous examples we had the on-set of the function given. If we do not have it, we can use the following method.

### Example

Express  $g(\mathbf{x}) = x_2 \vee x_1'x_3'$  in DNF.

Option 1: Use  $1 = a \vee a'$  to insert the missing variables:

$$\begin{aligned} g(\mathbf{x}) &= x_2 \vee x_1'x_3' \\ &= (1 \wedge x_2 \wedge 1) \vee (x_1' \wedge 1 \wedge x_3') \\ &= (x_1 \vee x_1')x_2(x_3 \vee x_3') \vee x_1'(x_2 \vee x_2')x_3' \\ &= x_1x_2x_3 \vee x_1'x_2x_3 \vee x_1x_2x_3' \vee x_1'x_2x_3' \vee x_1'x_2'x_3' \end{aligned}$$

Option 2: Find the on-set  $g^{-1}(1)$ , for example with a truth table, and write the minterms directly as before.

### Example (cont'd)

Show that  $g(\mathbf{x}) = (x'_1 \vee x_2)(x_2 \vee x'_3)$ .

Write the function in CNF by using  $0 = a \wedge a'$ ,

$$\begin{aligned}\hat{g}(\mathbf{x}) &= (x'_1 \vee x_2)(x_2 \vee x'_3) \\ &= (x'_1 \vee x_2 \vee 0)(0 \vee x_2 \vee x'_3) \\ &= (x'_1 \vee x_2 \vee (x_3 \wedge x'_3))((x_1 \wedge x'_1) \vee x_2 \vee x'_3) \\ &= (x'_1 \vee x_2 \vee x_3)(x'_1 \vee x_2 \vee x'_3)(x_1 \vee x_2 \vee x'_3) \\ &= M_4 \wedge M_5 \wedge M_1\end{aligned}$$

$$\Rightarrow \hat{g}^{-1}(0) = \{1, 4, 5\}.$$

Since  $g^{-1}(1) \cap \hat{g}^{-1}(0) = \emptyset$  and  $g^{-1}(1) \cup \hat{g}^{-1}(0) = \mathbb{Z}_8$  we see that  $g$  and  $\hat{g}$  are equal.

# Reed-Muller canonical form (RMF)

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## Theorem (4.6)

All Boolean functions  $f(\mathbf{x}) \in B_n$  can be written with the (ring) operations  $+$  and  $\times$ , by the *Reed-Muller canonical form (RMF)*,

$$f(\mathbf{x}) = \bigoplus_{j=0}^{2^n-1} a_j \bigotimes_{i \in I_n(j)} x_i$$

where  $a_j \in B$  and  $I_n(j)$  is an index function.

Here  $\oplus$  and  $\otimes$  are modulo 2 addition and multiplication.

# Derivation of RMF

Four ways to derive the RMF from a Boolean expression:

- Use the definition of the Boolean operations:

$$a \wedge b = a \cdot b$$

$$a \vee b = a \oplus b \oplus ab$$

$$a' = 1 \oplus a$$

- Use deMorgan's law to get rid of  $\vee$ , then use  $a' = 1 \oplus a$ .
- Write the function in DNF. Then use that

$$m_i \vee m_j = m_i \oplus m_j \oplus \underbrace{m_i \cdot m_j}_{=0, i \neq j} = m_i \oplus m_j$$

and  $a' = 1 \oplus a$ .

- Reed-Muller transform

## RMF (Ex)

Convert  $g(\mathbf{x}) = x_1x_3' \vee x_1x_2$  to RMF.

**Definition**  $g(\mathbf{x}) = x_1x_3' \vee x_1x_2$

$$\begin{aligned} &= x_1(1 \oplus x_3) \oplus x_1x_2 \oplus x_1(1 \oplus x_3)x_1x_2 \\ &= x_1 \oplus x_1x_3 \oplus x_1x_2 \oplus x_1x_2 \oplus x_1x_2x_3 \\ &= x_1 \oplus x_1x_3 \oplus x_1x_2x_3 \end{aligned}$$

**deMorgan**  $g(\mathbf{x}) = x_1x_3' \vee x_1x_2 = ((x_1x_3')'(x_1x_2'))'$

$$\begin{aligned} &= 1 \oplus (1 \oplus x_1(1 \oplus x_3))(1 \oplus x_1x_2) \\ &= 1 \oplus 1 \oplus x_1x_2 \oplus x_1 \oplus x_1x_2 \oplus x_1x_3 \oplus x_1x_2x_3 \\ &= x_1 \oplus x_1x_3 \oplus x_1x_2x_3 \end{aligned}$$

**DNF**  $g(\mathbf{x}) = x_1x_3' \vee x_1x_2$

$$\begin{aligned} &= x_1x_2x_3' \vee x_1x_2'x_3' \vee x_1x_2x_3 \\ &= x_1x_2(1 \oplus x_3) \oplus x_1(1 \oplus x_2)(1 \oplus x_3) \oplus x_1x_2x_3 \\ &= x_1x_2 \oplus x_1x_2x_3 \oplus x_1 \oplus x_1x_2 \oplus x_1x_3 \oplus x_1x_2x_3 \oplus x_1x_2x_3 \\ &= x_1 \oplus x_1x_3 \oplus x_1x_2x_3 \end{aligned}$$

## Difference in notation

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- ▶ Course book (also KTH, Chalmers, most old literature):
  - ▶ DNF = OR-sum of minterms
  - ▶ disjunctive form = any OR-sum of AND-expressions
  - ▶ minimal disjunctive form = an OR-sum of AND-expressions with minimum number of AND-expressions
- ▶ Wikipedia (also logic literature, D1 course, etc.)
  - ▶ full DNF = OR-sum of minterms
  - ▶ DNF = any OR-sum of AND-expressions
  - ▶ minimal DNF = an OR-sum of AND-expressions with minimum number of AND-expressions