

Källkod

```
#include <avr/io.h>
#define F_CPU 1000000UL // 1 MHz
#include <util/delay.h>

void set_pin(char port, char pin, char state);
unsigned short int a;
void read(unsigned short int addressing, int
reset)
{
    /* Read to Register */
    if( reset == 1) {
        set_pin('A', PA2, 1);
        set_pin('A', PA2, 0);
        set_pin('A', PA2, 1);
    }

    PORTB = addressing; // addressinG
    DDRD = 0b00000000;
    set_pin('A', PA5, 0);
    set_pin('A', PA5, 1);
    set_pin('A', PA1, 0);
}

void write(unsigned short int addressing,
unsigned short int databus, int reset)
{
    // Write to the DUART shizzle

    if( reset == 1) {
        set_pin('A', PA2, 1);
        set_pin('A', PA2, 0);
        set_pin('A', PA2, 1);
    }

    set_pin('A', PA5, 1);
    set_pin('A', PA1, 1);

    PORTB = addressing; // addressinG
    PORTD = databus; // databus

    set_pin('A', PA5, 0);
}

set_pin('A', PA1, 0);

set_pin('A', PA1, 1);
set_pin('A', PA5, 1);

}

void tx_uart(char val)
{
    set_pin('A', PA5, 1);
    set_pin('A', PA1, 1);

    PORTB = 0b11000000; // addressinG
    PORTD = val; // databus

    set_pin('A', PA5, 0);
    set_pin('A', PA1, 0);

    set_pin('A', PA1, 1);
    set_pin('A', PA5, 1);
}

unsigned short int clock_Crypto()
{
    unsigned short int slask;

    set_pin('B', PB2, 0);
    set_pin('B', PB2, 1);

    slask=PINB&0b00000010;
    if(slask != 0x00){
        return 0b00000001;
    } else {
        return 0b00000000;
    }
}

void tx_uart_encrypt()
{
    unsigned short int final;
    int dum = 0;
```

```
    unsigned short int array[] = {0b10000000,  
0b01000000, 0b00100000, 0b00010000,  
0b00001000, 0b00000100,  
0b00000010,0b00000001};  
    unsigned short int zero = 0b00000000;  
//0b01000110
```

```
for(int k = 0; k <= 7; k++) {  
    a = clock_Crypto();  
    if(a == 0b00000000) {  
        final = final | zero;  
        dum++;  
    }  
    else {  
        final = final | array[k];  
        dum--;  
    }  
}
```

```
set_pin('A', PA5, 1);  
set_pin('A', PA1, 1);
```

```
PORTB = 0b11000000; // addressinG  
PORTD = final;
```

```
set_pin('A', PA5, 0);  
set_pin('A', PA1, 0);
```

```
set_pin('A', PA1, 1);  
set_pin('A', PA5, 1);  
}
```

```
int rx_uart()  
{
```

```
    char val;
```

```
    set_pin('A', PA1, 1);  
    set_pin('A', PA5, 1);
```

```
PORTB = 0b11000000; // addressinG  
DDRD = 0b00000000;
```

```
set_pin('A', PA5, 0);
```

```
set_pin('A', PA5, 1);  
set_pin('A', PA1, 0);
```

```
val = PORTD;  
DDRD = 0b11111111;  
return val;  
}
```

```
void init_Crypto()
```

```
{  
    int key[] = {1, 0, 1, 0, 1, 0, 1, 0, 1, 0, 1, 0, 1,  
0, 1, 0};  
    int key1[] = {0,0,0,0,0,0,0,0,0,0,0,0,0,0,0};  
    set_pin('B', PB3, 0);  
    set_pin('B', PB3, 1);
```

```
for( int k = 0; k <= 15; k++ ) {  
    if(key[k] == 1) {  
        set_pin('B', PB0, 1);
```

```
    } else {  
        set_pin('B', PB0, 0);  
    }
```

```
    set_pin('B', PB2, 0);  
    set_pin('B', PB2, 1);  
}
```

```
}
```

```
void init_duart()
```

```
{  
    //Setting the Data Direction Registers  
    DDRA = 0b11111111;  
    DDRB = 0b11111110;  
    DDRC = 0b00000111;  
    DDRD = 0b11111111;
```

```
    // Write to MR1A  
    write(0b00000000, 0b00010011, 1);  
//0b00010010
```

```
    // Write to MR2A  
    write(0b00000000, 0b00000111, 0);  
//0b00010111
```

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```
// Write to CRA
write(0b01000000, 0x0A, 0); //0b00000101

write(0b01000000, 0x80, 0);

// Write to ACR
write(0b00100000, 0b10110000, 0);
//0b11000000

// Write to CSRA
write(0b10000000, 0xBB, 0); //

// Write to CRA
write(0b01000000, 0x05, 0); //0b00000101
}

void main(void)
{

init_Crypto();
set_pin('C', PC1, 1);
init_duart();

while(1)
{
set_pin('C', PC1, 0);
clock_Crypto();
//_delay_ms(10);
tx_uart(0b01000110);
//_delay_ms(10);
tx_uart_encrypt();
_delay_ms(10);
//tx_uart('D');
_delay_ms(10);
//tx_uart('R');
_delay_ms(10);
//tx_uart('I');
_delay_ms(10);
//tx_uart('K');
_delay_ms(1000);
//tx_uart(' ');

set_pin('C', PC1, 1);
}
return;
```

```
}

void set_pin(char port, char pin, char state){
char set = 1 << pin;
if(port == 'A'){
set &= PORTA;
if(set && !state){ //ändra från 1 -> 0
PORTA ^= set;
}
if(set == 0 && state){ //ändra från 0 -> 1
set = 1 << pin;
PORTA ^= set;
}
}
else if(port == 'B'){
set &= PORTB;
if(set && !state){ //ändra från 1 -> 0
PORTB ^= set;
}
if(set == 0 && state){ //ändra från 0 -> 1
set = 1 << pin;
PORTB ^= set;
}
}
else if(port == 'C'){
set &= PORTC;
if(set && !state){ //ändra från 1 -> 0
PORTC ^= set;
}
if(set == 0 && state){ //ändra från 0 -> 1
set = 1 << pin;
PORTC ^= set;
}
}
else if(port == 'D'){
set &= PORTD;
if(set && !state){ //ändra från 1 -> 0
PORTD ^= set;
}
if(set == 0 && state){ //ändra från 0 -> 1
set = 1 << pin;
PORTD ^= set;
}
}
}
```