

## Bilaga C. C-kod

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#include <avr/io.h>
#include <stdio.h>

#define F_CPU 8000000UL

#include <avr/delay.h>

#define BIT0 0b00000001;
#define BIT1 0b00000010;
#define BIT2 0b00000100;
#define BIT3 0b00001000;
#define BIT4 0b00010000;
#define BIT5 0b00100000;
#define BIT6 0b01000000;
#define BIT7 0b10000000;

#define E_High PORTC |= BIT1
#define E_Low PORTC &= ~BIT1
#define RS_High PORTC |= BIT7
#define RS_Low PORTC &= ~BIT7
#define RW_High PORTC |= BIT0
#define RW_Low PORTC &= ~BIT0

void _delay_s(int s) //Delay in seconds
{
    s *= 5;
    while(s > -1)
    {
        _delay_ms(200);
        s--;
    }
}

int string_length(char str[]) //Checks how long a string is
{
    int i = 0;
    while(str[i] != '\0')
    {
        i++;
    }
    return(i);
}

void enable() //Enables the display
{
    E_High;
    _delay_us(1);
    E_Low;
}

void write(int a) //Writes to display
{
    PORTD = a;
    RW_Low;
    RS_High;
    _delay_ms(3);
    E_High;
    _delay_us(3);
    E_Low;
    _delay_ms(3);
}
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int get_val( char c)                                //Gets the ascii value for a character
{
    int ascii_value;
    ascii_value = c;
    return(ascii_value);
}

void print_str_to_lcd(char str[])
{
    int i = 0;
    while(i < string_length(str))
    {
        write(get_val(str[i]));
        _delay_s(1);
        i++;
        if(i > 15)
        {
            PORTD = 0x18;                //Shift display to the left
            RS_Low;
            RW_Low;
            enable();
        }
    }
    while(i > 15)
    {
        PORTD = 0x18;                //Shift display to the left
        RS_Low;
        RW_Low;
        enable();
        _delay_s(1);
        i--;
    }
}

void print_arr_to_lcd(int number[],int length)
{
    int i = 0;
    while(i < length)
    {
        write((number[i]));
        i++;
    }
    while(i < 5)
    {
        write(0x20);
        i++;
    }
}

void wait_til_not_busy()                          //Checks the busy flag at the display
{
    DDRD = 0;                //PORT A input
    RW_High;                //Read
    int a = 0;
    while(a != 0x80)
    {
        a = PIND&BIT7;
        enable();
    }
    RW_Low;                //Write
    DDRD = 0xFF; //PORT A output
}

void init_lcd()                                    //Initalizes the display
{
    _delay_ms(20);
}

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    DDRD = 0xFF;           //Port D output
    DDRC = 0x83;         //Port C, Pin 0,1 and 7, output

    PORTD = 0x30;

    RS_Low;
    RW_Low;               //Write
    enable();
    _delay_ms(5);         //Wait 4.1 ms or more
    enable();
    _delay_us(150);       //Wait 100 us or more
    enable();
    wait_til_not_busy();
    PORTD = 0x30;         //8 bit, 1 line disp, 7x5 dots
    enable();
    wait_til_not_busy();
    PORTD = 0x08;         //Disp. off
    enable();
    wait_til_not_busy();
    PORTD = 0x01;         //Clear disp. and return cursor to home position
    enable();
    wait_til_not_busy();
    PORTD = 0x06;         //Set the shift mode
    enable();
}

void display_on()
{
    wait_til_not_busy();

    RS_Low;
    RW_Low;               //Write

    PORTD = 0x0C;         // Dsp. on, curs off, blink off

    enable();

    wait_til_not_busy();
}

void hex_to_ascii(long int hex)
{
    int b[5];
    int i = 0;
    while (i < 5)
    {
        b[i] = 0;
        i++;
    }

    i = 0;

    while (hex != 0)
    {
        b[i] = hex%10;     //The rest from divided by 10
        hex = hex/10;
        i++;
    }

    int length = i;
    int number[i];
    int j = 0;
    while(j < i)
    {
        number[j] = 0;
        j++;
    }
    i = 0;
    while (i < length)

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    {
        number[i] = 0x30|b[i];
        i++;
    }

    print_arr_to_lcd(number,length);
}

int measure(void)
{
    long int time = 0;
    int s;
    for(s = 0; s < 10; s++)          //Makes 10 measures
    {
        TCCR1B = 0x02;    //timer prescaler 8
        DDRA = 0;        //input
        int a = 0;

        int i=0;
        while(i<200)      //Wait until there's been a zero long enough
        {
            a = PINA&BIT0;
            if(a == 0)
            {
                i++;
            }
            else
            {
                i=0;
            }
        }

        while(a != 0x01)    //Wait for light beam
        {
            a = PINA&BIT0;
        }

        TCNT1 = 0;

        a=PINA&BIT1;
        while(a == 0x02)    //Wait for ultrasonic
        {
            a = PINA&BIT1;
        }

        TCCR1B = 0;
        time += TCNT1;      //Time difference in microseconds
    }
    time = time/s;        //The average time difference after 10 measures

    /**** Calibrates the measuring device to show the right value *****/
    long int mm = ((time*343*0.9232/1000))+37-5.16;

    if( mm < 37)
    {
        mm = 50;
    }else if( mm >= 37 && mm < 50)
    {
        mm = 60;
    }else if( mm >=50 && mm < 66)
    {
        mm = 70;
    }else if( mm >= 66 && mm < 77)
    {
        mm = 80;
    }else if( mm >= 77 && mm < 121)
    {
        mm += 5;
    }
}

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}else if(mm >= 135 && mm < 199)
{
    mm -= 5;
}

if(mm >= 199 && mm < 1101)
{
    mm = 0.00004098337154*mm*mm+0.94367692402316*mm+6.91459963312528;
    if(mm > 184 && mm < 328)
    {
        mm -= 4;
    }else if(mm > 389 && mm < 448)
    {
        mm += 5;
    }else if(mm >= 448 && mm < 560)
    {
        mm += 8;
    }else if(mm >= 645 && mm < 671)
    {
        mm -= 5;
    }else if(mm >=671 && mm < 850)
    {
        mm -= 15;
    }else if(mm >= 990 && mm <= 1100)
    {
        mm += 5;
    }
}
mm += 5;                //Round off

return(mm/10);          //Return the value in centimeters
}

int main()
{
    init_lcd();
    display_on();

    /***Start message***/
    print_str_to_lcd("Welcome to Fredrik and Einar's measure device!!!");

    init_lcd();
    display_on();

    PORTD = 0x8F;        //Sets the print address
    enable();

    PORTD = 0x04;        //Sets the display to print backwards
    enable();

    print_str_to_lcd("mc"); //Prints "cm" at the end of the display

    while(1)
    {
        RS_Low;
        RW_Low;
        PORTD = 0x8C;    //Sets the print address
        enable();
        hex_to_ascii(measure()); //Lets start!!!
    }

    return 0;
}

```