

# Filter banks

Separately, the lowpass and highpass filters are not invertible.

$T_0$  removes the highest frequency  $\alpha = 1/2$  and  $T_1$  removes the lowest frequency  $\alpha = 0$ .

Together these filters separate the signal into low-frequency and high-frequency subsequences and  $T_1 \mathbf{x}$  is the **complement** of  $T_0 \mathbf{x}$ .

It is said that these filters form a **filter bank**.

It can be shown that there **exists an inverse filter bank** or in other words the **transform** which splits signal into low-frequency and high-frequency components is **invertible**.

# Decimation

The problem connected with filter banks is :

The signal length has doubled since each component has the length equal to the length of the input sequence.

The solution is to downsample (or decimate).

**Decimation** means removing all odd-numbered components of the filtered sequence:

$$\left( \downarrow 2 \right) \begin{pmatrix} y(0) \\ y(1) \\ y(2) \\ y(3) \\ \dots \end{pmatrix} = \begin{pmatrix} y(0) \\ y(2) \\ y(4) \\ y(6) \\ \dots \end{pmatrix}$$

# Decimation

Decimation is not invertible. The odd-numbered components are lost.

Normally the even-numbered components of both (low-frequency and high-frequency ) decimated signal parts will be needed to recover all components of the original vector.

For band-limited signals we can recover the odd-numbered components from the even-numbered components.

Two steps, filtering and decimation can be done with new matrices  $L$  and  $B$ .

## Filter banks

$$L = \begin{pmatrix} \frac{1}{\sqrt{2}} & 0 & 0 & 0 & 0 & \dots \\ 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 & 0 & \dots \\ 0 & 0 & 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & \dots \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{\sqrt{2}} \\ \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix} \cdot \begin{pmatrix} \frac{1}{\sqrt{2}} & 0 & 0 & 0 & 0 & \dots \\ 0 & -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 & 0 & \dots \\ 0 & 0 & 0 & -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & \dots \\ 0 & 0 & 0 & 0 & 0 & -\frac{1}{\sqrt{2}} \\ \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix}$$

Removing half of the rows leaves the matrices with a double-shift. To compensate losing half of the components we multiply the surviving components by  $\sqrt{2}$ .

# Filter banks

Filtering extends the length of the output signal compared to the length of the input signal. If the input vector  $\mathbf{x}$  has size  $N$  then the output vector  $\mathbf{y}$  has size  $N + l - 1$ , where  $l$  denotes the length of the impulse response.

Thus the corresponding matrices  $T_0, T_1$  are matrices of size  $N \times (N + l - 1)$ . To avoid such extension we use the so-called **circular extension** of the input signal. In this case the

convolution

$$y(n) = \sum_{k=0}^n h(k)x(n-k) = \sum_{k=0}^n h(n-k)x(k)$$

can be considered as a **circular convolution** and  $T_0, T_1$  become of size  $N \times N$ . We will consider matrices corresponding to the circular convolution.

# Filter banks

The rectangular  $L$  and  $B$  fit into a square matrix which represents the whole **analysis filter bank**:

$$\begin{bmatrix} L \\ B \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 & \dots & & & & \\ & & & 1 & 1 & \dots & \\ \dots & \dots & \dots & \dots & \dots & \dots & \\ -1 & 1 & \dots & & & & \dots \\ & & & -1 & 1 & \dots & \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix}$$

It executes the lowpass channel and the highpass channel (both decimated). **The combined square matrix is invertible.**

# Filter banks

The inverse is the transpose:

$$\begin{bmatrix} L \\ B \end{bmatrix}^{-1} = \begin{bmatrix} L^T & B^T \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & \cdot & -1 & \cdot \\ 1 & \cdot & 1 & \cdot \\ \cdot & 1 & \cdot & -1 \\ \cdot & 1 & \cdot & 1 \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \end{pmatrix}$$

The second matrix  $\begin{bmatrix} L^T & B^T \end{bmatrix}$  is the synthesis filter bank.

This is an orthogonal filter bank, because inverse=transpose.

# Filter banks

It is evident that: 
$$\begin{bmatrix} L^T & B^T \end{bmatrix} \begin{bmatrix} L \\ B \end{bmatrix} = L^T L + B^T B = I.$$

The synthesis bank is the transpose of the analysis bank.

When one follows the other we have perfect reconstruction.

The analysis bank had two steps: filtering and downsampling. The synthesis bank also can be organized to have two steps: upsampling and filtering.

The first step is to reconstruct full-length vectors. The odd-numbered components are returned as zeros by upsampling. Upsampling is denoted by  $(\uparrow 2)$ .



# Filter banks

Applied to a half-length vector  $\mathbf{y}$  it inserts zeros:

$$\tilde{\mathbf{y}} = \left( \uparrow 2 \right) \begin{pmatrix} y(0) \\ y(1) \\ y(2) \\ \dots \\ \dots \end{pmatrix} = \begin{pmatrix} y(0) \\ 0 \\ y(1) \\ 0 \\ y(2) \\ 0 \\ \dots \\ \dots \end{pmatrix}$$

The second step in the synthesis bank is filtering. The lowpass filtering is equivalent to multiplying the extended vector by the matrix :

$$S_0 = \sqrt{2} \begin{pmatrix} \frac{1}{2} & 0 & 0 & \dots \\ \frac{1}{2} & \frac{1}{2} & 0 & \dots \\ 0 & \frac{1}{2} & \frac{1}{2} & \dots \\ 0 & 0 & \frac{1}{2} & \dots \\ \dots & \dots & 0 & \dots \end{pmatrix}$$

# Filter banks

The highpass filtering is equivalent to multiplying the extended vector by matrix

$$S_1 = \sqrt{2} \begin{pmatrix} -\frac{1}{2} & 0 & 0 & \dots \\ \frac{1}{2} & -\frac{1}{2} & 0 & \dots \\ 0 & \frac{1}{2} & -\frac{1}{2} & \dots \\ 0 & 0 & \frac{1}{2} & \dots \\ \dots & \dots & 0 & \dots \end{pmatrix}.$$

The synthesis **lowpass filter** is:  $y(n) = \frac{1}{\sqrt{2}} (x(n) + x(n-1))$

The synthesis **highpass filter** is:  $y(n) = \frac{1}{\sqrt{2}} (x(n-1) - x(n)).$

**This is the Haar filter bank.**

# Example

Let  $x(n) = x(0), x(1), x(2), x(3), x(4), x(5)$  be input sequence of the the Haar filter bank.

Output of the lowpass filter is:

$$y_0(n) = x(0), x(0) + x(1), x(1) + x(2), x(2) + x(3), x(3) + x(4), x(4) + x(5), x(5)$$

Output of the highpass filter is:

$$y_1(n) = x(0), x(1) - x(0), x(2) - x(1), x(3) - x(2), x(4) - x(3), x(5) - x(4), -x(5)$$

Decimated output of the lowpass filter is:

$$v_0(n) = x(0), x(1) + x(2), x(3) + x(4), x(5)$$

Decimated output of the highpass filter is:

$$v_1(n) = x(0), x(2) - x(1), x(4) - x(3), -x(5)$$

# Example

The extended low-frequency part is:

$$\tilde{y}_0(n) = x(0), 0, x(1) + x(2), 0, x(3) + x(4), 0, x(5)$$

The extended high-frequency part is:

$$\tilde{y}_1(n) = x(0), 0, x(2) - x(1), 0, x(4) - x(3), 0, -x(5)$$

Lowpass filtered  $\tilde{y}_0$  has the form

$$w_0(n) = x(0), x(0), x(1) + x(2), x(1) + x(2), x(3) + x(4), x(3) + x(4)$$

Highpass filtered  $\tilde{y}_1$  has the form

$$w_1(n) = -x(0), x(0), x(1) - x(2), x(2) - x(1), x(3) - x(4), x(4) - x(3)$$

Summing up  $w_0(n)$  and  $w_1(n)$  after normalization we get

$$\tilde{x}(n) = 0, x(0), x(1), x(2), x(3), x(4) = x(n-1).$$

# Wavelet filtering

The most important feature of the **wavelet filter banks** is their **hierarchical structure**.

The **recursive nature of wavelets** leads to a **tree structure** of the corresponding **filter bank**.

The **input sequence** is decomposed into the so-called **reference (low-frequency)** subsequences with diminishing resolutions and related with them the so-called **detail (high-frequency)** subsequences.

At **each level** of decomposition the **wavelet filtering** is **invertible**, that is, the **reference signal** of this level together with the corresponding **detail signal** provide **perfect reconstruction** of the **reference signal** of the next level (with higher resolution)

# Wavelet filtering

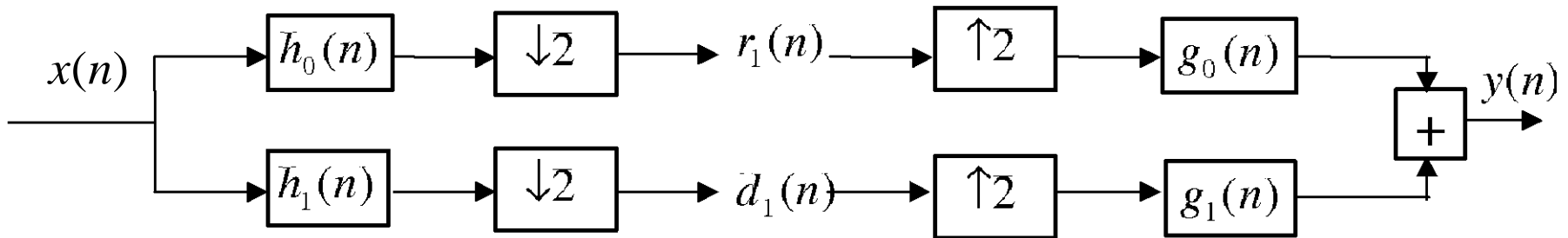


Fig.8.1 One level of wavelet decomposition followed by reconstruction

# Wavelet filtering

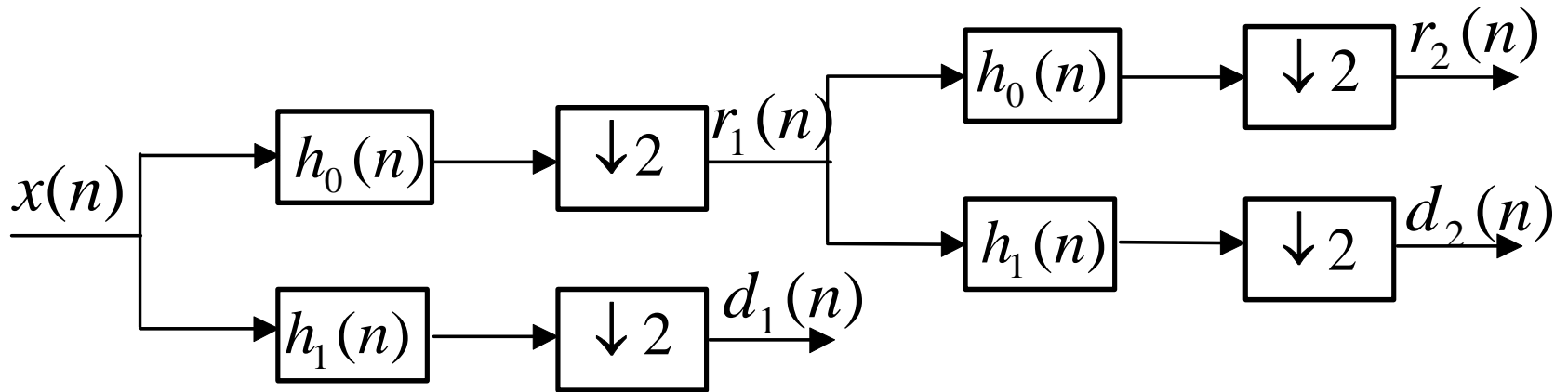


Fig.8.2 Multiresolution wavelet decomposition

# Wavelet filtering

In the theory of wavelet filter banks such pairs of filters  $h_0(n)$  and  $h_1(n)$  are found that there **exist pairs of the inverse filters**  $g_0(n)$  and  $g_1(n)$  **providing the perfect reconstruction of the input signal.**

The wavelet filtering provides perfect reconstruction of the input signal, that is, the output signal is determined as follows:

$$y(n) = Ax(n - \alpha),$$

where  $A$  is the gain factor, and  $\alpha$  is the delay.

At the  $L$ -th level of decomposition we obtain  $r_L(n)$  with resolution  $2^L$  times scaled down compared to the resolution of the input signal and  $d_L(n), d_{L-1}(n), \dots, d_1(n)$  with resolution  $2^j$

$j = L, L-1, \dots, 1$  times scaled down compared to the input signal.



# Wavelet filtering

At the  $L$ -th level of decomposition the total length of reference and detail subsequences is :

$$\begin{aligned} & 2^{-L} N + 2^{-L} N + 2^{-(L-1)} N + 2^{-(L-2)} N + \dots + 2^{-1} N = \\ & = N \left( \sum_{i=1}^L 2^{-i} + 2^{-L} \right) = N \left( 2^{-1} \frac{1-2^{-L}}{1-2^{-1}} + 2^{-L} \right) = N \end{aligned}$$

The **synthesis wavelet filter banks** always consist of **FIR linear phase filters** that is very convenient from the implementation point of view.

# Wavelet and scaling function

The remarkable **properties of wavelet filter banks** follow from the **dilation** equation and the **wavelet** equation which connect **pulse responses** of wavelet filters and special **functions** called the **wavelet** and the **scaling function**:

$$\varphi_A(t) = \sqrt{2} \sum h_0(n) \varphi_A(2t - n), \quad (8.1)$$

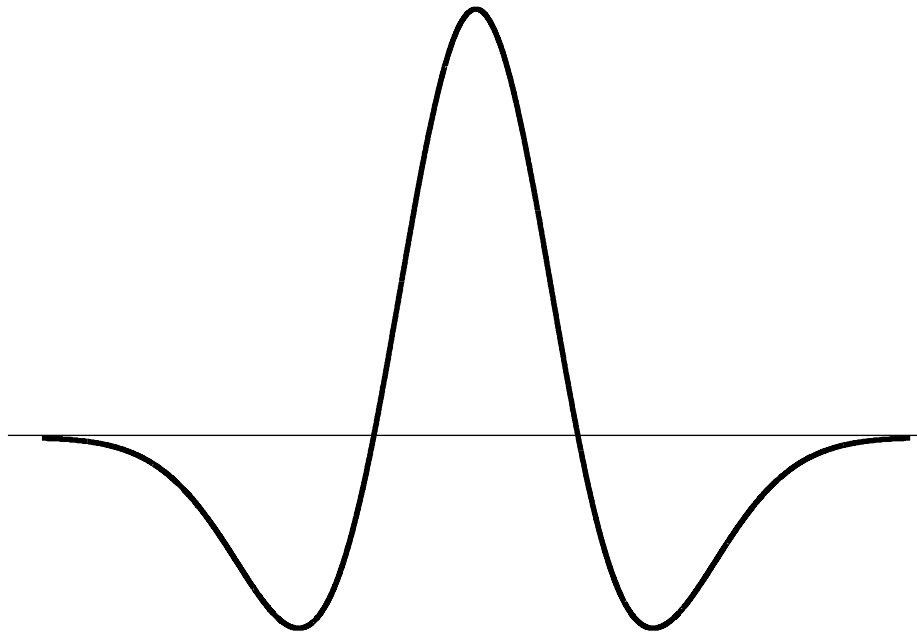
$$\varphi_S(t) = \sqrt{2} \sum^n g_0(n) \varphi_S(2t - n), \quad (8.2)$$

$$\psi_A(t) = \sqrt{2} \sum^n h_1(n) \varphi_A(2t - n), \quad (8.3)$$

$$\psi_S(t) = \sqrt{2} \sum^n g_1(n) \varphi_S(2t - n), \quad (8.4)$$

where  $\varphi_A(t)$ ,  $\varphi_S(t)$  denote scaling functions and  $\psi_A(t)$ ,  $\psi_S(t)$  are the wavelets. (8.1),(8.2) are dilation equations and (8.3),(8.4) are wavelet equations.

# Typical wavelet



# Wavelets

Wavelets are basis functions  $\psi_{jk}(t)$  in continuous time. A basis is a set of linearly independent functions that can be used to produce all admissible functions  $f(t)$  :

$$f(t) = \sum_{j,k} b_{jk} \psi_{jk}(t),$$
$$b_{JK} = \int_{-\infty}^{\infty} f(t) \psi_{JK}(t) dt.$$

The wavelet transform operates in continuous time (on functions)  $f(t)$  and in discrete time (on vectors)  $x(n)$ . The output is the set of coefficients  $b_{jk}$ . For infinite signals the basis is necessarily infinite. For finite length vectors with  $N$  components there will be  $N$  basis vectors and  $N$  coefficients. **The DWT is expressed by an  $N \times N$  matrix.**

# Wavelets

The special feature of the wavelet basis is that all functions

$\psi_{jk}(t)$  are constructed from a **single mother wavelet**  $\psi(t)$ .

**This wavelet is a small wave ( a pulse).** Normally it starts at time  $t = 0$  and ends at time  $t = N$ .

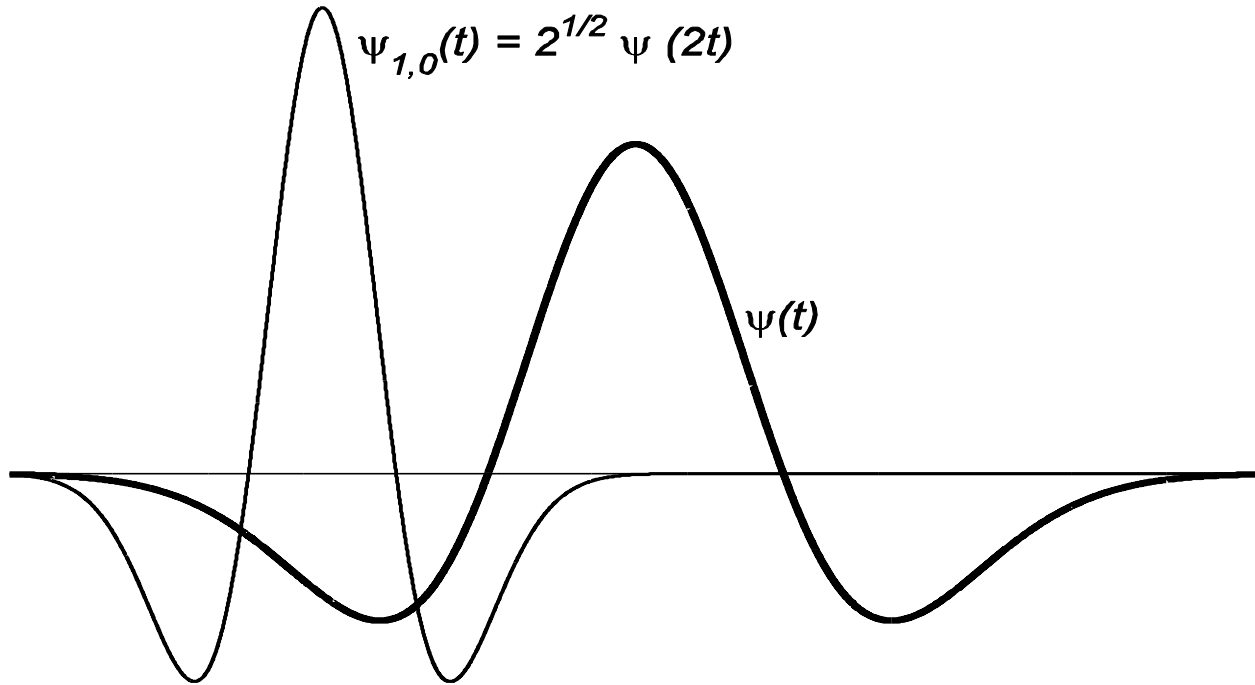
The **shifted wavelets**  $\psi_{0k}$  start at time  $t = k$  and end at time  $t = k + N$ .

The **rescaled wavelets**  $\psi_{j0}$  start at time  $t = 0$  and end at time  $t = N / 2^j$ .

A typical wavelet  $\psi_{jk}$  is compressed  $2^j$  times and shifted  $k$  times.

$$\psi_{jk}(t) = \psi(2^j t - k)$$

# Scaled wavelet



# Wavelet and scaling function

Let  $W_j$  be a subspace generated by wavelets  $\psi_{jk}$  for a given  $j$  then the following equality holds

$$L^2 = \dot{\sum}_j W_j, \quad f(t) = \sum_j w_j, w_j = \sum_k b_{j,k} \psi_{jk}(t)$$

where  $L^2$  is the space containing all functions for which  $\left( \int_{-\infty}^{\infty} |f(t)|^2 dt \right)^{1/2}$  is finite and  $\dot{\sum}$  is the direct sum of subspaces, that is, any function from  $L^2$  can be represented as a sum of functions from  $W_j$ .

The scaling functions  $\varphi(2^j t - k)$  with a given  $j$  are a basis for the set of signals  $V_j$ ,  $v_j = \sum_k a_{j,k} \varphi_{j,k}(t)$

The chain of subspaces  $V_j$  satisfies the conditions:

$$\dots \subset V_j \subset V_{j+1} \dots \subset L^2, \quad V_{j+1} = W_j \dot{+} V_j, \quad f(t) = v_{J+1}(t) + \sum_{j=J+1} w_j(t)$$

# Wavelet filtering

$$\varphi_{j,k}(t) = \sum_k h_0(k) \varphi_{j+1,k}(t) \quad \psi_{j,k}(t) = \sum_k h_1(k) \varphi_{j+1,k}(t)$$

$$v_{j+1}(t) = \sum_k a_{j+1,k} \varphi_{j+1,k}(t) = \sum_k a_{j,k} \varphi_{j,k}(t) + \sum_k b_{j,k} \psi_{j,k}(t)$$

$$a_{j,k} = \int_{-\infty}^{\infty} v_{j+1}(t) \varphi_{j,k}(t) dt \quad b_{j,k} = \int_{-\infty}^{\infty} v_{j+1}(t) \psi_{j,k}(t) dt$$

$$a_{j,k} = \sum_n h_0(n - 2k) a_{j+1,k}$$

$$b_{j,k} = \sum_n h_1(n - 2k) a_{j+1,k}$$



# Wavelet and scaling function

When we perform the wavelet decomposition of the signal it is divided into different scales of resolution, rather than different frequencies. Multiresolution divides the frequencies into **octave bands** with bandwidth corresponding to the decomposition level, instead of uniform bands from  $\omega$  to  $\omega + \Delta\omega$  as the Fourier transform does.

At each level of the wavelet decomposition time **steps** are **reduced with a factor of 2** and the **frequency steps** are **increased twice** or in other words  $\Delta t = 2^{-j}$  and  $\Delta\omega = 2^j$ .

# Haar example

For lowpass filter with  $h_0(0) = \frac{1}{2}$  and  $h_0(1) = \frac{1}{2}$  the dilation equation

$$\varphi(t) = \varphi(2t) + \varphi(2t - 1).$$

It can be shown that the solution is the **box function**:

$$\varphi(t) = \begin{cases} 1, & \text{for } 0 \leq t \leq 1 \\ 0, & \text{otherwise} \end{cases}$$

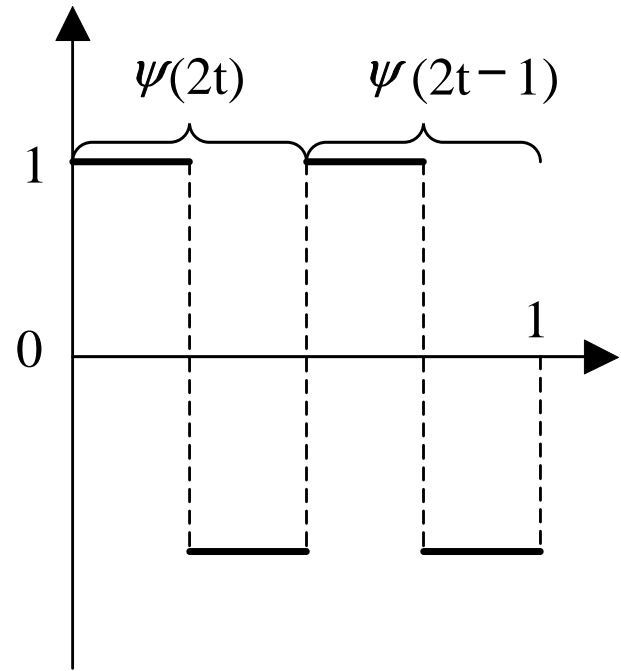
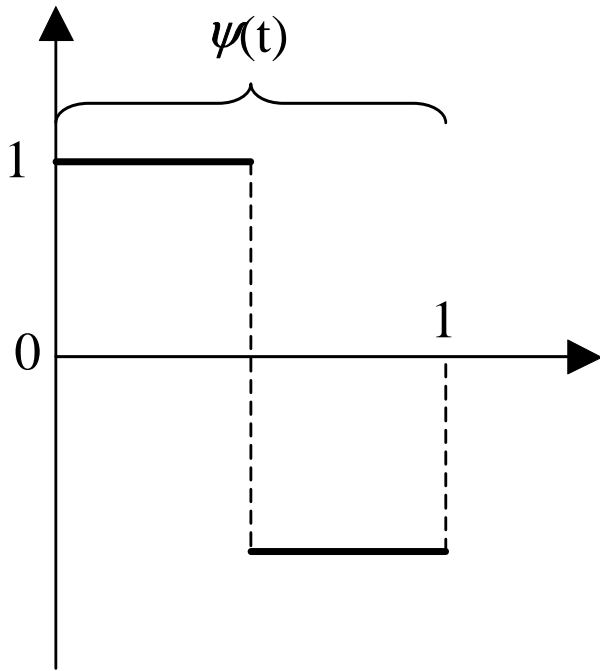
The coefficients of the wavelet equation are  $h_1(0) = \frac{1}{2}$  and  $h_1(1) = -\frac{1}{2}$ . The wavelet is a difference of half-boxes:

$$\psi(t) = \varphi(2t) - \varphi(2t - 1).$$

$$\psi(t) = \begin{cases} 1 & \text{for } 0 \leq t \leq 1/2 \\ -1 & \text{for } 1/2 \leq t < 1 \end{cases} \quad \text{is } \text{the Haar wavelet!}$$

If **wavelet** is a **small wave** then the **Haar wavelet** is a **square wave**.

# Haar example



# Haar example

Let our input sequence  $x(n)$  have length  $N = 4$  then in terms of matrices the hierarchical filtering can be written as

$$\mathbf{y} = T\mathbf{x},$$

where

$$T = \begin{pmatrix} r^2 & r^2 & r^2 & r^2 \\ -r^2 & -r^2 & r^2 & r^2 \\ -r & r & 0 & 0 \\ 0 & 0 & -r & r \end{pmatrix},$$

is the matrix with rows equal to the Haar wavelets

$$\begin{pmatrix} 1 & 1 & 1 & 1 \\ -1 & -1 & 1 & 1 \\ -1 & 1 & 0 & 0 \\ 0 & 0 & -1 & 1 \end{pmatrix} \quad \text{scaled by } r = \frac{1}{\sqrt{2}}.$$

# Haar example

The **wavelet transform based on the Haar wavelets is orthonormal** since the rescaled Haar wavelets  $\psi_{jk}(t) = 2^{j/2} \psi(2^j t - k)$  form an orthonormal basis and the inverse matrix used for synthesis represents the transposed matrix  $T$ .

We can write  $V_{j+1} = V_j \oplus W_j$ , where  $\oplus$  denotes the orthogonal sum.

$V_j =$  all combinations  $\sum_k a_{jk} \varphi_{jk}(t)$  of scaling functions at level  $j$ ,

$W_j =$  all combinations  $\sum_k b_{jk} \psi_{jk}(t)$  of wavelets at level  $j$ .

We have two orthogonal bases for  $V_{j+1}$ , either the  $\varphi$ s at level  $j+1$  or  $\varphi$ s and  $\psi$ s at level  $j$ .

# Wavelet filtering

For decomposition with three levels we get

$$V_3 = V_2 \oplus W_2 = V_1 \oplus W_1 \oplus W_2 = V_0 \oplus W_0 \oplus W_1 \oplus W_2.$$

The functions in  $V_0$  are constant on  $(0,1]$ . The functions in  $W_0, W_1, W_2$  are combinations of wavelets.

The function  $f(t)$  in  $V_3$  has a piece  $f_j(t)$  in each wavelet subspace  $W_j$  (plus  $V_0$ ):

$$f(t) = \sum_k a_{0k} \varphi_{0k}(t) + \sum_k b_{0k} \psi_{0k}(t) + \sum_k b_{1k} \psi_{1k}(t) + \sum_k b_{2k} \psi_{2k}(t).$$