

Artiklar Datateknik 2019

1. **Titel:** Software Engineering for Machine Learning: A Case Study
Författare: Saleema Amershi, Andrew Begel, Christian Bird, Robert DeLine, Harald Gall, Ece Kamar, Nachiappan Nagappan, Besmira Nushi, Thomas Zimmermann
2. **Titel:** Agile Software Methodologies: Strengthand Weakness
Författare: Adel Hamdan Mohammad, Tariq Alwada'n, Jafar "M.Ali" Ababneh
3. **Titel:** A Case for Redundant Arrays of Inexpensive Disks (RAID)
Författare: Davtd A Patterson, Garth Gibson, and Randy H Katz
4. **Titel:** Is Open Source Security a Myth?
Författare: Guido Schryen
5. **Titel:** Characterizing the Gaming Traffic of World of Warcraft: From Game Scenarios to Network Access Technologies
Författare: Xiaofei Wang, Ted "Taekyoung" Kwon, Yanghee Choi, Min Chen, Yan Zhang
6. **Titel:** Effects of mathematics computer games on special education students' multiplicative reasoning ability
Författare: Marjoke Bakker, Marja van den Heuvel-Panhuizen, and Alexander Robitzsch
7. **Titel:** Your WiFi is leaking: What do your mobile apps gossip about you?
Författare: John S. Atkinson, John E. Mitchell, Miguel Rio, and George Matich
8. **Titel:** What technolgy skills do developers need? A text analysis of job listings in library and information science (LIS) from Jobs.code4lib.org.
Författare: Monica Maceli