Study week 3.

3.4.1 Low-Rate QAM-Type of Input Signals

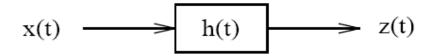


Figure 3.11: Bandpass filtering.

$$x(t) = x_I(t)\cos(\omega_c t) - x_Q(t)\sin(\omega_c t) = Re\{\tilde{x}(t)e^{j\omega_c t}\}$$
(3.103)

$$\tilde{x}(t) = x_I(t) + jx_Q(t) \tag{3.104}$$

This complex signal contains the information!

$$x(t) = x_I(t)\cos(\omega_c t) - x_Q(t)\sin(\omega_c t) = Re\{\tilde{x}(t)e^{j\omega_c t}\}$$
(3.103)

$$z(t) = \int_{-\infty}^{\infty} h(\tau)x(t-\tau)d\tau = \int_{-\infty}^{\infty} h(\tau)Re\{\tilde{x}(t-\tau)e^{j\omega_c(t-\tau)}\}d\tau =$$

$$= Re\left\{e^{j\omega_c t}\int_{-\infty}^{\infty} h(\tau)\tilde{x}(t-\tau)e^{-j\omega_c \tau}d\tau\right\}$$
(3.105)

3 assumptions:

- 1) The duration of the impulse response h(t) can be considered to be equal to T_h . This means that essentially all the energy in h(t) is assumed to be contained within the time interval $0 \le t \le T_h$.
- 2) The input signal is assumed to be a QAM-type of signal with duration $T = T_s$:

$$x(t) = \begin{cases} 0 & , t < 0 \\ A\cos(\omega_c t) - B\sin(\omega_c t) = \sqrt{A^2 + B^2}\cos(\omega_c t + \nu) & , 0 \le t \le T_s \\ 0 & , t > T_s \end{cases}$$
(3.106)

3) $T_s > T_h$ ("low" signaling rate).

$$\tilde{x}(t) = \begin{cases} A + jB = \sqrt{A^2 + B^2} e^{j\nu} &, \quad 0 \le t \le T_s \\ 0 &, \quad \text{otherwise} \end{cases}$$
(3.108)

$$T_h \leq t \leq T_s$$
:

$$z(t) = Re \left\{ e^{j\omega_c t} \int_0^{T_h} h(\tau) \sqrt{A^2 + B^2} e^{j\nu} e^{-j\omega_c \tau} d\tau \right\} =$$

$$= Re \left\{ \sqrt{A^2 + B^2} e^{j\nu} \cdot H(f_c) e^{j\omega_c t} \right\} =$$

$$= |H(f_c)| \sqrt{A^2 + B^2} \cos(\omega_c t + \nu + \phi(f_c)) = A_z \cos(\omega_c t) - B_z \sin(\omega_c t)$$
(3.109)

Hence, a QAM-signal at the output in this time interval! However, **attenuation and rotation** compared with the input! Compare with the input x(t) in (3.106)!

$$A_z + jB_z = (A + jB)H(f_c) = \sqrt{A^2 + B^2}|H(f_c)|e^{j(\nu + \phi(f_c))} =$$

$$= (A + jB)(H_{Re}(f_c) + jH_{Im}(f_c))$$
(3.110)

$$A_z + jB_z = (A + jB)H(f_c) = \sqrt{A^2 + B^2}|H(f_c)|e^{j(\nu + \phi(f_c))} =$$

$$= (A + jB)(H_{Re}(f_c) + jH_{Im}(f_c))$$
(3.110)

A COMPACT MODEL WITH A COMPLEX CHANNEL PARAMETER!!

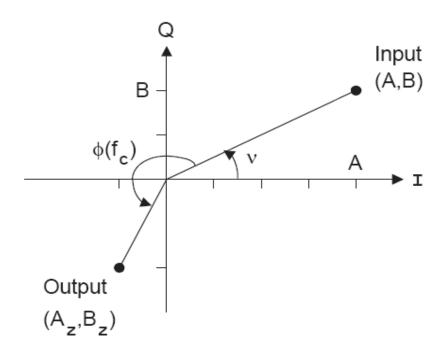


Figure 3.13: Illustrating that the input I-Q amplitudes (A,B) are scaled and rotated by the channel H(f), see (3.109) and (3.110).

$$z(t) = \begin{cases} 0 & , \quad t < 0 \\ \text{"non-stationary transient" starting interval }, \quad 0 \le t \le T_h \\ |H(f_c)|\sqrt{A^2 + B^2} \cos(\omega_c t + \nu + \phi(f_c)) & , \quad T_h \le t \le T_s \\ \text{"non-stationary transient" ending interval }, \quad T_s \le t \le T_s + T_h \\ 0 & , \quad t > T_s + T_h \end{cases}$$
 and within $T_h \le t \le T_s$, $A_z + jB_z = (A + jB)H(f_c)$

(3.111)

An important result here is that the input QAM signal x(t) in (3.106) is changed to a new QAM signal by $|H(f_c)|$ and $\phi(f_c)$ in the interval $T_h \leq t \leq T_s$, see also Figure 3.13 and (3.110) how the I-Q components are changed. Furthermore, in OFDM applications the signaling rate $1/T_s$ is low such that $T_s \gg T_h$, and many QAM signals with different carrier frequencies are sent in parallel. Due to linearity, the result in (3.111) can be applied to each QAM signal in the OFDM signal by replacing f_c with f_n . In OFDM applications the receiver uses the time interval $\Delta_h \leq t \leq T_s$ for detection of the output QAM signals, and the duration of this observation interval is denoted $T_{obs} = T_s - \Delta_h$ (compare with (2.110) on page 51, and $T_h \leq \Delta_h$).

So, the n:th QAM signal constellation in a sent OFDM signal is attenuated and rotated by H(fn) which is the value of the channel transfer function H(f) at the carrier frequency fn.

3.4.3 N-Ray Channel Model

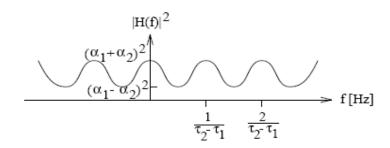
$$z(t) = x(t) * \underbrace{\left(\sum_{i=1}^{N} \alpha_i \delta(t - \tau_i)\right)}_{\text{Impulse response } h(t)} = \sum_{i=1}^{N} \alpha_i x(t - \tau_i)$$
(3.126)

$$H(f) = \mathcal{F}\{h(t)\} = \sum_{i=1}^{N} \alpha_i e^{-j2\pi f \tau_i}$$
 (3.128)

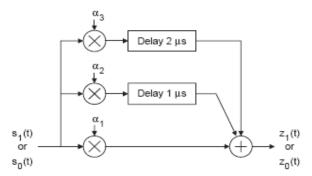
So, **H**(**fc**) is easy to find!

EXAMPLE 3.20

Rough sketch:



It is seen in this figure that the two signal paths add constructively or destructively (fading) depending on the frequency. Furthermore, if $\alpha_1 \approx \alpha_2$ then |H(f)| is very close to zero at certain frequencies (so-called deep fades)!



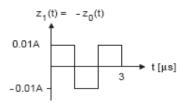
The signal $z_i(t) = s_i(t) * h(t)$ is the output signal corresponding to the input signal $s_i(t)$, i = 0,1. Determine and sketch $z_0(t)$ and $z_1(t)$ if $\alpha_1 = 0.01$, $\alpha_2 = -0.01$, and $\alpha_3 = 0.01$.

Your conclusions concerning choice of bit rate to avoid overlapping signal alternatives after the channel?

Solution:

$$z_{\ell}(t) = \sum_{i=1}^{3} \alpha_{i} s_{\ell}(t - \tau_{i}) = 0.01 s_{\ell}(t) - 0.01 s_{\ell}(t - 10^{-6}) + 0.01 s_{\ell}(t - 2 \cdot 10^{-6}), \ \ell = 0, 1$$

yields,



Observe that the signal alternatives are changed significantly by the channel (filtering), and that the duration of both signal alternatives is increased from 1 $[\mu s]$ before the channel, to $3[\mu s]$ after the channel!

If the bit rate is reduced to at most 10⁶/3 bps, then no overlap of signal alternatives will exist after the channel.

5.34 Consider a communication system where N_t M-ary QAM signals are sent simultaneously (from N_t antennas). The n:th transmitted M-ary QAM signal is denoted s_n(t),

$$s_n(t) = A(n)g(t)\cos(\omega_c t) - B(n)g(t)\sin(\omega_c t) \qquad (5.133)$$

for $n=1,2,\ldots,N_t$. Note that the same carrier frequency is used for all N_t transmitted QAM signals!

The receiver is assumed to have N_r receiving antennas. The received signal $r_k(t)$ at the k:th receiving antenna is here modelled as

See (3.109)-(3.110)!

$$r_{k}(t) = \sum_{n=1}^{N_{t}} \left(\left[H_{k,n}^{Re} A(n) - H_{k,n}^{Im} B(n) \right] g(t) \cos(\omega_{c} t) - \right. \\ \left. - \left[H_{k,n}^{Re} B(n) + H_{k,n}^{Im} A(n) \right] g(t) \sin(\omega_{c} t) \right) + w_{k}(t)$$
(5.134)

for $k=1,2,\ldots,N_r$. The variables $H^{Re}_{k,n}$ and $H^{Im}_{k,n}$ models how the n:th transmitted QAM signal is received at the k:th receiving antenna (attenuation and rotation of the I-Q components).

After I and Q demodulation of $r_k(t)$ to baseband, the receiver obtains the noisy signal space coordinates, here collected in r_k as

$$r_{k} = \sum_{n=1}^{N_{t}} \left(H_{k,n}^{Re} A(n) - H_{k,n}^{Im} B(n) \right) + j \sum_{n=1}^{N_{t}} \left(H_{k,n}^{Re} B(n) + H_{k,n}^{Im} A(n) \right)$$
received I component
$$+ \underbrace{\left(w_{k}^{Re} + j w_{k}^{Im} \right)}_{\text{due to AWGN}}$$
(5.135)

Note that complex notation $(j^2 = -1)$ is used in (5.135)!

Let us now introduce the complex notations:

$$d_n = A(n) + jB(n)$$

 $\alpha_{k,n} = H_{k,n}^{Re} + jH_{k,n}^{Im}$ (5.136)
 $w_k = w_k^{Re} + jw_k^{Im}$

See (3.110)!

Then (5.135) can be formulated as,

$$r_k = \sum_{n=1}^{N_t} \alpha_{k,n} d_n + w_k$$
 , $k = 1, 2, ..., N_r$ (5.137)

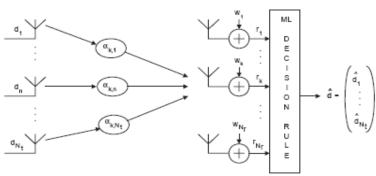
A compact formulation is now obtained as

$$r = \begin{pmatrix} r_1 \\ \vdots \\ r_{N_r} \end{pmatrix} = A \begin{pmatrix} d_1 \\ \vdots \\ d_{N_t} \end{pmatrix} + \begin{pmatrix} w_1 \\ \vdots \\ w_{N_r} \end{pmatrix} = A d + w$$
 (5.138)

where the $N_r \times N_t$ matrix A contains the channel coefficients $\{\alpha_{k,n}\}$. The relationship in (5.138) is a basic model in so-called multiple-input multiple-output (MIMO) systems.

The MIMO model is illustrated in the figure below,

MIMO MODEL



$$\begin{split} r_k &= \sum_{n=1}^{N_t} \alpha_{k,n} d_n + w_k \\ r &= \begin{pmatrix} r_1 \\ \vdots \\ r_{N_r} \end{pmatrix} = A \begin{pmatrix} d_1 \\ \vdots \\ d_{N_t} \end{pmatrix} + \begin{pmatrix} w_1 \\ \vdots \\ w_{N_r} \end{pmatrix} = A d + w \end{split}$$

Very important!

SISO

SIMO

MISO

MIMO

Diversity gain

Spatial multiplexing gain

z=Ad is the received signalpoint and w is the additive noise vector.

64-QAM+Nt=8 (48bits): ML symbol decision rule?

Chapter 8

Trellis-coded Signals

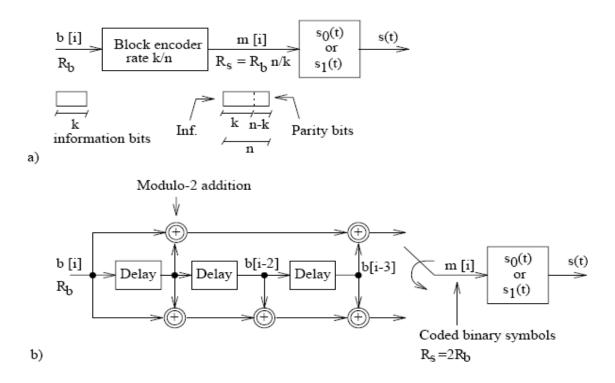


Figure 8.1: a) Block coding, $r_c = k/n$. b) Convolutional coding, $r_c = 1/2$.

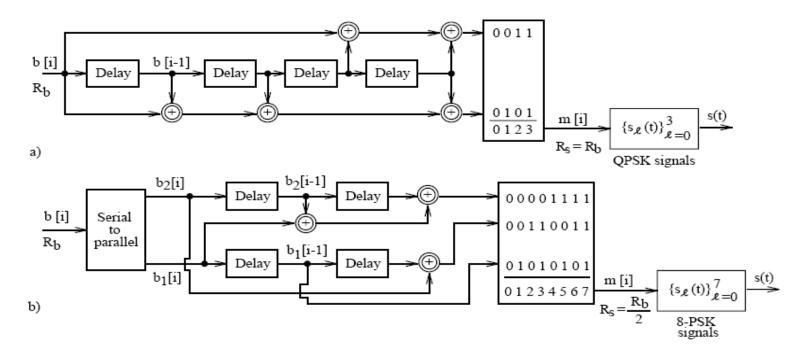


Figure 8.2: a) Rate $r_c = 1/2$ convolutional encoder combined with QPSK; b) Rate $r_c = 2/3$ convolutional encoder combined with 8-PSK, from [63], [64].

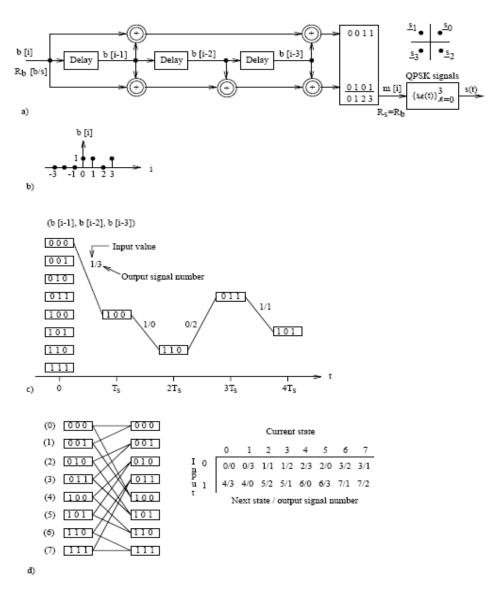


Figure 8.4: a) A rate 1/2 convolutional encoder combined with QPSK signal alternatives; b) A specific input sequence b[i]; c) The corresponding path in the trellis; d) A trellis section, and a table containing all relevant parameters.

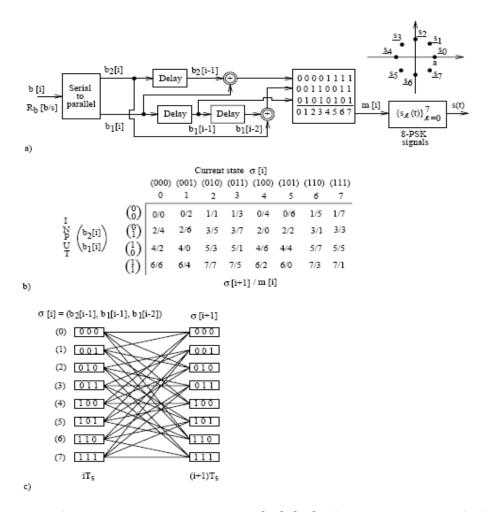


Figure 8.6: a) An example of TCM, from [63]–[64]; b) The mappings $F(\cdot, \cdot)$ and $G(\cdot, \cdot)$; c) A trellis section.

Memory (redundancy, dependancy) is introduced among the sent signal alternatives!

This gives us some new properties like, e.g.,:

Which of the following signal sequences are impossible?

1.
$$s_3(t), s_2(t-T_b), s_1(t-2T_b), s_1(t-3T_b)$$

2.
$$s_3(t), s_2(t-T_b), s_2(t-2T_b), s_1(t-3T_b)$$

3.
$$s_3(t), s_1(t-T_b), s_0(t-2T_b), s_2(t-3T_b)$$

4.
$$s_3(t), s_1(t-T_b), s_3(t-2T_b), s_1(t-3T_b)$$

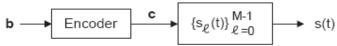
Note: In the uncoded case all signal sequences are possible.

Find the "missing" signal, in the sequence below,

$$s_1(t), s_3(t-T_b), ?, s_2(t-3T_b), s_3(t-4T_b), s_0(t-5T_b)$$

Note: This is not possible to do in the uncoded case!

2.32 Let us here study adaptive coding and modulation according to the block diagram below.



$$\bar{E}_{sent} = r_c \log_2(M) E_{b,sent} = \frac{k}{n} \log_2(M) E_{b,sent}$$
(8.4)

$$R_s = 1/T_s = \frac{1}{r_c} \cdot \frac{1}{\log_2(M)} \cdot R_b = \frac{1}{k/n} \cdot \frac{1}{\log_2(M)} \cdot R_b$$
 (8.5)

$$W = c \cdot R_s \tag{8.6}$$

Typically, the bandwidth W is fixed and given but: the rate of the encoder the number of signal alternatives and the bit rate can be **ADAPTIVE**, see (8.5)-(8.6)!

We have memory in the sequence of sent signal alternatives!

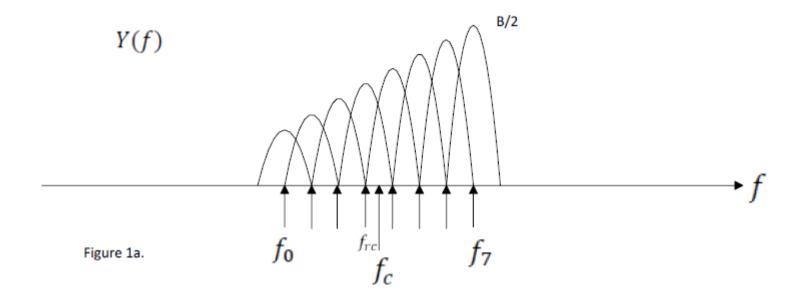
Some sequences are impossible, see problem!

Only "good" sequences are sent!

OFDM - INTRO

 $\text{OFDM signal} = \ g_{rec}(t) Re \left\{ \sum_{n=0}^{K-1} \alpha_n e^{j2\pi(f_0 + nf_\Delta)t} \right\} = g_{rec}(t) Re \left\{ \sum_{n=0}^{K-1} \alpha_n e^{j2\pi g_n f_\Delta t} e^{j2\pi f_{rc}t} \right\} (1.12)$

$$f_{\Delta} = 1/T_{obs} \tag{2.1}$$



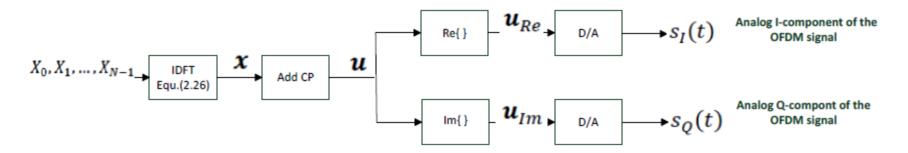


Figure 5. Block diagram illustrating the operations in the digital domain, and the transition to the analog domain.

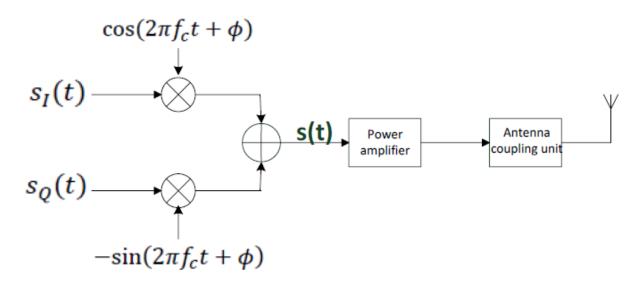


Figure 6. Block diagram illustrating frequency up-converting to the carrier frequency (K is odd), the power amplifier, and the antenna coupling unit. The OFDM signal s(t) is given in equation (4.1).

Digital communications - Advanced course: week 4

$$q(t) \longrightarrow \stackrel{\mathsf{h(t)}}{\longrightarrow} z(t)$$

Figure 7. Illustrating the linear time-invariant filter channel.

INPUT OFDM:
$$As(t) = ARe\{\sum_{n=0}^{K-1} a_n e^{j(2\pi f_n t + \theta_n)}\},$$
 $0 \le t \le T_s$

OUTPUT OFDM:
$$z(t) = ARe\{\sum_{n=0}^{K-1} a_n H(f_n) e^{j(2\pi f_n t + \theta_n)}\},$$
 $T_{CP} \le t \le T_s$ (5.13)

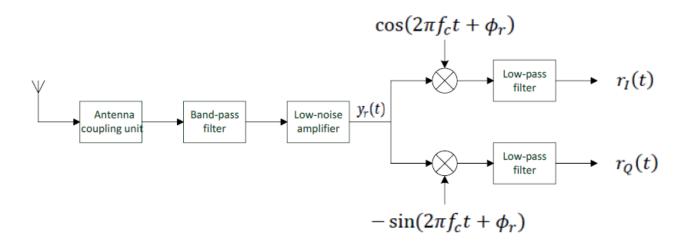


Figure 8. Illustrating the first part of the receiver: the antenna coupling unit, band-pass filter (wide), low-noise amplifier (LNA) and the homodyne unit for frequency down-converting and extracting the baseband signals $r_I(t)$ and $r_O(t)$. It is here assumed that K is odd for which $f_{rc} = f_c$.

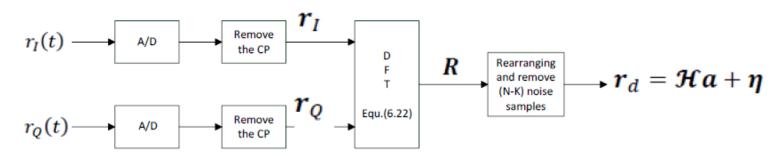


Figure 9. Illustrating sampling and the size-N DFT in the receiver to extract the K received noisy signal points collected in the size-K vector \mathbf{r}_d .

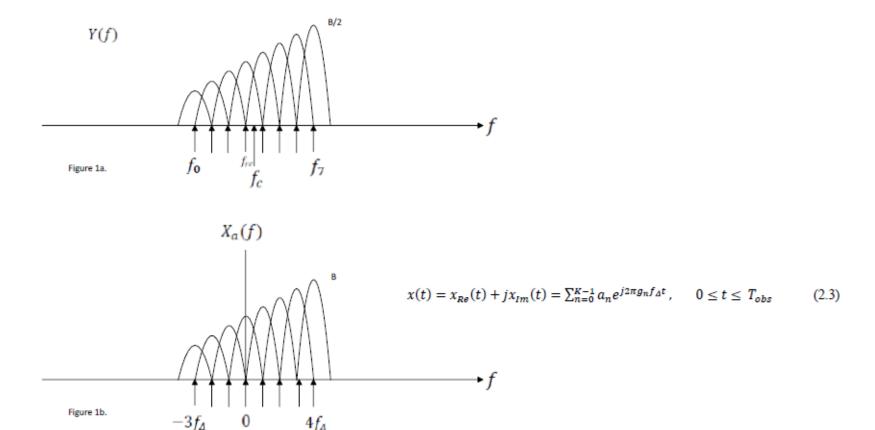


Figure 1a) A specific example where K=8, illustrating the main-lobes of the eight individual QAM signals that constitute the OFDM signal y(t) in equation (2.2). The side-lobes of each QAM-signal are, however, not shown in this figure. The Fourier transform Y(f) of the OFDM signal y(t) is only roughly indicated by this figure. The short arrows show the eight sub-carrier frequencies. Furthermore, $f_{rc}=f_3$ in this case. In this example it is also assumed that the specific set of K signal points to be transmitted are such that $|a_0|<|a_1|<|a_2|<\cdots<|a_6|<|a_7|$. Figure 1b) The baseband version of Figure 1a is here considered. Illustrating the main-lobes for the eight individual baseband QAM signals that constitute the baseband OFDM signal x(t) in equation (2.3). The Fourier transform $X_a(f)$ of the baseband OFDM signal x(t) is only roughly indicated by this figure. The arrows show the 8 baseband sub-carrier frequencies.

Digital communications - Advanced course: week 4

$$f_{samp} = N/T_{obs} = Nf_{\Delta} > Kf_{\Delta}$$
 (2.12)

samples per second, and N should be chosen larger than K, and large enough such that the sampling theorem ([1]) is sufficiently fulfilled.

$$x_m = x(mT_{obs}/N) = \sum_{n=0}^{K-1} a_n e^{j2\pi g_n m/N}$$
 $m = 0, 1, ..., (N-1)$ (2.13)

The Fourier transform of the discrete-time signal x in equation (2.13) is defined by [1],

$$X(\nu) = \sum_{n=0}^{N-1} x_n e^{-j2\pi\nu n}$$
 (2.14)

Note in equation (2.14) that X(v) is <u>periodic in v with period l</u>. Furthermore, the variable v can be viewed as a **normalized** frequency variable, $v = f/f_{samp}$. The periodicity in v is illustrated in Figure

As an example in Figure 4: since K=8 and N=12, the QAM symbol a_3 appears at the sampling indices l=...-24,-12,0,12,24,... (corresponding to $v=\cdots,-2,-1,0,1,2,...$).

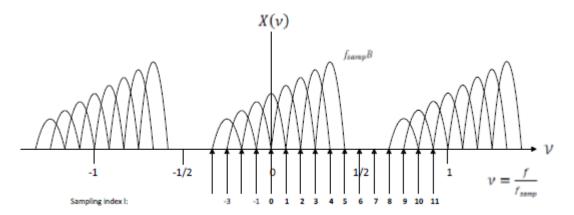


Figure 4. Roughly indicating X(v) for the specific example given in Figure 1b where K=8. It is in this figure also assumed that N=12 and the arrows indicate where the frequency-samples X_l are obtained. The bold indices are those samples that are used by the size-12 IDFT. Since K=8 and N=12 the QAM symbol a_0 appears at the sampling indices l=...-15,-3,9,21,...

Furthermore, let X_k denote the k:th frequency-domain sample of X(v) defined by,

$$X_k = X(v = k/N) = \sum_{n=0}^{N-1} x_n e^{-j2\pi kn/N}, k = 0,1,...,N-1$$
 (DFT) (2.15)

This is the definition ([1]) of the size-N DFT (Discrete Fourier Transform) of the sequence x.

However, for the moment we are particularly interested in the size-N IDFT (Inverse Discrete Fourier transform) which is defined by ([1]),

$$x_n = \frac{1}{N} \sum_{k=0}^{N-1} X_k e^{j2\pi k n/N}, n = 0, 1, ..., N-1$$
 (IDFT) (2.16)

Hence, as soon as we have determined the samples in the frequency domain $X_0, X_1, ..., X_{N-1}$ we should use them in the size-N IDFT in equation (2.16) to efficiently create the desired sequence \mathbf{x} . The values X_k will be determined in step 3.

In practice, N is a power of 2 since fast Fourier transform (FFT) algorithms then can be used to significantly speed up the calculations.