### **RADIO SYSTEMS - ETIN15**



Lecture no: 12

# Wireless LANs/data networks

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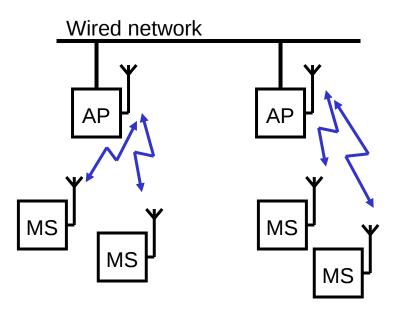
#### Centralized and AdHoc networks

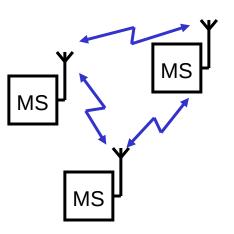
### **Centralized and AdHoc Networks**



Centralized Network

AdHoc Network





### Infrastructure and AdHoc Networks



- Some issues to consider:
  - Centralized networks
    - Integration with wired LAN
    - Network planning (access points)
    - Interoperability
    - Roaming and handover between access points
    - Security / authentication
    - Power management
  - AdHoc networks
    - Multi-hop and routing
    - Quality of service
    - Interoperability
    - Security / authentication
    - Power management



### Error control and ARQ

## **Error-correcting and Error-detecting Codes**



- In wireless systems we need error-correcting and error-detecting codes
- The quality of the wireless channel changes with time and we need to safeguard our data.
  - Data transmitted during a fading dip can (if the coding scheme is properly designed) be recovered by an error-correcting code.
- To reach very low error rates we need error detection to trap incorrectly decoded data.

# **Automatic Repeat Request** (ARQ)



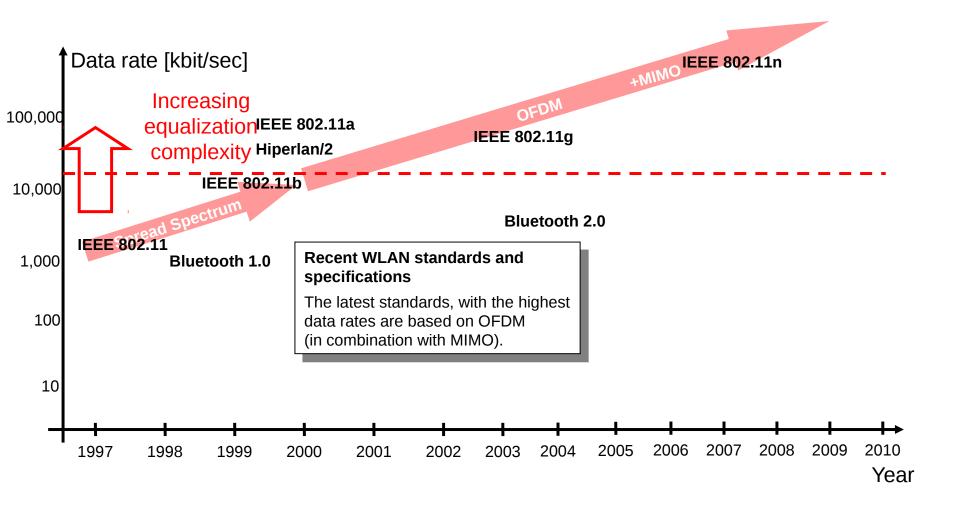
- Using error-detection codes we can reduce the error rate by applying an ARQ scheme.
- ARQ is usually not an option for time critical data over 'slow' channels, such as real-time audio and video.
- For high efficiency, ARQ schemes for wireless channels need to be more intricate than the ones used on wired channels
  - This is due to the fading nature of wireless channels



# Digital transmission in WLANs

#### **Some WLANs**







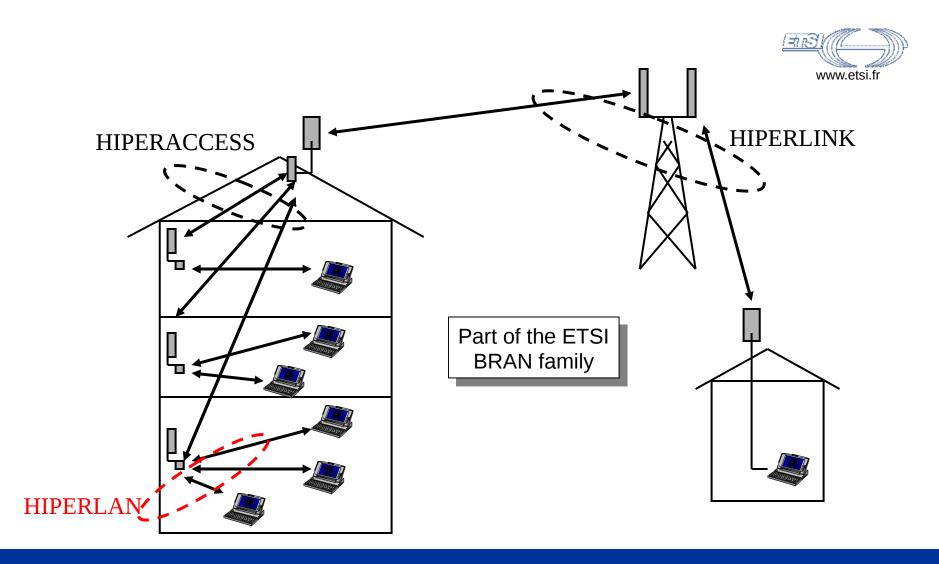
### Wireless LAN standards and specifications

## Wireless LAN Standards and Specifications



- Some of the available standards and specifications
  - ETSI
    - HIPERLAN/2 (not used, but of historical importance)
  - IEEE
    - 802.11
    - 802.11a
    - 802.11b
    - 802.11g
    - 802.11n
  - BlueTooth SIG
    - BlueTooth







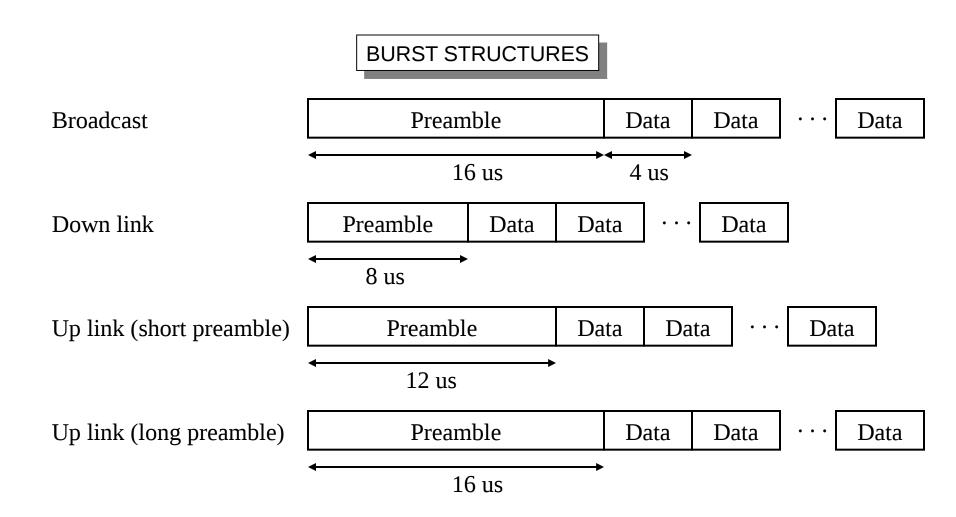
#### Digital transmission

- OFDM (multicarrier) with sampling rate 20 MHz
- 5.150-5.350 GHz & 5.470-5.725 GHz
- 48 data carriers + 4 pilot carriers
- Carrier spacing 0.3125 MHz
- Symbol length 4 us (0.8 us cyclic prefix)
- Range < 150 m.
- TDMA/TDD

#### Syncronization

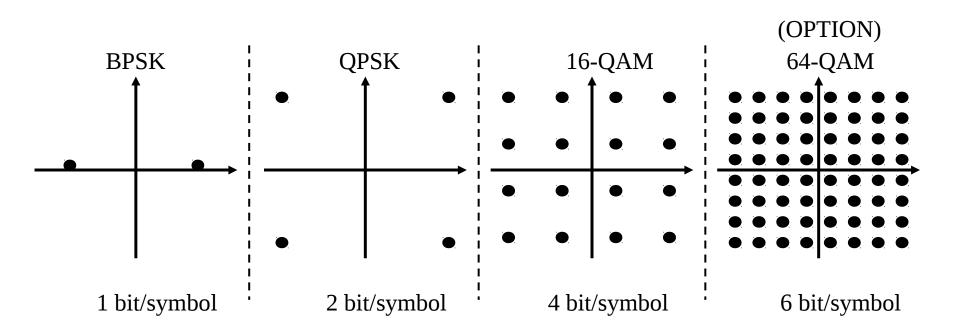
- Broadcast (base => all). Preamble 16 us.
- Downlink (base => terminal). Preamble 8 us.
- Uplink (teminal => base). Short preamble 12 us and long preamble 16 us.







#### SIGNAL CONSTELLATIONS





#### TRANSMISSION MODES

Sig.const	Code	Databit/symbol	Data rate
BPSK	1/2	24	6 Mbit/s
BPSK	3/4	36	9 Mbit/s
QPSK	1/2	48	12 Mbit/s
QPSK	3/4	72	18 Mbit/s
16QAM	9/16	108	27 Mbit/s
16QAM	3/4	144	36 Mbit/s
64QAM	3/4	216	54 Mbit/s

#### IEEE - 802.11



- 802.11-1997
  - PHY layer
    - diffused infrared in baseband
    - DSSS and FHSS (50 hops/sec) in 2.4 GHz ISM band
    - 1 and 2 Mbps data rate
  - MAC layer
    - Two network architectures: Infrastructure Network and Ad-Hoc Network
    - Primary services: Data transfer, Association, Reassociation, Authentication, Privacy, and Power Management
  - MISSING
    - AP-to-AP coordination for roaming, Data frame mapping, Confomance test

www.ieee.org

#### IEEE - 802.11



- 802.11a-1999 (supplement to 802.11-1997)
  - New PHY (and MAC) layer for 802.11
  - 5 GHz band
  - Essentially the same physical layer (OFDM) as HIPERLAN/2
  - 6-54 Mbps data rate
- 802.11b-1999 (supplement to 802.11-1997)
  - New PHY (and MAC) layer for 802.11
  - 2.4 GHz band
  - DSSS based physical layer
  - 11 Mbps data rate

#### IEEE - 802.11



- 802.11g-2003 (supplement to 802.11-1997)
  - Same PHY layer as 802.11a
  - 2.4 GHz band
  - New MAC layer
  - 6-54 Mbps data rate
- 802.11n-2009
  - Up to 500 Mbit/sec
  - Proposal based on MIMO technology
  - Developed beyond 500 Mbit/sec in 802.11ac

### **IEEE 802.11 - a bigger family**



- IEEE 802.11 The original 1 Mbit/s and 2 Mbit/s, 2.4 GHz RF and IR standard
- IEEE 802.11a 54 Mbit/s, 5 GHz standard (1999, shipping products in 2001)
- IEEE 802.11b Enhancements to 802.11 to support 5.5 and 11 Mbit/s (1999)
- IEEE 802.11d international (country-to-country) roaming extensionsNew countries
- IEEE 802.11e Enhancements: QoS, including packet bursting
- IEEE 802.11F Inter-Access Point Protocol (IAPP)
- IEEE 802.11g 54 Mbit/s, 2.4 GHz standard (backwards compatible with b) (2003)
- IEEE 802.11h 5 GHz spectrum, Dynamic Channel/Frequency Selection (DCS/DFS) and Transmit Power Control (TPC) for European compatibility
- IEEE 802.11i (ratified 24 June 2004) Enhanced security
- IEEE 802.11j Extensions for Japan
- IEEE 802.11k Radio resource measurements
- IEEE 802.11n Higher throughput improvements
- IEEE 802.11p WAVE Wireless Access for the Vehicular Environment (such as ambulances and passenger cars)
- IEEE 802.11r Fast roaming
- IEEE 802.11s Wireless mesh networking
- IEEE 802.11T Wireless Performance Prediction (WPP) test methods and metrics
- IEEE 802.11u Interworking with non-802 networks (e.g., cellular)
- IEEE 802.11v Wireless network management

... and more!

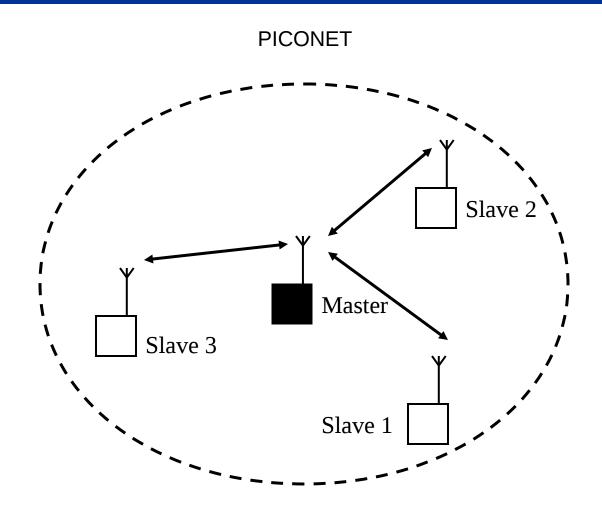


FHSS in the 2.4 GHz band



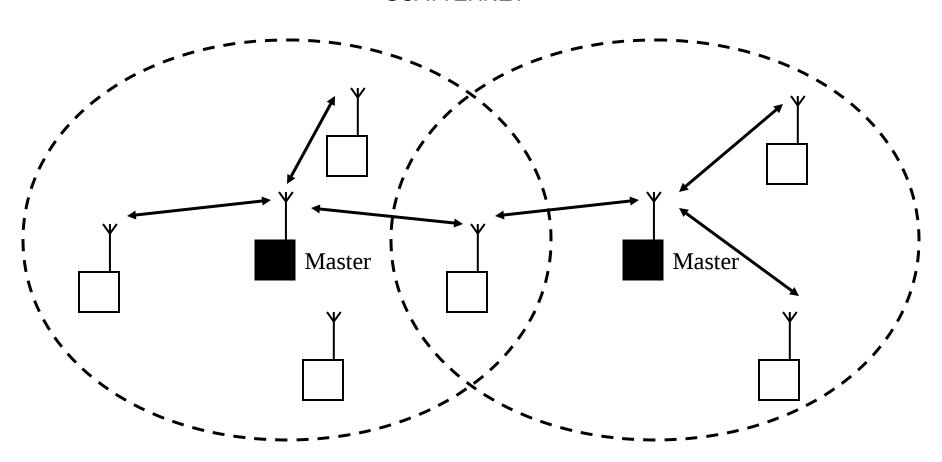
- max 1600 hops/sec (much faster than IEEE 802.11 FHSS)
- 1 MHz channels
- 79 frequency channels
- Modulation
  - Version 1.x
    - GFSK (BT=0.5)
    - 1 Mbps (raw)
  - Version 2.x
    - Additionally differential 4PSK and 8PSK
    - 2 & 3 Mbps
- Range
  - 10 cm -- 10 m (for Class 2)



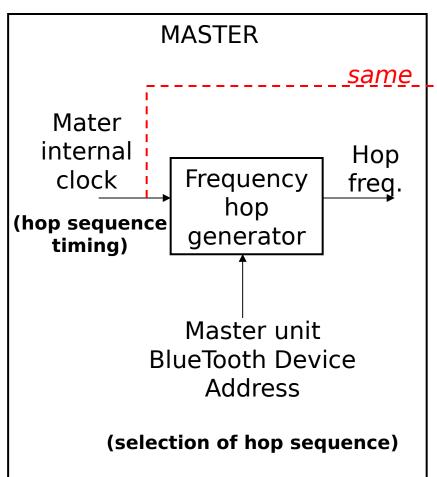


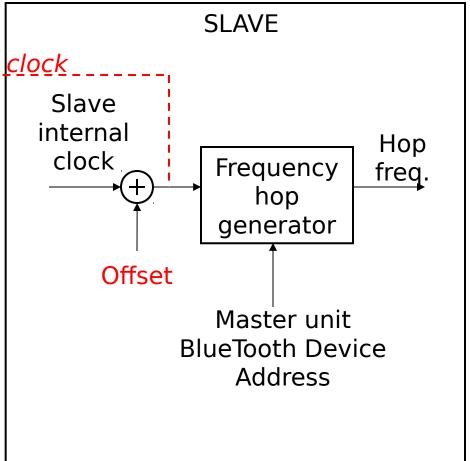


**SCATTERNET** 

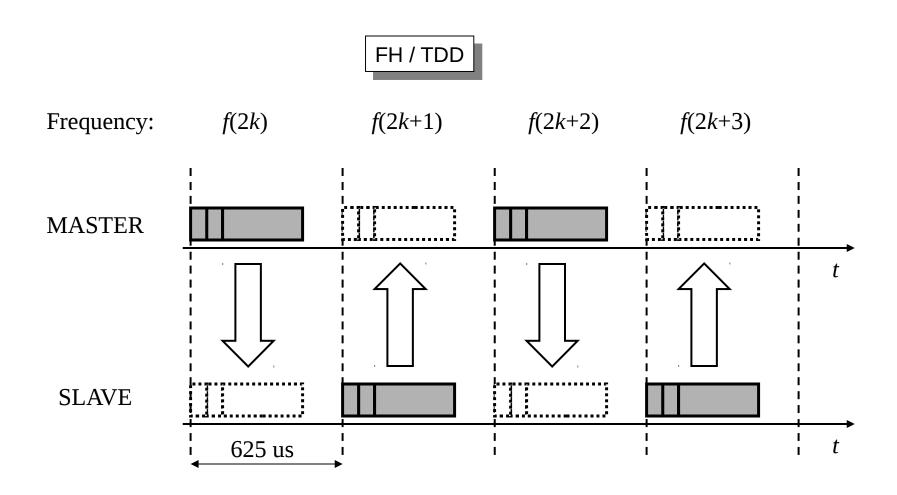




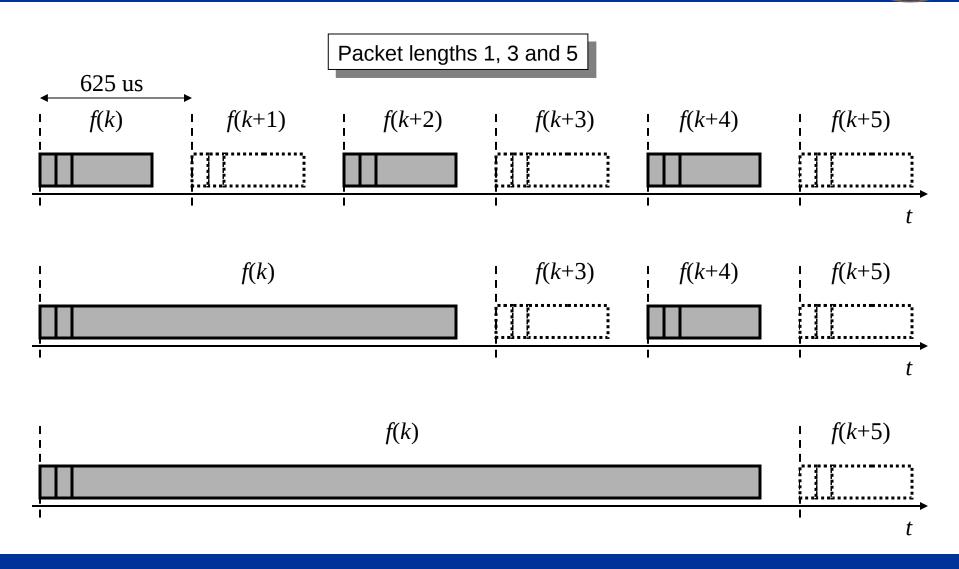














#### Modulation

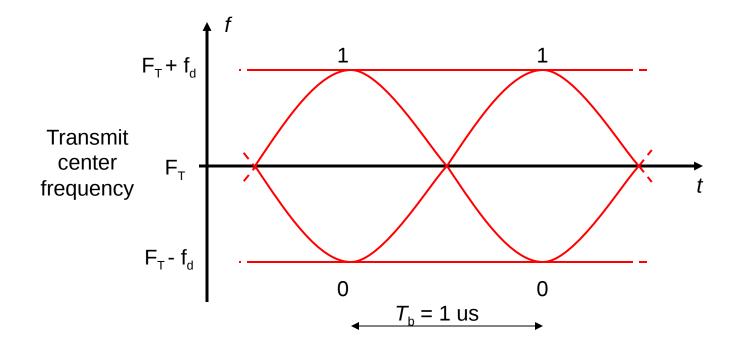
Gaussian-filtered Frequency Shift Keying (GFSK) [c.f. GMSK]

$$BT_b = 0.5$$

Mod.index = 0.32 (+/-3%)

Bitrate 1 Mbit/sec (+/-1ppm)

 $f_d = 320/2 \text{ kHz} = 160 \text{ kHz} (+/-3\%)$ 





- Synchronous connection oriented (SCO)
  - Synchronous transmission
  - Symmetric data rate
  - Reserved time slots
  - Intended for voice
  - No retransmission
- Asymmetric connection less (ACL)
  - Asynchronous transmission
  - Used for asymmetric communication
  - Retransmission used (Go-back-1 ARQ)

These are the basic packet types.

#### **Bluetooth evolution**



- Bluetooth has evolved to newer versions, e.g.
  - Version 2.0 + EDR
    - Main feature: (optional) higher data rate (3 Mbit/sec)
  - Version 2.1 + EDR
    - Main feature: secure simple pairing of devices
  - Version 3.0 + HS
    - Main feature: up to 24 Mbit/sec by using 802.11 MAC/PHY
  - Version 4.0 (Smart)
    - Includes classic Bluetooth, Bluetooth high speed and Bluetooth low energy (previously Wibree)



# A few words about WiMAX

### OFDM based multiple access

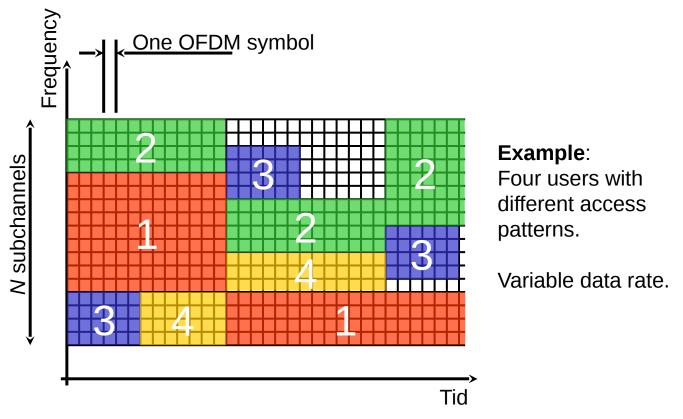


- Traditional multiple access based on sharing resources in time (TDMA), frequency (FDMA) or code (CDMA).
- The two-dimensional time-frequency grid of OFDM opens up for a more advanced sharing of the resourses.
- One such system was developed for the ETSI starndardization "contest" in 1997 when WCDMA was adopted. Similar systems can be found in the LTE (log-term evolution) in 3GPP.
- Another variation on the theme is found in the WiMAX (IEEE802.16 systems).

# OFDM based multiple access (cont.)



 In OFDM we can place transmission blocks in an arbitrary pattern in time and frequency:



Has some similarities to CDMA, since the data rate is variable.

# OFDM based multiple access (cont.)



#### Pros:

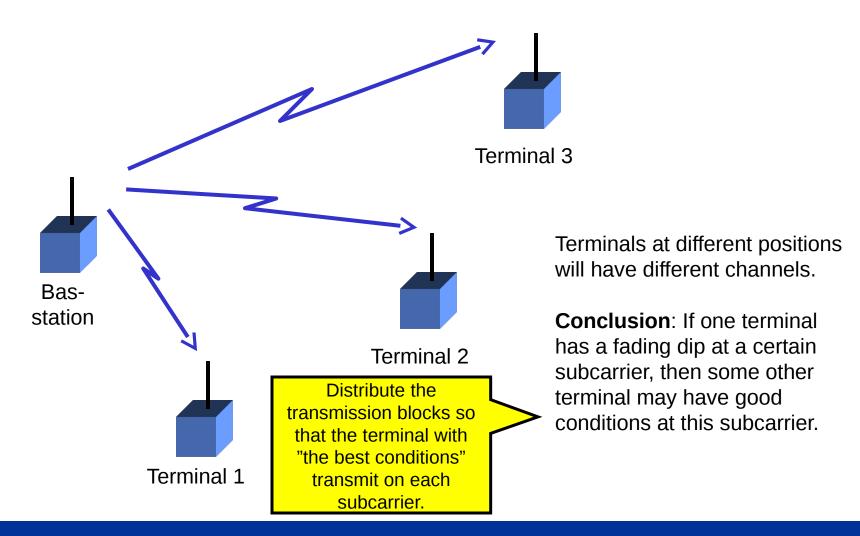
- We can get variable bandwidth/data rate by changing the transmission block sizes. (BOD – bandwidth on demand)
- By using several smaller transmission blocks spaced in frequency we can exploit frequency diversity even at low data rates.
- The nice orthogonality properties of OFDM can give high data rates especially in the down-link.

#### Cons:

 Difficult to use in the up-link since all terminals need to be very well synchronized if we want to maintain orthogonality.

### OFDM - advanced scheduling









	802.16	802.16a HiperMAN	802.16-200 4	802.16e-2005
Launched	Dec. 2001	Jan. 2003 (802.16a)	June 2004	Dec. 2005
Frequency band	10-66 GHz	< 11 GHz	< 11 GHz	< 6 GHz
Radio environment	Only LOS	Non-LOS	Non-LOS	Non-LOS and mobile
Bit rates	32-134 Mbps	<= 75 Mbps	<= 75 Mbps	<= 15 Mbps
	802.16	802.16a HiperMAN	802.16-200 4	802.16e-2005



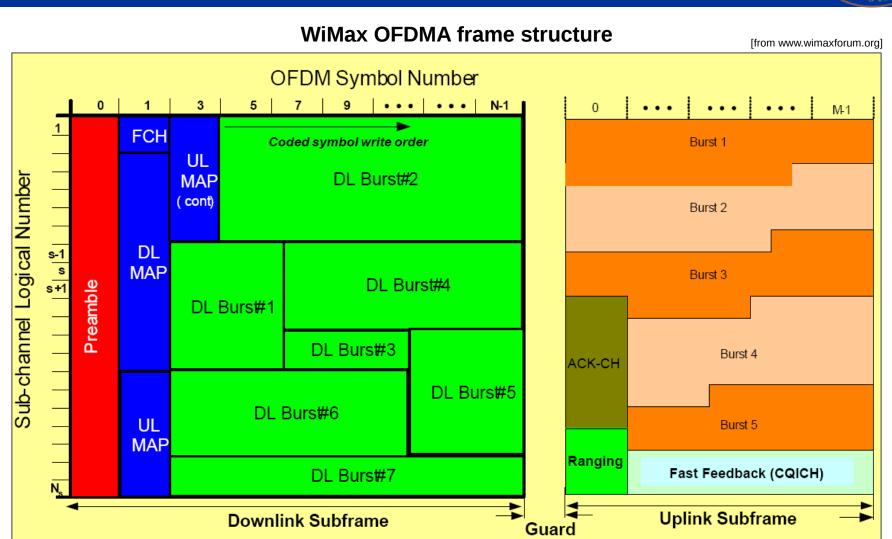
#### A few sOFDMA (scalable OFDMA) parameters in WiMax

Parameters	Values			
System Channel Bandwidth (MHz)	1.25	5	10	20
Sampling Frequency (F <sub>p</sub> in MHz)	1.4	5.6	11.2	22.4
FFT Size (N <sub>FFT)</sub>	128	512	1024	2048
Number of Sub-Channels	2	8	16	32
Sub-Carrier Frequency Spacing	10.94 kHz			
Useful Symbol Time $(T_b = 1/f)$	91.4 microseconds			
Guard Time $(T_g = T_b/8)$	11.4 microseconds			
OFDMA Symbol Duration $(T_s = T_b + T_g)$	102.9 microseconds			
Number of OFDMA Symbols (5 ms Frame)	48			

[from www.wimaxforum.org]

Scalable OFDMA means that the number of OFDM subcarriers ( $N_{\text{FFT}}$ ) changes with the bandwidth so that the distance (in Hz) between subcarriers remain constant. This is favourable when implementing transmitters and receivers.







#### **Modulation and coding**

		DL	UL
Modulat	tion	QPSK, 16QAM, 64QAM	QPSK,16QAM, <i>64QAM</i>
Code Rate	CC	1/2, 2/3, 3/4, 5/6	1/2, 2/3, 5/6
	CTC	1/2, 2/3, 3/4, 5/6	1/2, 2/3, 5/6
	Repetition	x2, x4, x6	x2, x4, x6

[from www.wimaxforum.org]

CC - Convolutional Code

CTC - Convolutional Turbo Code

### **3GPP - Long Term Evolution**



LTE basic transmission principles (OFDMA) show strong similarities with WiMAX ... but they are entirely different animals in many other respects.

**LEARN MORE:** 

ETTN15 Modern Wireless Systems - LTE and Beyond