



Lecture no: **10**

## Multi-carrier and Multiple antennas

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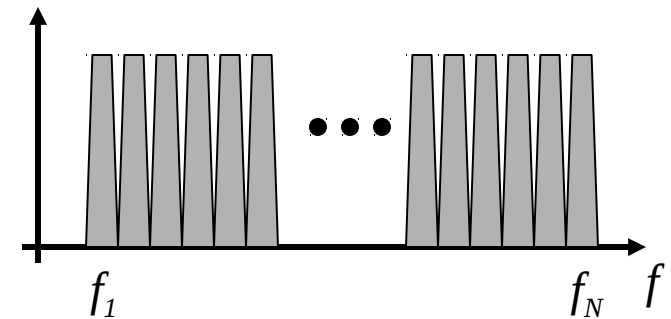
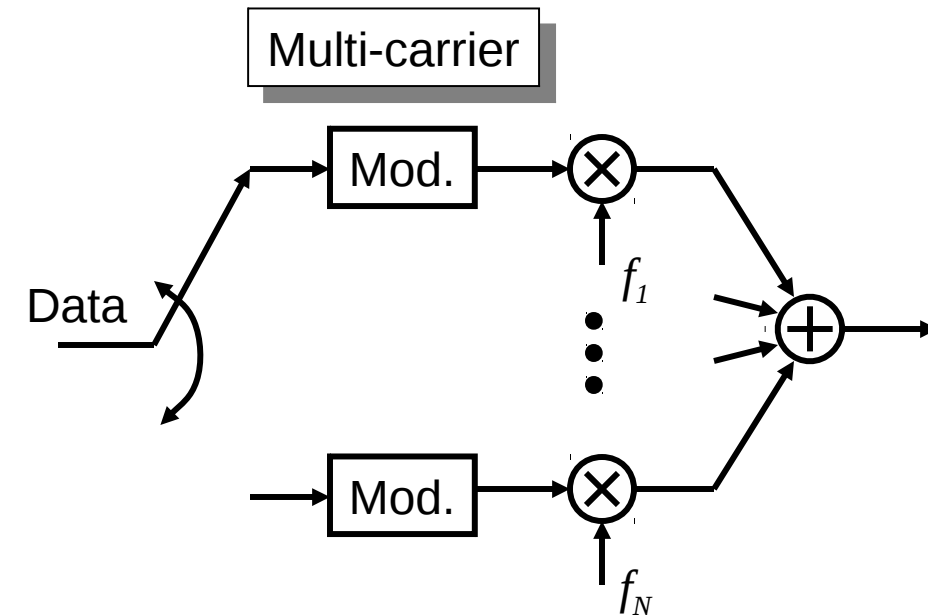
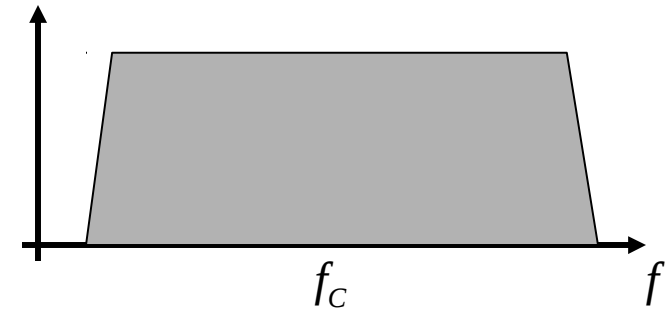
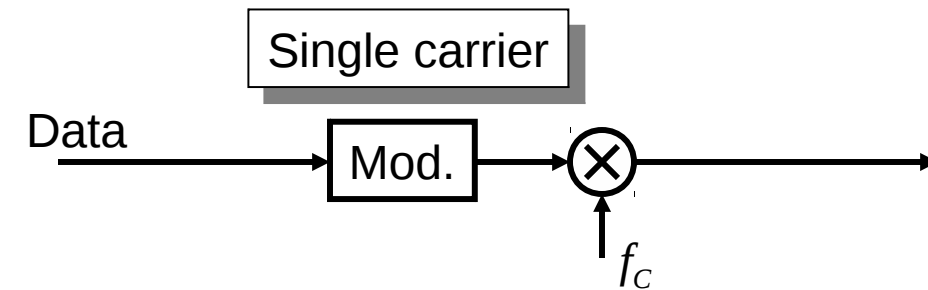
- Multicarrier systems
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  - Modulation/demodulation
  - Equalization
  - Performance
  
- Multiple antenna systems
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  - Diversity gains
  - Data rates using MIMO (capacity)



# Multi-carrier or OFDM – orthogonal frequency- division multiplexing



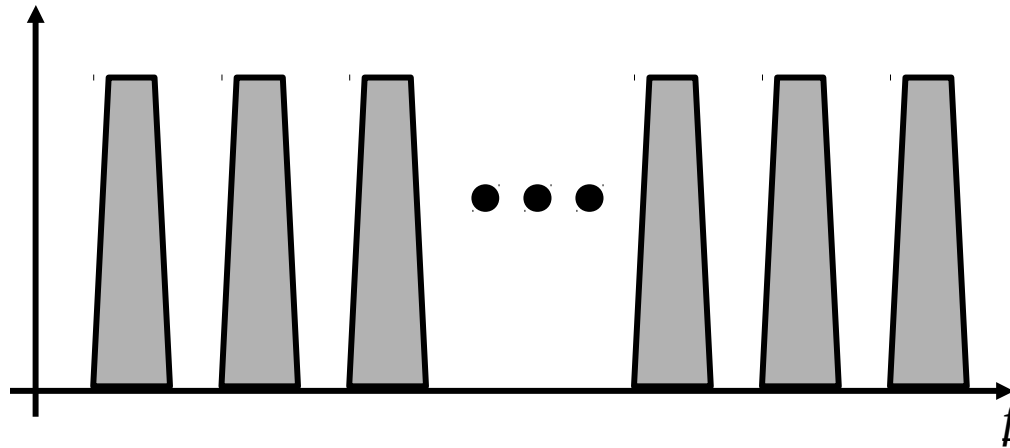
# Single/multi-carrier



- Using  $N$  subcarriers increases the symbol length by  $N$  times.
- The ISI is reduced by the same amount (in symbols).

# History and evolution [1]

**1950's:** Few subcarriers, with non-overlapping spectra

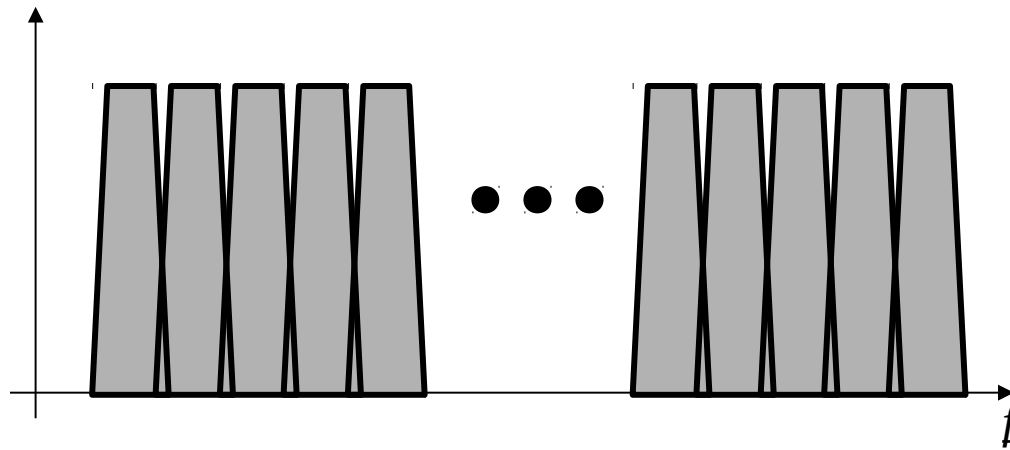


- Military systems, e.g. the Kineplex-modem



# History and evolution [2]

**1960's:** Subcarriers with overlapping spectra

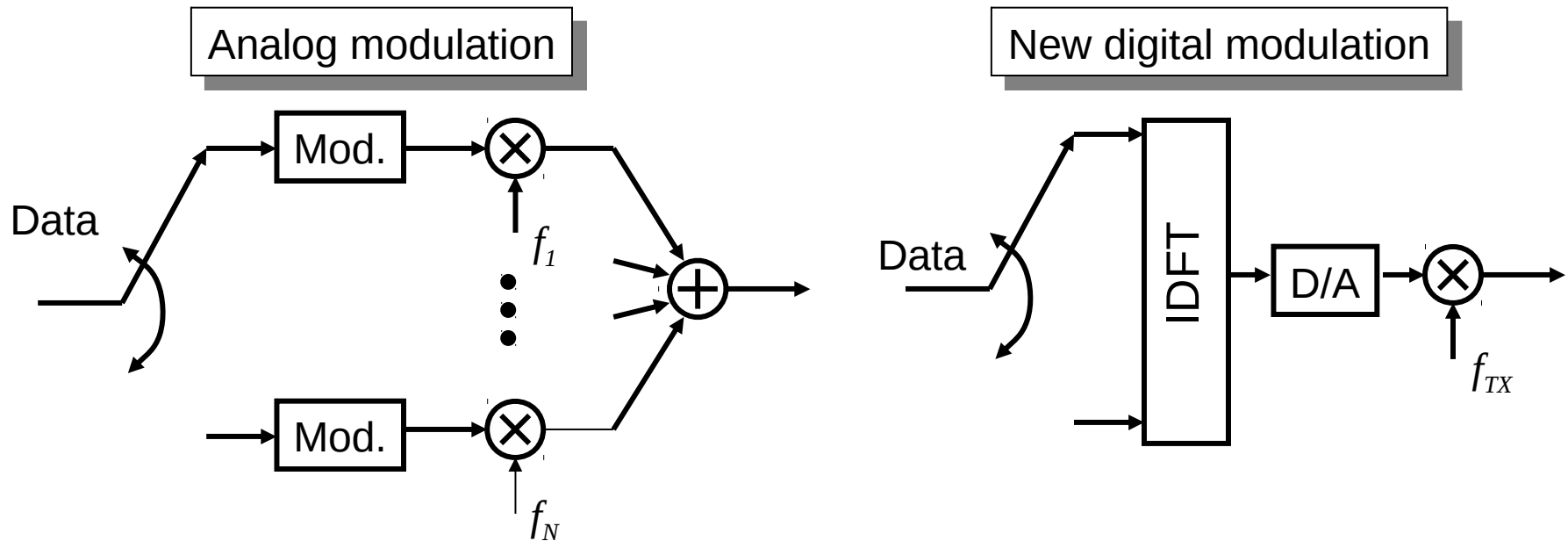


Increased subchannel density and increased data rate.



# History and evolution [3]

## 1970's: Digital modulation of subcarriers

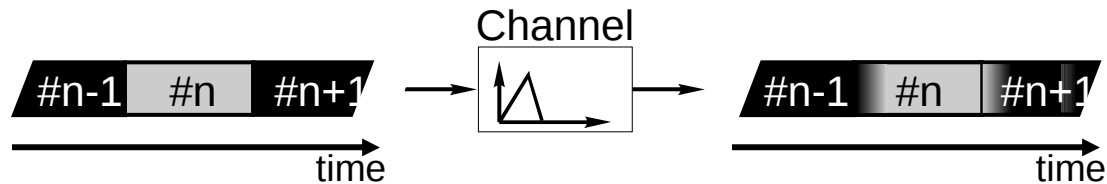




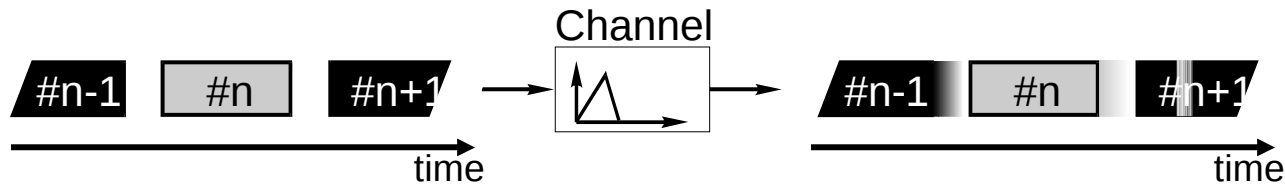
# History and evolution [4]

**1980's:** Improved digital circuits increases interest

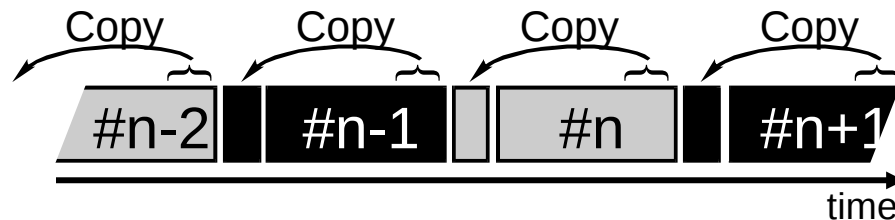
No guard interval => Interference between both subcarriers and symbols



Guard interval => No interference between symbols



Cyclic prefix => No interference between neither subcarriers nor symbols





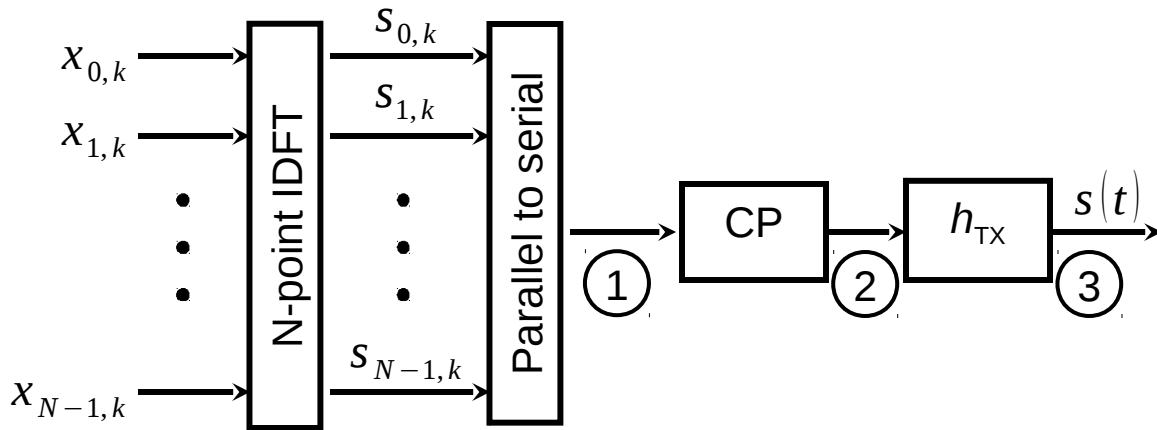


# History and evolution [5]

- **1990's:** Commercial applications appear
  - Increased interest for OFDM in wireless applications
  - First applications in broadcasting (Audio/Video)
  - One of the candidates for UMTS (Beta proposal)
  - Applied in wireless LANs
- **2000's:** One of the really hot technologies
  - 54 Mbps and beyond WLANs (based on OFDM) hit the mass market (IEEE802.11g/n)
  - OFDM is the technology used when improving and moving beyond 3G systems (LTE - long term evolution)

# Transmitters and receivers

## An N-subcarrier transmitter

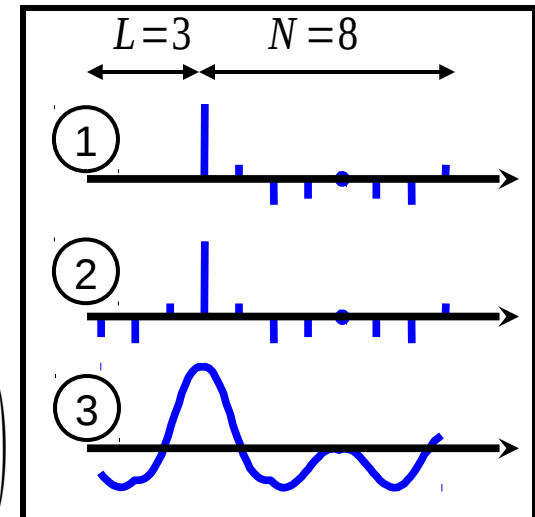


$k$	– symbol
$m$	– sample
$n$	– subcarrier
$L$	– CP length
$T_{\text{samp}}$	– sampling period
$h_{\text{TX}}$	– TX filter

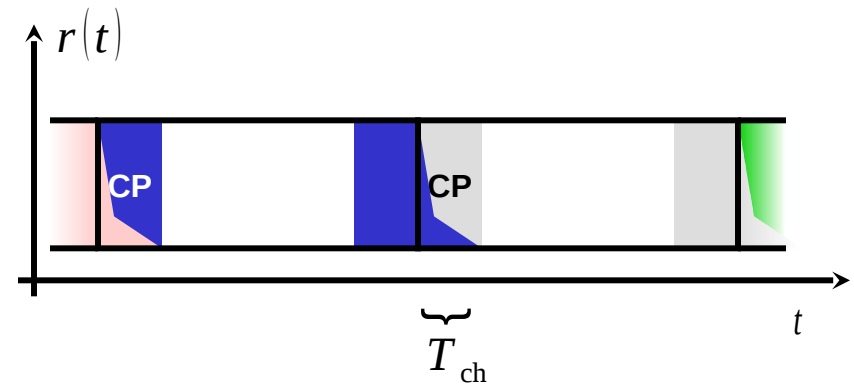
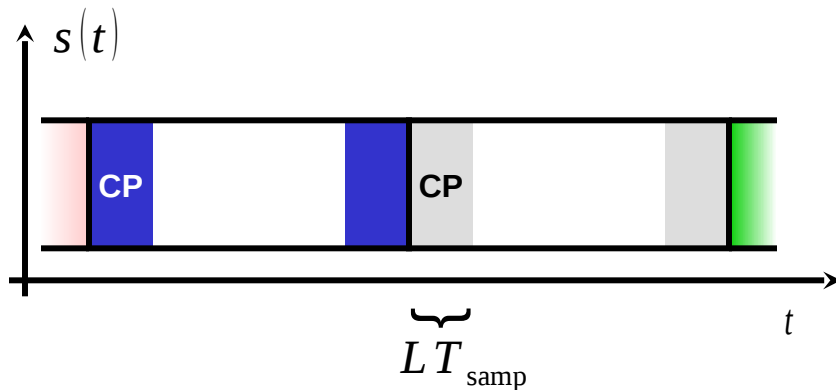
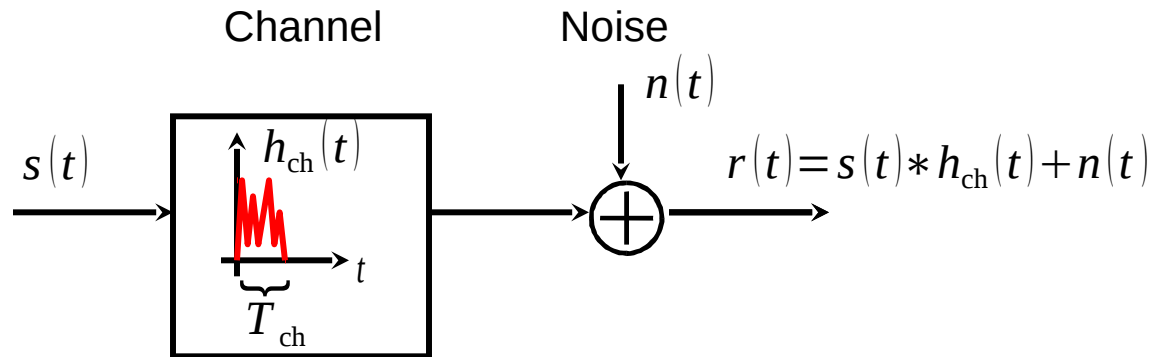
$$\text{N-point IDFT: } s_{m,k} = \frac{1}{N} \sum_{n=0}^{N-1} x_{n,k} \exp\left(j2\pi \frac{mn}{N}\right) \text{ for } 0 \leq m \leq N-1$$

$$\text{Adding CP: } s_{m,k} = s_{N+m,k} \text{ for } -L \leq m \leq -1$$

$$\text{TX filtering: } s(t) = h_{\text{TX}}(t) * \left( \sum_k \sum_{m=-L}^{N-1} s_{m,k} \delta\left(t - (k(N+L) + m)T_{\text{samp}}\right) \right)$$



# Transmitters and receivers ... through the channel ...

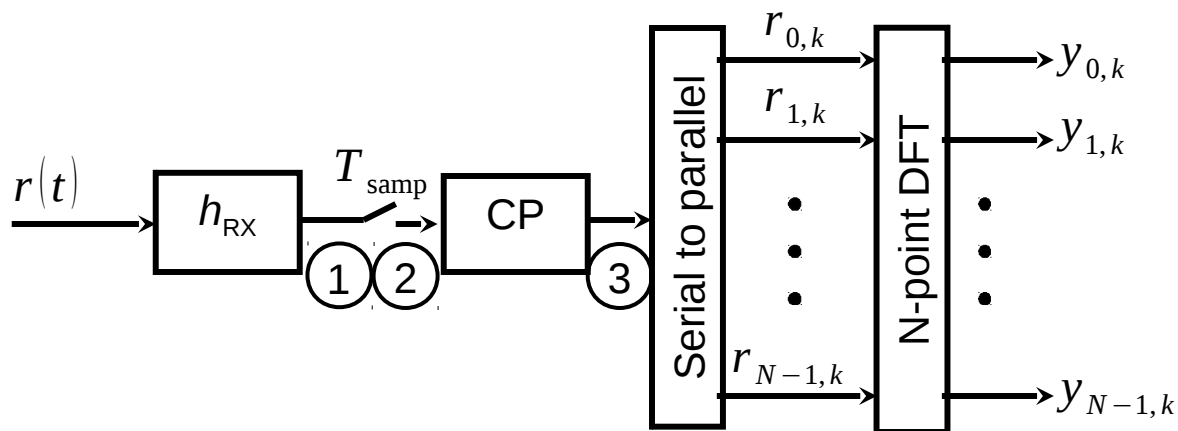


As long as the CP is longer than the delay spread of the channel,  $LT_{samp} > T_{ch}$ , it will absorb the ISI.

By removing the CP in the receiver, the transmission becomes ISI free.

# Transmitters and receivers

## N-subcarrier receiver



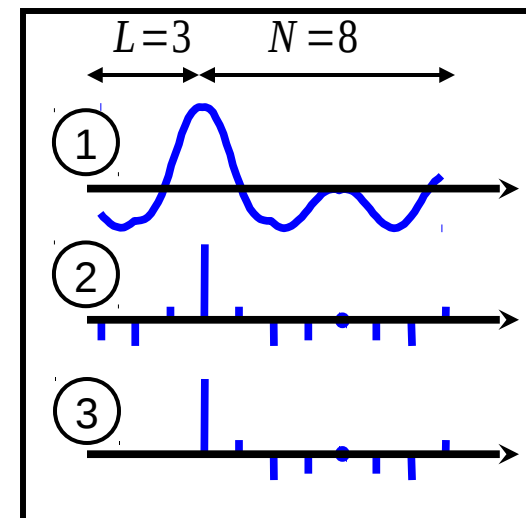
$q$	– symbol
$p$	– sample
$n$	– subcarrier
$L$	– CP length
$T_{\text{samp}}$	– sampling period
$h_{\text{RX}}$	– RX filter

RX filtering:  $\tilde{z}(t) = h_{\text{RX}}(t) * r(t)$

Sampling:  $z_k = \tilde{z}(k T_{\text{samp}})$

Removing CP:  $r_{p,q} = z_{q(N+L)+p}$  for  $0 \leq p \leq N-1$

N-point DFT:  $y_{n,q} = \sum_{p=0}^{N-1} r_{p,q} \exp\left(-j2\pi \frac{np}{N}\right)$  for  $0 \leq n \leq N-1$

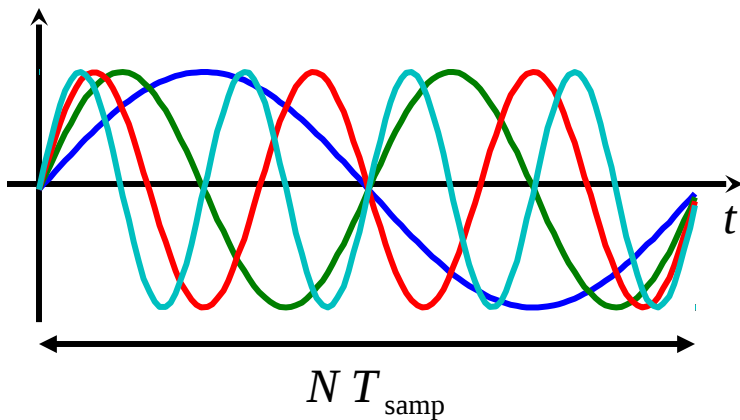


# Transmitters and receivers

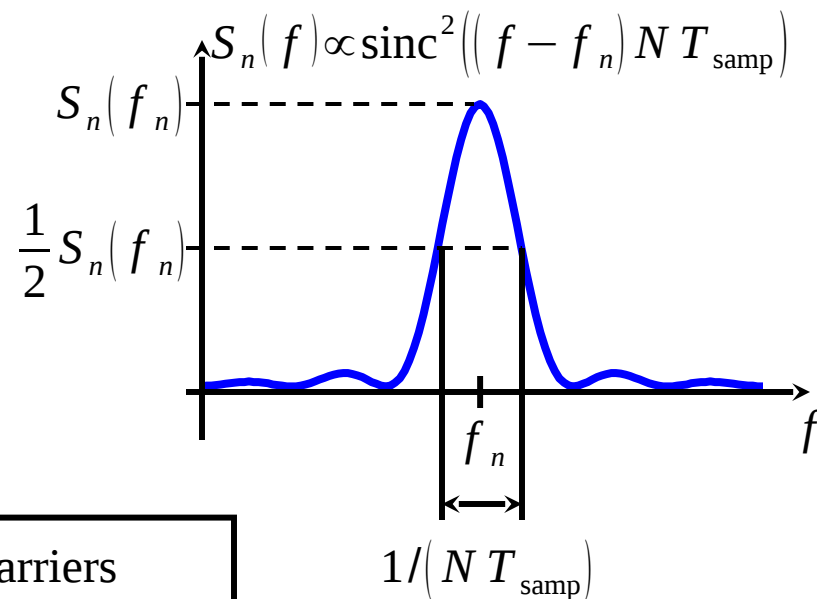
## Modulation spectrum [1]



Transmitted OFDM symbol decomposed into different subcarriers (ideal case, 4 subcarriers shown, no CP)



Power spectrum of one subcarrier transmitted at  $f_n$  Hz.



$N$  - Subcarriers  
 $T_{\text{samp}}$  - Sampling period

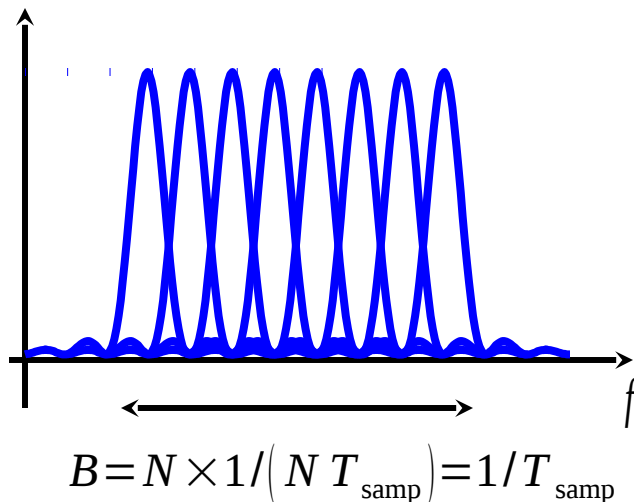
$$\text{sinc}(x) = \frac{\sin \pi x}{\pi x}$$

# Transmitters and receivers

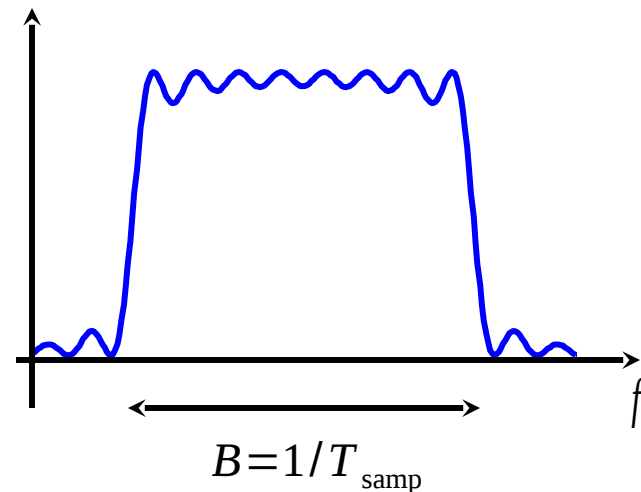
## Modulation spectrum [2]



The distance between each subcarrier becomes  $1/(N T_{\text{samp}})$  which is the same as the 3 dB bandwidth of the individual subcarriers. Using all  $N$  subcarriers (8 in this case) we get:

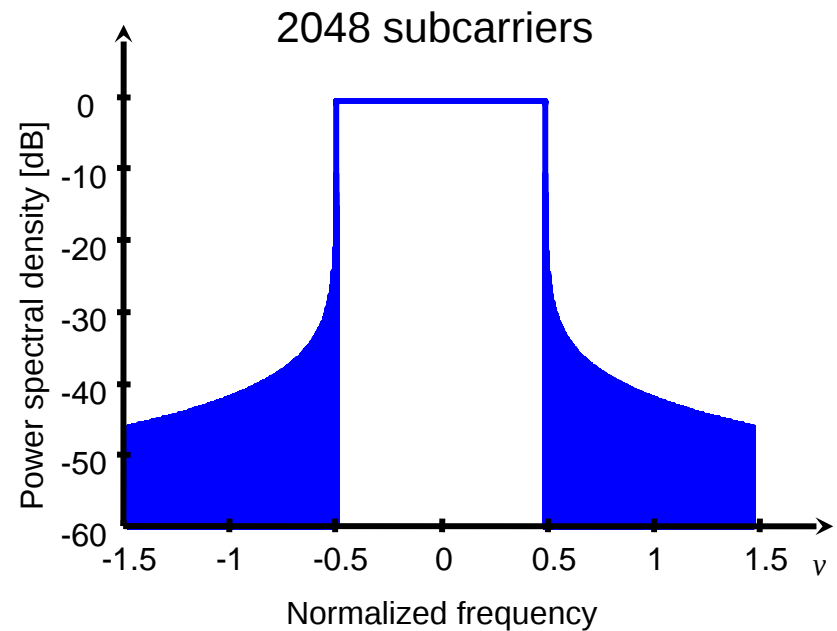
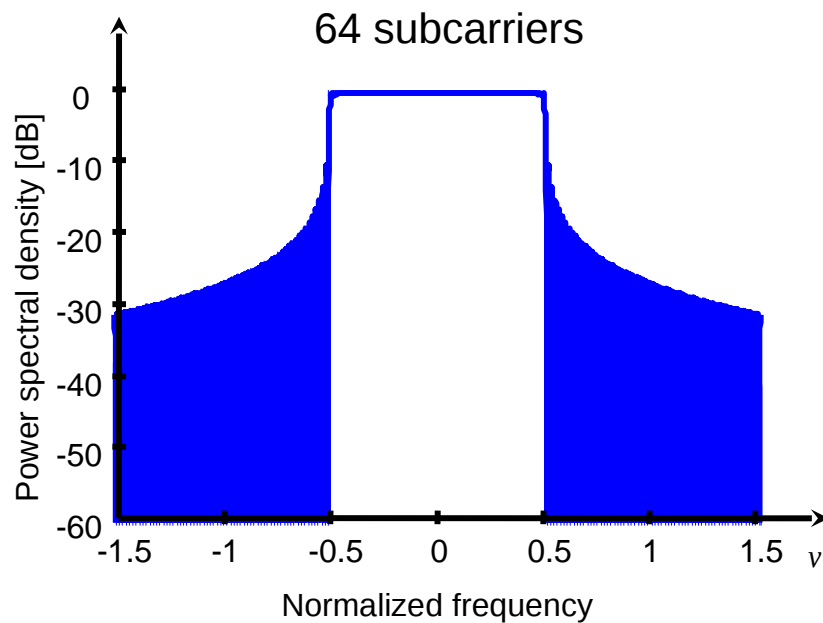


The total modulation spectrum is a sum of the individual subcarrier spectra (assuming independent data on them).



# Transmitters and receivers

## Modulation spectrum [3]



Normalized freq.:

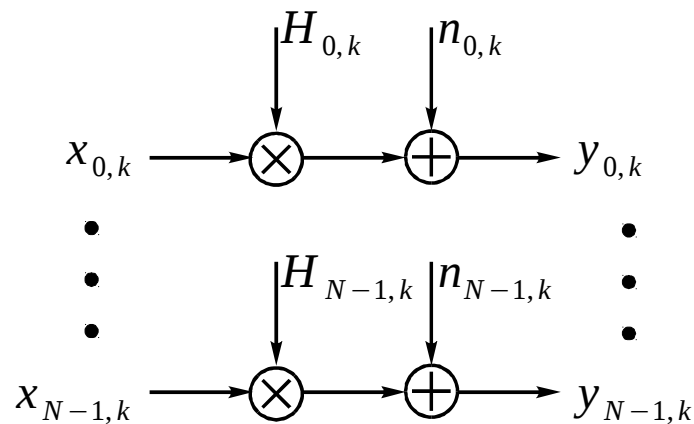
$$\nu = T_{\text{samp}} f = f / B$$

# Transmitters and receivers

## Simplified model



Simplified model under ideal conditions  
(no fading and sufficient CP)



Total filter in the signal path:

$$h_{\text{tot}}(t) = h_{\text{TX}}(t) * h_{\text{ch}}(t) * h_{\text{RX}}(t)$$

$$H_{\text{tot}}(f) = H_{\text{TX}}(f) \times H_{\text{ch}}(f) \times H_{\text{RX}}(f)$$

Given that subcarrier  $n$  is transmitted at frequency  $f_n$  the attenuations become:

$$H_{n,k} = H_{\text{tot}}(f_n)$$

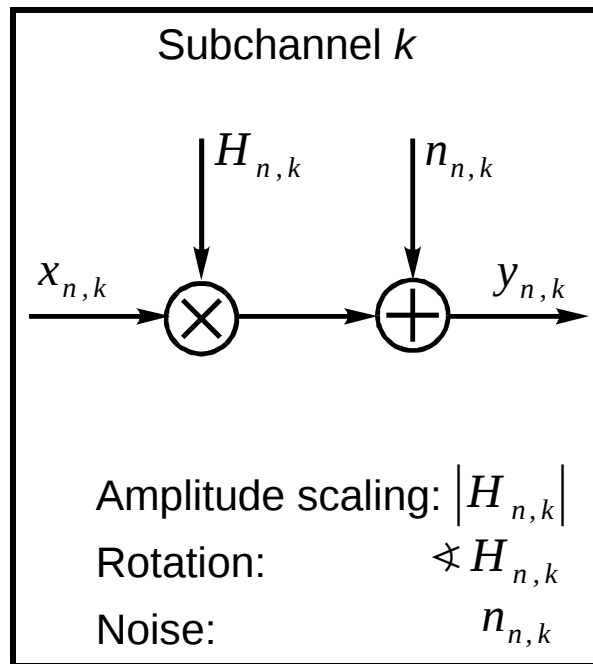
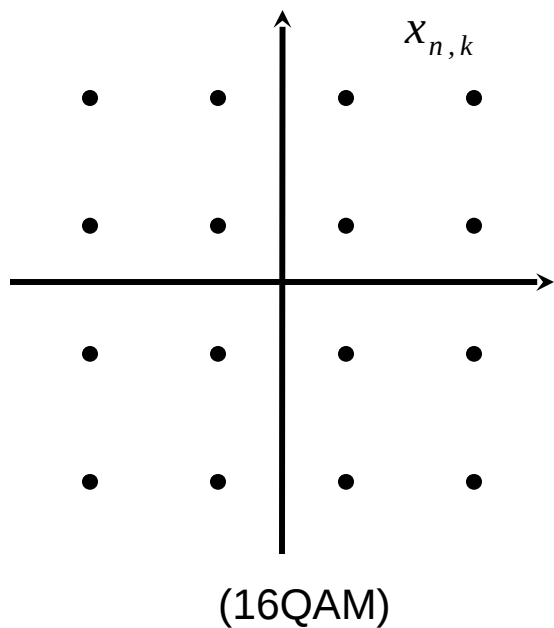


# Transmitters and receivers

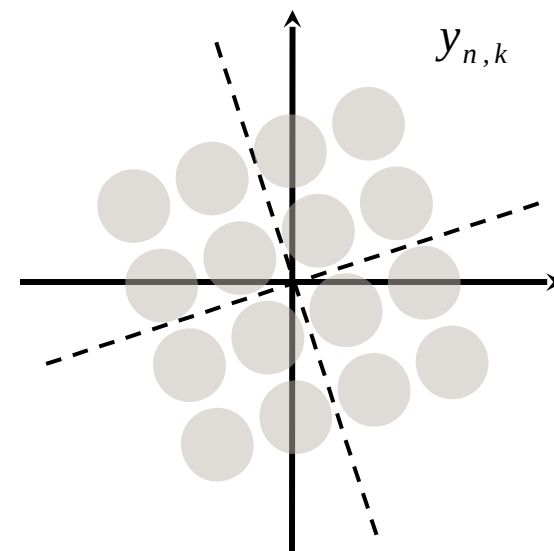
## Focus on one subchannel



Before IDFT in TX

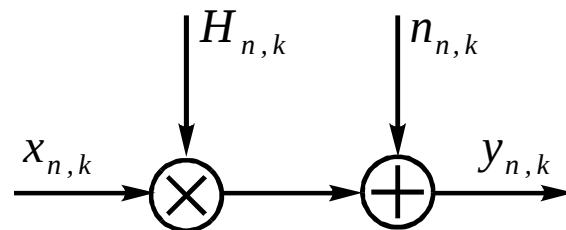


After DFT in RX



- Simple equalization of each subchannel: Back-rotate and scale

# Coded OFDM (CODFM) Uncoded performance



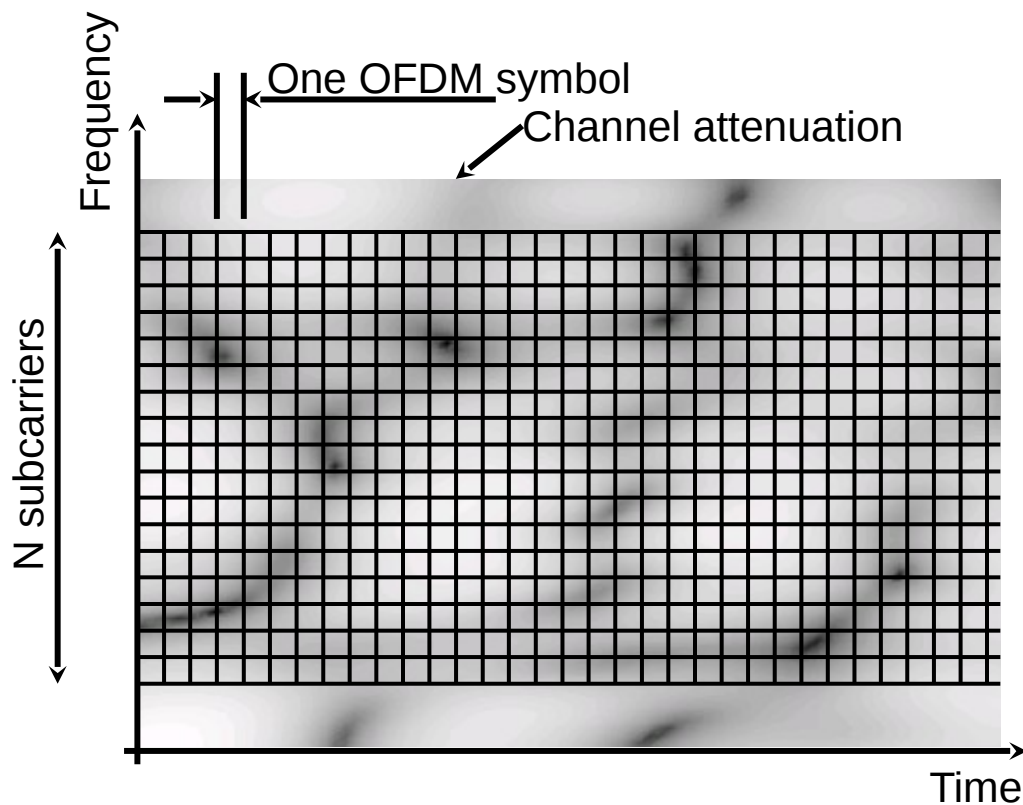
## PROBLEM:

- Only one fading tap per subchannel => NO DIVERSITY => POOR PERFORMANCE
- The diversity is in there ... but additional techniques are needed to exploit it!

## SOLUTION:

- Spreading the information (data) across several subcarriers or OFDM symbols
- This can be done using interleaving and coding => **Coded OFDM (CODFM)**

# Coded OFDM (CODFM) Channel correlation



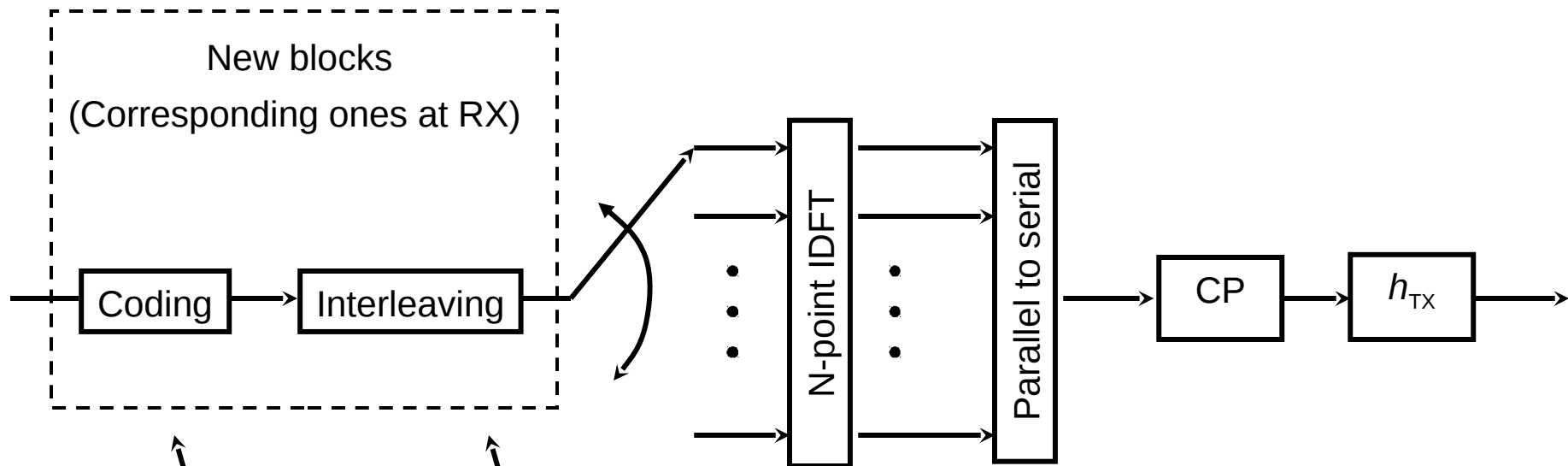
Channel attenuations are correlated in the time/frequency grid.

If we spread each bit of information over several well separated points in the OFDM time/frequency grid, the same "bit" is received over several "one tap" fading channels.

Combining these in the receiver, we obtain diversity.

# Coded OFDM (CODFM)

## Coding and interleaving



The code spreads the information across several code symbols.

The interleaver reorders the code symbols so that neighbouring code symbols are "well" separated in frequency and/or time during transmission.

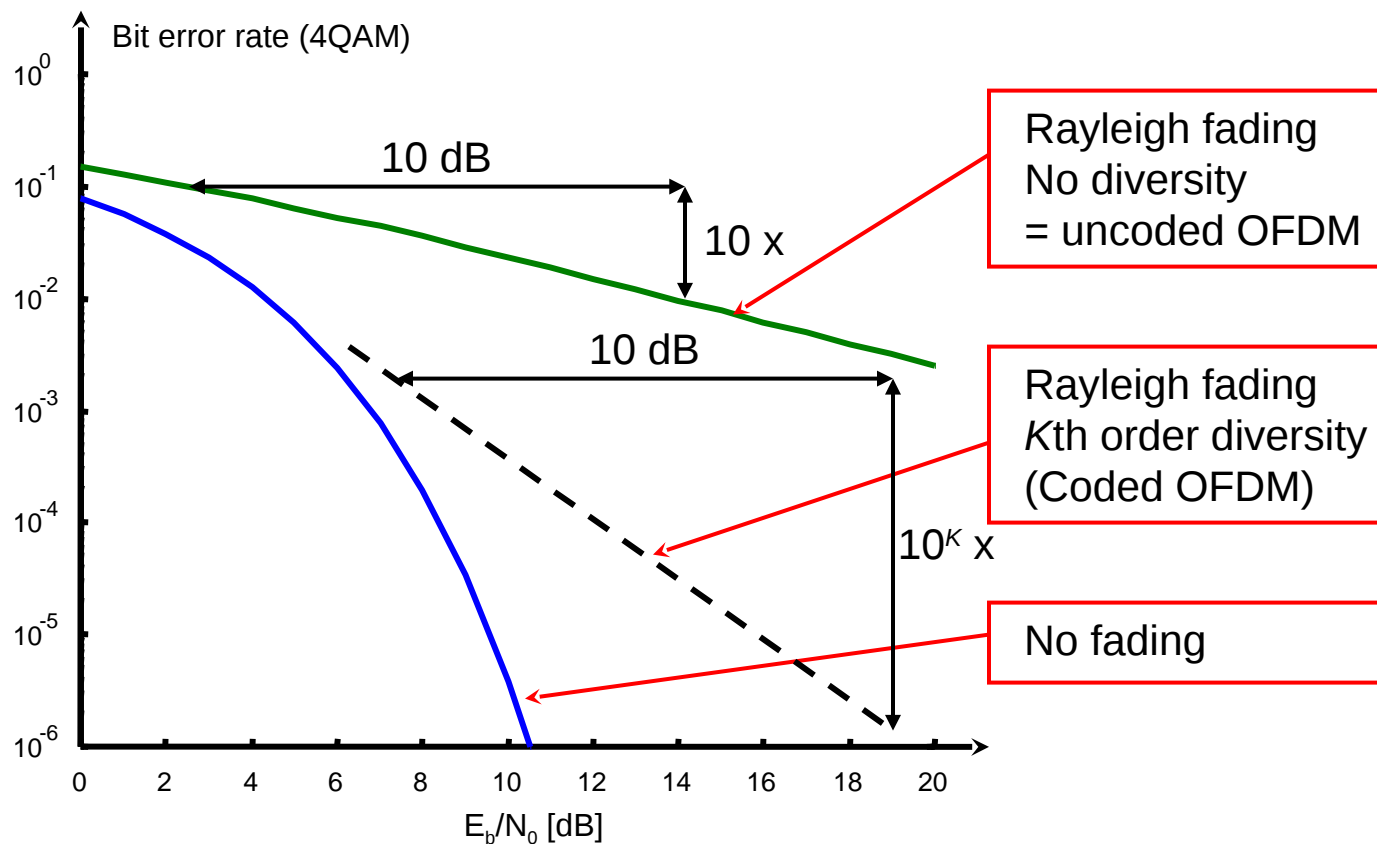
Interleaving can be performed:

- across subcarriers in an OFDM symbol (small delay)
- in time over several OFDM symbols (longer delay)
- or in a combination of the above.

# Coded OFDM (CODFM) Diversity



The better the coding and interleaving scheme, the larger the obtained diversity order.





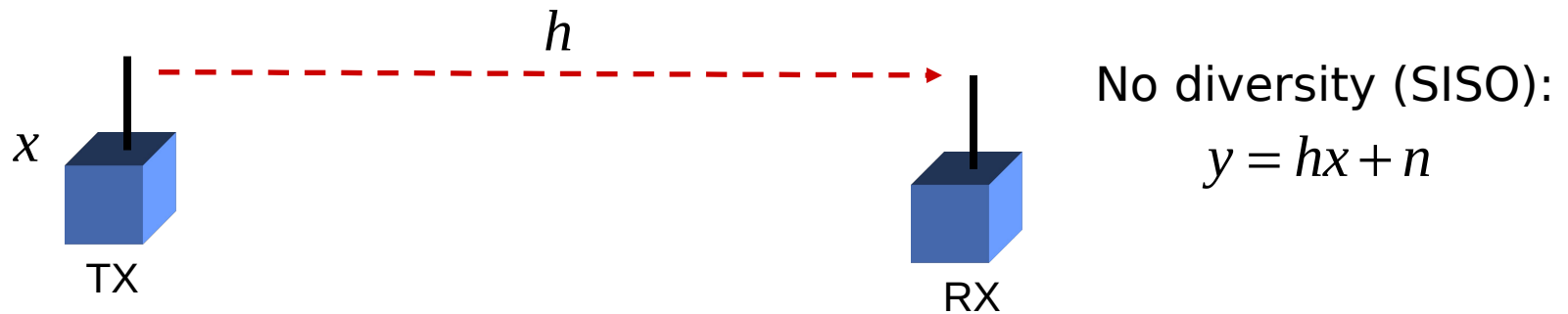
# Multiple antenna systems or

MIMO – multiple input/multiple output



# System model [2]

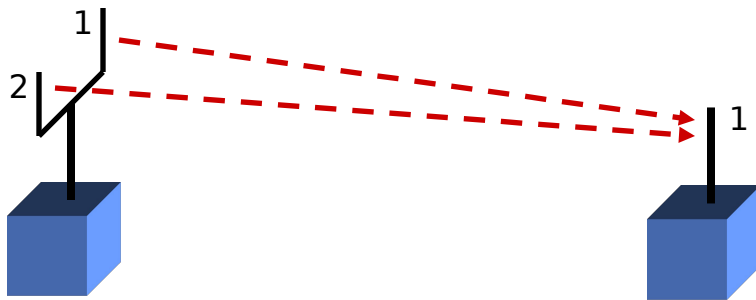
**A simple model:** Superposition of received waves  
[Movement -> fading]



Fading -> Poor performance

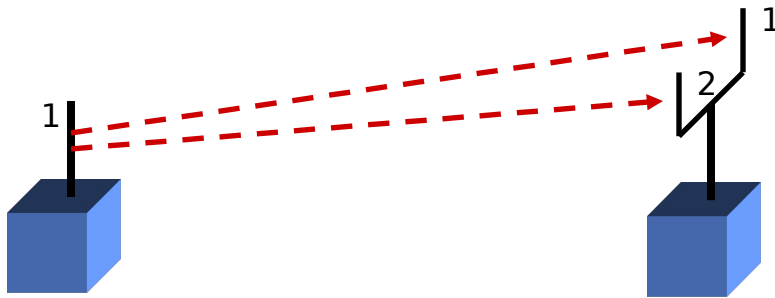
# System model [3]

## An improvement: Antenna diversity



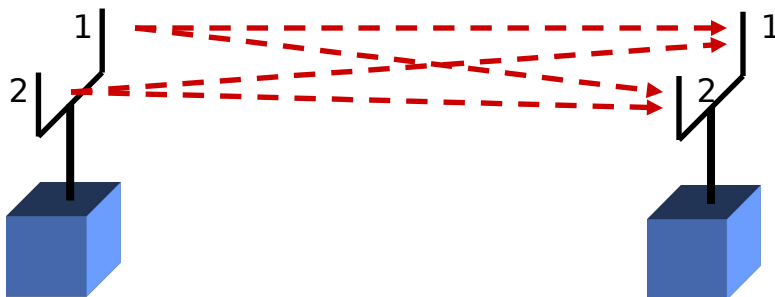
TX diversity (MISO):

$$y_1 = \begin{bmatrix} h_{1,1} & h_{1,2} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + n_1$$



RX diversity (SIMO):

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} h_{1,1} \\ h_{2,1} \end{bmatrix} x_1 + \begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$$



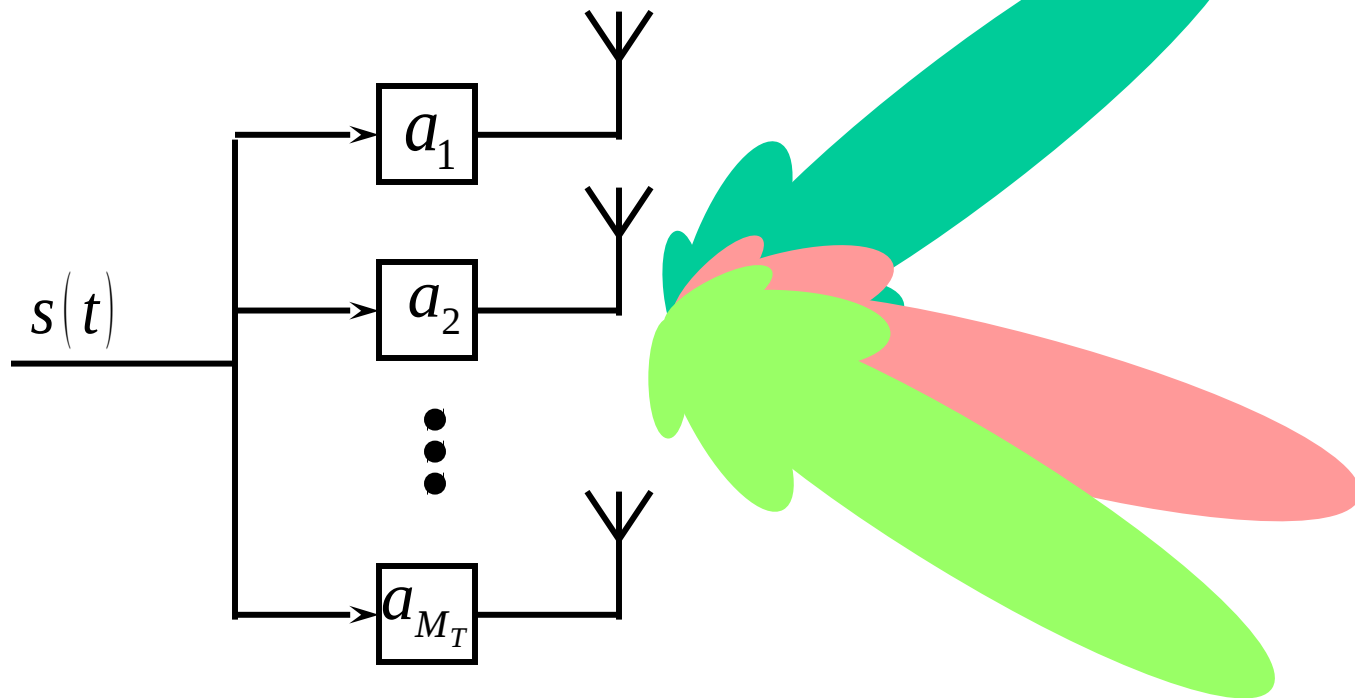
TX&RX diversity (MIMO):

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} h_{1,1} & h_{1,2} \\ h_{2,1} & h_{2,2} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$$



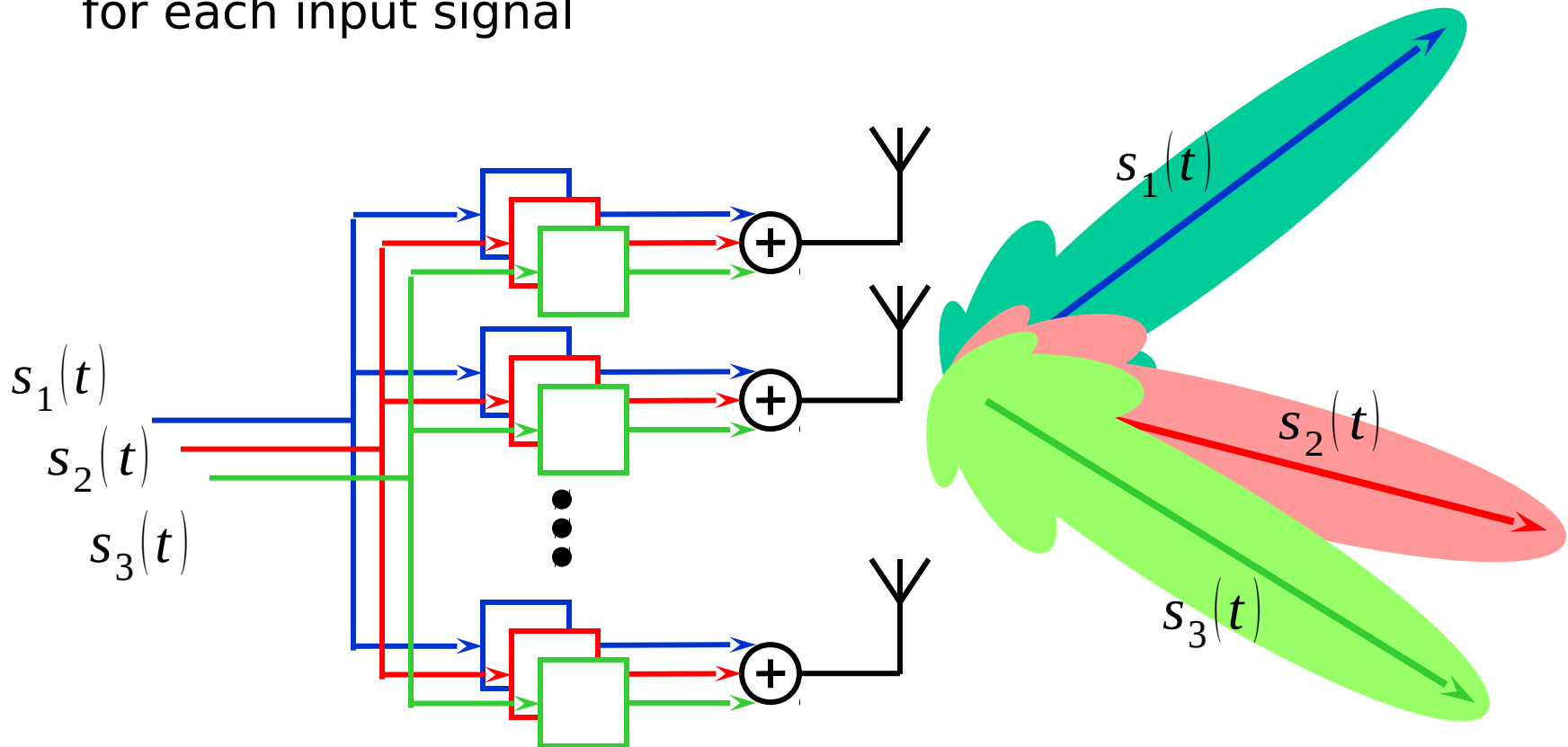
# Lobe-forming at transmitter

The lobe forming coefficients can steer the direction in which the signal is transmitted.



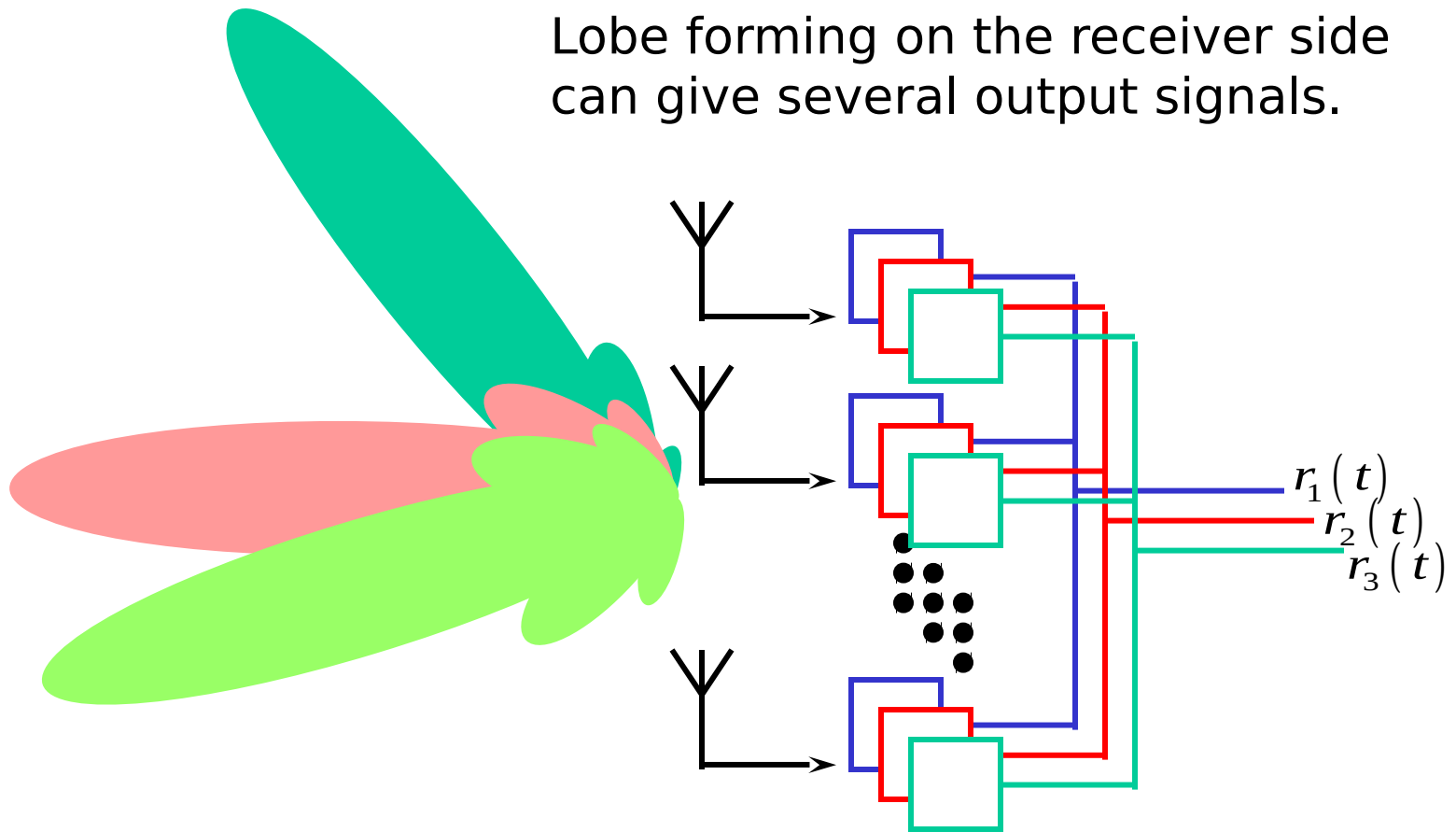
# Several input signals

One set of lobe forming coefficients for each input signal



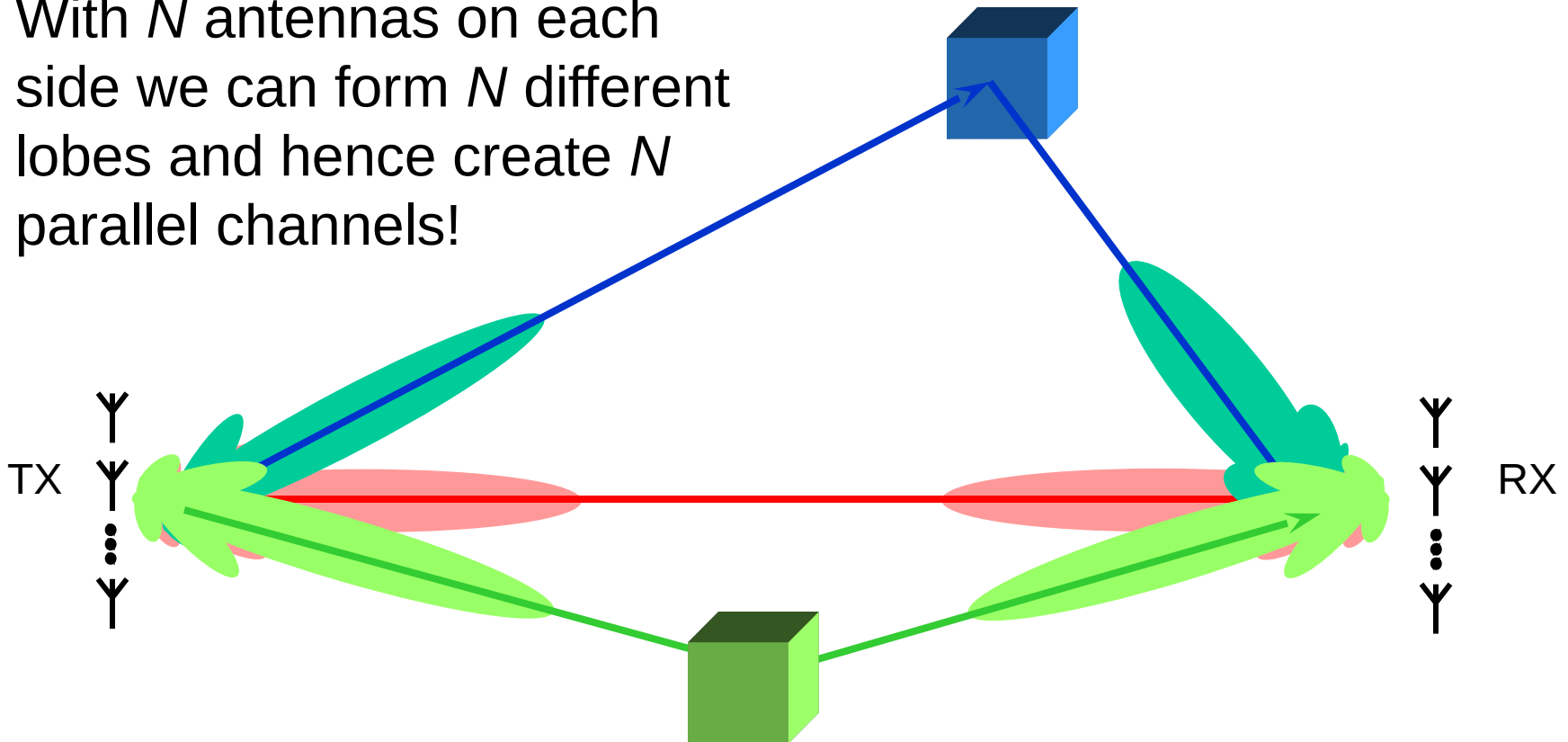
# Several output signals

Lobe forming on the receiver side can give several output signals.



# Multiple antennas at both ends

With  $N$  antennas on each side we can form  $N$  different lobes and hence create  $N$  parallel channels!



Note that the three channels are separated spatially and can therefore use the same bandwidth! We have "trippled" the channel capacity.



# A general (narrow-band) model

The "general" case with  $M_T$  TX antennas and  $M_R$  RX antennas:

$$\mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_{M_R} \end{bmatrix} = \begin{bmatrix} h_{1,1} & h_{1,2} & \cdots & h_{1,M_T} \\ h_{2,1} & h_{2,2} & \cdots & h_{2,M_T} \\ \vdots & \vdots & \ddots & \vdots \\ h_{M_R,1} & h_{M_R,2} & \cdots & h_{M_R,M_T} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{M_T} \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2 \\ \vdots \\ n_{M_R} \end{bmatrix} = \mathbf{H}\mathbf{x} + \mathbf{n}$$

## Some fundamental questions:

- How do we model the channel matrix  $\mathbf{H}$ ?
- How do we model the noise (interference)  $\mathbf{n}$ ?

We will see that these have a large impact on what we can obtain.

# What started the interest in MIMO?



J.H. Winters. **On the Capacity of Radio Communication Systems with Diversity in Rayleigh Fading Environment.** IEEE JSAC, vol. SAC-5, no. 5, June 1987.

## Model

Equal number of RX and TX antennas,  $M_T = M_R = M$ .

- H** Independent Rayleigh fading. [i.i.d. complex Gaussian variables].
- n** I.i.d complex Gaussian variables.

## Findings

**Linear processing at receiver:**  
Up to  **$M/2$  channels**, each with the same data rate as a single channel.

**Non-linear processing at receiver:**  
Up to  **$M$  channels**, each with the same data rate as a single channel.

# Capacity - No fading & AWGN [1]



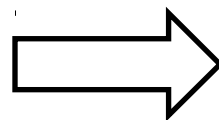
Singular value decomposition of the (fixed) channel  $\mathbf{H}$ :

$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n} = \mathbf{Q}_1 \mathbf{\Sigma} \mathbf{Q}_2^H \mathbf{x} + \mathbf{n}$$

where  $\mathbf{Q}_1$  ( $M_R \times M_R$ ) and  $\mathbf{Q}_2$  ( $M_T \times M_T$ ) are unitary matrices and  $\mathbf{\Sigma}$  ( $M_R \times M_T$ ) is a matrix containing the singular values on its diagonal.

Multiply by  $\mathbf{Q}_1^H$  from left:

$$\underbrace{\mathbf{Q}_1^H \mathbf{y}}_{\tilde{\mathbf{y}}} = \mathbf{\Sigma} \underbrace{\mathbf{Q}_2^H \mathbf{x}}_{\tilde{\mathbf{x}}} + \underbrace{\mathbf{Q}_1^H \mathbf{n}}_{\tilde{\mathbf{n}}}$$



Only "rotations"  
of  $\mathbf{y}$ ,  $\mathbf{x}$  and  $\mathbf{n}$ .

$$\tilde{\mathbf{y}} = \mathbf{\Sigma} \tilde{\mathbf{x}} + \tilde{\mathbf{n}}$$

All-zero, except  
diagonal.

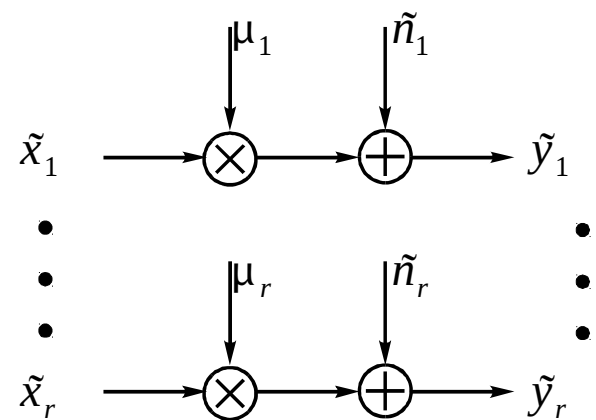
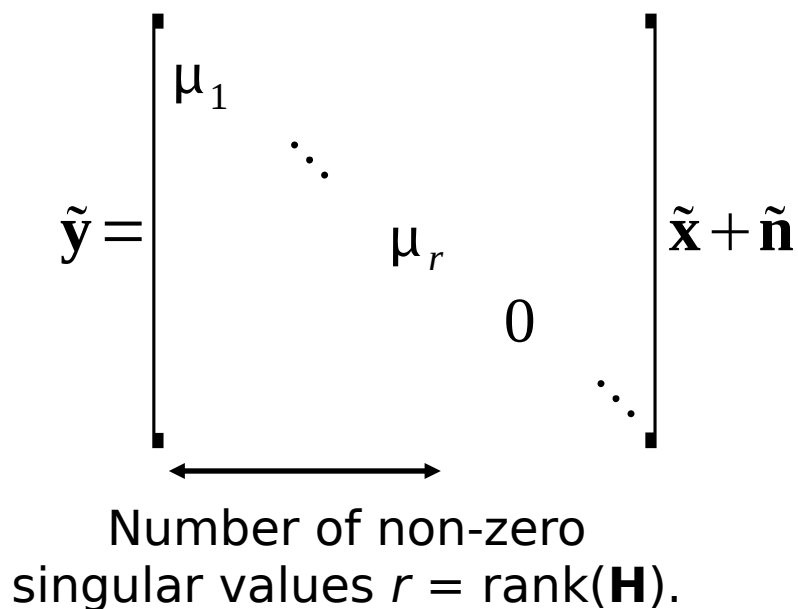
# Capacity - No fading & AWGN [2]



## What have we obtained?

Parallel independent channels:

Shannon's "standard case":



(+ channels with  $\mu_k = 0$ )



# Capacity - No fading & AWGN

## [3]



**Shannon:** The total capacity of parallel independent channels is the sum of their individual capacities.

$$C_k = \log_2(1 + \text{SNR}_k)$$

$$C = \sum_k C_k = \sum_k \log_2(1 + \text{SNR}_k)$$

Equal power distribution (channel not known at TX):

Constant dep. on e.g. TX power and noise.

$$C = \sum_k C_k = \sum_k \log_2(1 + \alpha \mu_k^2) = \log_2 \prod_{k=1}^r (1 + \alpha \mu_k^2)$$

# Capacity - No fading & AWGN

## [4]



A neat trick:

$$\begin{aligned}
 \det(\mathbf{I}_{M_R} + \alpha \mathbf{H}\mathbf{H}^H) &= \det\left(\underbrace{\mathbf{Q}_1 \mathbf{Q}_1^H}_{\mathbf{I}_{M_R}} + \alpha \underbrace{\mathbf{Q}_1 \boldsymbol{\Sigma} \mathbf{Q}_2^H}_{\mathbf{H}} \underbrace{\mathbf{Q}_2 \boldsymbol{\Sigma}^H \mathbf{Q}_1^H}_{\mathbf{H}^H}\right) \\
 &= \det \mathbf{Q}_1 \left( \mathbf{I}_{M_R} + \alpha \boldsymbol{\Sigma} \mathbf{Q}_2^H \mathbf{Q}_2 \boldsymbol{\Sigma}^H \right) \mathbf{Q}_1^H \\
 &= \det \left( \mathbf{I}_{M_R} + \alpha \boldsymbol{\Sigma} \boldsymbol{\Sigma}^H \right) \\
 &= \det \begin{bmatrix} 1 + \alpha \mu_1^2 & & & & \\ & \ddots & & & \\ & & 1 + \alpha \mu_r^2 & & \\ & & & 1 & \\ & & & & \ddots \\ & & & & & 1 \end{bmatrix} = \prod_{k=1}^r (1 + \alpha \mu_k^2)
 \end{aligned}$$

# Capacity - No fading & AWGN [5]



## CONCLUSION:

$$C = \log_2 \prod_{k=1}^r (1 + \alpha \mu_k^2) = \log_2 \det(\mathbf{I}_{M_R} + \alpha \mathbf{H}\mathbf{H}^H) \text{ [bit/sec/Hz]}$$

Normalization:  $\rho$  - SNR at each receiver branch

$$C = \log_2 \det\left(\mathbf{I}_{M_R} + \frac{\rho}{M_T} \mathbf{H}\mathbf{H}^H\right)$$

This leads to the fact that we can increase data rate by increasing the number of antennas, without using more transmit power.

This relation is also derived in e.g

G.J. Foschini and M.J. Gans. **On Limits of Wireless Communications in a Fading Environment when Using Multiple Antennas.** Wireless Personal Communications, no 6, pp. 311-335, 1998.



# Summary

- Multi-carrier technology (OFDM) **reduces** the effect of **intersymbol interference** (as compared to single carrier).
- Only **simple equalization** is required in an OFDM receiver.
- Modulation/demodulation can be done using **Fast Fourier Transforms** (FFTs).
- Multiple antenna systems increase our ability to obtain **diversity gains**.
- With MIMO systems we can **increase the data rate** by using more antennas, **without increasing transmit power or bandwidth**.