

Information Theory Lecture 11 Gaussian channel

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Gaussian channel

Definition

A Gaussian channel is a time-discrete channel with input X and output Y = X + Z, where Z models the noise and is $\mathcal{N}(0, \sqrt{N})$.



The communication is limited by a power constraint on the transmitter side,

$$E[X^2] \leq P$$

Information theory



Definition

The information capacity for a continuous channel is

$$C = \max_{\substack{E[X^2] = P \\ f(x)}} I(X; Y)$$

Theorem

The mutual information for a Gaussian channel is maximized for $X \sim \mathcal{N}(0, \sqrt{P})$, as

$$C = \max_{\substack{E[X^2] = P \\ f(x)}} I(X;Y) = \max_{\substack{E[X^2] = P \\ f(x)}} H(Y) - H(Z) = \frac{1}{2} \log \left(1 + \frac{P}{N}\right)$$

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Band limited signal

Definition (AWGN)

A band limited Gaussian channel consists of a band limited input x(t), where $f_{max} = W$, additive white Gaussian noise with $R(f) = N_0/2$, and an ideal low-pass filter at the receiver.



The noise at the receiver, after filter and sampling, has the distribution $Z \sim \mathcal{N}(0, \sqrt{N_0/2})$.



Sampling theorem

Theorem

Let x(t) be a band limited signal, $f_{max} \leq W$. If the signal is sampled with $F_s = 2W$ samples per second to form the sequence $x[k] = x(\frac{k}{2W})$, it can be reconstructed with

$$x(t) = \sum_{k=-\infty}^{\infty} x\left(\frac{k}{2W}\right) \operatorname{sinc}\left(t - \frac{k}{2W}\right)$$

where

$$sinc(t) = rac{\sin(2\pi Wt)}{2\pi Wt}$$

The sinc-function is 1 for t = 0 and 0 for t = k/2W, $k \neq 0$.



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Capacity for band limited signals

Theorem

Let x(t) be a band limited signal, $f_{max} \leq W$, and z(t) noise with power spectra $R(f) = N_0/2$, $|f| \leq W$. The channel

$$\mathbf{y}(t) = \mathbf{x}(t) + \mathbf{z}(t)$$

has the capacity

$$C = W \log \left(1 + \frac{P}{N_0 W}\right) \quad [b/s]$$



Attenuated channel



where *G* is the attenuation on the channel (|G| < 1) which reduces the received power. The capacity is:

$$C = W \log \left(1 + \frac{P|G|^2}{N_0 W}\right)$$



Limit of capacity

As the bandwidth W grows the capacity approaches a limit,

$$C_{\infty} = \lim_{W \to \infty} W \log \left(1 + \frac{P}{N_0 W}\right) = \frac{P/N_0}{\ln 2}$$



Theorem (Shannon limit)

For reliable communication over white Gaussian noise it is required that

$$\frac{E_b}{N_0} > \ln 2 = 0.69 = -1.59 \text{ dB}$$

I.e. reliable communication is possible *if and only if* $\frac{E_b}{N_0} > -1.6$ dB. But what does it require?



Theorem

The maximum achievable bandwidth efficiency is limited by

$$rac{C}{W} < \log\Bigl(1 + rac{C}{W} \cdot rac{E_b}{N_0}\Bigr)$$

Corollary

For reliable communication over white Gaussian noise it is required that

$$\frac{E_b}{N_0} > \frac{2^{C/W} - 1}{C/W}$$



Theorem

For reliable communication over white Gaussian noise and a code rate of R it is required that



Limit of capacity

To reach the reliable communication as $\frac{E_b}{N_0} \rightarrow -1.6$ dB the bandwidth efficiency and the code rate approach zero. That indicates a system where

- Codeword length grows to infinity (for finite information word)
- Computational complexity grows to infinity



Parallel Gaussian channels

Consider *n* parallel, independent, Gaussian channels with a total power contraint of $\sum_i P_i \leq P$. The noise on channel *i* is $Z_i \sim \mathcal{N}(0, \sqrt{N_i})$.





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Parallel Gaussian channels Water filling

Theorem

Given k independent parallel Gaussian channels with noise variance N_i , i = 1, ..., k, and a restricted total transmitted power, $\sum_i P_i = P$. The capacity is given by

$$C = \frac{1}{2} \sum_{i=1}^{n} \log(1 + \frac{P_i}{N_i})$$

where

$$P_i = (B - N_i)^+, \qquad (x)^+ = \begin{cases} x, & x \ge 0 \\ 0, & x < 0 \end{cases}$$

and B is such that $\sum_i P_i = P$.

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