

# EITF25 Internet--Techniques and Applications

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## Mobile Internet over LTE



**LUND**  
UNIVERSITY

# Plan of lecture

- Some history of mobile networks—Past and future
- Idea of network structure
- EPC packet networks
- LTE radio channel
- What comes next?

# History of mobile systems

## 1<sup>st</sup> generation

- Analog transmission with no security
- Small regions (countries)
  - First NTT ('79), second NMT ('81)
  - NMT (Nordic), AMPS (NA+Aus), TACS (UK), TZ80x (NTT), DDI (Jap), Radiocom 2000 (Fr), RTMI (It)
  - NMT shut down 2007



# History of mobile systems

## 2<sup>nd</sup> generation

- Digital voice channel (10kb/s), Circuit switched
- News: SIM card, SMS
- Larger regions (continents)
  - GSM (Eur), IS-136 (N+S Am+Aus), IS-95 (NA+Asia), PDC (Jap)
  - GSM 1991

## 2.5 generation => Data channels

- HSCSD, GPRS, EDGE, IS-95B



# History of mobile systems

## 3<sup>rd</sup> generation

- Packet switched for voice and data
- 144kb/s – 3Mb/s
- Global
  - CDMA2000 (2000)
  - UMTS (2001)
- News:
  - UTRAN  
Universal Terrestrial Radio Access Network



# History of mobile systems

## 4<sup>th</sup> generation

- Packet switched data traffic  
(Voice over IP)
- 100Mb/s-1Gb/s
- Global: LTE
  - Dec 2009 (Stockholm and Oslo by TeliaSonera)
- News: Smart phones
  - iPhone 2007



# History of mobile systems

## 5<sup>th</sup> generation

- Packet switched data traffic
- 10-100Gb/s
  - 1Gb/s / user
- ≈2020
- News: Small cells, home cell, IoT (M2M), Massive MIMO, etc



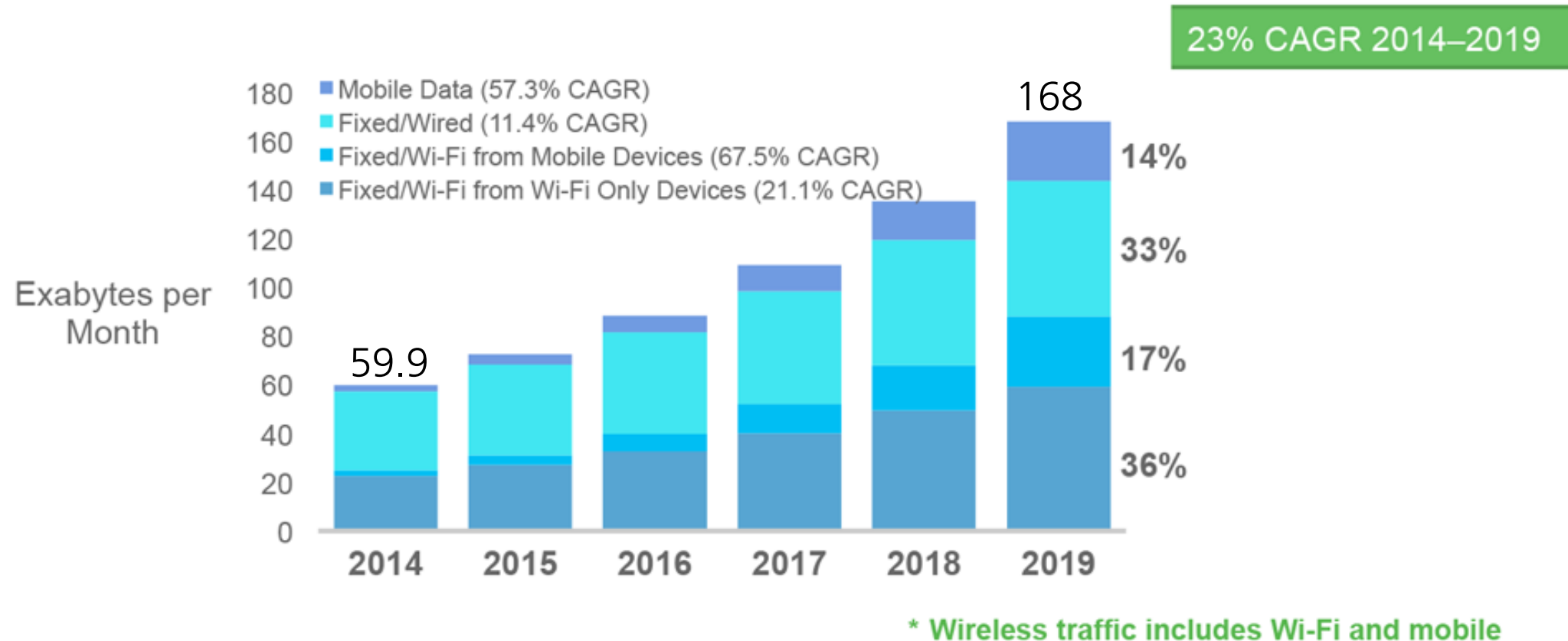
# Mobile traffic (CISCO VNI)

- Global mobile data traffic grew 69 percent in 2014
  - 1.5 EB in Dec '13 to 2.5 EB in Dec '14
- Global mobile devices and connections in 2014 grew to 7.4 billion (11.5 B in 2019)
  - 26% smart devices generate 80% of traffic
  - 4G devices generate 10 times traffic than non-4G



# Total IP traffic

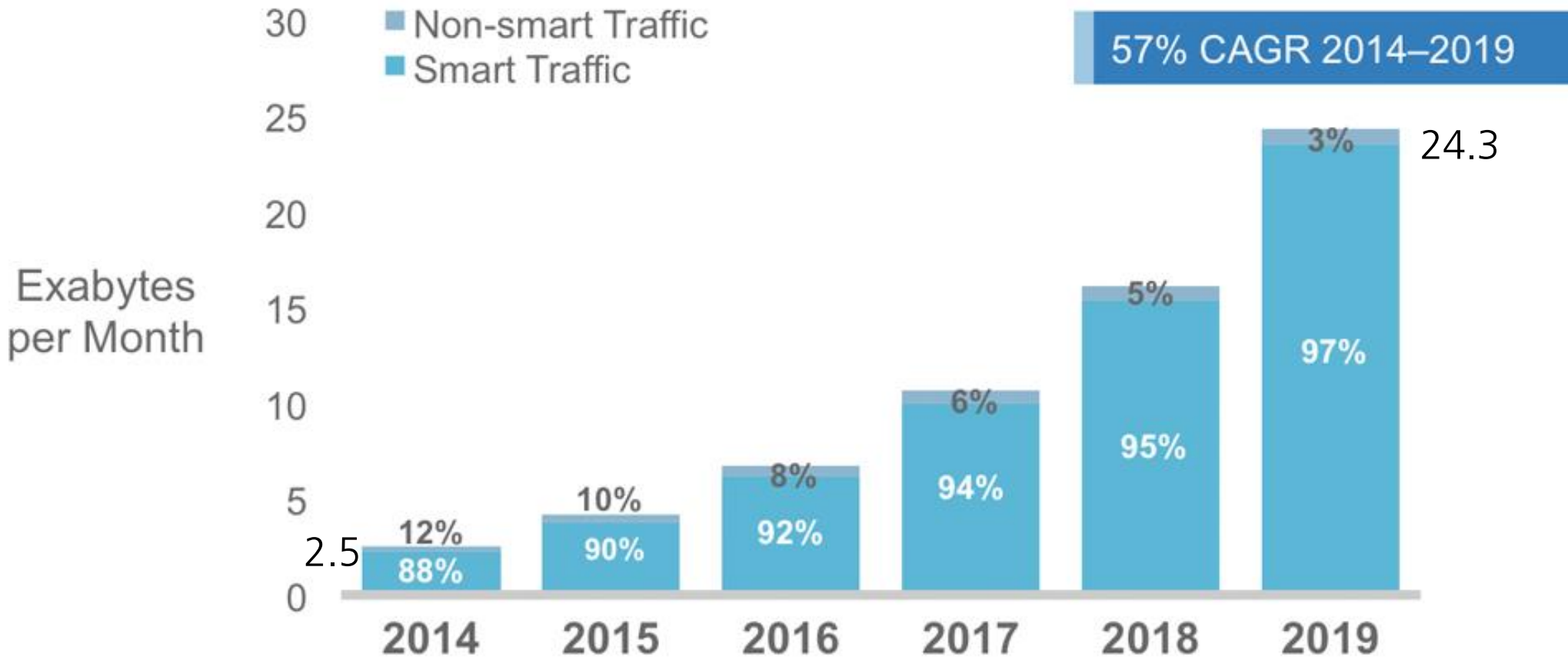
Figure 22. Global IP Traffic, Wired and Wireless



Source: Cisco VNI Global IP Traffic Forecast, 2014–2019

# Total Mobile traffic

**Figure 6.** Effect of Smart Mobile Devices and Connections Growth on Traffic

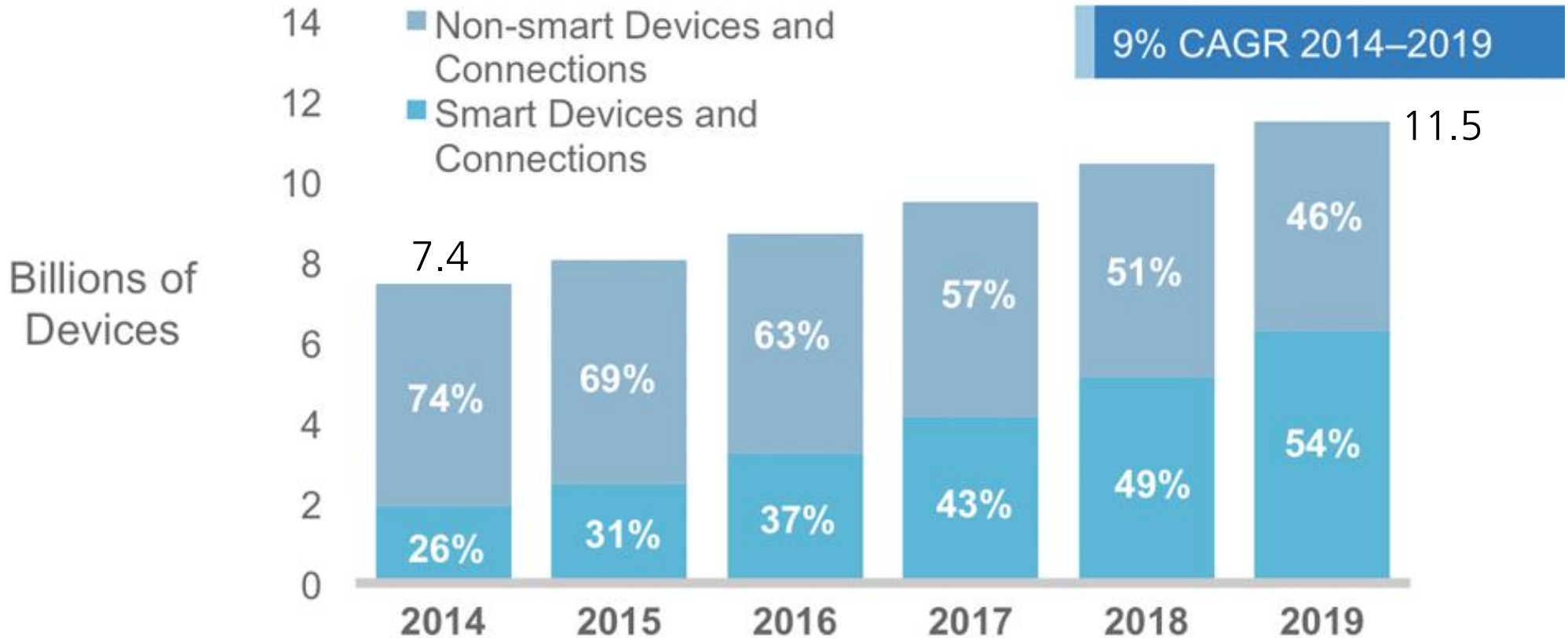


Percentages refer to traffic share.

Source: Cisco VNI Mobile, 2015

# Growth of devices

**Figure 4.** Global Growth of Smart Mobile Devices and Connections

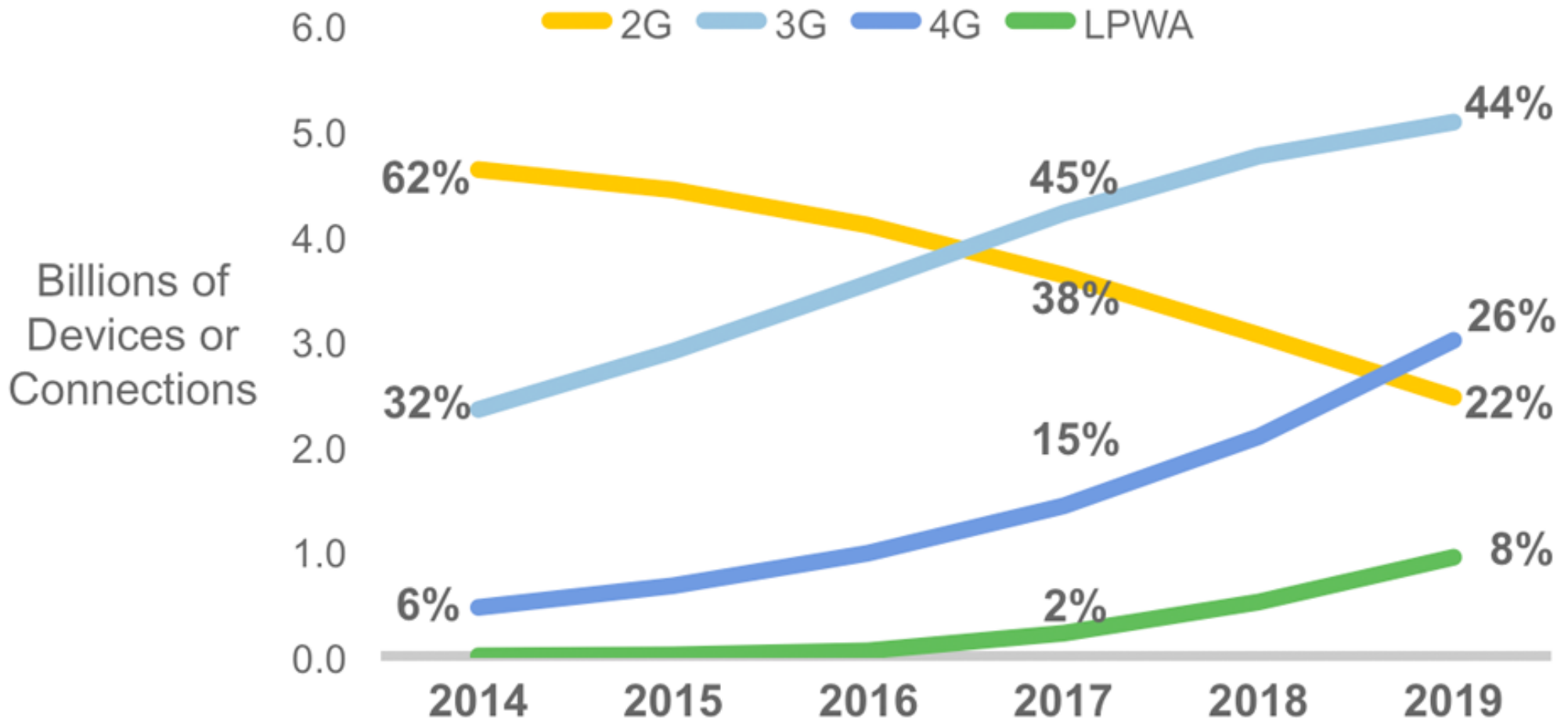


Percentages refer to device and connections share.

Source: Cisco VNI Mobile, 2015

# Growth of technology

Figure 7. Global Mobile Devices and Connections by 2G, 3G, and 4G



Percentages refer to device and connections share.

Source: Cisco VNI Mobile, 2015

# 4G – LTE

## Long Term Evolution

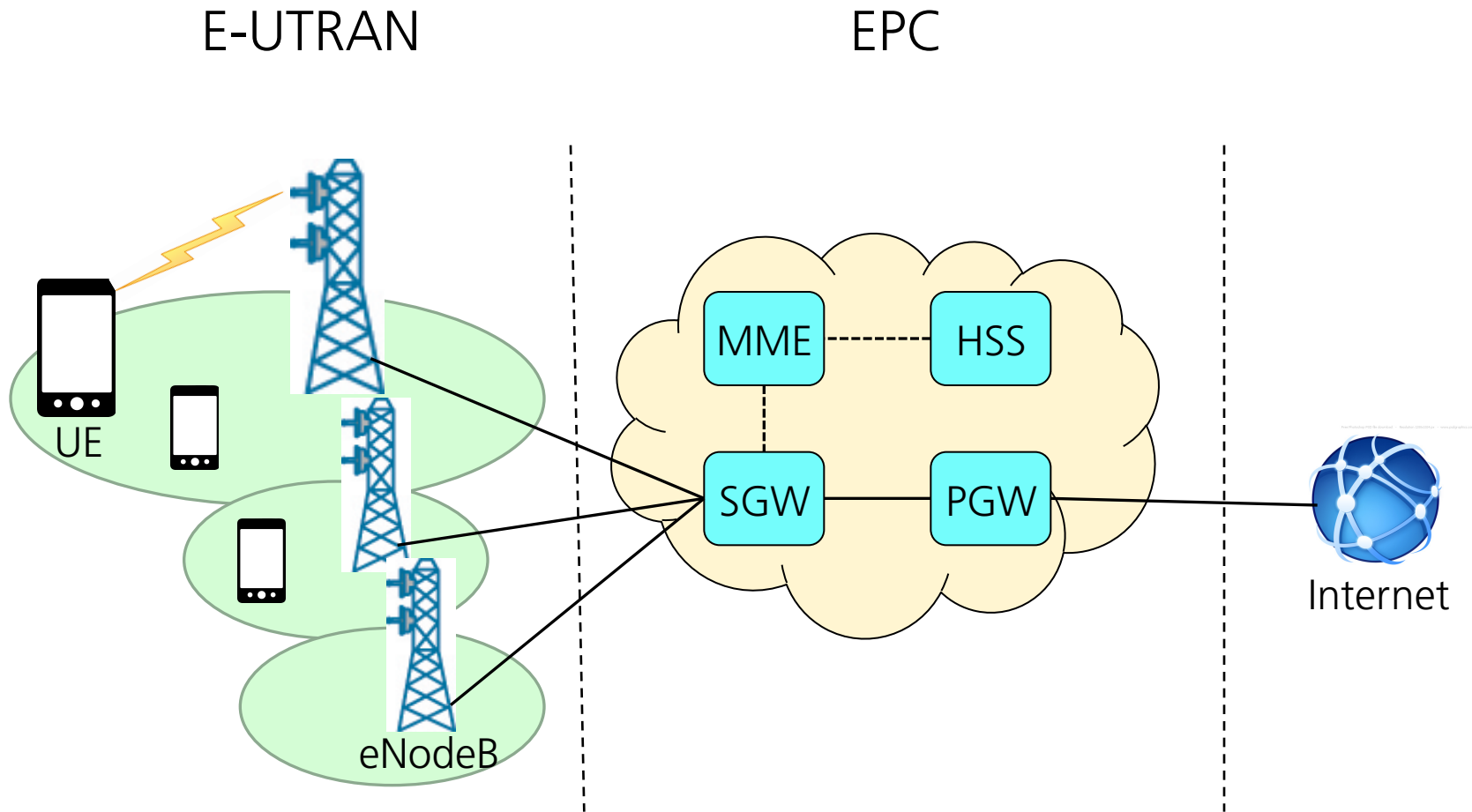


Standardized by 3GPP

(3<sup>rd</sup> Generation Partnership Project)

- Radio Access Networks (RAN)
- Service & Systems Aspects (SA)
- Core Network & Terminals (CT)
- GSM EDGE Radio Access Networks (GERAN).

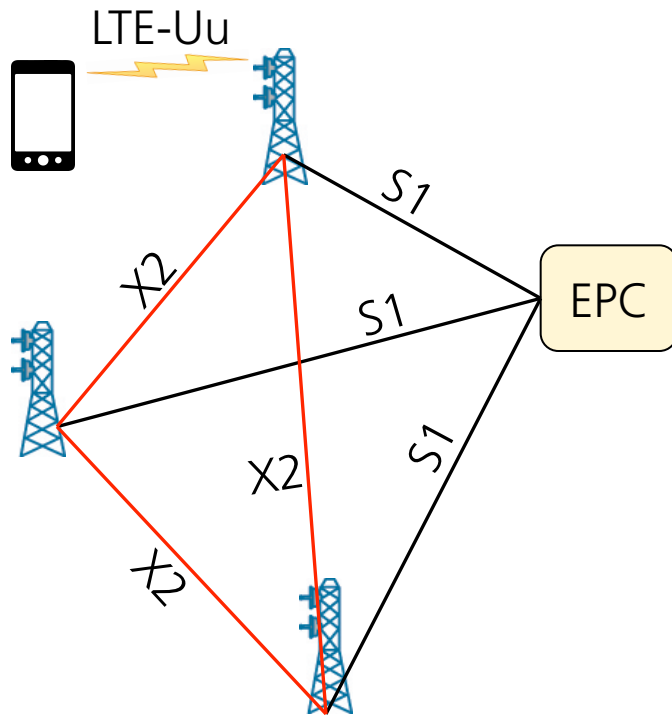
# EPS (Evolved Packet System)



# EPS challenges

- High speed radio link
  - Bandwidth is extremely expensive. Squeeze out all bits you can
- Access to Internet
  - How to send IP packets
- Security and authentication
  - Especially in the radio link
- User mobility
  - When to change eNB and how to transfer data
- Cost efficient use of infrastructure

# EPS interfaces



EPC <-> eNB

- S1 interface
- Split in S1-MME and S1-U
- No centralised node

eNB <-> eNB

- X2 interface
- Coordination and positioning

eNB <-> UE

- LTE-Uu or EUTRAN-Uu



# E-UTRAN

## Evolved Universal Terrestrial Radio Access Network

### RAN responsible for

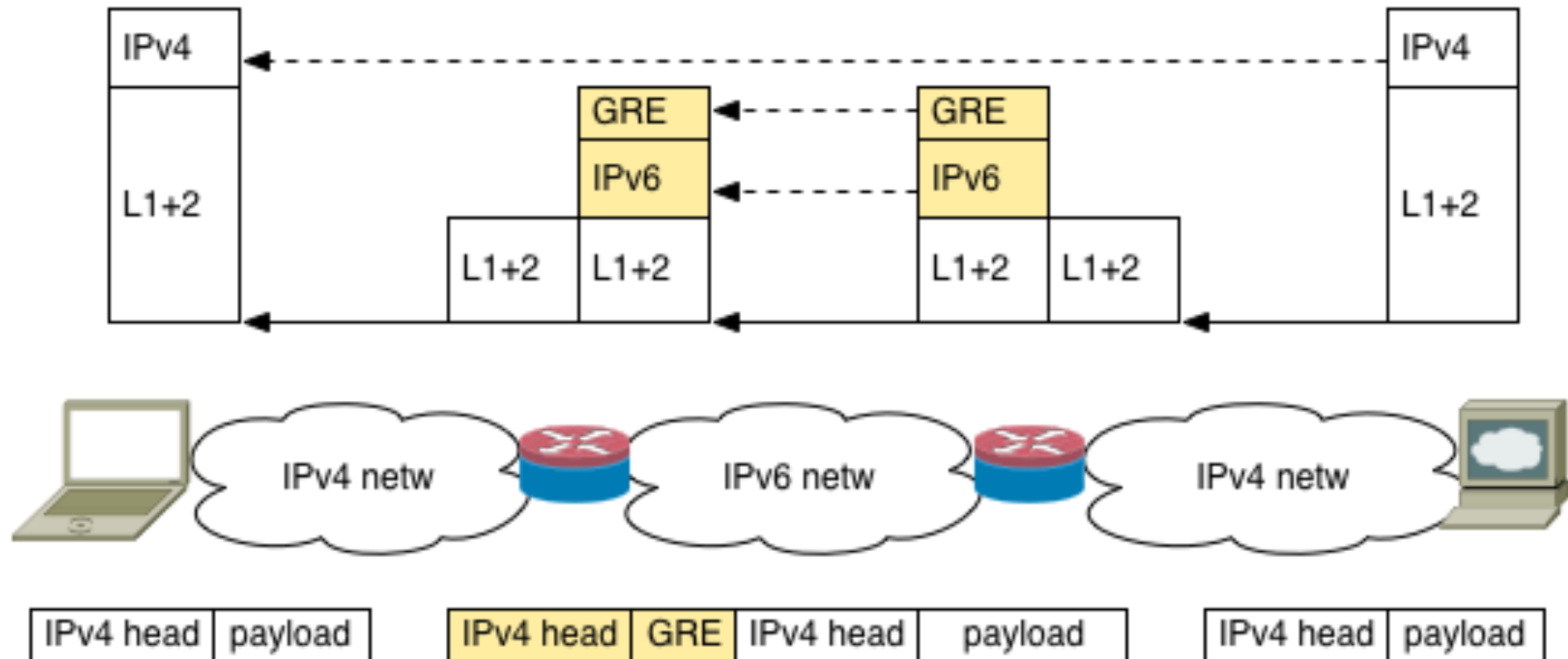
- Resource management
  - Scheduling and dynamic resource allocation
- Compression
  - IP head compr reduces overhead
- Security
  - Encryption of data
- Positioning
  - UE physical position
- Connection to EPC
  - User and control plane

# Protocol stack

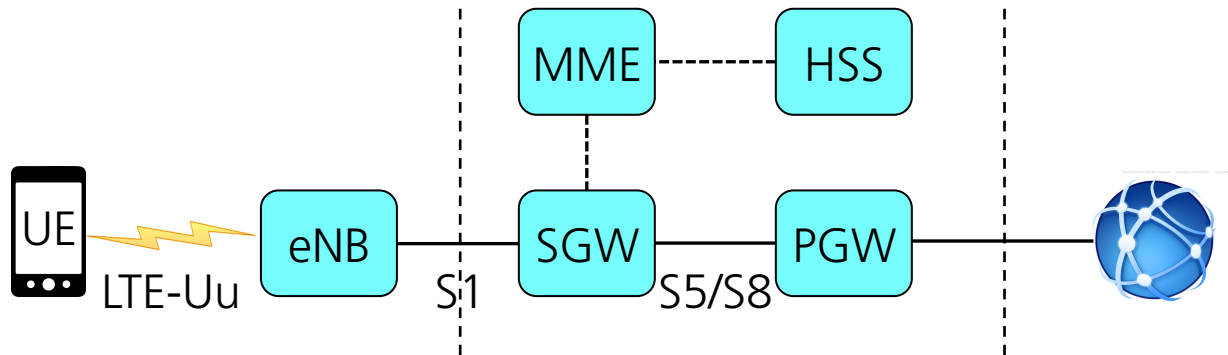
- S1 often tunneled over the fix network architecture
- A tunnel is a way to send packets over other types of network. E.g.
  - IPv4 over IPv6 and vice versa
  - IP over Ipsec
- GTP: GPRS Tunneling Protocol

# Example of tunneling

IPv4 over IPv6 using GRE (Generic routing encapsulation)



# IP packets in LTE (User plane)



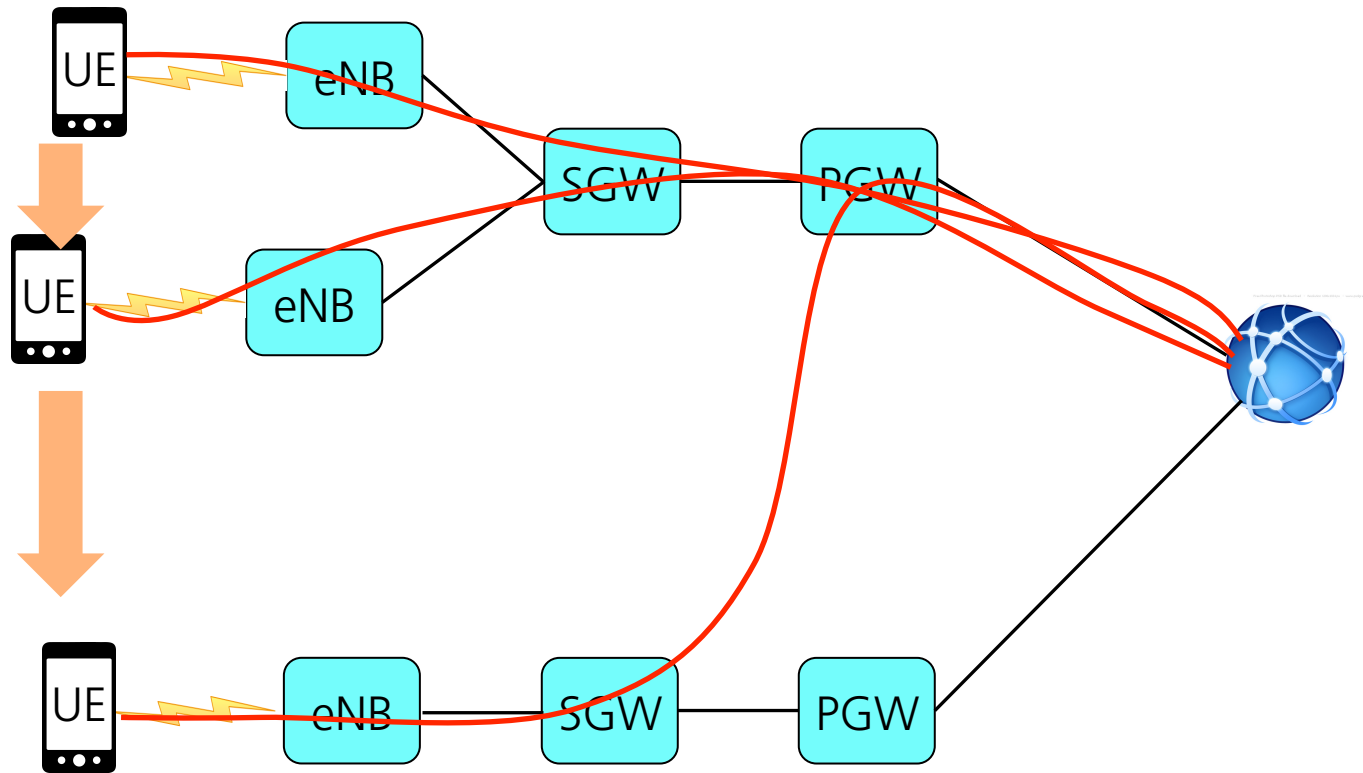
## PGW

- IP edge for user
- IP address allocation to UE
- QoS filtering
- Mobility anchor
  - Does not change during session. Preserves the IP addr

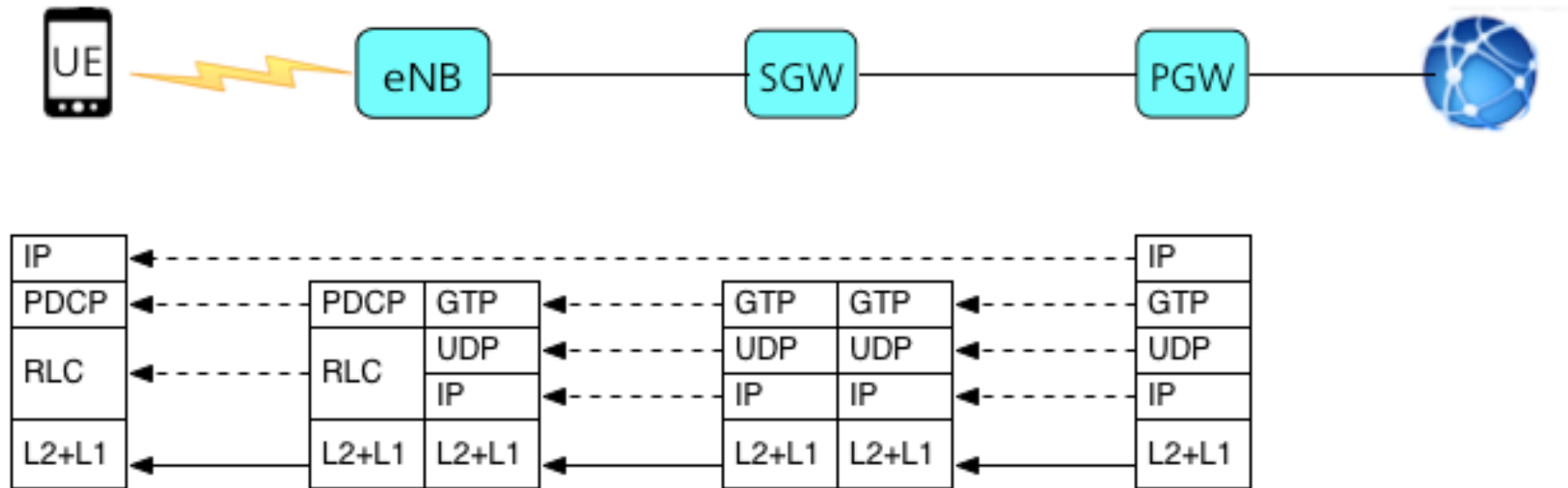
## SGW

- Collecting charging info
- Local anchor towards eNB
  - Can change due to mobility

# IP packets in LTE (User mobility)



# Protocol stacks (User plane)



GTP: GPRS Tunneling Protocol

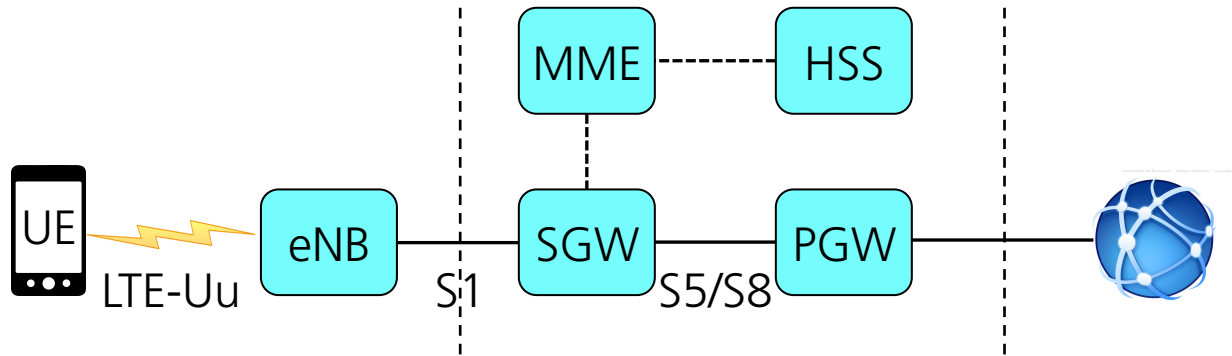
PDCP: Packet Data Convergence Protocol

(IP $\leftrightarrow$ Radio, Header compression, security)

RLC: Radio Link Control

(Segmentation, reordering)

# Control plane in EPC



## MME

(Mobility Management Entity)

- Communicates with eNB and SGW
- Handles tunnels

## HSS

(Home Subscriber Server)

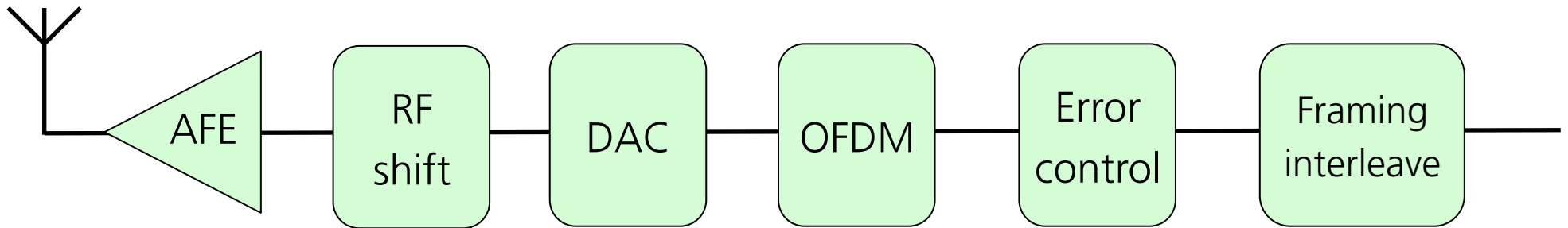
- Subscriber data base
- SIM card key exchange
- AAA
  - Authentication, Authorization and Accounting

# The radio channel

- Licensed frequency bands (slots of 20 MHz)
  - In 0.5-4 GHz
- Cost in order of Billions \$
- Alternative: FDD and TDD
  - Most common FDD
- Efficient transmission
  - UE low power => long(er) battery life  
=> very low power at receiver

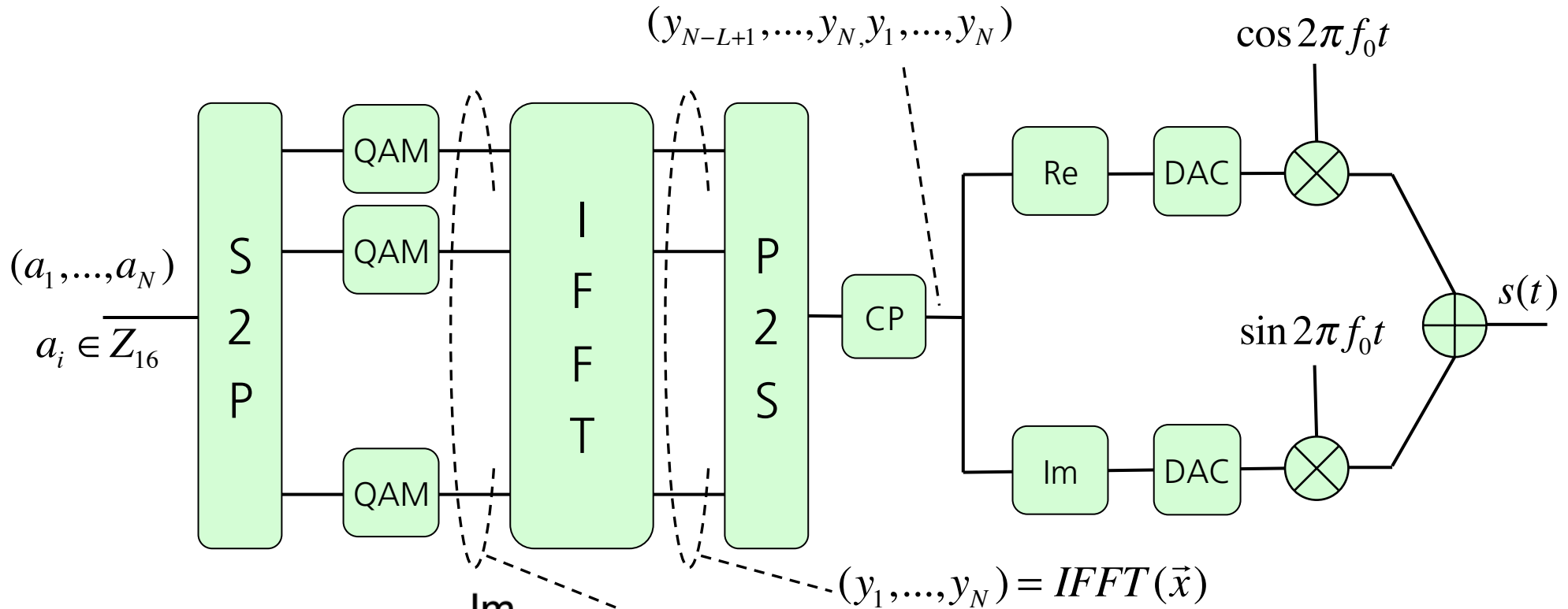


# eNodeB structure (physical layer)



# OFDM

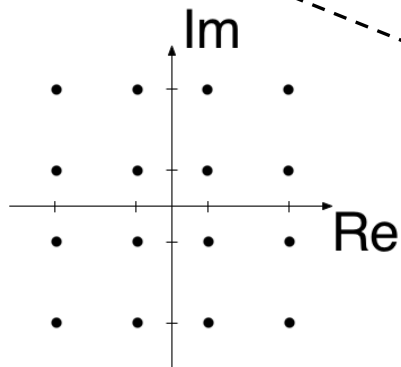
## Orthogonal Frequency Division Multiplexing



$$(y_1, \dots, y_N) = \text{IFFT}(\vec{x})$$

$$(x_1, \dots, x_N)$$

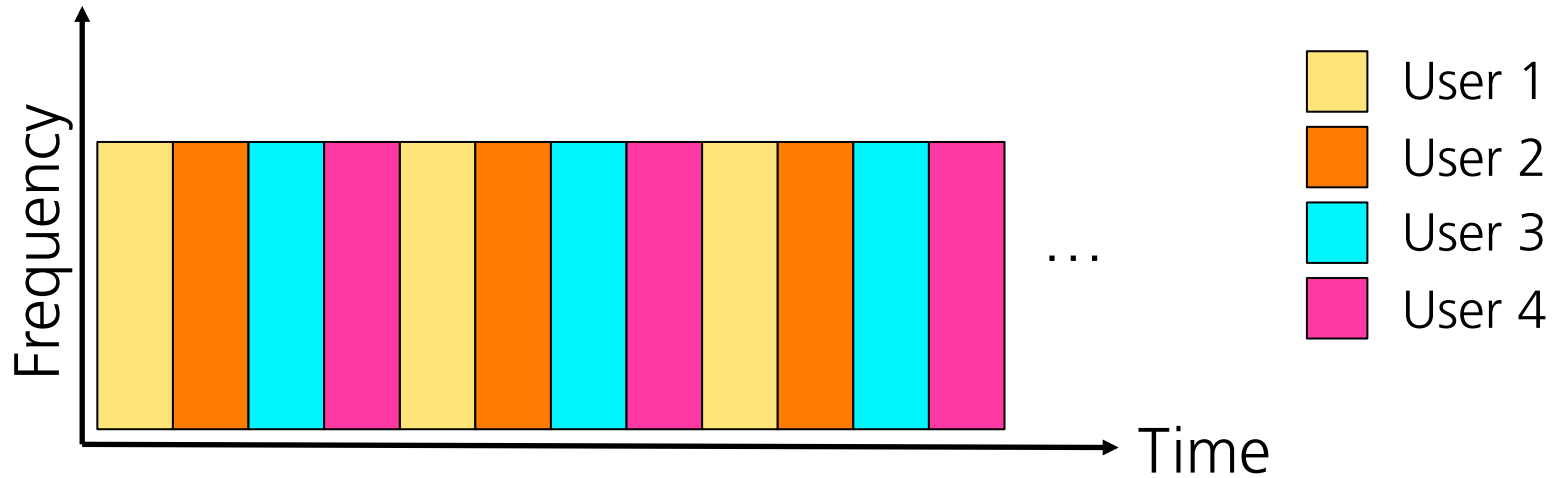
16-QAM mapping:



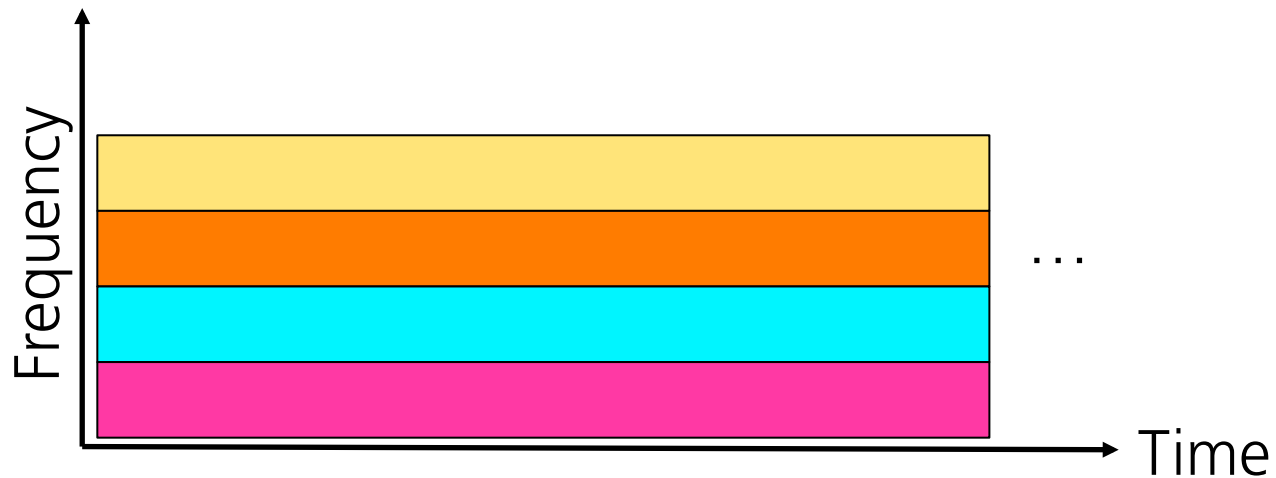
Can be used with  $M=4, 16, 64$  (or 256)

# Time-frequency multiple access

TDMA:

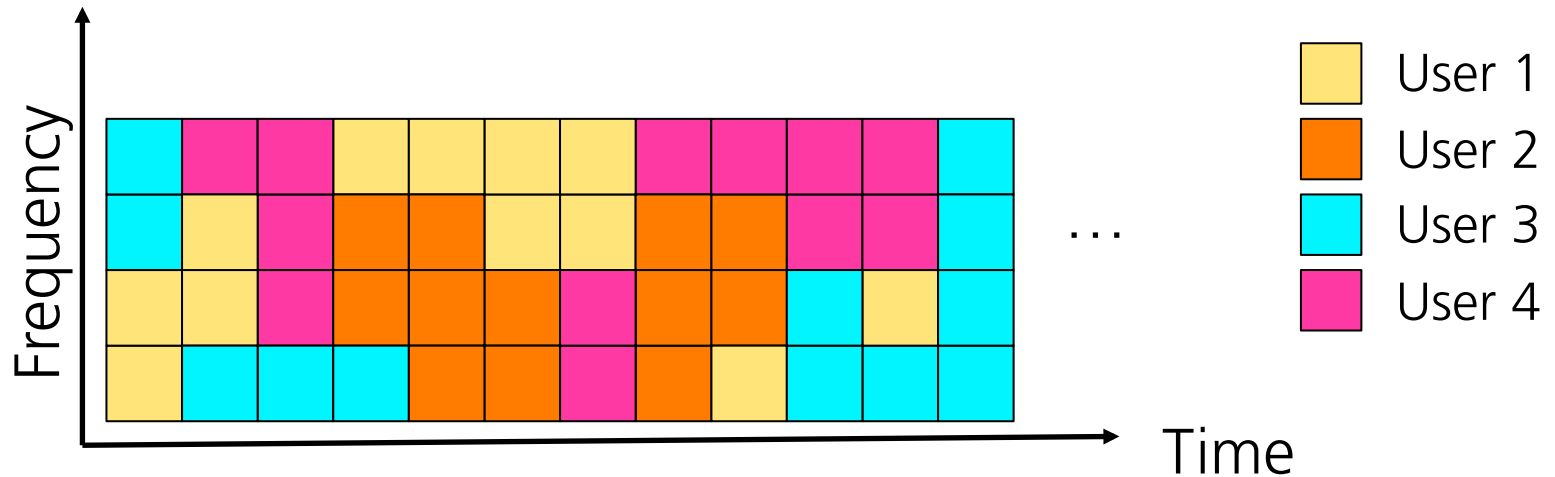


FDMA:



# Time-frequency multiple access

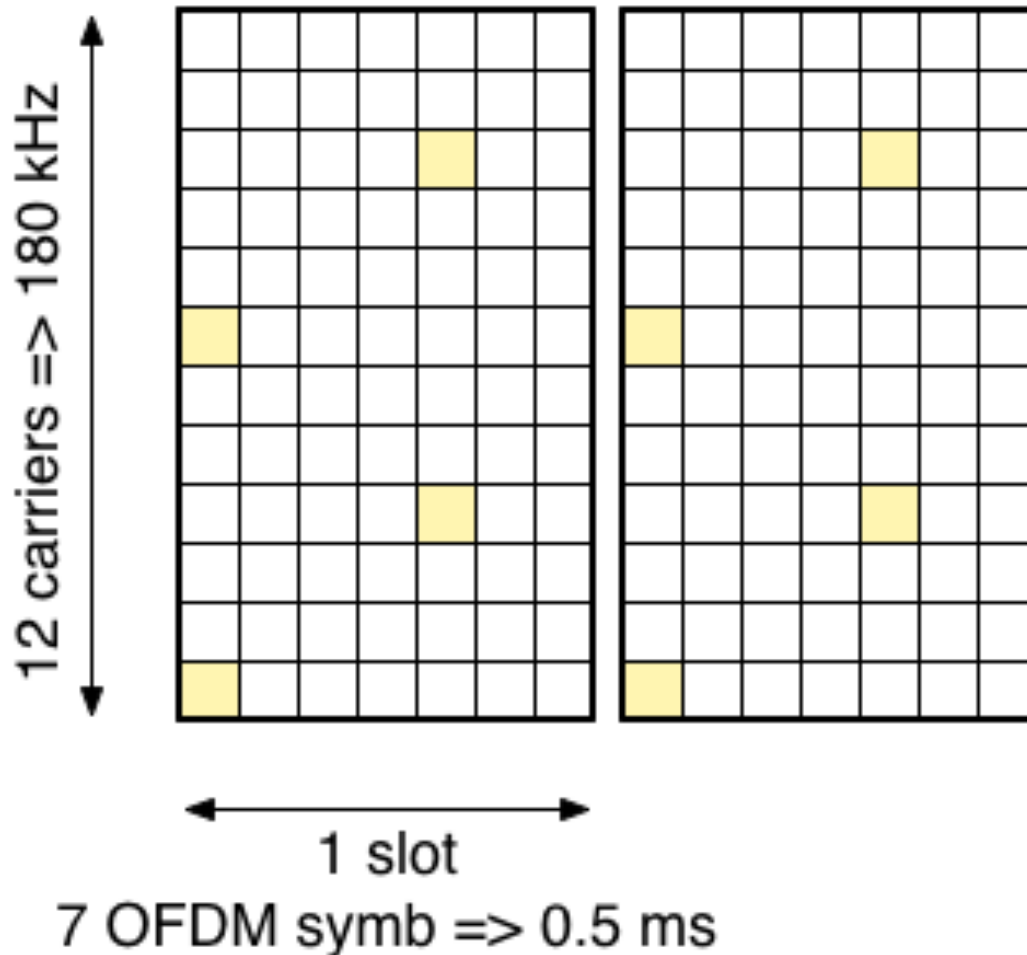
OFDMA:



In LTE

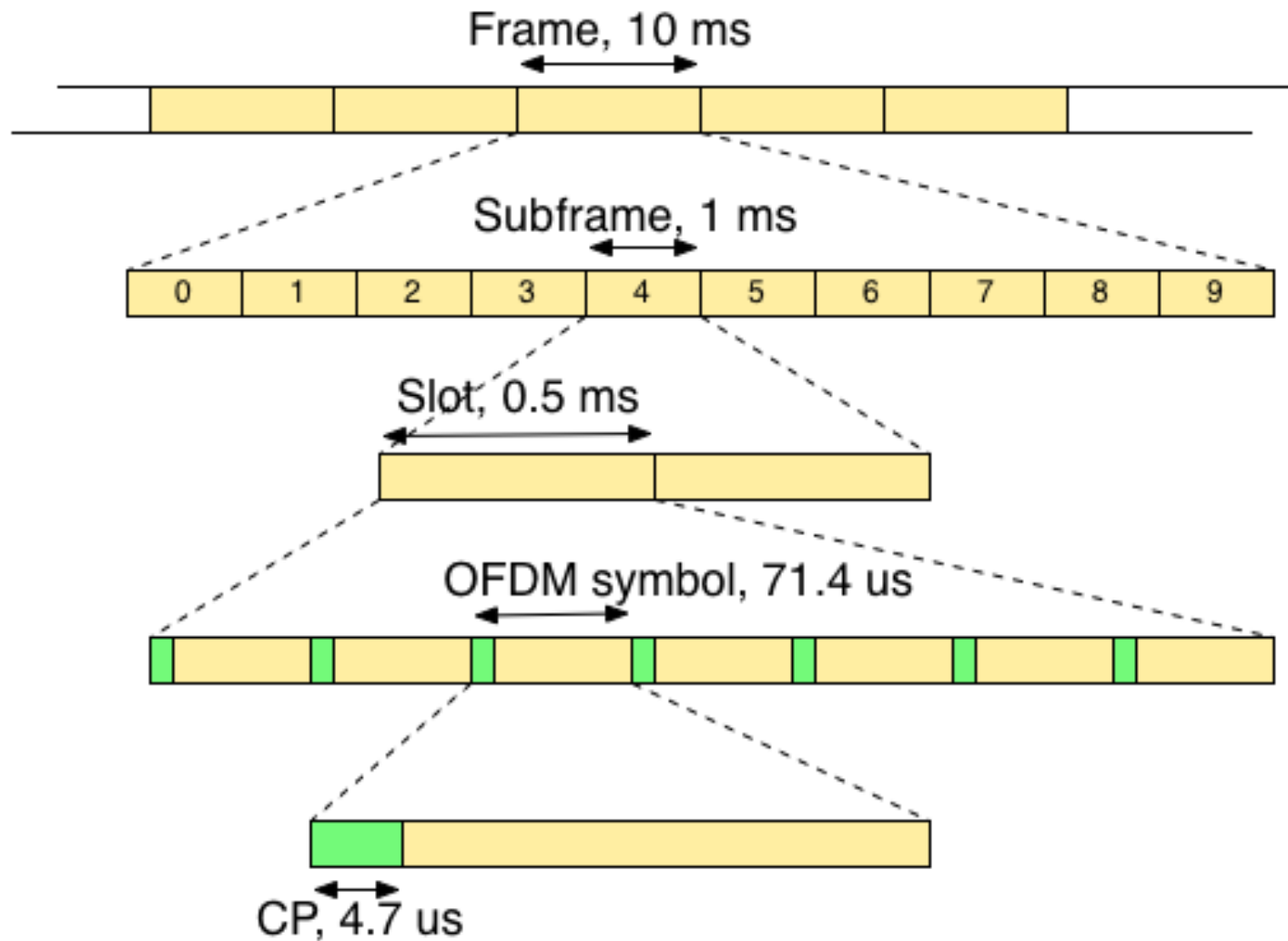
- Resource element (RE) is one carrier over one OFDM symbol
- This is the least time-frequency resource
  - 15 kHz X 71.4 us

# Resource block (RB)



A pair of RB is the least assigned resource

# Frame structure in time



# Resource allocation in frequency

| BW [MHz]            | 1.4  | 3    | 5    | 10   | 15   | 20   |
|---------------------|------|------|------|------|------|------|
| N                   | 128  | 256  | 512  | 1024 | 1536 | 2048 |
| #alloc RB (in Freq) | 6    | 12   | 25   | 50   | 75   | 100  |
| #used carrier       | 72   | 144  | 300  | 600  | 900  | 1200 |
| Oversampling        | 1.78 | 1.78 | 1.71 | 1.71 | 1.71 | 1.71 |
| Max Rate [Mb/s]     | 6    | 12   | 25   | 50   | 75   | 100  |

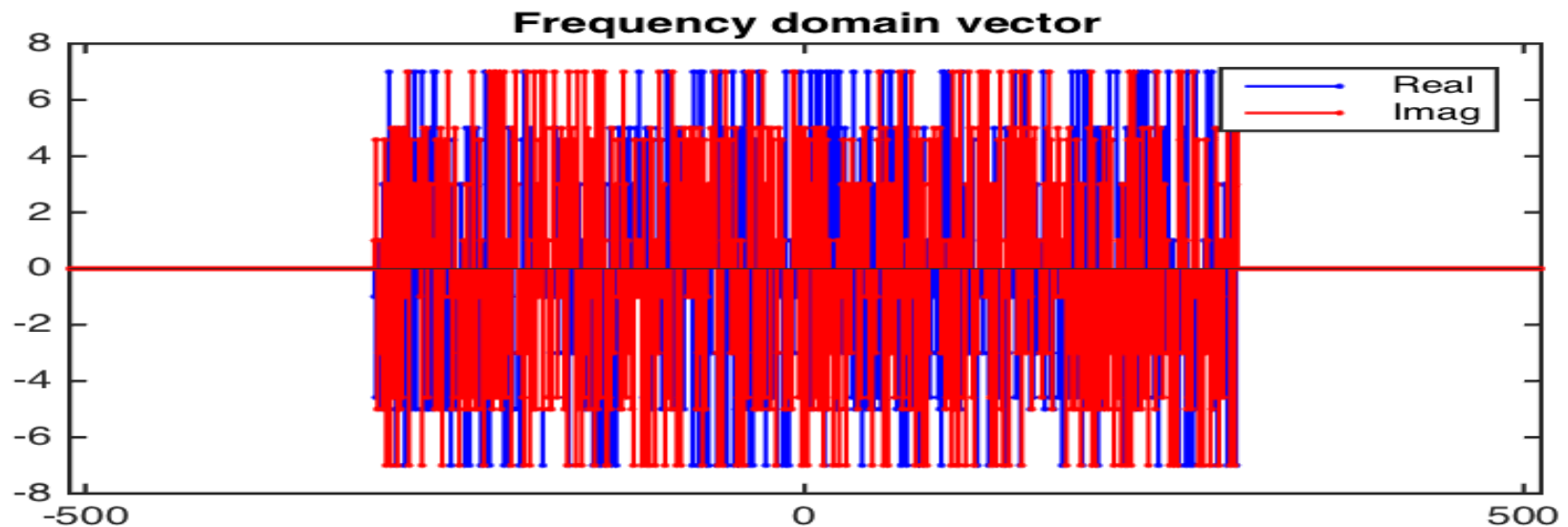
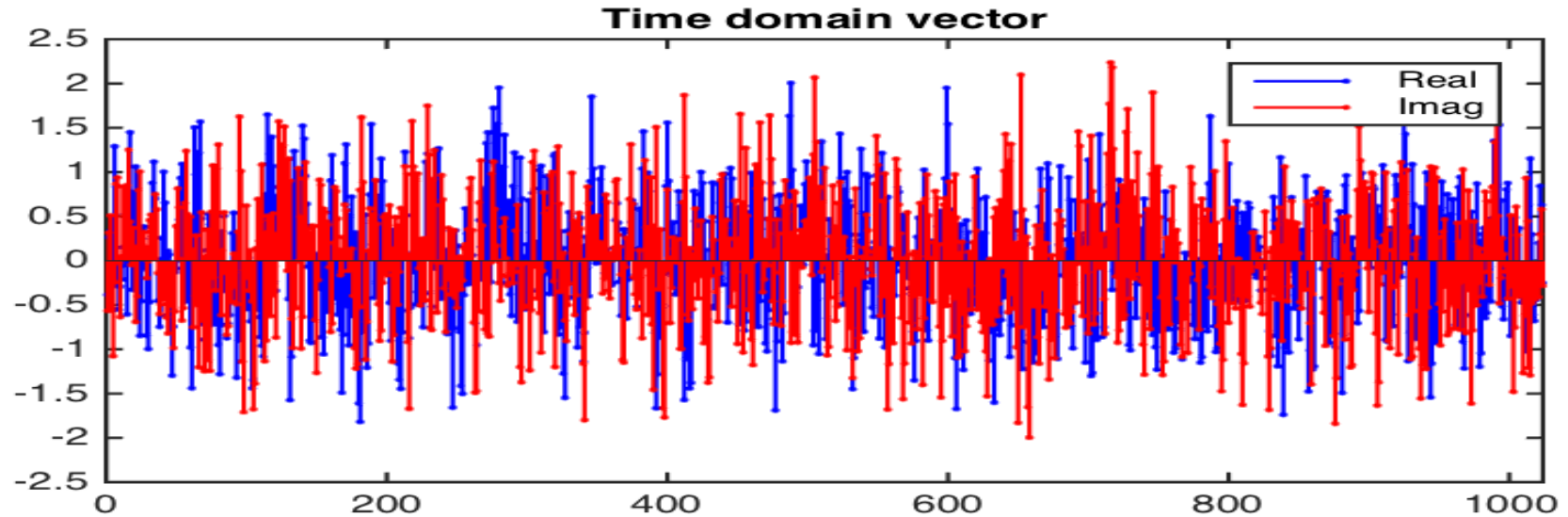
Max Rate is for 64-QAM, i.e. 6 bit/carrier

Then  $R = \#carrier \cdot 6 \cdot 7 \cdot 2 \cdot 10 \cdot 100$  [b/s]

Impact of control signals is not included

# Example

One OFDM symbol for BW=10 MHz and 64-QAM

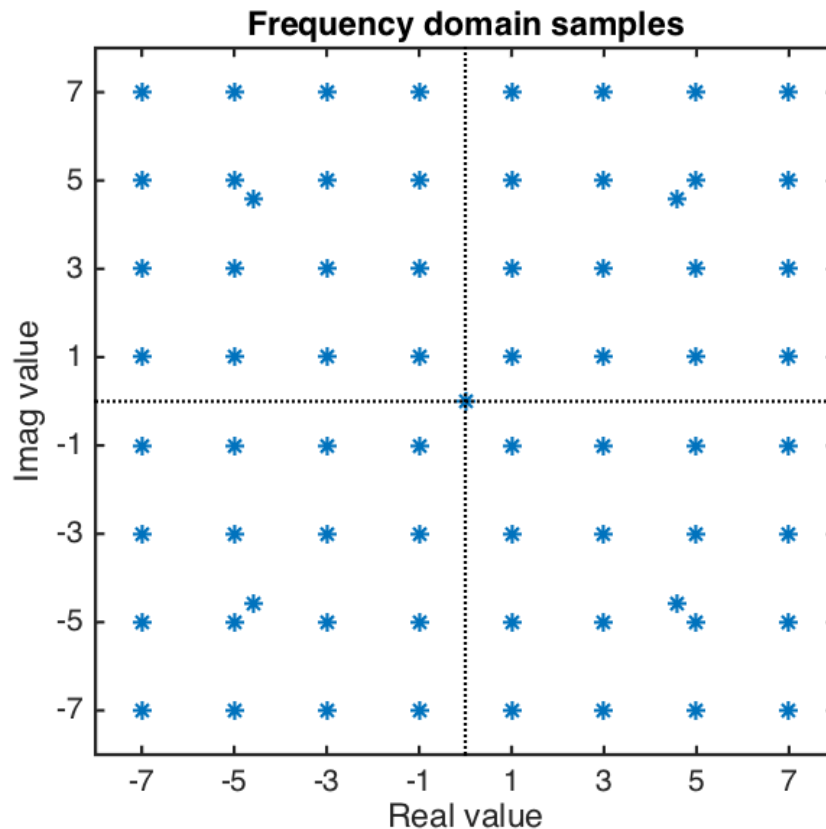




# Example

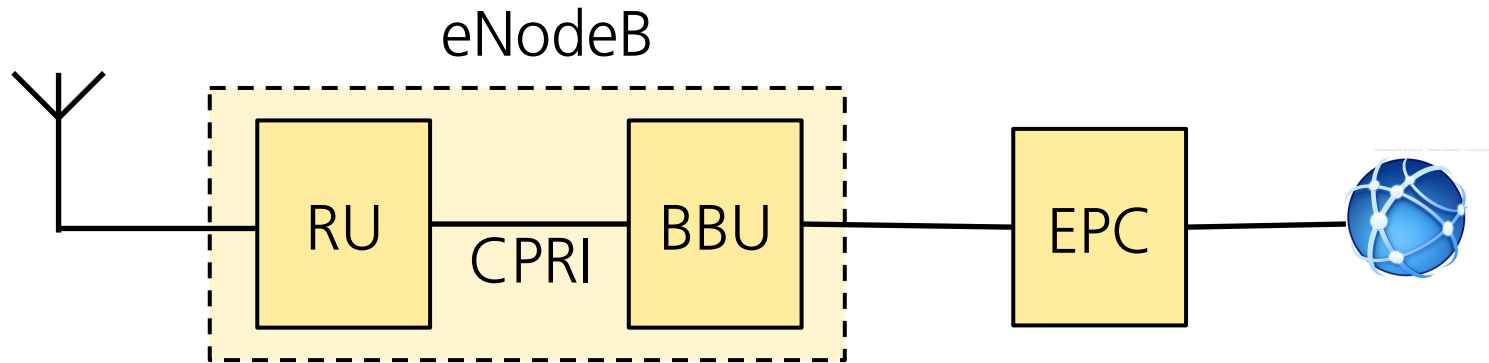
One OFDM symbol for BW=10 MHz and 64-QAM

Plot of (all) frequency domain samples as I-Q



# What comes next 1

## BBU hoteling



### Baseband unit (BBU)

- Binary data to baseband samples
  - QAM mapping, IFFT, etc

### Radio unit (RU)

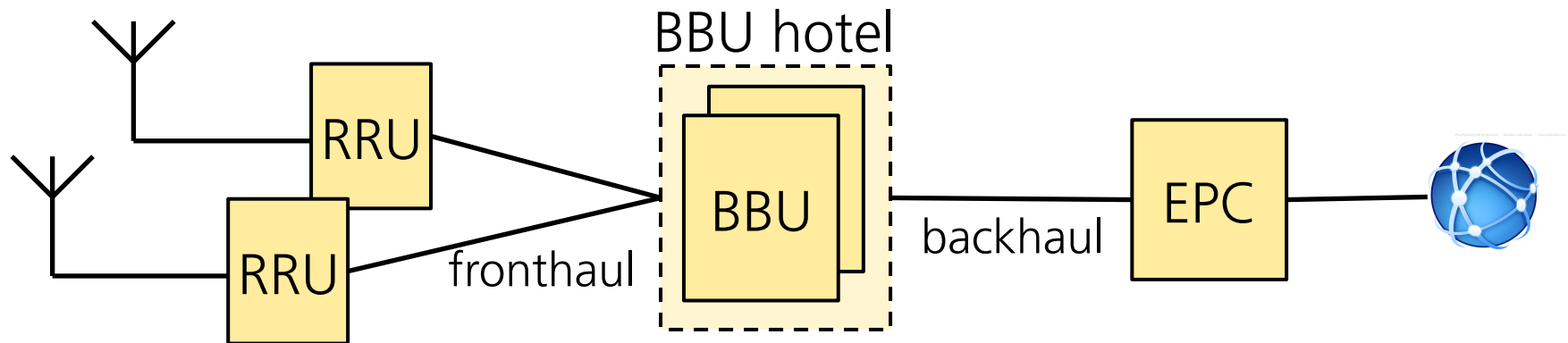
- Digital/analog conversion
- Mixing to RF

# What comes next 1

## BBU hoteling

To utilize resources better split BBU and RRU in network

- Use CPRI to transmit BB samples between BBU and RRU

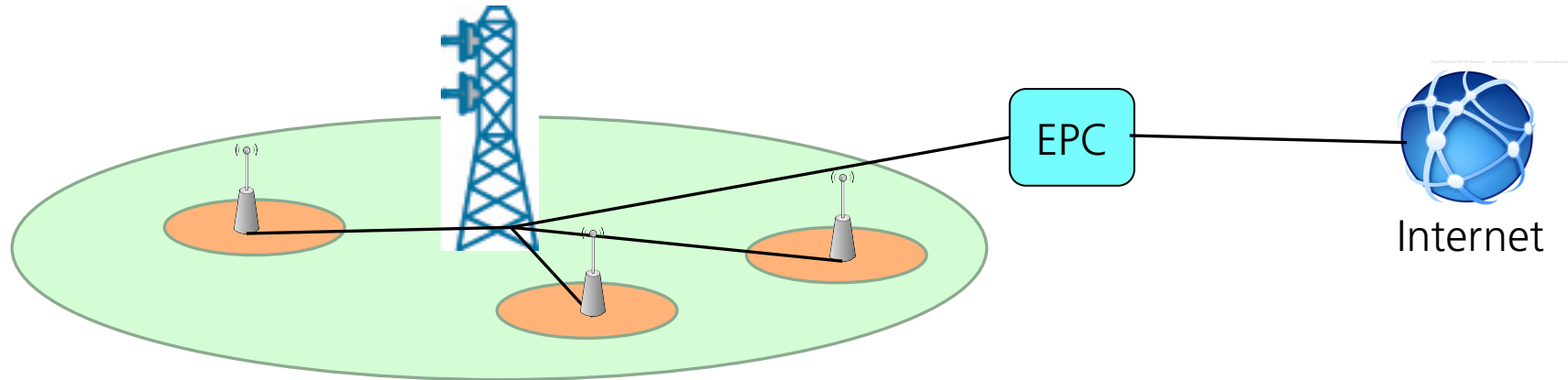


RRU = Remote Radio Unit

Problem: Data rate expansion in transmission of radio samples of approximately a factor 10

# What comes next 2

## Small cells



- Small cells work in
  - Short distance (low power)
  - High data rate (few users)
- In public places, offices, shopping malls, etc
- Even plans for small cells in homes
  - Instead or together with WiFi?

### Problems

- How to backhaul/fronthaul
- Can they be part of coordination?
  - Pico cell: with coordination
  - Femto cell: no coordination

# What comes next 4 5G

- Roughly a factor of 10 everywhere
  - 10 times faster
  - 10 battery life (for low power devices)
  - 1000 times traffic volume
  - 10 times harder (at least)
- Small cells everywhere
- M2M; Everything is connected
  - Car2Car, IoT, Skynet, ...
- Expected 2020